Jacob Burley

810-580-2279 - jacoburl@umich.edu - https://www.linkedin.com/in/jacob-burley-03520315b/

Education

University of Michigan – Ann Arbor

Dec 2020

Bachelor of Science in Engineering in Computer Science

GPA: 3.5 / 4.0

Relevant Courses:

• Advanced Operating Systems, Operating Systems, Machine Learning, Web Systems, Computer Networks, Game Design and Development, Foundations of Computer Science, Data Structures and Algorithms

Awards and Honors: Deans List Fall 2018, Fall 2019

Work Experience

Goldman Sachs

Software Engineering Intern

Jul 2020 – Aug 2020

- Provisioned data warehouses for on the data lake architecture that would be ingestion targets for Spark Jobs.
- Used Spark and HDFS to aggregate trade data and improve runtime and analytics for processes operating on billions of rows of
 data
- Created presentations to effectively demonstrate progress on projects to senior management.

Western Digital

Software Engineering Intern

Jan 2019 - Aug 2019

- Developed and improved CLI tools to diagnose failing storage devices: integrated standard tests into executables, added support for targeting devices by drive path, categorized output logs by drive model.
- Added support to internal tools for the FreeBSD operating system and added support for additional drive vendors to FreeBSD's
 camcontrol module.
- Improved Drive Log Decoding tools for NVMe devices by increasing ease of extensibility, as well as adding or improving support for output formats such as plaintext, HTML, and JSON.
- Updated automation scripts to test our drive maintenance tools more thoroughly, and to reflect additional features added.
- Restructured Jenkins pipeline to generate documentation during builds, decrease build time for projects integrating multiple repositories, and automate artifact generation for documentation during builds.

Drake Enterprises

IT Intern

Jun 2018 - Aug 2018

 Created reports using Power BI to measure performance metrics for the Maintenance department, including customer satisfaction, and downtime for unplanned maintenance.

Skills

C/C++: Glib, Boost, LLVM, CMake **Python**: PyTorch, SK-learn, Flask **Java:** Spark, Hadoop, Maven **JavaScript:** React, React Native, Node, Redux **Tools:** Git, SVN, Jenkins, BASH, Firebase

Other: Agile Development, Jira, Confluence

Project Experience

Mobile Fitness App May 2020 - Present

Worked in a partnership to develop cross platform fitness application using React Native, Redux and Firebase. I was responsible for designing UI components, integrating the state management tools across the app, and integrating Firebase with the application.

Better Assertion Generation for Non-Volatile Memory

Jan 2020 – May 2020

Worked in a team of four to develop an LLVM pass that was able to automatically insert assembly instructions that would insure ordering and durability for store instructions to non-volatile memory.

Activities

Triangle Fraternity: Vice President of Finance

Nov 2019 - Present

Designed and proposed a budget exceeding \$40,000 dollars to distribute funds amongst more than 20 different chair positions within the Fraternity. Managed the activities of the grant writing, collections, accounts payable, and fundraising chairs.