```
In []:
          import numpy as np
          from numpy import log2
          def Trapezoid_data(x_data, y_data, panels) :
              n = len(x_data) - 1
              if panels > n :
                  print(f"Panel must be less then [{n}] : [{panels}]")
              Area = 0
              for i in range(len(x_data) - 1) :
                  width = x_{data}[i + 1] - x_{data}[i]
                  height = y_data[i] + y_data[i + 1]
                  area = width * height / 2
                  Area += area
              return Area
          def Trapezoid_func(func, a, b, panels) :
              x_data = np.linspace(a, b, panels + 1)
              y_{data} = func(x_{data})
              return Trapezoid_data(x_data=x_data, y_data=y_data, panels=panels)
          def Recursive_Trapezoid_func(func, a, b, k, I_old=None) :
              H = b - a
              if k == 1:
                  return (func(a) + func(b)) * H / 2
              n = 2**(k - 2)
              h = (b - a) / n
              x = a + h / 2
              if I_old == None :
                  I_old = Trapezoid_func(func=func, a=a, b=b, panels=n)
              sum = 0
              for i in range(n) :
                  sum += func(x)
                  x += h
              return (I_old + h * sum) / 2
          def Recursive_Trapezoid_data(x_data, y_data, I_old=None) :
              H = x_{data}[-1] - x_{data}[0]
              n = len(x_data) - 1
              if n != 2**int(log2(n)) :
                  print("x_data must have length of [2**i + 1] : [{}]".format(len(x_data)))
                  return
              elif n == 1:
                  return (y_data[0] + y_data[-1]) * H / 2
              if I_old == None :
                  I_old = Trapezoid_data(x_data=x_data, y_data=y_data, panels=2**int(log2(n) - 1))
              sum = 0
```

for i in range(1, n, 2) :

 $sum += H / n * y_data[i]$

```
In []: def Simpson_13(x_data, y_data) :
    n = len(x_data)

if n == 0 :
    h = (x_data[2] - x_data[0]) / 2
    return (y_data[0] + 4 * y_data[1] + y_data[2]) * h / 3

sum = 0
    for i in range(0, n - 2, 2) :
        h = (x_data[i + 2] - x_data[i]) / 2
        sum += (y_data[i] + 4 * y_data[i + 1] + y_data[i + 2]) * h / 3

return sum

def Simpson_38(x_data, y_data) :
    h = np.average([x_data[i + 1] - x_data[i] for i in range(len(x_data) - 1)])

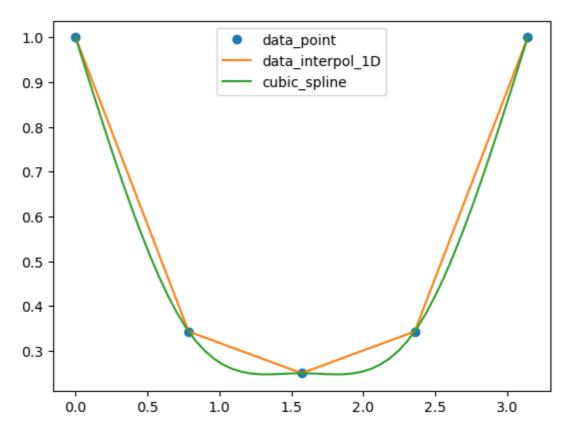
return (y_data[0] + 3 * y_data[1] + 3 * y_data[2] + y_data[3]) * 3 * h / 8

def Simpson(x_data, y_data) :
    n = len(x_data) - 1
```

```
if n % 2 != 0 :
                   return Simpson_38(x_data[:4], y_data[:4]) + Simpson_13(x_data[3:], y_data[3:])
                   return Simpson_13(x_data, y_data)
In [ ]: from numpy import log2
          def Romberg_2D_data(x_data, y_data) :
              if len(x_data) - 1 \stackrel{!}{=} 2**int(log2(len(x_data) - 1)) :
                   print("x_data must have length of [2**i + 1] : [{}]".format(len(x_data)))
                   return
              n = int(log2(len(x_data) - 1)) + 1
              R_matrix = np.zeros(shape=(n, n), dtype=float)
              H = x_{data}[-1] - x_{data}[0]
              for i in range(n) :
                  sum = 0
                  for j in range(0, len(x_data), 2**(n - i - 1)):
                       sum += 2 * y_data[j]
                  sum = y_data[0] + y_data[-1]
                  R_{matrix}[i,0] = sum * H / (2**(i + 1))
              for j in range(1, n) :
                  for i in range(j, n) :
                       R_{\text{matrix}[i,j]} = (
                           4**j * R_matrix[i, j - 1] - R_matrix[i - 1, j - 1]
                       ) / (4**j - 1)
              return R_matrix
In []: x_{data} = np.array([0, pi / 4, pi / 2, 3 * pi / 4, pi], dtype=float)
          y_data = np.array([1, 0.3431, 0.25, 0.3431, 1], dtype=float)
          trapz = Trapezoid_data(x_data, y_data, panels=4)
          simp = Simpson(x_data, y_data)
          romberg = Romberg_2D_data(x_data, y_data)[-1,-1]
               "By Trapezoidal rule (4 panels): ".ljust(35),
               "[{:.8f}]".format(trapz).ljust(10)
          print(
               "By Simpson's rule : ".ljust(35),
               "[{:.8f}]".format(simp).ljust(10)
          print(
               "By Romberg integration : ".ljust(35),
               "[{:.8f}]".format(romberg).ljust(10),
              end="\n\n"
          print("We CAN NOT evalute it's accuracy since we have few data.")
          By Trapezoidal rule (4 panels):
                                               [1.52068792]
          By Simpson's rule :
                                               [1.37308543]
          By Romberg integration :
                                               [1.35990470]
```

We CAN NOT evalute it's accuracy since we have few data.

For example, let's consider the cubic spline with data



You can see there's huge gap between cubic splines and 1 order interpolation. Since we don't know the true function of data, it's far more dangerous to say which method has highest accuracy.

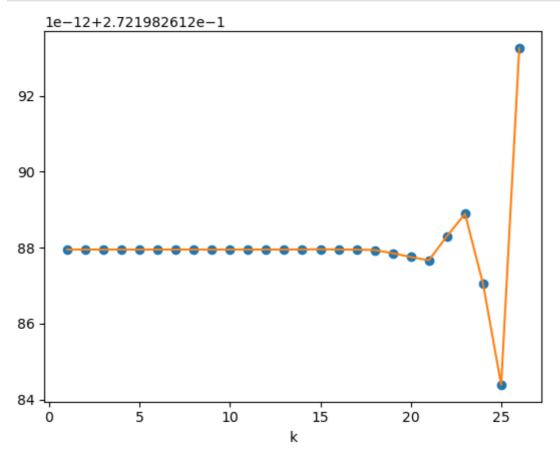
```
import numpy as np
import matplotlib.pylab as plt
from numpy import pi, tan, log

def f(x):
    return log(1 + tan(x))

integ_list = [Recursive_Trapezoid_func(f, 0, pi/4, k=1)]
for i in range(25):
    integ_list.append(Recursive_Trapezoid_func(f, 0, pi/4, k=i+1, I_old=integ_list[-1]))
```

```
plt.plot([i + 1 for i in range(len(integ_list))], integ_list, 'o')
plt.plot([i + 1 for i in range(len(integ_list))], integ_list)
plt.xlabel("k")
plt.show()

print("It seems like there's no improvemence adding more panels.")
print("But after k=17, rapid change has been occurred.")
```



It seems like there's no improvemence adding more panels. But after k=17, rapid change has been occurred.

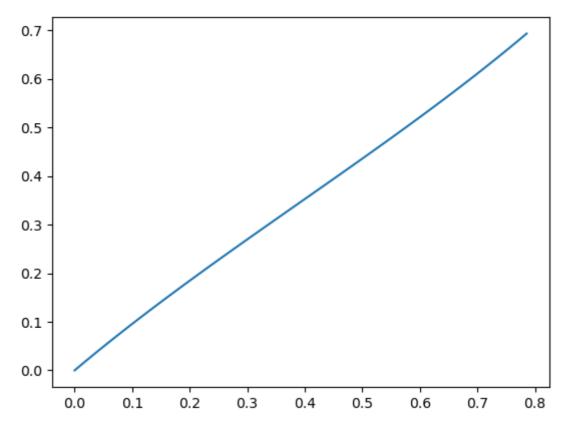
```
In []: print("The reason of rapid change is due to the function it self")

x_range = np.linspace(0, pi / 4, 100)
y = f(x_range)

plt.plot(x_range, y)
plt.show()

print("When you look closer to the function,")
print("it looks perfect line but there's small curvature.")
print("Since function is almost linear, adding few panels will affect almost nothing.")
print("However if we add enough panels to recognize function's curvature,")
print("it will affect immediately.")
print("That's why the rapid chnage has been occurred.")
```

The reason of rapid change is due to the function it self



When you look closer to the function, it looks perfect line but there's small curvature. Since function is almost linear, adding few panels will affect almost nothing. However if we add enough panels to recognize function's curvature, it will affect immediately. That's why the rapid chnage has been occurred.

```
In []: from scipy.integrate import quad

print("But since we only need the integration with tolerance, we can ignore this change.")
print("Comparing with scipy.integrate.quad, ", end="\n\n")
print(
        "Using scipy: ".rjust(25),
        "[{}]".format(quad(f, 0, pi / 4)[0]).ljust(25)
)

print(
        "Using trapezoidal: ".rjust(25),
        "[{}]".format(integ_list[-1]).ljust(25),
        end="\n\n"
)

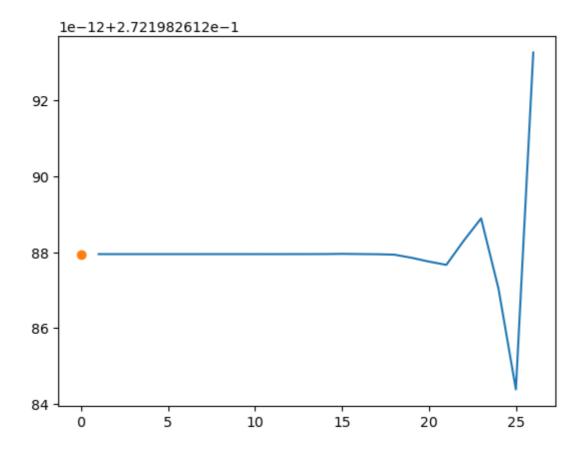
print("You shall notice the error is negligible.")

plt.plot([i + 1 for i in range(len(integ_list))], integ_list)
plt.plot([0], quad(f, 0, pi/4)[0], 'o')
plt.show()
```

But since we only need the integration with tolerance, we can ignore this change. Comparing with scipy.integrate.quad,

Using scipy : [0.27219826128795027] Using trapezoidal : [0.27219826129325536]

You shall notice the error is negligible.



$$\int_a^b f(x) dx pprox rac{b-a}{2} \sum_{i=1}^n A_i f(x_i) \ x_i = rac{b+a}{2} + rac{b-a}{2} \xi_i$$

$\pm \xi_i$		A_i	$\pm \xi_i$		A_i
	n = 1			n = 4	
0.577 350		1.000000	0.000000		0.568889
	n = 2		0.538 469		0.478629
0.000 000		0.888889	0.906 180		0.236927
0.774 597		0.555556		n = 5	
	n = 3		0.238619		0.467914
0.339 981		0.652145	0.661 209		0.360762
0.861 136		0.347855	0.932470		0.171324

Table 6.3. Nodes and weights for Gauss–Legendre quadrature.

$$f(x)=rac{\ln(x)}{x^2-2x+2} \ \int_a^b rac{\ln(x)}{x^2-2x+2} dx$$

```
In [ ]: import math
          import numpy as np
          def gaussNodes(m, tol=10e-9):
              def legendre(t,m):
                  p0 = 1.0; p1 = t
                  for k in range(1,m):
                      p = ((2.0*k + 1.0)*t*p1 - k*p0)/(1.0 + k)
                      p0 = p1; p1 = p
                  dp = m*(p0 - t*p1)/(1.0 - t**2)
                  return p,dp
              A = np.zeros(m)
              x = np.zeros(m)
              nRoots = int((m + 1)/2)
              for i in range(nRoots):
                  t = math.cos(math.pi*(i + 0.75)/(m + 0.5))
                  for j in range(30):
                      p,dp = legendre(t,m)
                      dt = -p/dp; t = t + dt
                      if abs(dt) < tol:</pre>
                          x[i] = t; x[m-i-1] = -t
                          A[i] = 2.0/(1.0 - t**2)/(dp**2)
                          A[m-i-1] = A[i]
                          break
              return x,A
          def gaussQuad(f,a,b,m):
              c1 = (b + a)/2.0
              c2 = (b - a)/2.0
              x,A = gaussNodes(m)
              sum = 0.0
              for i in range(len(x)):
                  sum = sum + A[i]*f(c1 + c2*x[i])
              return c2*sum
```

```
In []: from numpy import log, pi

def f(x):
    return log(x) / (x**2 - 2 * x + 2)

node_2 = gaussQuad(f, 1, pi, 2)
node_4 = gaussQuad(f, 1, pi, 4)

print("2 node : [{}]".format(node_2))
print("4 node : [{}]".format(node_4))
```

2 node : [0.6067250072484867] 4 node : [0.5847680362120717]

```
In []: from numpy import pi, sqrt, exp

def f(x):
    return exp(-1 * x**2)

k = 1
    value = sqrt(pi)
    pred = Recursive_Trapezoid_func(f, -10, 10, k=k)
    tol = 1.0e-10
    while abs(value - pred) >= tol:
        k += 1
```

```
In []: x_data = np.arange(0, 0.81, 0.16)
    y_data = np.array([0.2, 1.2969, 1.7434, 3.1860, 3.1819, 0.232])
    print("x_data : ", x_data)
    simp = Simpson(x_data=x_data, y_data=y_data)
    print("Simpson : [{}]".format(simp))

    x_data : [0.    0.16    0.32    0.48    0.64    0.8 ]
    Simpson : [1.6115126666666667]
```

```
In [ ]: import numpy as np
          def romberg(f,a,b,tol=1.0e-6):
              def richardson(r,k):
                  for j in range(k-1,0,-1):
                      const = 4.0**(k-j)
                      r[j] = (const*r[j+1] - r[j])/(const - 1.0)
                  return r
              r = np.zeros(21)
              r[1] = Recursive_Trapezoid_func(f, a, b, 1)
              r_old = r[1]
              for k in range(2,21):
                  r[k] = Recursive_Trapezoid_func(f, a, b, k=k, I_old=r[k-1])
                  r = richardson(r,k)
                  if abs(r[1]-r_old) < tol*max(abs(r[1]),1.0):
                      return r[1],2**(k-1)
                  r_old = r[1]
              print("Romberg quadrature did not converge")
```

```
In []: # using romberg integration

G = 6.673e-11  # J * m / kg^2
M = 5.972e+24  # kg
R = 6371e+3  # km --> m
m = 200  # kg

def U(x):
    return G * M * m / x**2  # J / m
```

```
H = [h * 1.0e+3 for h in [550, 1150, 340]] # km --> m
Num = [1600, 2800, 7500]
Energy = 0

for height, num in zip(H, Num) :
    integ = romberg(U, R, R + height, tol=1.0e-9)[0]
    Energy += integ * num

print("Required total work :", "[{:.5e}] kJ".format(Energy * 1.0e-3))

Required total work : [1.17002e+10] kJ
```

In []: