Week 2: Data Objects

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Data Types

- · Data can take on many different types of values
 - Data is not just numbers!
 - What about text, images, etc.?

Major Data Types

· Numeric: number values

```
class(100)

## [1] "numeric"
```

· Character: text strings specified by quotation marks

```
class("Jake")
```

```
## [1] "character"
```

Major Data Types

· Factor: categorical data

```
class(factor(c("second", "first"), levels = c("first", "second")))
## [1] "factor"
```

- · Logical: boolean true or false
 - Specified either with all capital letters (TRUE) or by just the first letter (T)

```
class(FALSE)
```

```
## [1] "logical"
```

Factors

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- Factors are for categorical data rather than just any string data
- · Categorical data should have a limited amount of possible options
 - There are only so many months in a year, but an infinite number of names

```
test_factor <- factor(c("second", "first"), levels = c("first", "second"))
test_factor</pre>
```

```
## [1] second first
## Levels: first second
```

```
as.numeric(test_factor)
```

```
## [1] 2 1
```

Factors

- · Remember that factors are DIFFERENT than characters
- · If we want to perform text manipulation, we need our data to be in character format
- · A lot of models in R require data to be in factor form rather than character

Changing Between Data Types

• To change between data types, we specify the data type we want to change to, prefaced by as.

```
# Changing from numeric to character
test_character <- as.character(100)
class(test_character)

## [1] "character"

# Changing from character to numeric
test_number <- as.numeric(test_character)
class(test_number)</pre>
## [1] "numeric"
```

Changing Between Data Types

- The only hiccup you might experience is going from factor to numeric
- · Calling as.numeric on a factor will give you the level order rather than the expected labels

```
test_factor <- factor(1:3, levels = c(2, 3, 1))
test_factor

## [1] 1 2 3
## Levels: 2 3 1

as.numeric(test_factor)

## [1] 3 1 2</pre>
```

Changing Between Data Types

· We would instead need to wrap the factor in as.character first before as.numeric

```
as.numeric(as.character(test_factor))
```

```
## [1] 1 2 3
```

Data Objects

- So we know data types, but what do we store the data in???
- · R has different types of data objects
 - Each have their own requirements and presentations of data

Vectors

- · Vectors are just a simple combination of data of the same type
 - c is the combine function

```
test_vector <- c(1:10)
test_vector
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

Matrices

- Matrices can hold two dimensions of data of the same type
 - Rows and columns
- · Computationally fast and usable for matrix applications

```
# We have to specify the number of rows and columns in a matrix
test_matrix <- matrix(data = 1:9, nrow = 3, ncol = 3)
test_matrix</pre>
```

```
## [,1] [,2] [,3]
## [1,] 1 4 7
## [2,] 2 5 8
## [3,] 3 6 9
```

Lists

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- · Lists can contain data of different types
- · They can be a bit confusing to work with

```
## $name
## [1] "Jake" "Hannah" "Jim"
##
## $age
## [1] 25 26 33
```

Data Frames

- · Data frames are going to be the type of object we work with most
- · Multi-dimensional, like a matrix, but can hold multiple data types
- · Resembles a spreadsheet in appearance

```
## name age
## 1 Jake 25
## 2 Hannah 26
## 3 Jim 33
```

Indexing Objects

- · What if we want the 3rd observation from a vector, or the 5th column of a dataframe?
 - We can index these in multiple ways
- · Brackets allow us to specify element, row, or column of a data object

```
test_vector[3]
## [1] 3
```

Indexing Objects

- · Indexing the data frame requires a comma because it has two dimensions
 - Put a 1 in front of the comma and it returns the first row
 - Put a 1 after the comma and it returns the first column

```
test_df[1, ]

## name age
## 1 Jake 25

test_df[, 1]

## [1] Jake Hannah Jim
## Levels: Hannah Jake Jim
```

Indexing Objects

· Certain objects can also be indexed by the \$ followed by the column name we want to select

test_df\$age

[1] 25 26 33

Function Syntax

- · We can write our own functions to use later on in R
- We first specify the function() function
 - Its arguments are the names of the arguments we'll include in our function
- Next, we create curly braces {}
 - Everything inside our curly braces is the body of the function
 - What is saved in the curly braces isn't saved in the global environment

```
test_function <- function(input) {
  input + 1
}
test_function(1)</pre>
```

```
## [1] 2
```

Packages

- · R has a huge library of packages that expand on base R functions
- · Some packages are installed with your installation of R
 - We can load these with the library() function

library(MASS)

- Most packages we'll use need to be installed first using install.packages()
- · We only need to install a package once, but we need to load it up every new R session