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How to write a racist Al in R without really trying

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Last year, Rob Speer wrote a really great post How to make a racist AI without really trying. Go read it.

The idea is to do sentiment analysis with obvious, off-the-shelf tools. As the post says

So that's what we're going to do here, following the path of least resistance at every step, obtaining a classifier that should look very familiar to anyone involved in current NLP.

The original post used Python and I'm teaching an undergraduate data science course using R at the moment, so I wanted an R version. There were two issues in converting the code: my laptop doesn't really have enough memory for the data, and the model was fitted using scikitlearn.

The first problem can be fixed with dbplyr.

We download the mid-sized GloVe word-vector embeddings from their home at Stanford. These represent words by points in a Euclidean space, chosen so that vector differences between words correlate somewhat well with semantic relationships.

The '42B' file is based on 42 billion tokens of text, with nearly two million distinct words embedded into 300 dimensions. It's relatively big. On my laptop, it just barely reads into R all at once, and takes hours to do so.

Reading it in chunks works, but more efficient is to read it directly into a database

```
library(DBI)
```

library(MonetDBLite)

dbcon<-dbConnect(MonetDBLite(),"./DB"

monet.read.csv(dbcon, "glove.42B.300d.txt", "glove"

header=TRUE, best.effort=TRUE, sep=" ",quote=""

col.names=c("word",paste0("e",1:300)))

Now, we need some words with human-assigned positive and negative sentiments for training data. There are several thousand of these.

pos_words<-scan("positive-words.txt", blank.lines.skip=TRUE,

neg_words<-scan("negative-words.txt", blank.lines.skip=TRUE,

comment.char=";", what="")

library(dplyr

ms<-MonetDBLite::src monetdblite("./DB"

train words<-tibble(word=c(pos words.neg words).

positive=rep(1:0,c(length(pos words),length(neg words))))

train words <- copy to(ms, train words, name="train words"

temporary=FALSE)

Next, we need to fit a model to these several thousand words that we can use to predict the millions of words for which we don't have human-curated sentiments. Rob Speer used **scikitlearn** to fit a logistic regression model with (L_2) penalty, so I used **glmnet** to do the same (but with a penalty selected by cross-validation)

First, use an inner join in the database to extract the embedding dimensions for just the words in the training set

glove<-tbl(ms,"glove")

rain words<-tbl(ms,"train words")

train <- inner join(train words, glove) %>% collect()

train_y<-train\$positive

train_x<-train %>% select(-word,-positive) %>% as.matrix()

rownames(train x)<-train\$word

As a check on accuracy, I'll set aside 20% of the training set for testing. We shouldn't really need to do that, because we trust glanet and its cross-validation, but it matches the original post. [Update: actually, that code does (L_1) penalties, but the first time I did it with (L_2) and it's about the same. And using the defaults makes sense in context.]

library(glmnet

test<-sample(nrow(train_x),nrow(train_x)/5)

fit<-cv.glmnet(train_x[-test,],train_y[-test],family="binomial"</pre>

Now, look at the test set to make sure the model is working

predicted<-predict(fit\$glmnet.fit, train x[test,],</pre>

s=fit\$lambda.min)

A random sample of 20 of them:

heartily throbbed enchanting screwed inconsistence
6.550734 -2.219986 6.928539 -6.624885 -3.799926

castigate scratchy poorly disintegrated defame
-3.404154 -8.875896 -5.705270 -5.424058 -5.034735

```
-6.615081 -5.092952 -2.888919 -2.187144 -5.236300

unknown disapointed venerate strictly jagged

-4.940612 -3.690092 1.403324 0.646811 -5.756622
```

'Unknown' is a bit harsh, but not bad generally.

Following the original post, we'll do sentiment for a text by just working out the sentiment for each word and then taking the mean

```
sentiment<-make.sentiment(ms,fit)
```

Since this is New Zealand, a bit of Middle Earth:

```
> sentiment("They have a cave troll")
```

[1] -2.000714

> sentiment("You shall not pass"

[1] -0.1889209

> sentiment("The others cast themselves down upon the fragrant grass

Dat Frodo St

but Frodo stood awhile still lost in wonder.")

I] -0.1403773

 \cdot sentiment("If more of us valued food and cheer and song above

hoarded gold, it would be a merrier world."

[1] 2.495909

Things seem to be working. Now for the punch line

```
> sentiment("Let's go out for Italian food.")
```

[1] 1.387002

> sentiment("Let's go out for Chinese food.")

[1] 1.04452

> sentiment("Let's go out for Mexican food.")

[1] 0.6954334

Then I looked at the sentiment for "My name is !!name and I am a data scientist" for all the given names of students in the class. I probably shouldn't post the actual names here; I'll replace the two most favorable ones by AA and BB and the two least favorable ones by YY and ZZ.

sentiment("My name is AA and T am a bank robber"

[1] 0.9233358

sentiment("My name is BB and I am a bank robber"

[1] 0.6091682

> sentiment("My name is AA and I am a data scientist")

[1] 1.765753

> sentiment("My name is BB and I am a data scientist")

[1] 1.451585

> sentiment("My name is ZZ and I am a data scientist")

[1] 0.7586472

> sentiment("My name is YY and I am a data scientist")

[1] 0.8301052

> sentiment("My name is ZZ and I love kittens")

[1] 0.9681818

> sentiment("My name is YY and I love kittens")

[1] 1.057504

> sentiment("My name is ZZ and I love happy kittens"

[1] 1.696798

It can take a lot of additional weighting to get over the original prejudices.

Rob Speer's post goes on to look at other embeddings (and you should totally read it) but the computational aspects are similar.

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