

# Lecture 2 – Myhill–Nerode theorem, Equivalent and Minimal Representations

NTIN071 Automata and Grammars

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*\* Adapted from the Czech-lecture slides by Marta Vomlelová with gratitude.  
The translation, some modifications, and all errors are mine.*

# Recap of Lecture 1

- **Deterministic Finite Automaton (DFA)**:  $A = (Q, \Sigma, \delta, q_0, F)$
- Extended transition function  $\delta^*$
- The language **recognized** by the DFA  $A$  is the language

$$L(A) = \{w \in \Sigma^* \mid \delta^*(q_0, w) \in F\}$$

- Languages recognized by some DFA are called **regular**
- Finite automata encode only finite information, but can recognize infinite languages
- Product automaton, intersection of reg. languages is regular
- **Pumping lemma for regular languages** (prove nonregularity)
- PL not a characterization, some nonregular can be pumped
- A regular language is infinite iff it contains a word of length  $n \leq |w| \leq 2n$  where  $n = \#$ states of a recognizing automaton

## 1.4 Myhill–Nerode Theorem

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# Characterize regular languages

How to recognize if a given language is regular? So far, we can construct a DFA recognizing the language, or use the Pumping lemma for contradiction.

We would like to have a **characterization** (which the Pumping Lemma is not!).

Luckily, as we'll see, every regular language comes with an implicit automaton 'hiding' in the set of all words over its alphabet.

# Congruences on words

Let  $\Sigma$  be a finite alphabet and  $\sim$  an equivalence relation on  $\Sigma^*$  (reflexive, symmetric, transitive). Then:

- $\sim$  is a **right congruence** iff  $(\forall u, v, w \in \Sigma^*) u \sim v \Rightarrow uw \sim vw$ .
- $\sim$  has **finite index** iff the partition  $\Sigma^* / \sim$  has a finite number of classes.
- the class containing a word  $u$  is denoted  $[u]_{\sim}$  or simply  $[u]$

# The theorem

## Theorem (Mihyl–Nerode theorem)

*Let  $\Sigma$  be a finite alphabet and  $L \subset \Sigma^*$  a language over  $\Sigma$ . The following statements are equivalent:*

- (i)  $L$  is regular,*
- (ii) there exists a right congruence  $\sim$  on  $\Sigma^*$  with finite index such that  $L$  is a union of some classes of the partition  $\Sigma^* / \sim$ .*

**Proof idea:** Group together words that end in the same state when we start reading from  $q_0$ .

# The proof

(i) $\Rightarrow$ (ii) from an automaton to a right congruence of finite index

- we define  $u \sim v \equiv \delta^*(q_0, u) = \delta^*(q_0, v)$
- it is indeed a right congruence (from the definition of  $\delta^*$ )
- it has a finite index ( $Q$  is finite)
- $L = \{w \mid \delta^*(q_0, w) \in F\} = \bigcup_{q \in F} \{w \mid \delta^*(q_0, w) = q\}$   
 $= \bigcup_{q \in F} [w \mid \delta^*(q_0, w) = q]_{\sim}$ .

(ii) $\Rightarrow$ (i) from a right congruence of finite index to an automaton

- the alphabet is  $\Sigma$ , states  $Q$  are the congruence classes  $\Sigma^* / \sim$
- the initial state  $q_0 = [\epsilon]$ , final states  $F = \{c_1, \dots, c_n\}$  where  
 $L = \bigcup_{i=1, \dots, n} c_i$
- trans. function  $\delta([u], x) = [ux]$  (well-defined right congruence)
- to show that  $L(A) = L$ , using  $\delta^*([\epsilon], w) = [w]$ :  
 $w \in L \Leftrightarrow w \in \bigcup_{i=1, \dots, n} c_i \Leftrightarrow w \in c_1 \vee \dots \vee w \in c_n \Leftrightarrow$   
 $[w] = c_1 \vee \dots \vee [w] = c_n \Leftrightarrow [w] \in F \Leftrightarrow w \in L(A)$

□

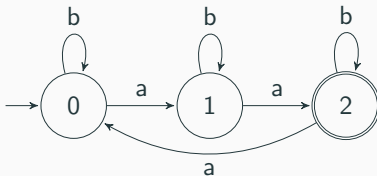
# Application: proof of regularity

## Example

Construct an automaton that recognizes the language  $L = \{w \in \{a, b\}^* \mid |w|_a = 3k + 2 \text{ for some } k \geq 0\}$ .

$$u \sim v \text{ iff } |u|_a \equiv |v|_a \pmod{3}$$

- equivalence classes are 0,1,2
- $L$  corresponds to the class 2
- $a$  – transitions to the next class
- $b$  – stay in the same class.





## Application: proof of nonregularity

### Example

Show that  $L = \{u \in \{a, b, c\}^* \mid u = a^+ b^i c^i \text{ or } u = b^i c^i\}$  is not regular. (Note that the first letter can be pumped.)

Suppose for contradiction that  $L$  is regular. Let  $\sim_L$  be a right congruence of finite index where  $L$  is a union of some  $\sim_L$ -classes.

Consider the set of words  $S = \{a, ab, abb, \dots\} = \{ab^n \mid n \in \mathbb{N}\}$ .

For any two  $i \neq j$  there is a string  $(c^i)$  distinguishing the words (in/out of the language):  $ab^i c^i \in L$  but  $ab^j c^i \notin L$

No two elements of  $S$  can be in the same class of  $\sim_L$  ( $L$  would split the class). Since  $S$  is infinite, this contradicts finite index of  $\sim_L$ .  $\square$

## **1.5 Equivalent and Minimal Representations**

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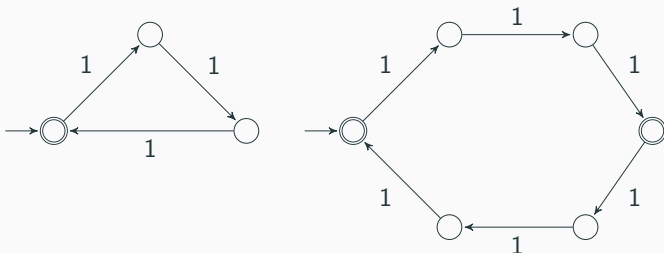
# Equivalent automata

## Definition

Finite automata  $A, B$  are **equivalent** iff they recognize the same language, that is  $L(A) = L(B)$ .

## Example

$L = \{w \in \{1\}^* \mid |w| = 3k \text{ for some } k \geq 0\}$



# Automata homomorphism

## Definition

Let  $A_1, A_2$  be DFAs. A surjective mapping  $h : Q_1 \rightarrow Q_2$  is an **(automata) homomorphism**, if it satisfies:

- $h(\delta_1(q, x)) = \delta_2(h(q), x)$
- $h(q_{0_1}) = q_{0_2}$
- $q \in F_1 \Leftrightarrow h(q) \in F_2$

A bijective homomorphism is called an **isomorphism**.

(Isomorphic automata only differ by the 'names' of the states.)

## Theorem (Automata Equivalence Theorem)

*Let  $A_1, A_2$  be DFAs. If there exists a homomorphism from  $A_1$  to  $A_2$ , then  $A_1$  and  $A_2$  are equivalent.*

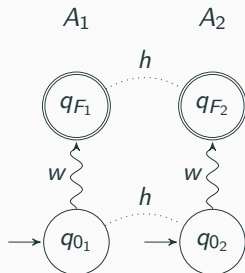
# The proof

For any  $w \in \Sigma^*$ ,  $q \in Q_1$ , we can prove by finite induction that

$$h(\delta_1^*(q, w)) = \delta_2^*(h(q), w)$$

Then the following holds:

$$\begin{aligned}w \in L(A_1) &\Leftrightarrow \delta_1^*(q_{0_1}, w) \in F_1 \\&\Leftrightarrow h(\delta_1^*(q_{0_1}, w)) \in F_2 \\&\Leftrightarrow \delta_2^*(h(q_{0_1}), w) \in F_2 \\&\Leftrightarrow \delta_2^*(q_{0_2}, w) \in F_2 \\&\Leftrightarrow w \in L(A_2)\end{aligned}$$



□

The smallest DFA recognizing a given language?

Start with any DFA.

Two steps:

- remove **unreachable** states
- merge **equivalent (indistinguishable)** states

The reduced DFA is unique (up to automata isomorphism).

## (Un)reachable states

### Definition (Reachable states)

Let's have a DFA  $A = (Q, \Sigma, \delta, q_0, F)$  and  $q \in Q$ . The state  $q$  is **reachable** iff there exists  $w \in \Sigma^*$  such that  $\delta^*(q_0, w) = q$ .

### Algorithm (Reachable States – BFS on the state diagram)

- set  $M_0 = \{q_0\}$
- repeat  $M_{i+1} = M_i \cup \{q \in Q \mid (\exists p \in M_i, \exists x \in \Sigma) \delta(p, x) = q\}$
- until  $M_{i+1} = M_i$
- return  $M_i$

### Proof of correctness and completeness.

**Corectness:**  $M_0 \subseteq M_1 \subseteq \dots \subseteq Q$  and consist of reachable states.

**Completeness:** Let  $q$  be reachable. Let  $w = x_1 \dots x_n$  be shortest such that  $\delta^*(q_0, x_1 \dots x_n) = q$ . As  $\delta^*(q_0, x_1 \dots x_i) \in M_i \setminus M_{i-1}$  we get  $\delta^*(q_0, x_1 \dots x_n) = q \in M_n$ . □

# (In)distinguishable states

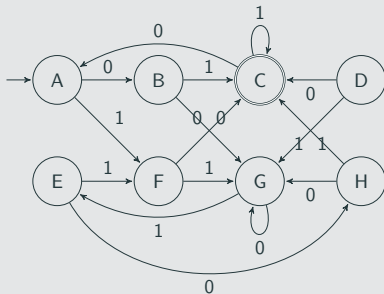
## Definition (State equivalence)

States  $p, q \in Q$  of a DFA  $A$  are **equivalent (indistinguishable)**, if for all words  $w$ :  $\delta^*(p, w) \in F \Leftrightarrow \delta^*(q, w) \in F$

## Observation

*State equivalence is indeed reflexive, symmetric and transitive.*

## Example



C, G distinguishable,  $\delta^*(C, \epsilon) \in F$ ,  
 $\delta^*(G, \epsilon) \notin F$

A, G too:  $\delta^*(A, 01) = C$  accepting,  
 $\delta^*(G, 01) = E$  not accepting.

A, E equivalent (for  $\epsilon$ ,  $1^*$  obvious, 0  
goes to non-accepting, 01 & 00  
meet in the same state)



# Recognizing state equivalence

Distinguish accepting from nonaccepting. Then go backwards.

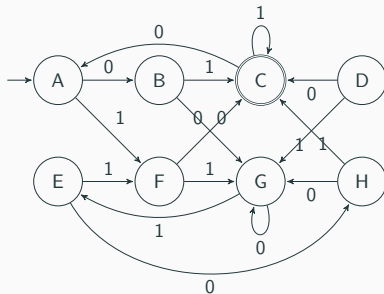
## Algorithm (Finding distinguishable states in a DFA)

- *Basis:* If  $p \in F$  is accepting and  $q \notin F$  is not, the pair  $\{p, q\}$  is distinguishable.
- *Induction:* Let  $p, q \in Q$  and  $a \in \Sigma$ . If  $r = \delta(p, a)$  and  $s = \delta(q, a)$  are distinguishable, then so are  $p$  and  $q$ . (Repeat until no newly distinguished pair.)

## Example 1/4

### 1. Accepting vs. non-accepting

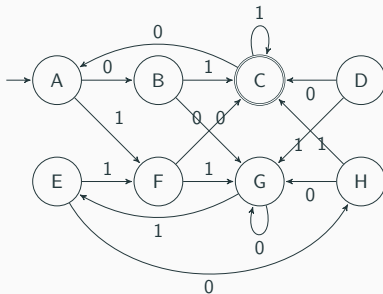
B	_____
C	_____
D	_____
E	_____
F	_____
G	_____
H	_____
	A B C D E F G



## Example 2/4

2.  $\delta(q, 1) \in \mathcal{F}$  for  $q \in \{B, C, H\}$

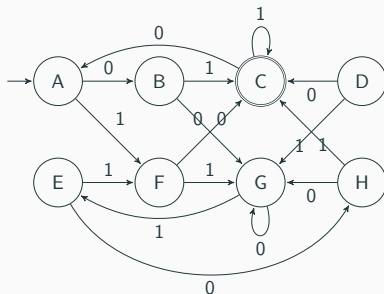
B	<hr/>						
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C	<hr/>						
	x	x					
D	<hr/>						
		x	x				
E	<hr/>						
		x	x				
F	<hr/>						
		x	x				
G	<hr/>						
		x	x				
H	<hr/>						
	x		x	x	x	x	
	A	B	C	D	E	F	G



# Example 3/4

3.  $\delta(q, 0) \in \mathcal{F}$  for  $q \in \{D, F\}$

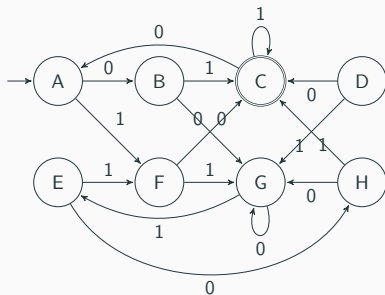
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C	<hr/>						
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D	<hr/>						
	x	x	x				
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F	<hr/>						
	x	x	x			x	
G	<hr/>						
		x	x	x			x
H	<hr/>						
	x		x	x	x	x	x
	A	B	C	D	E	F	G



## Example 4/4

4.  $B$  and  $G$  are distinguishable,  
 $\delta(A, 0) = B$ ,  $\delta(G, 0) = G$ ,  
 therefore  $A, G$  are  
 distinguishable. Similarly,  $\delta(*, 0)$   
 for  $E, G$  goes to distinguishable  
 states  $H, G$ .

B	<hr/>						
	x						
C	x	x	<hr/>				
D	x	x	x	<hr/>			
E		x	x	x	<hr/>		
F	x	x	x		x	<hr/>	
G	x	x	x	x	x	x	<hr/>
H	x		x	x	x	x	x
	A	B	C	D	E	F	G



Equivalent pairs:

$(A, E)$ ,  $(B, H)$ ,  $(D, F)$

## Theorem

*A pair of states is not distinguished by the algorithm, if and only if the states are equivalent.*

## Proof.

⇐ Clearly, only distinguishable pairs are distinguished.

⇒ Induction on the length of a shortest distinguishing word. If  $p, q$  are distinguished by  $w = \epsilon$ , then the algorithm distinguishes them. Now let  $w = a_1 \dots a_k$ . By induction,  $r = \delta(p, a_1)$  and  $s = \delta(q, a_1)$  are distinguished by the algorithm. But then the algorithm distinguishes  $p, q$  in the next round (following  $a_1$ -transitions backwards). □

# Complexity

The time complexity is polynomial in the number of states  $n$ .

- In one iteration, we consider all pairs, that is  $O(n^2)$ .
- In each iteration we add a cross, that means no more than  $O(n^2)$  iterations.
- Together,  $O(n^4)$ .

The algorithm may be sped up to  $O(n^2)$  by memorizing states that depend on the pair  $\{r, s\}$  and following the list backwards.

## Exercise

- Describe the  $O(n^2)$  algorithm hinted above.
- The algorithm can also compute, for each distinguishable pair, the shortest word distinguishing that pair.

## Application: testing equality of regular languages

- regular languages  $L, M$  are given by some representations
- from those construct DFA  $A_L, A_M$  recognizing  $L, M$
- we can assume  $Q_L \cap Q_M = \emptyset$  (otherwise rename the states)
- run the following algorithm:

### Algorithm (Testing equivalence of automata)

- Construct a DFA  $B = (Q_L \cup Q_M, \Sigma, \delta_L \cup \delta_M, q_L, F_L \cup F_M)$  as a union of states and transitions; select one (any) initial state.
- Test if  $q_{0L}$  and  $q_{0M}$  are equivalent. (The automata are equivalent iff their initial states are equivalent in  $B$ .)

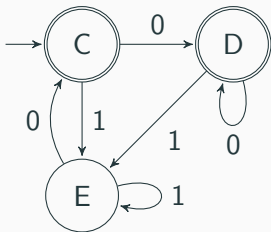
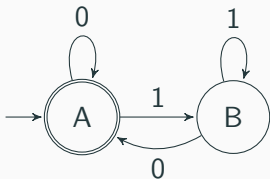
**NB:** Renaming states gives an isomorphic (hence equivalent) automaton. So we can always assume disjoint states. Alternatively, we can use disjoint union:  $Q_B = Q_L \dot{\cup} Q_M = Q_L \times \{0\} \cup Q_M \times \{1\}$ .



# Example

## Example

Two different DFAs recognizing  $L = \{\epsilon\} \cup \{w0 \mid w \in \{0,1\}^*\}$ .



B	×
C	×
D	×
E	×
	A B C D

# Reduced automaton

## Definition (Reduced DFA)

A DFA  $A$  is **reduced** iff all states are reachable, no two distinct states are equivalent, and there is no 'fail' state from which no accepting state would be reachable.

It is a **reduct of** a DFA  $B$  iff it is reduced and equivalent to  $B$ .

## Theorem (DFA minimization)

- (i) *Any two equivalent reduced automata are isomorphic.*
- (ii) *Any DFA accepting at least one word has a reduct, unique up to automata isomorphism.*

## Proof.

- (i) Any  $q \in Q_1$  is reachable. Find a word  $w$  s.t.  $q = \delta_1^*(q_0, w)$ . Define  $h(q) = \delta_2^*(q_0, w)$ . Check that  $h$  is an isomorphism.
- (ii) The construction described on the next slide works. □

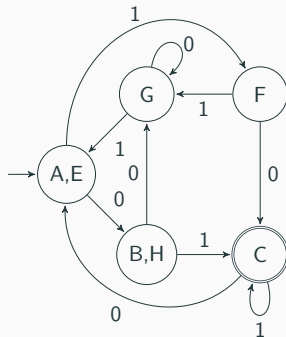
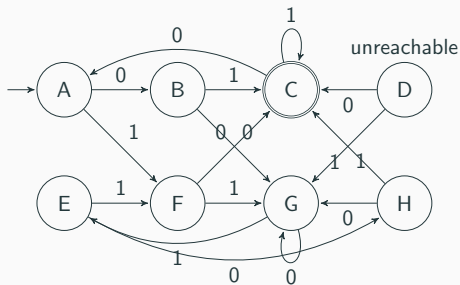
## Algorithm: constructing the reduct

**input:** a DFA  $A$

**output:** a DFA  $B$  which is the reduct of  $A$

1. eliminate from  $A$  all unreachable states
2. find the indistinguishability partition on the remaining states
3. construct the reduct  $B$ :
  - $Q_B$  are the equivalence classes
  - $q_{0_B}$  is the class containing the initial state of  $A$
  - final states  $F_B$  are the classes containing some state from  $F_A$
  - the **transition function**: for any  $a \in \Sigma$  and  $S \in Q_B$  choose arbitrary  $q \in S$  and define  $\delta_B(S, a) = [\delta_A(q, a)]$ , i.e., the class containing  $\delta_A(q, a) \in Q_A$ ; note that this class is the same for any choice of  $q \in S$  since they are all equivalent
  - if there's a 'fail' state from which no final states can be reached [and if we allow partial transition functions], remove it

# Example



B	<hr/> x <hr/>					
C	<hr/> x   x <hr/>					
E	<hr/> x   x <hr/>					
F	<hr/> x   x   x   x <hr/>					
G	<hr/> x   x   x   x   x <hr/>					
H	<hr/> x           x   x   x   x <hr/>					
	A	B	C	E	F	G

Equivalence classes:

$\{A, E\}, \{B, H\}, \{C\}, \{F\}, \{G\}$

## Summary of Lecture 2

- **Mihyll–Nerode theorem** (DFAs  $\leftrightarrow$  right congruences of  $\Sigma^*$  of finite index where  $L$  is a union of classes)
- Equivalent automata (recognize the same language), automata homomorphism (implies automata equivalence).
- Finding reachable states: BFS on the state diagram
- Finding equivalent (indistinguishable) states: a table-filling algorithm
- Testing equivalence of DFAs, equality of regular languages
- Reduced (minimum–state) DFA, an algorithm to reduce a given DFA (using the equivalent states algorithm)