



```
In [1]:
        import math
        class Punto(object):
            def __init__(self,x,y):
                 self.x=x
                 self.y=y
            def vector_to(self,otro):
                 return Vector(otro.x-self.x,otro.y-self.y)
            def __str__(self):
                 return 'Punto('+str(self.x)+','+str(self.y)+')'
            def distancia(self,otro):
                 return self.vector to(otro).modulo()
        class Vector(object):
            def __init__(self,x,y):
                 self.x=x
                 self.y=y
            def escalar(self,otro):
                 return self.x*otro.x+self.y*otro.y
            def modulo(self):
                 return math.sqrt(self.escalar(self))
```

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In [2]: p=Punto(2,3)
  p.distancia(Punto(0,0))

Out[2]: 3.605551275463989

In [3]: p

Out[3]: <__main__.Punto at 0x17b07d0>

In [4]: print p
    Punto(2,3)
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