Optimisation

- 1. Create options (xo)
- 2. Randomly solve (xs) selecting from options
- 3. Only the aggregate of xs will be our problem (xp) to solve knowing only it and xo whilst being blind to xs
- 4. Solve it

```
nn=:4
]<xo=:8* (] % +/"1) (,~nn) $ ?2#~*~nn
```

```
| 2.66667 2.66667 0 2.66667 | 4 4 0 0 | | 2 2 2 2 | 0 0 4 4 |
```

```
]<xs=:xo {~ ?3#nn
```

```
2 2 2 2 2 |
0 0 4 4 |
4 4 0 0 |
```