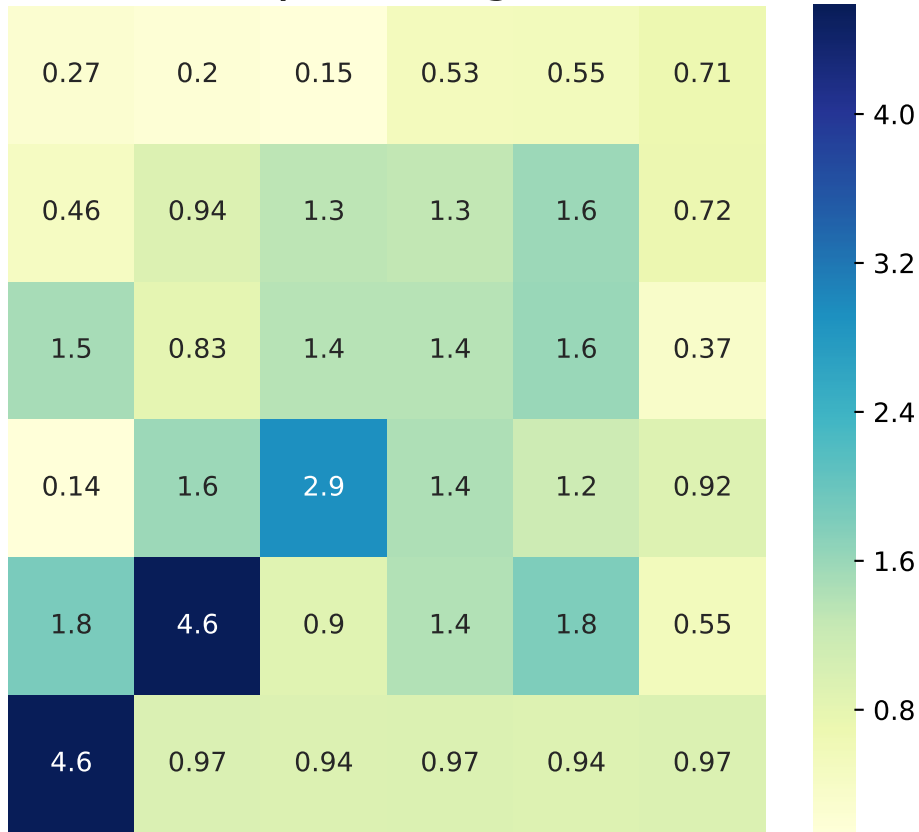


Input image



After maxpooling

