

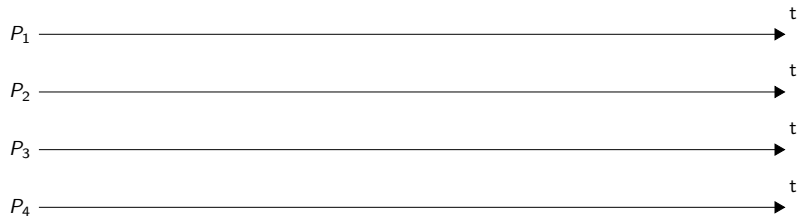
Paxos Algorithm

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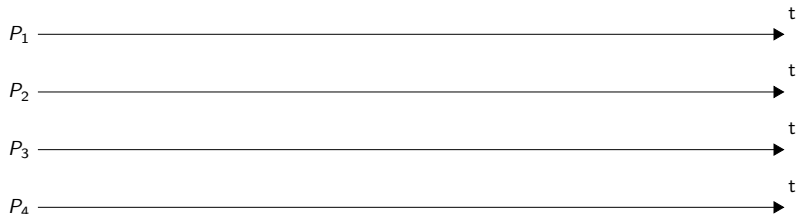
The Part-Time Parliament

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Consensus Goal



Consensus Goal



- ▶ Replicated state machine (all servers execute the same sequence of commands)
- ▶ Ensures proper log replication
- ▶ System works as there is a majority of servers up ($2f + 1$)
- ▶ Environment : Crash/Stop (not Byzantine), delayed/lost messages

Paxos

Basic Paxos

- ▶ Prepare phase
- ▶ Accept phase

Multi-Paxos

- ▶ Choosing log entries
- ▶ Leader election
- ▶ Less prepare request
- ▶ Full propagation

Requirements

- ▶ Safety : only one value,
- ▶ Liveness : some proposed value will eventually be chosen

Paxos

Actors

- ▶ Proposers
- ▶ Acceptors : How many will we need ?



Paxos

Actors

- ▶ Proposers
- ▶ Acceptors : How many will we need ?



- ▶ Acceptor accepts only first value it receives? **Acceptors must sometimes accept multiple (different) values - reject old ones**

Prepare

- ▶ Each proposal has a unique number
- ▶ Block old proposals
- ▶ Know about old values - $OK(b, v)$

Accept

- ▶ Demand acceptors to accept a new value
- ▶ Response - $Voted(b, q)$

Algorithm

1. Proposer p chooses a number b greater than $\text{lastTried}(p)$, sets $\text{lastTried}(p)$ to b , and sends a $\text{Prepare}(b)$ message to acceptors.
2. Upon receipt of a $\text{Prepare}(b)$ message from p with $b > \text{nextSeq}(q)$, acceptor q sets $\text{nextSeq}(q)$ to b and sends a $\text{OK}(b, v)$ message to p , where v equals $\text{prevVote}(q)$. (A $\text{Prepare}(b)$ message is replied *KO* if $b \leq \text{nextSeq}(q)$.)
3. After receiving a $\text{OK}(b, v)$ message from every acceptor in some majority set $Q = f + 1$, where $b = \text{lastTried}(p)$, proposer p initiates a new sequence with number b , and value d , where d is the latest chosen value from the replies or a proposed value from the proposer. He then sends a $\text{Accept}(b, d)$ message to every acceptor.

Algorithm

4. Upon receipt of a $\text{Accept}(b, d)$ message with $b = \text{nextSeq}(q)$, acceptor q casts his vote in sequence number b , sets $\text{prevVote}(q)$ to this vote, and sends a $\text{Voted}(b, q)$ message to p . (An $\text{Accept}(b, d)$ message is ignored if $b \neq \text{nextSeq}(q)$.)
5. If p has received a $\text{Voted}(b, q)$ message from $f+1$ acceptors, where $b = \text{lastTried}(p)$, then he writes the value d on disk and sends a $\text{Success}(d)$ message to every acceptor.
6. Upon receiving a $\text{Success}(d)$ message, an acceptor enters value d on disk.

Different values

Suppose that a cluster contains 5 servers and 3 of them have accepted proposal 5.1 with value X. Once this has happened, is it possible that any server in the cluster could accept a different value Y?

