

CONTACT INFORMATION

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EDUCATION

Carnegie Mellon University, Mountain View, CA

2022 - 2023 (Expected)

M.S. in Software Engineering, College of Engineering

• Incoming student of class Fall 2022

National Taiwan University, Taipei, Taiwan

2018 - 2022

B.S. in Engineering Science and Ocean Engineering, College of Engineering

• Area of concentration: EECS

• GPA: 4.07/4.3 (Overall) - Top 5% in the class.

• 5 Presidential Awards (Fall 2018, Spring 2019, Fall 2019, Spring 2020, and Fall 2021)

• Related courses: Introduction to Computer and Programming, Data Structures, Object-Oriented Programming, Discrete Mathematics, Probability and Statistics, Numerical Methods, Machine Learning, Parallel Computing, Database Systems, Web Programming

EXPERIENCE

• Office of Academic Affairs, National Taiwan University

Remote

Full Stack Developer

Aug. 2022 - Present

Working on the next-generation course planning tool (previously NTUCourse Neo) with the Computer Information Management Division.

◦ Migrated from MongoDB to PostgreSQL and redesigned database structure, which results in a 50% query speed increase.

◦ Implemented data cache to live parsing data to reduce loads of school websites.

◦ Leading backend development team to integrate services with existing school interfaces and migrate to self-hosting infrastructure.

• NTUCourse Neo Team

Taipei, Taiwan / Remote

Co-Founder, Full Stack Developer

Nov. 2021 - Aug. 2022

A redesigned course planning web service for students in National Taiwan University.

◦ Assisted 5000+ students in course planning and gained 1500+ registered users.

◦ Designed frontend interface using React to provide intuitive user experience.

◦ Defined RESTful API specification and implemented JWT authorization with Auth0 service.

◦ Implemented serverless functions to parse course waitlist data from the official course selection system.

◦ Acquired by Office of Academic Affairs of National Taiwan University.

• Trend Micro Inc.

Taipei, Taiwan

Cloud Development Engineer

Sep. 2021 - Mar. 2022

Software Engineer Intern

July 2021- Aug. 2021

Developing and testing backend services in Trend Micro Vision One™ Device Vulnerability Scanning Service team.

◦ Implemented 80% test cases of all features in two weeks, successfully identified two bugs before major release.

◦ Designed and deployed CI/CD and test pipeline through Jenkins to reduce 50% of efforts on building verification.

◦ Implemented Terraform to modify cloud infrastructure configurations.

◦ Promoted to contract-based software engineer after internship for outstanding performance.

	<ul style="list-style-type: none"> MineNTU Team - National Taiwan University in Minecraft <div> Remote <i>Co-Founder, Software Engineer</i> </div> <div> May 2021 - Dec. 2021 Building a virtual campus in Minecraft to facilitate students' social life despite distance learning. <ul style="list-style-type: none"> Adopted scrum-based methodology and shortened development cycle to release new buildings biweekly. Released a verification platform paired with Discord bots in a week to process a maximum of 800 registrations per day. Organized a 1000-player-grade Minecraft graduation ceremony based on Azure in two weeks. Donated the Minecraft school map to the Gallery of NTU History. </div>
PROJECTS	<ul style="list-style-type: none"> Java (Object Oriented Programming course project) <div> Feb. 2020 - June 2020 </div> <ul style="list-style-type: none"> Designed database and UI of a Java-based application for tour booking. Developed custom layered data structure to achieve 50% faster query speed than other teams. Implemented a customized, user-friendly interface by creating custom classes. Won 2nd place in the class competition. FIRST Tech Challenge (FTC) Championship <div> Jan. 2016 - Oct. 2016 </div> Participated as a member of the Taiwan national team to compete with 128 international groups. <ul style="list-style-type: none"> Designed and built robots with TETRIX components to solve simulated rescue tasks. Modified the Java program to control robots via Android devices. Organized engineering reports and presentations to convey design ideas.
VOLUNTEERING AND ACTIVITIES	<ul style="list-style-type: none"> NTU Photography Club <div> Taipei, Taiwan <i>President</i> </div> <div> Jan. 2020 - July 2020 </div> <ul style="list-style-type: none"> Trained 50 staff to organize online lectures; kept providing club activities despite restrictions to public venues due to Covid-19. Launched new courses and internships for 100+ club members to enhance the quality of lectures during the pandemic. Cyan Feather Volunteer Group <div> Kaohsiung, Taiwan <i>Consultant</i> <i>Leader</i> </div> <div> Jan. 2019 - Aug. 2022 Jan. 2018 - Aug. 2018 </div> <ul style="list-style-type: none"> Led a team of 40 volunteers in organizing courses and activities for students in remote areas.
LANGUAGES AND SKILLS	<ul style="list-style-type: none"> Languages: Taiwanese Mandarin (<i>native</i>), English (<i>proficient</i>), Japanese (<i>beginner</i>). Skills: <ul style="list-style-type: none"> Proficient: Python, C++, JavaScript, React, Git, Docker, Microsoft Azure Intermediate: Java, MongoDB, PostgreSQL, Groovy (Jenkins)