## dominator.cpp

```
#include<bits/stdc++.h>
using namespace std;
vector< vector < pair <int, int> > > graph;
vector<int> reachables, domination;
int N, c;
void initial bfs(int root) {
    reachables[root] = 1;
    queue<int> q;
    int u;
    q.push( root );
    while ( !q.empty() ){
        u = q.front();
        q.pop();
        for (int i = 0; i < graph[u].size(); i++){</pre>
            int neighbor = graph[u][i].first;
            if ( reachables[ neighbor ] == 0){
                q.push( neighbor );
                reachables[neighbor] = 1;
            }
        }
    }
}
void bfs(int root, int ignore) {
    if (root == ignore) return;
    domination[root] = 1;
    queue<int> q;
    int u;
    q.push( root );
    while ( !q.empty() ){
        u = q.front();
        q.pop();
        for (int i = 0; i < graph[u].size(); i++){</pre>
            int neighbor = graph[u][i].first;
            if ( domination[ neighbor ] == 0 && neighbor != ignore){
                q.push( neighbor );
                domination[neighbor] = 1;
            }
        }
    }
}
void pline() {
    printf("+");
    for (int i = 1; i < N * 2; i++)
        printf("-");
    printf("+\n");
}
int main(){
    cin.tie(0);
    ios base::sync with stdio(0);
    //freopen("input.txt", "r", stdin);
    int T, tmp;
    cin >> T;
    while (c < T)
```

```
C++;
         cin >> N;
         graph.assign(N, vector< pair<int, int > >());
         for (int i = 0; i < N; i++){
             for ( int j = 0; j < N; j++){
                  cin >> tmp;
                  if (tmp) graph[i].push back( pair<int, int>( j, 1 ) );
             }
         }
         reachables.assign(N, 0);
         initial_bfs(0);
printf("Case %d:\n", c);
         for (int i = 0; i < N; i++){
             domination.assign(N, 0);
             pline();
             printf("|");
             bfs(0, i);
             for (int j = 0; j < N; j++){
   if ( domination[j] == 0 && reachables[j] == 1)</pre>
                       printf("Y|");
                  else printf("N|");
             }
             printf("\n");
         pline();
    }
}
```