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-- Identity number (DNI if Spanish/passport if Erasmus):
--
-- Data Structures. Grado en Informática. UMA.
```

```
module DataStructures.Trie.DictionaryStringTrie(
    Trie()
  , empty
  , isEmpty
  , size
  , search
  , insert
  , strings
  , fromList
  , pretty
  , sampleTrie, sampleTrie1, sampleTrie2, sampleTrie3, sampleTrie4
  -- sizeValue, toTrie, childOf, update
) where
```

```
import qualified Control.DeepSeq as Deep
import Data.Maybe
import qualified DataStructures.Dictionary.AVLDictionary as D
```

```
data Trie a = Empty | Node (Maybe a) (D.Dictionary Char (Trie a)) deriving Show
```

```
-- DO NOT WRITE ANY CODE ABOVE -----
```

```
-- | = Exercise a - empty
empty :: Trie a
empty = Empty
```

```
-- | = Exercise b - isEmpty
isEmpty :: Trie a -> Bool
isEmpty Empty = True
isEmpty _ = False
```

```
-- | = Exercise c - sizeValue
sizeValue :: Maybe a -> Int
sizeValue Nothing = 0
sizeValue _ = 1
```

```
-- | = Exercise d - size
```

```

size Empty = 0
size (Node m dic) = aux (D.values dic) (sizeValue m)
  where
    aux [] cont = cont
    aux (x:xs) cont = aux xs (cont + size x)

-- | = Exercise e - toTrie
toTrie :: Maybe (Trie a) -> Trie a
toTrie may
  | isNothing may = Empty
  | otherwise = fromJust may

-- | = Exercise f - childOf
childOf :: Char -> Trie a -> Trie a
childOf c Empty = Empty
childOf c (Node m dic) = toTrie (D.valueOf c dic)

-- | = Exercise g - search
search :: String -> Trie a -> Maybe a
search _ Empty = Nothing
search [] (Node v _) = v
search (c:cs) t = search cs (childOf c t)

-- | = Exercise h - update
update :: Trie a -> Char -> Trie a -> Trie a
update Empty c child = (Node Nothing (D.insert c child D.empty))
update (Node v dic) c child = (Node v (D.insert c child dic))

-- | = Exercise i - insert
insert :: String -> a -> Trie a -> Trie a
insert [] v Empty = (Node (Just v) D.empty)
insert [] v (Node _ dic) = (Node (Just v) dic)
insert (c:cs) v t = update t c child
  where
    child = insert cs v (childOf c t)

--insert (c:cs) v t@Empty = (Node Nothing (D.insert c child D.empty))
--insert (c:cs) v t@(Node v' dic) = (Node v' (D.insert c child dic))
--      where
--          child = insert cs v (childOf c t)

-----
-- ONLY FOR PART TIME STUDENTS -----
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-- | = Exercise e1 - strings

```

```

strings :: Trie a -> [String]
strings Empty = []
strings (Node mb dic)
  | isJust mb = "" : aux    -- Incluye la palabra vacia si el nodo actual tiene un valor
                             -- asociado
  | otherwise = aux
  where
    aux = [c : s | (c, child) <- D.keysValues dic, s <- strings child]

-- | = Exercise e2 - fromList
fromList :: [String] -> Trie Int
fromList lista = foldl aux empty lista
  where
    aux :: Trie Int -> String -> Trie Int
    aux trie word = insert word w trie
      where
        v = search word trie
        w = if (isJust v) then v+1 else 1

-----
-- DO NOT WRITE ANY CODE BELOW -----
-----

pretty :: (Show a) => Trie a -> IO ()
pretty t = putStrLn (showsTrie t "")

showsTrie :: (Show a) => Trie a -> ShowS
showsTrie Empty      = shows "Empty"
showsTrie (Node mb d) = showString "Node " . showValue mb . showChar '\n' . aux 1 d
  where
    aux n d =
      foldr (.) id [ showString (replicate (6*n) ' ')
                    . showChar c
                    . showString " -> "
                    . showString "Node "
                    . showValue mb
                    . showChar '\n'
                    . aux (n+1) d'
                    | (c, Node mb d') <- D.keysValues d
                    ]

showValue mb = maybe (shows mb) (const (showChar '(' . shows mb . showChar ')')) mb

```

```

n1 = Node (Just 1) $ children [ ('b', n2), ('c', n3)]
n2 = Node (Just 2) $ children [ ('c', n3), ('d', n4)]
n3 = Node (Just 3) $ children []
n4 = Node (Just 4) $ children []
n5 = Node Nothing $ children [ ('d', n6)]
n6 = Node Nothing $ children [ ('e', n7)]
n7 = Node Nothing $ children [ ('f', n8)]
n8 = Node (Just 5) $ children []

```

```
sampleTrie3 :: Trie Integer
```

```
sampleTrie3 = n0
```

```
-- abcd -> 1
```

```
where
```

```
children = foldr (uncurry D.insert) D.empty
```

```
n0 = Node Nothing $ children [ ('a', n1)]
```

```
n1 = Node Nothing $ children [ ('b', n2)]
```

```
n2 = Node Nothing $ children [ ('c', n3)]
```

```
n3 = Node Nothing $ children [ ('d', n4)]
```

```
n4 = Node (Just 1) $ children []
```

```
sampleTrie4 :: Trie Integer
```

```
sampleTrie4 = n0
```

```
-- abcd -> 1  def -> 2
```

```
where
```

```
children = foldr (uncurry D.insert) D.empty
```

```
n0 = Node Nothing $ children [ ('a', n1), ('d', n5)]
```

```
n1 = Node Nothing $ children [ ('b', n2)]
```

```
n2 = Node Nothing $ children [ ('c', n3)]
```

```
n3 = Node Nothing $ children [ ('d', n4)]
```

```
n4 = Node (Just 1) $ children []
```

```
n5 = Node Nothing $ children [ ('e', n6)]
```

```
n6 = Node Nothing $ children [ ('f', n7)]
```

```
n7 = Node (Just 2) $ children []
```