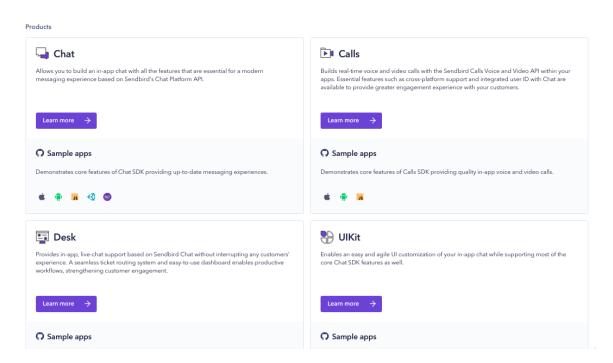
Sendbird Solutions Take-home Exercise: JavaScript SDK v2

Instructions

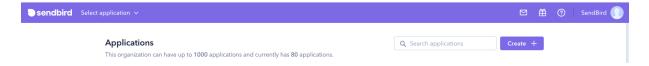
1. Go to Sendbird Docs site and select [Chat] - [Learn more] - [JavaScript].

Sendbird Documentation

Learn how to integrate Sendbird Chat, Calls and Desk across multiple OSs and platforms. Our step-by-step guides will make the integration easy and quick.

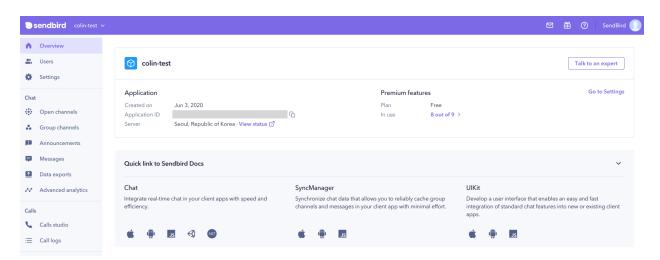


- 2. Please carefully go through the "About Chat SDK" section on the page.
- 3. Follow Install and configure the Chat SDK to prepare two steps on your dashboard.



- 4. While your account is being initialized, download the <u>Sendbird UlKit Sample</u>. You need to carefully read the Readme file on how to set dependencies, build, test, and run it.
 - To be more familiar with UIKit, please take <u>the UIKit Webinar</u> video and look at the <u>Sendbird UIKit for JavaScript</u>.

5. Go back to your <u>dashboard</u> and check the given Application ID on the [Overview] page, and apply that Application ID value to the sample and be ready to build/run the sample.



Requirements

1. Profanity filter

- Read the Profanity Filter feature on our Document site to understand properly.
- Go to the <u>dashboard</u>, select the application you created. And then select [Settings] - [Profanity filter] and configure your own three profanity words to be triggered.
- Select [Settings] [Webhooks] and enable the Webhook for your Sendbird application. Make sure to enable the **profanity_filter:replace** event.
- Send a message including a world registered on the Profanity filter and display the message received by webhook. Please make sure the message is replaced with asterisks (*).

2. Browser notification

 Once you receive the message filtered by profanity filter, implement a browser notification as below.



Hint: Use notification API in a browser
 (https://developer.mozilla.org/en-US/docs/Web/API/notification) to show notification messages when the app receives a message on a certain channel.

<u>Please submit your implementation into your Github repository and take a video</u> recording of how your application works for the above two features. Please let us know the Github repository and send us your video.