

# Jamie Cahn

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## EXPERIENCE

**Denver, CO**

### Senior Gameplay Engineer - MeowNetStudios

12/2020 – Present

Design, and build game systems, optimize code, add core functionality in the realm of AI, XR, ML, online play via Photon Engine, audio, and navigation.

**New York, NY**

### Front End Developer - D3NYC

10/2020 – Present

Building applications' user experience to effectively and aesthetically deliver information to site visitors.

**Orlando, FL**

### Retail Sales Consultant - FirstNet SME

11/2018 – 05/2019

Sell all products and services offered by the Company. Meet all sales objectives. Handle all administrative aspects of the sale including: completing customer contracts and warranties, pulling products from inventory, accepting customer payments and filing the completed orders.

## EDUCATION

**14 Credits Remaining - Bachelors Degree Computer Science**

**Southern Illinois University, Carbondale IL**

**Certification of Completion Winter 2021 Cohort**

**XR-Terra AR/VR Developer Program**

## SKILLS

- Proficient in C++, C#, Lua, PHP, Objective-C, Swift, HTML5, JavaScript, Java, Node.js, CSS, Python, SQL and good knowledge of object oriented development
- Knowledge of common algorithms, data structures and patterns, and the ability to apply them to problems while keeping constraints and performance in mind
- Strong knowledge of production development tools including build tools and IDEs (Visual Studio, XCode and Android Studio)
- Strong knowledge of memory management and code optimization as well as excellent debugging skills.
- Strong knowledge with UE4, Unity, Blender, Tapjoy, Admob, and Game Center
- Unity Professional: Programmer Certification
- Strong leadership and crisis management skills
- Team player, hard worker, dedicated employee.