**JOE CAMPANOTTO**

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\*willing to relocate

**SUMMARY**

Bachelor of Science graduate in Computer Science from the University of Illinois (Chicago campus). Candidate with extensive experience in numerous programming languages such as Python, C, C++, Java, and JavaScript. Experienced in building non-trivial software in team environments following agile processes. Special interests in film, television, photography, and web application development.

**EDUCATION**

**University of Illinois at Chicago (UIC):** ***Graduated: December 2020***

Bachelor of Science in Computer Science. Specialized Coursework includes: Software Engineering, Concurrent Programming, Machine Learning, Data Science, and Natural Language Programming.

**TECHNICAL SKILLS**

*Languages:* Python, Java, JavaScript, SQL, C++, C

*Tools/Frameworks:* Git, Bootstrap, Visual Studio, Web Technologies (HTML/CSS/JS), Flask

*Other:* Object-Oriented Programming / OOP, Agile, Linux / Unix, Windows

**PROJECTS**

Poker-Junkie (Software Engineering Class Group Project):

* Poker-Junkie was a multiplayer-online poker playing desktop application
* Worked with a team of four imitating the Agile process to hit code deadlines
* Designed and wrote all the front-end code for the login screen using JavaFX
* Created an AWS database to enable login and multiplayer sessions
* Also wrote the back-end code for the login screen using Java and SQL and connecting to AWS

*A-Listed (solo, personal project):*

* A-Listed was a web application that allowed users to track the release of upcoming movies
* Ensured the application followed Persistent Web Application spec and functioned seamlessly between desktop and mobile
* Wrote the front-end code using HTML5/CSS3/JS and Material Components for the Web
* Used JavaScript to connect to the Open Movie Database API and retrieve information
* Wrote the back-end in JavaScript enabling users to add upcoming films to their list and see when they are releasing