

# 1. Lagrange's method and cubic splines exercises

Given the following data

$$x = [0, 1, 2]$$

$$y = [1, 4, 3]$$

- Use the Lagrange interpolation method to find analytically the second order polynomial that fits the data.
- Find the analytical expressions of the cubic splines assuming that the curvatures at the endpoints  $k_0 = k_2 = 0$  are zero.
- Find the analytical expressions of the cubic splines assuming the curvature for the left point  $k_0 = 0$  to be zero and the middle point  $k_1 = -5$ .
- Plot the polynomials obtained analytically in a), b) and c) and by computing the cubic splines using the numerical libraries.

Hint: Use the following formulas for each piecewise interval. The Lagrange's polynomial is given by

$$P_n(x) = \sum_{i=0}^n y_i \ell_i(x)$$

where  $\ell_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x-x_j}{x_i-x_j}$  with  $i = 0, 1, \dots, n$ .

The equation of a cubic spline in a given interval between  $[i, i+1]$  for  $i = 0, 1, \dots, n$  is

$$f_{i,i+1}(x) = \frac{k_i}{6} \left[ \frac{(x-x_{i+1})^3}{x_i-x_{i+1}} - (x-x_{i+1})(x_i-x_{i+1}) \right] - \frac{k_{i+1}}{6} \left[ \frac{(x-x_i)^3}{x_i-x_{i+1}} - (x-x_i)(x_i-x_{i+1}) \right] + \frac{y_i(x-x_{i+1})-y_{i+1}(x-x_i)}{x_i-x_{i+1}}$$

and the equations for the curvatures are

$$k_{i-1}(x_{i-1}-x_i) + 2k_i(x_{i-1}-x_{i+1}) + k_{i+1}(x_i-x_{i+1}) = 6 \left( \frac{y_{i-1}-y_i}{x_{i-1}-x_i} - \frac{y_i-y_{i+1}}{x_i-x_{i+1}} \right)$$

for  $i = 1, 2, \dots, n-1$ .

## 2. Polynomial interpolation and cubic splines.

Program the code to find the  $n^{th}$  order polynomial that interpolates the following  $n+1$  data points. Then program the code to find the natural cubic splines. Plot both results with 30 interpolating points.

$$x = [0, 1, 2, 3, 4]$$

$$y = [0, 1, 0, 2, 0]$$

### 3. Use Newton's method to find the polynomial that fits the following points:

$$x = [-3, 2, -1, 3, 1]$$

$$y = [0, 5, -4, 12, 0]$$

Newton's polynomials are defined as

$$P_0(x) = a_n \quad P_k(x) = a_{n-k} + (x - x_{n-k})P_{k-1}(x), \quad k = 1, 2, \dots, n$$

and the coefficients are given by:

$$a_0 = y_0 \quad a_1 = \nabla y_1 \quad a_2 = \nabla^2 y_2 \quad \dots \quad a_n = \nabla y_n$$

$$\nabla y_i = \frac{y_i - y_0}{x_i - x_0} \quad i = 1, 2, \dots, n$$

$$\nabla^2 y_i = \frac{\nabla y_i - \nabla y_1}{x_i - x_1} \quad i = 2, 3, \dots, n$$

$$\nabla^3 y_i = \frac{\nabla y_i - \nabla y_2}{x_i - x_2} \quad i = 3, 4, \dots, n$$

$$\vdots$$

$$\nabla y_n = \frac{\nabla^{n-1} y_n - \nabla^{n-1} y_{n-1}}{x_n - x_{n-1}}$$

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$$x_0 \quad y_0$$

$$x_1 \quad y_1 \quad \nabla y_1$$

$$x_2 \quad y_2 \quad \nabla y_2 \quad \nabla^2 y_2$$

- Find the coefficients of Newton's polynomial
- Write the code to find the Newton's polynomial function and print the y value when  $x=0.5$ .
- Plot an interpolating polynomial between  $x \in [-3, 3]$  with 20 points. Mark with symbols the input data points and make sure that the interpolated function passes through them.