J Book

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1 Item Associations

- 1. d = data. Rows: baskets, columns: products, where 1=product in basket
- 2. pb = % baskets containing each product
- 3. ep = Expected % baskets containing each pair of products
- 4. ap = actual % baskets containing each pair of products
- 5. Calculate lift: ap/ep

```
nn=:4
   ]< d=:(,~nn)$ ?2#~ *~nn
1 1 0 1
0 1 1 0
0 1 1 1
0 1 1 0
   ]pb=:(+/ % #)"2 d
0.25 1 0.75 0.5
   ]<ep=:(pb * =/\sim i.nn) >. pb *"0 1 pb
  0.25 0.25 0.1875 0.125
  0.25 1 0.75 0.5
0.1875 0.75
              0.75 0.375
 0.125 0.5 0.375 0.5
   ]<ap=:>{{(+/ % #) */"1 y {"1 _1 d}} each { ;~ i.nn
0.25 0.25
             0 0.25
0.25 1 0.75 0.5
   0 0.75 0.75 0.25
0.25 0.5 0.25 0.5
   ]<lift=:ap%ep</pre>
1 1
           0
                    2
1 1
           1
                    1
```

1 0.666667

1

2 1 0.666667

2 Demand Fill Optimisation

```
    xo = Options
    xs = Random selection from options (xo)
    xp = Problem to solve, which is the column sum of xs
    Solve it. Solve knowing only xp and xo. Being blind to xs
```

Think of each column as a product and each row as an option for how much of each product. Thinking possible pallet configurations or possible cattle carcasse breakdowns makes these options more understandable.

```
nn=:4
   ]<xo=:8* (] % +/"1) (,~nn) $ ?2#~*~nn
 2.66667 2.66667 0 2.66667
       4
              4 0
       2
               2 2
                         2
                         4
   ]<xs=:xo {~ ?3#nn
2 2 2 2
2 2 2 2
2 2 2 2
   ]xp=:+/"2 xs
6 6 6 6
   xt=:(xo,0) {~ ?20\#nn NB. rando solve incl all 0 option
   eval=:3 : '+/ | xp - +/"2 y'
   bs=:3 : '(\}:xt) ,~ (xo,0){~ (] i. <./) {{eval y, }: xt}}"1 xo, 0'
NB. best solve
   solver=: 3 : 0
xt=:bs 1
eval xt
   solver"0 i.25
128 120 112 104 96 88 80 72 64 56 48 40 32 24 16 13.3333 8 4 4 0 0 0 0
   ]<xt=:xt {~ I. 0< +/"1 xt
2 2 2 2
0 0 4 4
4 4 0 0
```

3 Profit Optimisation

20 40 31 22

This is very similar to the demand fill optimisation example. Except with profit we want to maximise plus explicit weights are now needed. For example a product may have a gross profit of \$4 per unit when there is demand but may need to sell at a marked down price thereafter and may instead make a loss of \$1 per unit from that point on. It is weights like these that we are interested in when considering profit optimisation models.

Below we use a simple example. That us humans can quickly and easily solve. The approach below highlights the importants of this algorithms ability to loop through previous solves to give it a chance to find a better solution to the problem after the first passthrough.

```
]<xo=:(3 3) $ 2 0 0 1 1 0 1 0 1
2 0 0
1 1 0
1 0 1
   ]xp=:422
4 2 2
   ]<xt=:(4,3) $ 0 NB. start with all zeros</pre>
0 0 0
0 0 0
0 0 0
0 0 0
   ]<wdf=:10 1 1 NB. demand fill weights
10 1 1
   ]<wde=: 10 0.5 0.5 NB. demand exceeded weights
 _10 _0.5 _0.5
   eval=:3 : 0
csy=.+/"2 y
df=. xp <. csy
de=.0 > . csy-df
+/ (de*wde), (df*wdf)
   NB. eval xt
   bs=:3 : '(}:xt) ,~ xo{~ (] i. >./) {{eval y, }: xt}}"1 xo' NB. best
solve finder
   solver=: 3 : 0
xt=:bs 1
eval xt
)
   NB. first try:
   solver"0 i.4
```

0 0 0

4 The aaaabbbcca problem

I read a post recently by a software developer that 'most candidates cannot solve this interview problem':

Input: "aaaabbbcca"

Output: [("a",4),("b",3),("c",2),("a",1)]

J solution:

```
>(\{. ; \#) \ each \ \{\{y <; .1 \sim 1, \sim:/"1] \ 2 \ ] \ a. i. y\}\} \ 'aaaabbbcca'
```

		4
İ	b	- 3 -
İ	С	2
		1