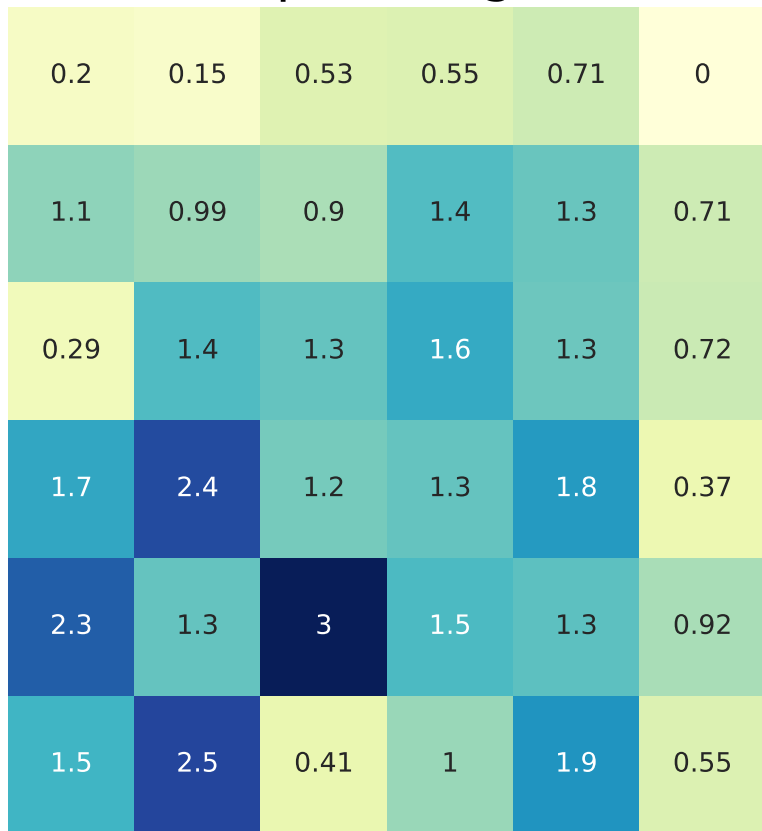


# Input image



# After maxpooling

