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Department of Informatics New Jersey Institute of Technology Newark, NJ, 07012

Jie Cai

Profile

My primary area of focus is in human-computer interaction (HCI) with a particular interest in live streaming communities such as gaming, shopping and content moderation. I applied both qualitative (e.g., interview, observation) and quantitative (e.g., survey) methods to understand users' mental model and behavioral pattern and provide design suggestions to improve user experience.

Eeducation

2017-2022 (Expected)

Ph.D. in Informatics, HCI Track

New Jersey Institute of Technology, NJ, USA

Dissertation: Understanding the Voluntary Moderation Practices in Live Streaming Communities

Committee: Donghee Y. Wohn (advisor), Starr Roxanne Hiltz, Aritra Dasgupta, Cody Bauntain, David Wang, Bryan Dosono

2014-2016

M.S.in Marketing Research

Hofstra University, NY, USA

Thesis: The Effect of Color and Dispersion of Review Ratings on Consumers' Purchase Decisions

Advisor: Veronika Ilyuk-Morace

2010-2014

2020

B.A.in Marketing/Organizational Leadership (dual degree)

Shenyang Normal University/Fort Hays State University, Shenyang, China

Publications & Presentations

Conference Proceedings & Journal Papers

Jie Cai and Donghee Y. Wohn. (2020). Behind the Scenes, on the Stage, and in the Audience: Practices of Volunteer Moderators on Twitch. (Full paper, under review)

Jie Cai and Donghee Y. Wohn. (2020). After Violation But Before Sanction: Understanding Volunteer Moderators' Profiling Processes Toward Violators in Live Streaming Communities. (Full paper, under review)

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Jie Cai and Donghee Y. Wohn. (2019). Categorizing Live Streaming Moderation Tools: An Analysis of Twitch. *International Journal of Interactive Communication Systems and Technologies - IJICST*, 9(2), 36-50.

Jie Cai and Donghee Y. Wohn. (2019). Live Streaming Commerce: Uses and gratifications Approach to Understanding Consumers' Motivations. In *Proceedings of the 52nd Hawaii International Conference on System Sciences - HICSS'19*.

Jie Cai and Donghee Y. Wohn. (2019). What are Effective Strategies of Handling Harassment on Twitch? Users' Perspectives. In Companion of the 2019 ACM Conference on Computer Supported Cooperative Work and Social Computing - **CSCW'19**.

Jie Cai, Donghee Y. Wohn, and Guo Freeman. (2019). Who Purchases and Why? Explaining Motivations for In-game Purchasing in the Online Survival Game Fortnite. In *Proceedings of Computer-Human Interaction in Play - CHI PLAY'19*.

Jie Cai, Ankit Mittal, Dhanush Sureshbabu, and Donghee Y. Wohn. (2018). Utilitarian and Hedonic Motivations for Live Streaming Shopping. In *Proceedings of the 2018 ACM International Conference on Interactive Experiences for TV and Online Video - TVX'18*.

Presentations & Workshops

2018

Jie Cai and Donghee Y. Wohn. (2019). Ignoring As a Strategy: Why Moderators Use It And How It Influences Viewers' Behaviors. Workshop paper presented at the 2019 ACM Conference on Computer Supported Cooperative Work and Social Computing - CSCW'19.

Jie Cai and Donghee Y. Wohn. (2019). Live Streaming Shopping. *Presentation at NJIT Dana Knox Showcase.*

Jie Cai, Danlin Liang, Zhibin Cen, Boonghee Yoo. (2016). An Exploratory Model of Consumers' Perceived Value of Business College Education. Student Paper presented at the 45th Annual Meeting of the Western Decision Science Institute - WDSI'16.

DOCTORAL CONSORTIUM

Jie Cai. (2019). The Motivation of Live Virtual Reality Shopping and Design Principles.

Presentation at the 52nd Hawaii International Conference on System Sciences - HICSS'19.

Teaching Experience

Research Assistant, Project: Collaborative Research: Augmenting Social Media Content Moderation. PI and Advisor: Dr. Donghee Y. Wohn.

Instructor, IS448: *Usability and Measuring UX.* Independently teach a course.

Teaching Assistant, IS117: Introduction to Website Development, IS265: Introduction to Information System. Work with Dr. Arthur H. Hendela.

Teaching Assistant, IS448: Usability and Measuring UX, IS375: Discovering User Needs for UX. Work with Dr. Donghee Y. Wohn.

Working Experience

2016-2017 Merchandising Assistant, VIP.com, New York

Conducted sales report analysis, market trends and brand research and identified trendy brands to business development managers.

Accomplished brand introduction to Website in China in food, home, beauty and maternity categories from the major platforms - Costco and BJ's Wholesale.

Student Advising

²⁰¹⁹⁻²⁰²⁰ **Andrew Suarez**, Undergraduate majoring in Information Technology

2019-2020 Aaron Samuel, Undergraduate majoring in Computer Science

2020 Abdelmalek Benaissa, Undergraduate

Jessy Martinez, Undergraduate majoring in Chemistry

Service

Conference Reviewer

2020 CHI 2020, CHI Late Breaking Work 2020, ICWSM 2020, CSCW 2020, PACIS 2020, CHI

PLAY 2020

2019 CHI 2019, CHI Late Breaking Work 2019, HICSS 2019, CSCW 2019

2018 MobileHCI 2018, CSCW 2018

JOURNAL REVIEWER

²⁰²⁰ Cyberpsychology: Journal of Psychosocial Research on Cyberspace

Telematics and Informatics

STUDENT ACTIVITIES

Student Volunteer CSCW
Student Volunteer CSCW

2018-2019 Graduate Student Association (GSA) Treasurer NIIT

Awards & Honors

2019	Lisa A. Pierce Student Leader of the Year Award NJIT	
2019	\$1300 - Graduate Student Association (GSA) Travel Grant	NJIT
2018	\$800 - Graduate Student Association (GSA) Travel Grant	NJIT

Last updated: October 22, 2020 • https://jc926.github.io/Jie_Cai/