# James (Jimmy) Andrews

(816)-308-0603 | jcandrews2@icloud.com | github.com/jcandrews2 | linkedin.com/in/jcandrews2 | Portfolio

#### **EDUCATION**

Colorado College | 3.90/4.00 GPA | Cum Laude

**Graduated May 2025** 

Bachelor of Arts in Computer Science with Distinction

Colorado Springs, CO

Minor in Math

**SKILLS** 

Languages: Python, Typescript/JavaScript, Java, SQL, C, HTML, CSS

Libraries & Frameworks: React, Spring Boot, Flask, Express, Node, Tailwind, NumPy, REST API

Tools & Methodologies: Git/Github, Docker, AWS EC2, MySQL, PostgreSQL, MongoDB, Jira, Agile, Cursor

#### RELEVANT WORK EXPERIENCE

**Colorado College** 

January 2025 - May 2025

Undergraduate Research Assistant

Colorado Springs, CO

- Scraped 250+ active robot webpages using Playwright to support research on gendered language in robotics
- Developed a Python program to aggregate gendered pronoun data using LingMess for coreference resolution

**Colorado College** 

August 2024 - May 2025

Computer Science Grader

Colorado Springs, CO

- Assessed coding assignments against learning objectives for an introductory CS course
- Provided constructive feedback offering insights on code correctness and style to 30+ students

**T-Mobile**Project Coordinator - Product and Technology Intern

May 2023 - August 2023 Overland Park, KS

- Produced daily task reports that contributed to a 50% reduction in overdue production support tickets
- Unblocked 40+ technical employees by assisting them with secure account setup on CyberArk
- Wrote Confluence documentation for reference in resolving common issues for Identity Access Management
- Tracked work for 10+ contractors in Jira to ensure accurate monthly wages

# **Andrews McMeel Universal**

July 2022 - August 2022

Software Engineer Intern

Kansas City, MO

- Refactored React button and alert components to improve consistency for GoComic's 5M+ monthly users
- Researched and implemented Prism to mock API responses, facilitating faster frontend development
- Discovered and logged 4 critical bugs in Kenken and Thematik games on the PuzzleSociety website
- Shadowed DevOps to build foundational knowledge of cloud hosting and CI/CD pipeline processes

## **PROJECTS**

## Vibesbased | Al-Powered Text-to-Music Recommendation Web App

Website | GitHub Repo

React, Typescript, Tailwind CSS, Zustand, Java, Spring Boot, PostegreSQL, Docker, AWS EC2, AWS Route 53, Caddy

- Developed a recommendation pipeline combining OpenAl's, Spotify's, and LastFM's APIs with heuristics
- Designed and implemented an animated music player using Spotify's Web SDK and Framer Motion
- Shipped the fully containerized application to serve 100+ unique users

## AFK Tracker | Esports Stat Tracking Platform

GitHub Repo

React, Javascript, Tailwind CSS, Python, Flask, MySQL, Azure VM

- Developed a stat tracking platform for the Southern Collegiate Athletic Conference's DIII esports league
- Automated the extraction and display of gameplay data to reduce hours of manual input
- Built stat displays (weekly, monthly, seasonal) and the account/roster management systems end to end
- Led design of the full user interface in Figma

# **COURSEWORK AND INTERESTS**

Relevant Coursework: Data Structures and Algorithms, Software Design, Theory and Practice of Database Management, Natural Language Processing, Optimization and Deep Learning, Computer Organization

**Extracurriculars**: DIII Varsity Tennis, Student Athlete Advisory Committee

Interests: Full-stack Development, AI/ML, Tennis, Videogames, Drawing, Chess, Ice Hockey