

## Problem 1

(a) This is intrinsic rotation, sequence: (1) Y(pitch) 20deg, (2) X(roll) -30deg, (3) Y(pitch) -20deg, (4) X(roll) 30deg.

```
clear;
clc;

phi = 30 * pi / 180;
theta = 20 * pi / 180;
psi = 0;

R1 = euler2rotm321(0, theta, 0);
R2 = euler2rotm321(-phi, 0, 0);
R3 = euler2rotm321(0, -theta, 0);
R4 = euler2rotm321(phi, 0, 0);
R = R4 * R3 * R2 * R1;

[rx, ry, rz] = rotm2euler321(R);
rx = rx * (180 / pi)
```

```
rx = -1.4981
```

```
ry = ry * (180 / pi)
```

```
ry = -2.7636
```

```
rz = rz * (180 / pi)
```

```
rz = -9.7777
```

The euler angles of the final orientation are (X: -1.49deg, Y: -2.76deg, Z: -9.78deg).

(b) The three rotations are: (1) Y(pitch) 90deg, (2) X(roll) 90deg, (3) Z(yaw) -90deg

```
R1 = euler2rotm321(0, pi/2, 0);
R2 = euler2rotm321(pi/2, 0, 0);
R3 = euler2rotm321(0, 0, -pi/2);
R = R3 * R2 * R1
```

```
R = 3x3
-1.0000    -0.0000    -0.0000
 0.0000     0.0000   -1.0000
 0.0000   -1.0000     0.0000
```

```
R*R'
```

```
ans = 3x3
 1.0000     0    -0.0000
     0    1.0000     0
-0.0000     0    1.0000
```

```
R/R
```

```
ans = 3×3
    1    0    0
    0    1    0
    0    0    1
```

```
det(R)
```

```
ans = 1
```

```
[axis, angle] = rotm2axisangle(R);
axis
```

```
axis = 3×1
   -0.0000
    0.7071
   -0.7071
```

```
angle = angle * 180 / pi
```

```
angle = 180
```

```
[rx, ry, rz] = rotm2euler321(R);
rx = rx * (180 / pi)
```

```
rx = -90
```

```
ry = ry * (180 / pi)
```

```
ry = -3.5084e-15
```

```
rz = rz * (180 / pi)
```

```
rz = 180
```

The aircraft need to rotate euler angles of (x: -90deg, y: 0deg, z: 180deg) to get back to the original orientation. Note that there are computation accuracy losses when calculating this case.

```
function R = euler2rotm321(phi, theta, psi)
    R = [cos(theta)*cos(psi), cos(theta)*sin(psi), -sin(theta);
          sin(phi)*sin(theta)*cos(psi) - cos(phi)*sin(psi),
          sin(phi)*sin(theta)*sin(psi) + cos(phi)*cos(psi), sin(phi)*cos(theta);
          cos(phi)*sin(theta)*cos(psi) + sin(phi)*sin(psi),
          cos(phi)*sin(theta)*sin(psi) - sin(phi)*cos(psi), cos(phi)*cos(theta)];
end

function [phi, theta, psi] = rotm2euler321(R)
    if R(3,1) < 1
        if R(3,1) > -1
            theta = asin(-R(3,1));
            psi = atan2(R(2,1)/cos(theta), R(1,1)/cos(theta));
```

```

        phi = atan2(R(3,2)/cos(theta), R(3,3)/cos(theta));
    else % B(3,1) = -1
        theta = pi/2;
        psi = atan2(-R(1,2), R(1,3));
        phi = 0;
    end
else % B(3,1) = 1
    theta = -pi/2;
    psi = atan2(-R(1,2), R(1,3));
    phi = 0;
end

% Ensure the angles are within the range [-pi, pi]
theta = wrapToPi(theta);
psi = wrapToPi(psi);
phi = wrapToPi(phi);
end

function [axis, angle] = rotm2axisangle(R)
% Ensure the matrix is a proper rotation matrix
% if abs(det(R) - 1) > 1e-2 || ~isequal(R'*R, eye(3), 'abs_tol', 1e-4)
%     error('The provided matrix is not a valid rotation matrix');
% end

% Calculate the angle of rotation
angle = acos((trace(R) - 1) / 2);

% If the angle is very small, the axis can be arbitrary
if abs(angle) < 1e-6
    axis = [1; 0; 0]; % Arbitrary axis
    angle = 0;
elseif abs(angle - pi) < 1e-6
    % Angle is around pi, rotation axis is still defined
    % Find the largest diagonal entry to avoid a division by a small number
    [~, idx] = max([R(1,1), R(2,2), R(3,3)]);
    if idx == 1
        axis = (1/sqrt(2*(1+R(1,1)))) * [R(1,1)+1; R(2,1); R(3,1)];
    elseif idx == 2
        axis = (1/sqrt(2*(1+R(2,2)))) * [R(1,2); R(2,2)+1; R(3,2)];
    else
        axis = (1/sqrt(2*(1+R(3,3)))) * [R(1,3); R(2,3); R(3,3)+1];
    end
else
    % Calculate the axis of rotation
    axis = 1/(2*sin(angle)) * [R(3,2) - R(2,3); R(1,3) - R(3,1); R(2,1) -
R(1,2)];
end

% Ensure the axis is a unit vector
axis = axis / norm(axis);

```

end