J Book

Jason Corderoy

1 Item Associations

- 1. d = data. Rows: baskets, columns: products, where 1=product in basket
- 2. pb = % baskets containing each product
- 3. ep = Expected % baskets containing each pair of products
- 4. ap = actual % baskets containing each pair of products
- 5. Calculate lift: ap/ep

2 1 0.666667

```
nn=:4
   ]< d=:(,~nn)$ ?2#~ *~nn
1 1 0 1
0 1 1 0
0 1 1 1
0 1 1 0
   ]pb=:(+/ % #)"2 d
0.25 1 0.75 0.5
   ]<ep=:(pb * =/\sim i.nn) >. pb *"0 1 pb
  0.25 0.25 0.1875 0.125
  0.25 1 0.75 0.5
0.1875 0.75
              0.75 0.375
 0.125 0.5 0.375 0.5
   ]<ap=:>{{(+/ % #) */"1 y {"1 _1 d}} each { ;~ i.nn
0.25 0.25
             0 0.25
0.25 1 0.75 0.5
   0 0.75 0.75 0.25
0.25 0.5 0.25 0.5
   ]<lift=:ap%ep</pre>
1 1
           0
                    2
1 1
           1
                    1
           1 0.666667
```

1

2 Demand Fill Optimisation

```
    xo = Options
    xs = Random selection from options (xo)
    xp = Problem to solve, which is the column sum of xs
    Solve it. Solve knowing only xp and xo. Being blind to xs
```

Think of each column as a product and each row as an option for how much of each product. Thinking possible pallet configurations or possible cattle carcasse breakdowns makes these options more understandable.

```
nn=:4
   ]<xo=:8* (] % +/"1) (,~nn) $ ?2#~*~nn
 2.66667 2.66667 0 2.66667
       4
              4 0
       2
               2 2
                         2
                         4
   ]<xs=:xo {~ ?3#nn
2 2 2 2
2 2 2 2
2 2 2 2
   ]xp=:+/"2 xs
6 6 6 6
   xt=:(xo,0) {~ ?20\#nn NB. rando solve incl all 0 option
   eval=:3 : '+/ | xp - +/"2 y'
   bs=:3 : '(\}:xt) ,~ (xo,0){~ (] i. <./) {{eval y, }: xt}}"1 xo, 0'
NB. best solve
   solver=: 3 : 0
xt=:bs 1
eval xt
   solver"0 i.25
128 120 112 104 96 88 80 72 64 56 48 40 32 24 16 13.3333 8 4 4 0 0 0 0
   ]<xt=:xt {~ I. 0< +/"1 xt
2 2 2 2
0 0 4 4
4 4 0 0
```