

Problem #1

Problem 1.

- a) A set S of 5 items with weights $w_i > 0$ and dollar values $d_i > 0$ for $i=1,2,3,4,5$

$$S = \{ (\text{item}_1, 10, 100), (\text{item}_2, 20, 160), \\ (\text{item}_3, 30, 180), (\text{item}_4, 40, 160), (\text{item}_5, 50, 100) \}$$

$\downarrow \quad \downarrow$
weights dollar

$W = 50$ (Weight of the knapsack)

S is sorted based on decreasing benefits/weight ratios.

a)		benefits/weights	weights	benefits	
	item 1	\$ 10	10	\$ 100	
	item 2	\$ 8	20	\$ 160	10
	item 3	\$ 6	30	\$ 180	20

$$\begin{bmatrix} \text{Weight} & 10 & + & 20 & + & 20 & = 50 \\ \text{benefits} & \$100 & + & \$160 & + & 30 \times \frac{2}{3} \times 6 (&= \$120) & = \$380 \end{bmatrix}$$

Optimal benefit: \$380

Solution: items 1, 2, and $\frac{2}{3}$ of item 3.

The greedy approach works for fractional knapsack. $b/w = 10$ $b/w = 8$

b) Greedy Solution: weight $\Rightarrow 10 + 20 = 30$ (item 1 + item 2)

$$\text{benefit} \Rightarrow 100 + 160 = \$260$$

Optimal solution: weight $\Rightarrow 20 + 30 = \overbrace{50}^{b/w=8}$ (item 2 + item 3)

$$\text{benefit} \Rightarrow 160 + 180 = \underbrace{\$340}_{b/w=6}$$

\therefore The greedy approach fails for 0-1 knapsack.

Problem #2

Problem 2

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a)

33
° / \ H
21

20
° / \ G
13

12 F
° / \ B

7 E

4 D
° / \ 3

2 C
° / \ 2

A B

1 1

A: 0 0 0 0 0 0 0

B: 0 0 0 0 0 0 1

C: 0 0 0 0 0 1

D: 0 0 0 0 1

E: 0 0 0 1

F: 0 0 1

G: 0 1

H: 1

b) E F D A F F

0 0 0 1 0 0 1 0 0 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1
E F D A F F

Problem #3

Problem #3

a)

Let c_i is denomination where $0 \leq i \leq k$,
 $k \geq 1$, $c > 1$.

- Let $n = c_0a_0 + c_1a_1 + \dots + c_ka_k$ where a_i is the number of each denomination c_i . Total sum of a_i is the number of coins for optimal solution. We should assume that a_i must be less than c coins, otherwise number of coins will be increased.
- If $a_i \geq c$, then we can say $a_i = c$. Substitute a_i to $c_i a_i$ then we get $c \cdot c^i = c^{i+1}$. In this case, we have a bigger denomination of c . and the smaller number of coins, a_{i+1} of value 1. So, we get $n = c^{i+1} \cdot 1 + c_1a_1 + \dots + c_0a_0$.
- Let's assume that we have optimal solution for m cents. d_i is the denomination where $0 \leq i \leq k$, $k \geq 1$, $d > 1$. $m = d_0o_0 + d_1o_1 + \dots + d_ko_k$ where o_i is the number of each denomination d_i . So we have $o_0 + o_1 + o_2 + \dots + o_k$ of coins for optimal solution. If $o_i \geq d$, then $m = d^{i+1} + d^{i+1}o_{i+1} + \dots + d^k o_k$ and we have $1 + o_{i+1} + o_{i+2} + \dots + o_k$ of coins for optimal solution which is less than the assumption, $o_0 + o_1 + o_2 + \dots + o_k$. ($o_0 + o_1 + o_2 + \dots + o_k > 1 + o_{i+1} + o_{i+2} + \dots + o_k$ because $1 < d \leq o_i$) Having a less coins for m cents is a contradiction to the assumption of optimality.

- We can conclude that optimal solution, picking the largest denomination (C^k) coin less than C coins first, will lead to globally optimal (greedy) choice.
- And, making the greedy choice at every step produces an optimal solution inductively. (Optimal Substructure).

b) To design $O(nk)$ algorithm, we can use dynamic programming

$\text{coinChange}(c, k, n)$

$\text{denomi} = [C^0, C^1, C^2, \dots, C^k]$

M = two dimensional array of n columns

and $k+1$ rows, and initialize each cell to 0.

for j from 0 to n // Initialize pennies.

$M[0][j] = j$

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O(nk)   for i from 1 to k
          for j from 1 to n
                  if  $\text{denomi}[i] > j$ 
                       $M[i][j] = M[i-1][j]$ 
                  else
                       $M[i][j] = \min(1 + M[i][j - \text{denomi}[i]],$ 
                       $M[i-1][j])$ 
          return M
    
```

This algorithm fills every cell in a $k \times n$ matrix.
 So, time efficiency is $\tilde{\Theta}(nk)$.

Problem #5

Problem#5 If we approach this problem to identify the specific pattern of frequencies, fibonacci recurrence is a good algorithm to generalize the pattern.

$$\square 1 \ 1 \ 2 \ 3 \ 5 \ 8 \ 13 \ 21$$

$$f(0)=1$$

$$f(1)=1$$

$$f(2)=f(0)+f(1)=2$$

$$f(3)=f(2)+f(1)=3$$

$$f(4)=f(3)+f(2)=5$$

$$\vdots$$

$$f(n)=f(n-1)+f(n-2) \Rightarrow \text{fibonacci pattern.}$$

\square To construct huffman code, let n is a length of the list. (e.g. n is 8 in this case)

$$A=(n-2) \times '0' + '0' = 00000000.$$

$$B=(n-2) \times '0' + '1' = 0000001$$

$$C=(n-3) \times '0' + '1' = 000001$$

$$\vdots$$

$$H=(n-8) \times '0' + '1' = 1$$

we can say $\text{code} = (n-i) \times '0' + '1'$, $2 \leq i \leq n$.

and $(n-i) \times '0' + '0'$ if $i=2$.