Intro

Hi! I'm Jamie, I'm a software engineer with a love for gaming and math. I love having in-depth conversations about mathematics and programming (as well as normal things). I feel that math is the most important core subject taught in schools and I'm always searching for new ways to teach others about the importance of mathematics.

Education

Southern Illinois University

Carbondale, IL

14 Credits Remaining - Bachelors Degree Computer Science / Mathematics

Full Sail University

Winter Park, FL

Bachelors Degree Mobile Development

XR-Terra AR/VR Developer Program

Remote

Certification of Completion Winter 2021 Cohort

Job Experience

Senior Gameplay Engineer - MeowNetStudios

12/2020 - Present

Design, and build game systems, optimize code, add core functionality in the realm of AI, XR, ML, online play via Photon Engine, audio, and navigation.

Front End Developer - D3NYC

New York, NY

10/2020 - Present

Building applications' user experience to effectively and aesthetically deliver information to site visitors.

Retail Sales Consultant - FirstNet SME - AT&T Orlando, FL

Sell all products and services offered by AT&T. Meet all sales objectives. Handle all administrative aspecs of the sale including: completing customer contracts and warranties, pulling products from inventory, accepting customer payments and filing the completed orders.

Apple Master - Computing - BestBuy

Carbondale, IL

08/2014 - 10/2016

Work with individuals and corporate customers on Apple product purchases and technical support. Conduct trainings including demonstrations of Apple products with computer associates.

Interests



Gaming



Music



GameDev



Running



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407-760-2819

Denver, CO

Skills

Professional

UE4 Development Unity Development Web Development Databases Network Security Ethical Hacking Level Design Game Engine Development

Languages

C# Lua PHP Swift HTML5 JavaScript Java Python SQL



Personal

Teamwork Communication Organization Creativity Crisis Management

