03: Our first Java Program

Important Terms

Hello Java!



### Import Things to Know about Java

- ▶ Java is an **Object-Oriented Programming** Language.
- An **object** is a block of memory that contains variables and methods.
  - A **method** is an action that an object is allowed to perform.
  - ▶ If an object doesn't have a method, then it can't do that action.
- A class defines the variables and methods for objects.

### Import Things to Know about Java

- Every Java program contains at least one class.
- ► There is exactly one a class containing a **method** called **main**.
- ▶ The main method is the start of the program.
  - ▶ If you aren't sure where a program begins, look for **main**.
- ► The name of the class containing main must be spelled identical to the name of the file. This includes capitalization.
- ▶ The extension for this file must always be ".java".



### Start Up NetBeans

- 1. Click the button in NetBeans for a new project.
  - It looks like a brown box with a green plus sign. You'll find it in the menu bar.
- 2. Make sure that you select "Java" under "Categories".
- Make sure that you create a "Java Application" under "Projects". Click "Next".
- 4. Name your project "HelloJava".
  - Make sure that you spell it identical to how it appears in quotes.
  - "H" and "J" are capitalized.
  - ▶ There is no space between "Hello" and "Java".
- 5. Click "Finish".

Raise your hand if you have trouble with any of these steps.

# Begin Programming:

Look for this line:

```
public static void main(String[] args) {
```

Raise your hand if you have trouble finding this line.

Remove a line of code.

Under the line of code that contains **main**, look for the next line.

```
public static void main(String[] args) {
    // TODO code application logic here
```

- Keep the line that contains main. Delete the entire line of code that begins with "// TODO ..."
- ▶ Make sure that you keep all of the "}"'s after the line containing TODO.

Your code should look like this.

```
public static void main(String[] args) {
}
```

If your code looks like this, click the green arrow on the menu button. This is the "Play" button.

### Program Output

This is **main** method is empty. The entire program does nothing. When you click "Play", you should see this:

run:

BUILD SUCCESSFUL (total time: 0 seconds)

If you do not see "BUILD SUCCESSFUL", please raise your hand.

## Add an output line

```
public static void main(String[] args) {
     System.out.println("Hello, world!");
}
```

Write the line between the two curly brackets. The two curly brackets represent the beginning and end of **main**. Don't forget to put a semicolon at the end of your line. Run your program with the green arrow button.

### After running.

You should see this. Now you are programming in Java!

run:

Hello, world!
BUILD SUCCESSFUL (total time: 0 seconds)

If you don't see your message, please raise your hand.

#### Add more output lines

```
public static void main(String[] args) {
    System.out.println("Hello, world!");
    System.out.println("My name is [YOUR NAME]");
    System.out.println("My favorite drink is [BEVERAGE]");
}
```