# Lab No. 02: Scaling

In this lab we will deploy a simple Web Service, and we will scale it horizontally and vertically and measure different levels of performance.

## Deploy a Simple Web Service

- 1. Deploy a new micro instance on google cloud platform. Select the same properties you used for the instances that we created during Lab No. 1 (micro instance, 0.6 GB memory, Ubuntu 16.04 LTS, standard persistent disk of 10 GB, HTTP/HTTPS traffic enabled. Name this instance restserver-0
- 2. SSH into the instance. Note: You might need to create a new set of ssh keys.
- 3. We need to install the software dependencies to be able to run a REST API with the Flask framework. Run the following sequence of commands in your instance

```
>> sudo apt-get update
>> sudo apt-get install -y python-pip
>> sudo pip install flask
>> sudo mkdir /opt/restserver
```

4. Create or copy a filled called restserver.py into the instance's /opt/restserver directory with the following contents:

```
11 11 11
Simple REST API that calculates fibonacci numbers and keeps a counter
of the number of requests received
import json
from flask import Flask, Response, request
app = Flask(__name__)
call_count = 0
fibonacci_numbers = [0, 1]
@app.route("/status")
def status():
    return '{{"cache_length": {}, "requests": {}}}'.format(
        len(fibonacci_numbers),
        call_count)
@app.route("/fibonacci", methods=['POST', 'GET'])
def fibonacci():
    global call_count
   call_count += 1
   number = int(json.dumps(request.get_json()['fibonacci_number']))
    resp_content = '{{"fibonacci_number": {}, "value": {}}}'.format(
        number.
        calc_fibonacci(number))
    return Response(response=resp_content,
                    status=200.
                    mimetype="application/json")
def calc_fibonacci(number):
    Calculates a fibonnaci numbers recursively
   Does not handle calculations that exceed the
    maximum recursion depth
    if number < 0:</pre>
       raise ValueError
    if number < len(fibonacci_numbers):</pre>
        result = fibonacci_numbers[number]
        result = calc_fibonacci(number - 2) + calc_fibonacci(number - 1)
        fibonacci_numbers.append(result)
    return result
```

5. Start the service:

```
>> sudo FLASK_APP=/opt/restserver/restserver.py flask run --host=0.0.0.0 --port=80
```

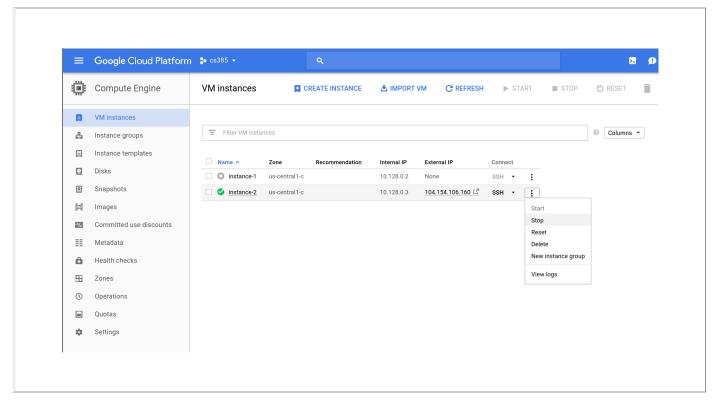
6. Test your service. While on a terminal session on your workstation (i.e. not on your VM instance), type the following command (replace <YOUR\_INSTANCE\_ADDR> with the External IP Address of your instance):

```
>> curl -X POST -H 'Content-Type: application/json' http://<YOUR_INSTANCE_ADDR>/fibonacci -d '{"fibonacci_number": 20}'

You should see the following output:

{"fibonacci_number": 20, "value": 6765}
```

7. We need to save the instance at its current state so we can easily make clones to scale the service horizontally. To do this, first close your SSH session. After you have logged out of your SSH session, go back to the Google Cloud Platform console, and from the VM instances dashboard, select your instance, and from the context menu on the right select **Stop**:



8. To create an image, select Images from the left menu. Click on the [+] CREATE IMAGE link, and on the Create an image prompt enter "lab02-restserver" as Name and provide a Description of your preference. Leave Source as "Disk" and from source disk, select "restserver-0" (The instance that we created and stopped during this lab). Once all these options have been completed/selected, click on the Create button. The creation of the image will take a few minutes.

# Measuring your instance performance

To measure the performance of our web service we are going to use *ApacheBench*, also known as ab, a popular benchmarking tool (https://httpd.apache.org/docs/2.4/programs/ab.html (https://httpd.apache.org/docs/2.4/programs/ab.html)).

1. Restart your instance, SSH into it and restart the Fibonacci REST API service we previously created. Note that your instance will probably be assigned a different External IP Address. This time we want to leave the service running in the background. Execute the following command to run the REST API server in the background (After this you can close the SSH session and the restserver will keep running in the background. Be aware that this does not mean that the REST server will autostart if you stop/start the instance.)

```
nohup sudo FLASK_APP=/opt/restserver/restserver.py flask run --host=0.0.0.0 --port=80 &
```

- 2. We are now going to create an instance in which we will execute the benchmarks. Deploy another micro instance on google cloud platform. Select micro instance, 0.6 GB memory, Ubuntu 16.04 LTS, standard persistent disk of 10 GB, and HTTP/HTTPS traffic disabled. Name this instance tester-0
- 3. SSH into the tester-0 instance. Run the following sequence of commands to install ab:

```
>> sudo apt-get update
>> sudo apt-get install -y apache2-utils build-essential
```

4. Create a file called payload.json with a single line with {"fibonacci\_number": 20} as its content:

```
>> echo '{"fibonacci_number": 20}' > payload.json
```

5. Run a test ab benchmark to verify installation (replace <REST\_SERVER\_EXT\_IP> with the external IP address of the REST server):

```
>> ab -p payload.json -T application/json -m POST -c 10 -n 10 -s 10 -r http://<REST_SERVER_EXT_IP>/fibonacci
The command should produce an output similar to this:
 This is ApacheBench, Version 2.3 <$Revision: 1706008 $>
 Copyright 1996 Adam Twiss, Zeus Technology Ltd, http://www.zeustech.net/
 Licensed to The Apache Software Foundation, http://www.apache.org/
 Benchmarking 35.188.78.135 (be patient).....done
 Server Software:
                        nginx/1.10.3
 Server Hostname:
                        35.188.78.135
 Server Port:
                        80
 Document Path:
                        /fibonacci
                        246 bytes
 Document Length:
 Concurrency Level:
                        10
 Time taken for tests: 0.073 seconds
 Complete requests:
                        10
 Failed requests:
                       4050 bytes
 Total transferred:
 Total body sent:
                       1700
 HTML transferred:
                       2460 bytes
 Requests per second:
                       137.58 [#/sec] (mean)
 Time per request:
                       72.687 [ms] (mean)
                       7.269 [ms] (mean, across all concurrent requests)
 Time per request:
                        54.41 [Kbytes/sec] received
 Transfer rate:
                        22.84 kb/s sent
                        77.25 kb/s total
 Connection Times (ms)
             min mean[+/-sd] median
                   1 0.1
 Connect:
               1
                               1
                                        2
 Processing:
                3
                   14 20.3
                                  8
                                        71
              3 14 20.3
 Waiting:
                                 8
                                        71
 Total:
               5 15 20.3
                                 9
                                        73
 Percentage of the requests served within a certain time (ms)
  50%
  66%
          10
  75%
          10
  80%
          10
   90%
          73
   95%
          73
  98%
          73
  99%
          73
  100%
          73 (longest request)
```

6. Since we are going to run our benchmarks with high concurrency levels, we need to increment the maximum number of open files. Run the following command (Note: this is not a persistent change, and you will need to run this command again if you log out or reboot the tester-0)

```
>> ulimit -n 10000
```

7. In the ab benchmark that we run before, the -c option is used to simulate a given number of simultaneous connections (10 in that case), the -n option is used to determine the number of requests to issue(10 requests in the example). Experiment running ab with different concurrency levels, in batches of 10000 requests. Fill out the following table:

Concurrency Mean Request Time (ms) Longest request 98 percentile

10	
20	
50	
100	
200	
500	
700	
1000	
1200	
1500	
2000	
2500	
3000	

#### Note

Apparently ab has a bug where if one of the requests times out, it exits with the message apr\_pollset\_poll: The timeout specified has expired (70007), instead of recording it as a failed request. If you run into this problem try to run the test again. You will probably have this problem once you go over 1000 concurrent users in a single node.

### Report

If we want to have a Service Level Agreement in which we tolerate a maximum response time up to 1.5 seconds, with an average request time less than 200 ms, with a response 98% of the time within 300 ms, what is the maximum number of concurrent users that we can support with only one server. Use one or more charts based on the data collected on the previous table to substantiate your answer.

## Adding a Load Balancer

In this section we are going to scale the restserver horizontally with the help of a load balancer.

- 1. Create another instance based on the "lab02-restserver" image. Name this instance "restserver-1", and make sure that you enable HTTP/HTTPS traffic.
- 2. Start the restserver in "restserver-1" (in the background, as we did before) and make sure that it works (use the Internal IP Address for your test). At this point we have two instances running with the restserver. However, we need to add a load balancer in front of them in order to distribute the request load between the instances.
- 3. We will use nginx as our load balancer. Create another microinstance (with the same specs as restserver). Name this instance "loadbalancer-0".
- 4. SSH into "loadbalancer-0" and execute the following commands to install nginx and its software dependencies:

```
>> sudo apt-get update
>> sudo apt-get install -y nginx
```

- 5. **nginx** accepts a maximum of 768 worker connections by default. We need to increase that number for our testing. Make a backup of the /etc/nginx/nginx.conf file and modify the worker\_connections parameter under the events directive to allow 4096 worker connections.
- 6. We also need to update the maximum number of open files. We want to apply this to the nginx service only. Run the following commands:

```
>> sudo mkdir /etc/systemd/system/nginx.service.d
>> sudo bash -c 'echo -e "[Service]nLimitNOFILE=65536" > /etc/systemd/system/nginx.service.d/local.conf'
>> sudo systemctl daemon-reload
>> sudo systemctl restart nginx
```

7. You can verify that the previous setting took effect by looking at the limits for the process id for nginx (you can find the value of PID> using ps | grep nginx):

```
>> cat /proc/<PID>/limits
```

8. We now need to configure **nginx** to serve incoming requests to /fibonacci and forward them to the **restserver** nodes in a round robin fashion. To do this, we will edit the configuration file located under: /etc/nginx/sites-available/default, but before making any changes to that file we should make a backup

```
>> sudo cp /etc/nginx/sites-available/default /etc/nginx/sites-available/default.backup
```

9. Open this file and notice that it has a json-like format. To enable load balancing, we need to use the upstream directive. Add this to the file

```
upstream fibonacci {
   server <RESTSERVER-0-INTERNAL-IP>;
   server <RESTSERVER-1-INTERNAL-IP>;
}
```

10. We also need to modify the location element from the server directive to proxy requests to the fibonacci upstream group that we just added:

```
location / {
   proxy_pass http://fibonacci;
}
```

11. After these changes have been applied, your file should look like the following example (the internal IP address most likely be different, of course)

```
# ... lots of comments
# Default server configuration
upstream fibonacci {
        server 10.138.0.3;
        server 10.128.0.3;
}
server {
        listen 80 default_server;
        listen [::]:80 default_server;
        # .. more comments
        root /var/www/html;
        # Add index.php to the list if you are using PHP
        index index.html index.htm index.nginx-debian.html;
        server_name _;
        location / {
                proxy_pass http://fibonacci;
        # ... more comments
}
  more comments at the end
```

12. Once you have finished editing the **nginx** configuration, we need to reload it. Run the following command:

```
>> sudo service nginx reload
```

13. If you encounter any errors, it is almost certain that there is a problem with your configuration file. You can get valuable troubleshooting information by running this command:

```
>> sudo systemctl status nginx.service
```

14. Once you have completed the configuration of the load balancer, we can test it by using the following curl command, from any computer. Try it from "tester-0" using both Internal and External IP addresses of "loadbalancer-0". Try it from the outside work (a.k.a. your workstation) using the External IP Address.

>> curl -X POST -H 'Content-Type: application/json' http://<LOADBALANCER\_IP\_ADDRESS>/fibonacci -d '{"fibonacci\_number": 20}'

15. Our restserver includes an status endpoint that lets us see the size of an internal cache that holds previously computed fibonacci numbers, and also the number of requests. Run the following command several times, and notice if you see different output every time:

>> curl http://<LOADBALANCER\_IP\_ADDRESS>/status

### Report

- 1. Complete a table similar to the table we completed in the previous section, but in this case include data for 2 nodes.
- 2. Repeat the previous step with 3, 4 and 5 nodes. Note that you will need to provision the new restserver VM instances, start the restserver process on them, update the nginx configuration with the internal IP addresses and reload nginx.
- 3. Generate a single chart that plots the mean request time vs concurrent users, for the 1,2 3,4 and 5 node configurations.
- 4. We expect our service to have a maximum number of 2000 concurrent users. With a Service Level Agreement in which we tolerate a maximum response time up to 1 second, with an average of less than 300 milliseconds, with requests 98% of the time less than 400 ms, How many nodes do you need to provision?

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