

# Lecture 7 – The CYK algorithm, Pushdown automata

NTIN071 Automata and Grammars

---

Jakub Bulín (KTIML MFF UK)

Spring 2025

*\* Adapted from the Czech-lecture slides by Marta Vomlelová with gratitude.  
The translation, some modifications, and all errors are mine.*

## Recap of Lecture 6

- Reducing a grammar: removing  $\epsilon$ -productions, unit productions, useless symbols
- Chomsky Normal Form of a context-free grammar
- Pumping lemma for context-free languages, application: proving non-context-freeness

## 2.8 The CYK algorithm

---

# Testing membership in a context-free language

Given a context-free grammar  $G$  in Chomsky Normal Form and a word  $w = a_1 \dots a_n \in T^*$ , determine if  $w \in L(G)$ .

## Naive, inefficient algorithm:

Construct all parse trees from  $G$  of appropriate depth ( $\lceil \log_2 |w| \rceil$ ), check if the yield is  $w$ .

## The Cocke-Younger-Kasami algorithm:

Use dynamic programming to compute, for every  $1 \leq i \leq j \leq n$ , the set  $X_{ij}$  of all variables of  $G$  that generate the subword  $a_i \dots a_j$ .

Then check if  $S \in X_{1n}$ .

(Very efficient, worst-case time complexity  $\mathcal{O}(n^3 |G|)$ .)

# The CYK algorithm

- **input:**  $G = (V, T, \mathcal{P}, S)$  in ChNF,  $w = a_1 \dots a_n \in T^*$
- **decide:**  $w \in L(G)$ ?

Compute for  $1 \leq i \leq j \leq n$ :

$$X_{ij} = \{A \in V \mid A \Rightarrow^* a_i a_{i+1} \dots a_j\}$$

using dynamic programming  
(storing results in a table)

$X_{15}$				
$X_{14}$	$X_{25}$			
$X_{13}$	$X_{24}$	$X_{35}$		
$X_{12}$	$X_{23}$	$X_{34}$	$X_{45}$	
$X_{11}$	$X_{22}$	$X_{33}$	$X_{44}$	$X_{55}$
$a_1$	$a_2$	$a_3$	$a_4$	$a_5$

1. **Initialize:**  $X_{ii} = \{A \in V \mid A \rightarrow a_i \in \mathcal{P}\}$
2. **Fill upwards:**

$$X_{ij} = \{A \in V \mid A \rightarrow BC \in \mathcal{P}, B \in X_{ik}, C \in X_{k+1,j}\}$$

3. **Check:** Is  $S \in X_{1n}$ ?

# The CYK algorithm: an example

## Example

$G = (\{S, A, B, C\}, \{a, b\}, \mathcal{P}, S)$  with

$\mathcal{P} = \{S \rightarrow AB \mid BC, A \rightarrow BA \mid a, B \rightarrow CC \mid b, C \rightarrow AB \mid a\}$

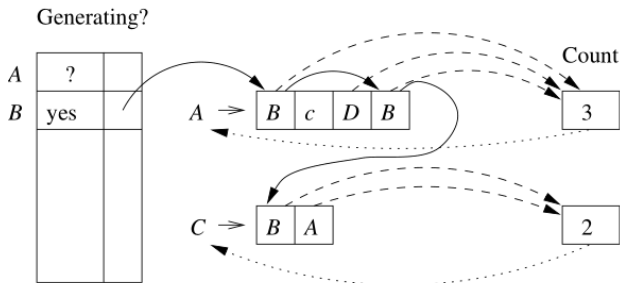
Rules reversed:

$AB \leftarrow \{S, C\}$	$BC \leftarrow \{S\}$	$b \leftarrow \{B\}$
$BA \leftarrow \{A\}$	$CC \leftarrow \{B\}$	$a \leftarrow \{A, C\}$

Fill upwards:

$\{S, A, C\}$				
-	$\{S, A, C\}$			
-	$\{B\}$	$\{B\}$		
$\{S, A\}$	$\{B\}$	$\{S, C\}$	$\{S, A\}$	
$\{B\}$	$\{A, C\}$	$\{A, C\}$	$\{B\}$	$\{A, C\}$
$b$	$a$	$a$	$b$	$a$

# Testing emptiness of a context-free language



Is the start symbol  $S$  generating? Can be done in  $O(|G|)$  time.

- For each variable a chain of all body positions where it appears
- For each production two-way link to a count of body positions with variables that have not yet been marked as generating

Once we mark a variable as generating, follow the chain and decrease counts by 1. If a count reaches 0, mark the head as generating. Process all generating variables using a stack.

## Testing finiteness of a context-free language

Let  $G$  be a Chomsky normal form grammar for  $L$ , i.e.  
 $L \setminus \{\epsilon\} = L(G)$ . Construct the following oriented graph:

- nodes: variables in  $G$
- edges:  $\{(A, B), (A, C) \mid A \rightarrow BC \text{ is a production rule in } G\}$

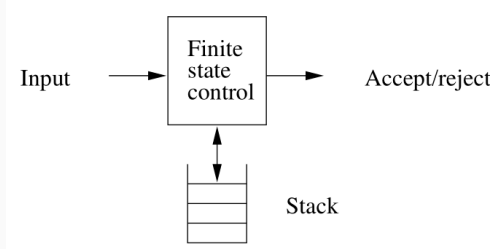
Now  $L$  is infinite, if and only if the graph contains an oriented cycle. Can be tested in  $O(|G|)$ .



## 2.9 Pushdown automata

---

# Pushdown automaton (PDA)



- an extension of  $\epsilon$ -NFA, additional feature: a **stack** memory
- the stack has its own **stack alphabet**  $\Gamma$  (can contain  $\Sigma$  or not)
- at each step we pop the top stack symbol  $X$ , make a decision based on  $(q, a, X)$ , push some word  $\gamma \in \gamma^*$
- the stack can remember an infinite amount of information
- PDA define context-free languages, nondeterminism is important: **deterministic** PDA only recognize a proper subset of context-free languages (unlike DFA vs. NFA)

# The definition

A **pushdown automaton (PDA)**:  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ , where

- $Q$  is finite, nonempty set of states
- $\Sigma$  is a finite, nonempty **input alphabet**
- $\Gamma$  is a finite, nonempty **stack alphabet**
- $\delta$  is the **transition function**,

$$\delta: Q \times (\Sigma \cup \{\epsilon\}) \times \Gamma \rightarrow \mathcal{P}_{FIN}(Q \times \Gamma^*)$$

$\delta(q, a, X) \ni (p, \gamma)$  where  $p$  is the new state and  $\gamma$  a finite string of stack symbols that **replace**  $X$  on top of the stack

- $q_0 \in Q$  is the **initial state**
- $Z_0 \in \Gamma$  is the **initial stack symbol (bottom of the stack)**; the only symbol on the stack at the beginning
- $F$  is a set of **accepting (final)** states; may be undefined if our PDA **accepts by empty stack**

## One transition of a PDA

- read one input letter ( $a \in \Sigma$ ) or do an  $\epsilon$ -transition ( $a = \epsilon$ )
- pop  $X$  from the top of the stack
- based on  $a$ ,  $X$ , and the current state  $q$  nondeterministically choose one of finitely many options  $(p, \gamma) \in \delta(q, a, X)$
- switch to the new state  $p$
- push the finite string  $\gamma$  to the stack (the first symbol of  $\Gamma$  is now on top)
- **pop**:  $\gamma = \epsilon$ , **read only**:  $\gamma = X$ , **push**:  $\gamma = \gamma'X$

**Example:**  $L_{ww^R} = \{ww^R \mid w \in \{0,1\}^*\}$

$0, Z_0 \rightarrow 0Z_0$

$1, Z_0 \rightarrow 1Z_0$

$0, 0 \rightarrow 00$

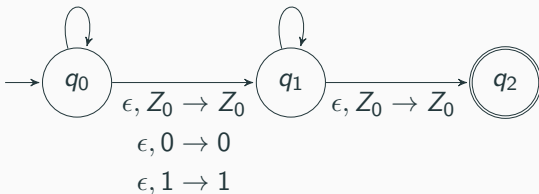
$0, 1 \rightarrow 01$

$1, 0 \rightarrow 10$

$1, 1 \rightarrow 11$

$0, 0 \rightarrow \epsilon$

$1, 1 \rightarrow \epsilon$



$q_0$  read input letters pushing them onto the stack; guess the middle (nondeterministically), jump to  $q_1$

$q_1$  compare input with stack, consuming both; if empty stack (we see the bottom), accept by jumping to  $q_2$ ; no input can remain

## Example cont'd: full description of the PDA

$$P = (\{q_0, q_1, q_2\}, \{0, 1\}, \{0, 1, Z_0\}, \delta, q_0, Z_0, \{q_2\})$$

$\delta(q_0, 0, Z_0) = \{(q_0, 0Z_0)\}$ $\delta(q_0, 1, Z_0) = \{(q_0, 1Z_0)\}$	push input onto stack, leave the bottom
$\delta(q_0, 0, 0) = \{(q_0, 00)\}$ $\delta(q_0, 0, 1) = \{(q_0, 01)\}$ $\delta(q_0, 1, 0) = \{(q_0, 10)\}$ $\delta(q_0, 1, 1) = \{(q_0, 11)\}$	stay in $q_0$ , push input onto stack
$\delta(q_0, \epsilon, Z_0) = \{(q_1, Z_0)\}$ $\delta(q_0, \epsilon, 0) = \{(q_1, 0)\}$ $\delta(q_0, \epsilon, 1) = \{(q_1, 1)\}$	jump to $q_1$ without changing stack
$\delta(q_1, 0, 0) = \{(q_1, \epsilon)\}$ $\delta(q_1, 1, 1) = \{(q_1, \epsilon)\}$	pop stack and match with input
$\delta(q_1, \epsilon, Z_0) = \{(q_2, Z_0)\}$	we have $ww^R$ , go to accepting state

# Notation

$a, b, c$	symbols of the input alphabet
$q, p, r$	states
$u, w, x, y, z$	words over input alphabet
$X, Y, A, B$	stack symbols
$Z_0$	bottom of the stack symbol
$\alpha, \beta, \gamma$	words over stack alphabet

Transition diagram:

- nodes are states, initial and final denoted as usual
- a transition  $\delta(q, a, X) \ni (p, \alpha)$ : arc from  $p$  to  $q$  labelled  $a, X \rightarrow \alpha$

# The languages of a PDA

---



# Configurations and moves (computation graph)

A **configuration** of a PDA is a triple  $(q, w, \gamma)$ , where

$q$  is the current state

$w$  is the remaining input and

$\gamma$  is the stack contents (the top is on the left)

We define **moves** between configurations ( $\vdash_P$  or  $\vdash$ ) thus: for any transition  $\delta(q, a, X) \ni (p, \alpha)$  and all  $w \in \Sigma^*$  and  $\beta \in \Gamma^*$  we have

$$(q, aw, X\beta) \vdash (p, w, \alpha\beta)$$

We use the symbol  $\vdash_P^*$  or  $\vdash^*$  to represent zero or more moves, i.e.

- $I \vdash^* I$  for any configuration  $I$
- $I \vdash^* J$  if there exists  $K$  such that  $I \vdash K$  and  $K \vdash^* J$

# Initial and accepting configurations, the languages of a PDA

The **initial configuration** of  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$  for input word  $w \in \Sigma^*$  is  $(q_0, w, Z_0)$ . Which configurations are **accepting**?

Two options:

**1. Acceptance by final state:**  $(f, \epsilon, \gamma)$  for some final state  $f \in F$  and arbitrary stack contents  $\gamma \in \Gamma^*$

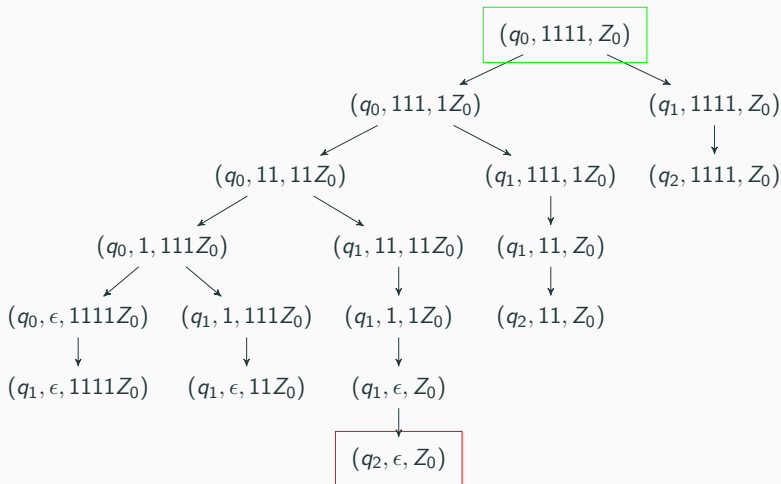
$$L(P) = \{w \mid (q_0, w, Z_0) \vdash_P^* (f, \epsilon, \gamma) \text{ for some } f \in F \text{ and } \gamma \in \Gamma^*\}$$

**2. Acceptance by empty stack:**  $(q, \epsilon, \epsilon)$  for an arbitrary  $q \in Q$

$$N(P) = \{w \mid (q_0, w, Z_0) \vdash_P^* (q, \epsilon, \epsilon) \text{ for any } q \in Q\}$$

In this case we can write only  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0)$

## Configurations for the input $w = 1111$



## Our example

$0, Z_0 \rightarrow 0Z_0$

$1, Z_0 \rightarrow 1Z_0$

$0, 0 \rightarrow 00$

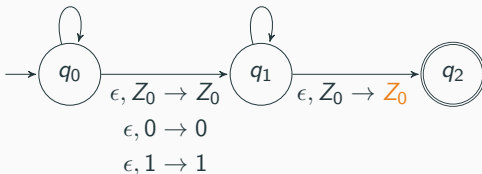
$0, 1 \rightarrow 01$

$1, 0 \rightarrow 10$

$1, 1 \rightarrow 11$

$0, 0 \rightarrow \epsilon$

$1, 1 \rightarrow \epsilon$



- acceptance by final state:  $L(P) = L_{wwr}$
- to accept by empty stack: modify  $\delta(q_1, \epsilon, Z_0) = \{(q_2, Z_0)\}$  to  $\delta(q_1, \epsilon, Z_0) = \{(q_2, \epsilon)\}$  (erase bottom of the stack symbol), then also  $N(P') = L_{wwr}$

## Another example: if-else

Stop (accept) at first error, e.g. more else's than if's

**By empty stack:**  $P_N = (\{q\}, \{\text{if}, \text{else}\}, \{Z\}, \delta_N, q, Z)$

if,  $Z \rightarrow ZZ$

else,  $Z \rightarrow \epsilon$



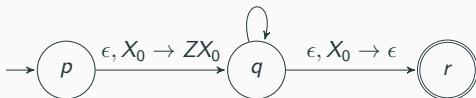
$\delta_N(q, \text{if}, Z) = \{(q, ZZ)\}$  (push)

$\delta_N(q, \text{else}, Z) = \{(q, \epsilon)\}$  (pop)

**By final state:**  $P_F = (\{p, q, r\}, \{\text{if}, \text{else}\}, \{Z, X_0\}, \delta_F, p, X_0, \{r\})$

if,  $Z \rightarrow ZZ$

else,  $Z \rightarrow \epsilon$



$\delta_F(p, \epsilon, X_0) = \{(q, ZX_0)\}$  (start)

$\delta_F(q, \text{if}, Z) = \{(q, ZZ)\}$  (push)

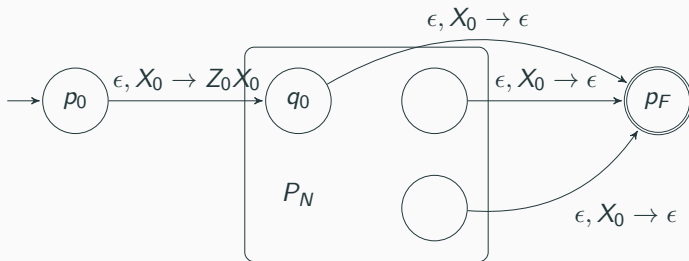
$\delta_F(q, \text{else}, Z) = \{(q, \epsilon)\}$  (pop)

$\delta_F(q, \epsilon, X_0) = \{(r, \epsilon)\}$  (accept)

## From empty stack to final state

### Lemma

If  $L = N(P_N)$  for some PDA  $P_N = (Q, \Sigma, \Gamma, \delta_N, q_0, Z_0)$ , then there is a PDA  $P_F$  such that  $L = L(P_F)$ .



**Idea:** Make  $Z_0$  a fake bottom (insert a new bottom  $X_0$  below), so that we can tell when  $P_N$ 's stack was empty. Add  $\epsilon$ -transitions upon seeing  $X_0$  from all states to a new, accepting state.

# The proof

$P_F = (Q \cup \{p_0, p_F\}, \Sigma, \Gamma \cup \{X_0\}, \delta_F, p_0, X_0, \{p_F\})$ , where  $\delta_F$  is

- $\delta_F(p_0, \epsilon, X_0) = \{(q_0, Z_0 X_0)\}$  (start).
- $\forall (q \in Q, a \in \Sigma \cup \{\epsilon\}, Y \in \Gamma), \delta_F(q, a, Y) = \delta_N(q, a, Y)$ .
- In addition,  $\delta_F(q, \epsilon, X_0) \ni (p_F, \epsilon)$  for every  $q \in Q$ .

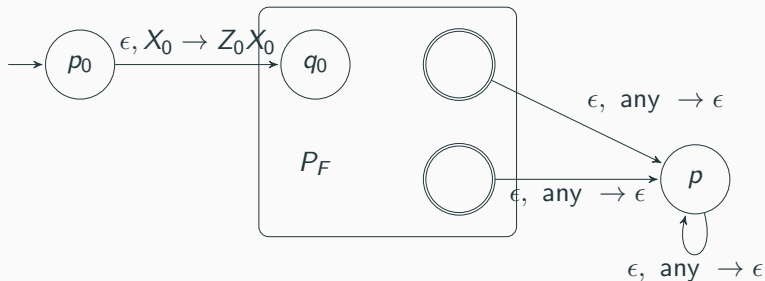
We must show that  $w \in N(P_N)$  iff  $w \in L(P_F)$ .

- (If)  $P_F$  accepts as follows:  
 $(p_0, w, X_0) \vdash_{P_F} (q_0, w, Z_0 X_0) \vdash_{P_F=N_F}^* (q, \epsilon, X_0) \vdash_{P_F} (p_F, \epsilon, \epsilon)$ .
- (Only if) No other way to go to  $p_F$  than the above.  $\square$

## From final state to empty stack

### Lemma

If  $L = L(P_F)$  for some PDA  $P_F = (Q, \Sigma, \Gamma, \delta_F, q_0, Z_0, F)$ , then there exists a PDA  $P_N$  such that  $L = N(P_N)$ .



**Idea:** Make  $Z_0$  a fake bottom (insert a new bottom), because  $P_F$  could accidentally empty stack in a non-final state. Add  $\epsilon$ -transitions (upon any stack symbol) from final states to a new state, there empty the stack without reading any input symbols



# The proof

Let  $P_N = (Q \cup \{p_0, p\}, \Sigma, \Gamma \cup \{X_0\}, \delta_N, p_0, X_0)$ , where

- $\delta_N(p_0, \epsilon, X_0) = \{(q, Z_0 X_0)\}$  (start)
- $\forall (q \in Q, a \in \Sigma \cup \{\epsilon\}, Y \in \Gamma) \delta_N(q, a, Y) = \delta_F(q, a, Y)$   
(simulate)
- $\forall (q \in F, Y \in \Gamma \cup \{X_0\}), \delta_N(q, \epsilon, Y) \ni (p, \epsilon)$  (i.e. accept if  $P_F$  accepts)
- $\forall (Y \in \Gamma \cup \{X_0\}), \delta_N(p, \epsilon, Y) = \{(p, \epsilon)\}$  clean the stack.

The proof  $w \in N(P_N)$  iff  $w \in L(P_F)$  is similar as before. □

# Unseen data cannot affect computation

## Lemma

*If  $(q, x, \alpha) \vdash_P^* (p, y, \beta)$ , then for any  $w \in \Sigma^*$  and  $\gamma \in \Gamma^*$  we also have  $(q, xw, \alpha\gamma) \vdash_P^* (p, yw, \beta\gamma)$ . (In particular,  $\gamma = \epsilon$  or  $w = \epsilon$ .)*

**Proof:** Induction on the number length of the sequence of configurations that take  $(q, xw, \alpha\gamma)$  to  $(p, yw, \beta\gamma)$ . Each of the moves  $(q, x, \alpha) \vdash_P^* (p, y, \beta)$  is justified without using  $w$  and/or  $\gamma$  in any way. The moves are still valid with  $w, \gamma$  on the input/stack.  $\square$

## Lemma

*If  $(q, xw, \alpha) \vdash_P^* (p, yw, \beta)$ , then also  $(q, x, \alpha) \vdash_P^* (p, y, \beta)$ .*

**NB:** Not true for stack, the computation may require  $\gamma$  on the stack and then push it back. (E.g.  $L = \{0^i 1^i 0^j 1^j \mid i, j \geq 0\}$ , config.  $(p, 0^{i-j} 1^i 0^j 1^j, 0^j Z_0) \vdash^* (q, 1^j, 0^j Z_0)$ , needs to clear the stack.)

## Summary of Lecture 7

- Testing membership in a context-free language: the Cocke-Younger-Kasami algorithm
- Testing emptiness and finiteness of a context-free language
- Pushdown automaton: extend an  $\epsilon$ -NFA with a stack memory (potentially infinite), pop the top symbol, decide based on  $(q, a, X)$ , can push a finite string of stack symbols
- Acceptance by final state  $L(P)$  and by empty stack  $N(P)$ , conversion between the two options