



PHILRECA

PHILIPPINE RURAL ELECTRIC COOPERATIVES ASSOCIATION, INC.
— The Philippines' Electric Cooperatives —

4 April 2023

ADVISORY-2023-A-089

FOR : ALL ELECTRIC COOPERATIVES

ATTN : GENERAL MANAGERS
TECHNICAL MANAGERS
SAFETY OFFICERS
LINEMEN

SUBJECT : WARRIORS OF LIGHT SUMMIT
Linemen Rodeo Competition 2023

Greetings of Peace and Solidarity!

In 2019, the Philippine Rural Electric Cooperative Association, Inc. (PHILRECA) successfully organized the National Summit for the Warriors of Light. This event aimed to test the skills and abilities of lineman teams through competitions, including Pole Climbing and Spine Board Bandaging Rescue, that simulate real-world scenarios.

As our nation recovers from the pandemic, PHILRECA is proud to announce the **Warriors of Light Summit: Linemen Rodeo Competition 2023**, which will bring together teams from across the region/nation to showcase their skills and compete in various events. We invite all regions to conduct their own Rodeo Competition within their region, as the winning team will advance to Inter-region and per island competition.

The per island Warriors of Light Summit: Linemen Rodeo Competition 2023 will take place on the following schedules:

1. Luzon Summit - May 16-17, 2023 at CLECA, Capas, Tarlac
2. Visayas Summit - May 30-31, 2023 at Cebu City
3. Mindanao Summit - June 14-15, 2023 at DASURECO, Digos City

The WARRIORS OF LIGHT NATIONAL SUMMIT: LINEMEN RODEO COMPETITION 2023 will be held on June 28, 2023 at MORESCO I, Laguindingan, Misamis Oriental.

This activity is in partnership with the Philippine Association of Technical Managers of Electric Cooperatives (PHILATMEC), Technical Expert Panel (TEP), Philippine Electric

"United We Stand, We Stand United."

2nd Floor, PNB Building, No. 92 West Avenue, Quezon City, Philippines
Telephone Nos.: 8967-1580/0917-850-6830/0939-905-2206
Website: www.philreca.org; e-mail address: core@philreca.org



PHILRECA


PHILIPPINE RURAL ELECTRIC COOPERATIVES ASSOCIATION, INC.
— *The Philippines' Electric Cooperatives* —


Cooperatives Association of Safety and Environmental Officers (PECASEO), and United Linemen Association of the Philippines (ULAP). They have crafted the mechanics of competition, attached herewith is a copy for ready reference.

Supplemental advisory will be issued for further information and updates. We strongly encourage all linemen teams to participate and showcase their skills at the Warriors of Light Summit: Linemen Rodeo Competition 2023.

For further queries, your staff may get in touch with Engr. Kenjie P. Fagyan at 0965.533.3318/0917.130.0067 or reach us at our email address at core@philreca.org.

Noted by:


ATTY. JANEENE DEPAY-COLINGAN
Executive Director/General Manager


JOSELITO P. YAP
President

cc: National Electrification Administration
PHILATMEC
PECASEO
ULAP

"United We Stand, We Stand United."

2nd Floor, PNB Building, No. 92 West Avenue, Quezon City, Philippines
Telephone Nos.: 8967-1580/0917-850-6830/0939-905-2206
Website: www.philreca.org; e-mail address: core@philreca.org

WARRIORS OF LIGHT SUMMIT: LINEMEN RODEO COMPETITION 2023 MANUAL/GUIDELINES

Chapter 1: Competition Overview

1.1 DESCRIPTION OF THE EVENT

The event is a series of competitions designed to test the skills and abilities of the lineman teams. The competitions include pole climbing, spine board bandaging rescue, and other events that are designed to simulate real-world scenarios. The competition brings together lineman teams from across the region/nation to showcase their skills and compete in a variety of events.

1.2. OBJECTIVES

- a. To ensure that safety is the top priority during the competition. The guidelines outline safety protocols, including using safety equipment, handling electrical equipment, and proper climbing techniques.
- b. To challenge the skills of the linemen. The competition challenges the participants to demonstrate their abilities and knowledge, encouraging skill development and improvement.
- c. To ensure consistency in the competition. All participants must follow the same rules and regulations, ensuring that the competition is fair and unbiased.
- d. To promote fairness in the competition. The scoring system and judging criteria are clearly defined, ensuring that the winners are chosen based on their performance.
- e. To create a standard for the competition. The guidelines define the tasks, scoring, and judging criteria, ensuring the competition is structured and organized.
- f. To ensure that the achievements of the participants are recognized. The guidelines outline the scoring system; the winners are announced based on their performance.

1.3. COMPETITION LOCATION AND DATES

Tentative

- | | |
|-----------------|--------------------------------------|
| Luzon Summit | : at CLECA on May 16 to 17, 2023 |
| Visayas Summit | : at Cebu City on May 30 to 31, 2023 |
| Mindanao Summit | : at DASURECO on June 14 to 15, 2023 |

National Summit : at MORESCO I on June 28, 2023

1.4. EVENT SCHEDULE AND TIMELINE

The competition will be from 8:00 am to 5:00 pm on the scheduled dates. Please watch out for a detailed event schedule will be provided closer to the competition dates.

1.5. ELIGIBILITY, PARTICIPANTS, AND REPLACEMENT

1.5.3. Eligibility of Players

- a. Regular Employee and/or probationary (Lineman/Leadman/Line Foreman)
 - a.1. Proof – Certificate of Employment
- b. Physically and mentally fit
 - b.1. Proof – Medical Certificate, “Fit to work”
- c. All competitor players must signified/signed a waiver* prior the competition starts.

**see Annex A for the waiver*

1.5.2. Participants

The participating team shall compose of the following:

- a. Team Manager/Leadman/Coach
- b. Players*

*Number of players vary depending on the event

- c. The competitor/player for the different events must come from the List of Nominated competitors/players.

1.5.3. Replacement

1.5.3.1. Prior to the event

- a. Teams shall be allowed to replace injured members.
- b. Replacement shall come from the officially enrolled reserve player.
- c. There is no limit to the number of enrollments allowed per team.
- c. Conditions for replacement:
 - c.1. Injury
 - Broken bones
 - Fracture
 - Laceration
 - c.2. Hypertension
 - c.3. Fainting

1.5.3.2. During the event

- a. In case of injury or illness where the regular player (1-7) cannot participate during the event or succeeding event, a reserve player shall replace them.
- b. In case of injury or illness where the Rodeo King player cannot participate in the event, a reserve player shall replace them.

1.5.3.2.1. Rules for Replacement

- a. The Team Manager shall immediately request from the Events Administration Committee the replacement for any member found NO longer fit to participate.
- b. The Medical Committee shall determine the physical condition of the injured competitor/player.
- c. ANY replaced competitor/player (including Rodeo King candidate) shall NO longer be allowed to participate in ALL remaining events.
- d. The replacement shall be confirmed by the Administrative Committee.

Chapter 2: Event Rules and Regulations

2.1. GENERAL RULES AND GUIDELINES

All participants must adhere to the rules and regulations set forth by the competition organizers. Participants must behave in a professional manner and follow all safety guidelines.

2.2. SAFETY RULES AND GUIDELINES

Safety is a top priority for the competition organizers. All participants must wear appropriate safety gear and follow all safety guidelines set forth by the competition organizers.

2.3. ACCESS TO COMPETITION AREA

All competition officials, judges, players, support crew, and others involved in the competition shall be issued a competition ID for easy identification and access to the competition areas.

2.4. SCORING CRITERIA AND METHODOLOGY

Each event will be scored based on specific criteria. Scores will be tabulated based on the time it takes to complete the event and the accuracy of the work completed.

2.5. PENALTIES AND DISQUALIFICATIONS

Penalties and disqualifications may be issued for violations of the rules and regulations, unsafe behavior, or incomplete work.

2.6. APPEALS PROCESS

- a. Persons or regions wishing to protest the results of the competition must convene with the Appeal Committee before the awarding.

- b. Only technical matters that cannot be resolved at the level of the Judging Committee shall be referred to the Appeal Committee for final decision.
- c. The Committee shall make its decision based on available facts and documents. *i.e. pictures/videos*
- d. The Committee shall sit en banc and make a final decision on the case.
- e. The final decision, reached by a majority vote, shall be binding, and enforced.

Chapter 3: Events and Task

3.1. LIST OF EVENTS

The following events and task will be included in the competition:

- a. There will be six (6) events to be competed.
- b. The events shall be classified into the following:
 - c. Group
 - c.1. Wood Pole Dressing
 - c.2. Wood Pole Undressing
 - c.3. Spine Board Bandaging
 - d. Relay
 - d.1. Wood Pole Climbing
 - d.2. Conductor Riding (wood pole)
 - d.3. Knot Tying
 - e. Rodeo King
 - e.1. Wood Pole Climbing
 - e.2. Wood Pole Dressing
 - e.3. Knot Tying
 - e.4. Conductor Riding
- f. The Committee shall sit en banc and make a final decision on the case.
- g. The final decision, reached by a majority vote, shall be binding, and enforced.

3.2. EVENT PROJECTS

The Event project is handed over to the judges at the beginning of their work. The judges study the event project and assessment criteria.

3.3. RULES AND REGULATIONS SPECIFIC TO EACH EVENT

Each event will have specific rules and regulations that must be followed by all participants.

3.3.1. POLE CLIMBING RELAY EVENT

RULES:

- a. Each team shall be composed of **SEVEN (7)** competitors/players and **ONE (1)** Line Foreman. The Line Foreman is allowed to give instructions but is not permitted to physically assist the team.
- a. ALL members of the team must wear complete Personal Protective Equipment (PPE), including safety harness.
- b. Safety must be observed by all teams at all times. Adherence to the correct procedure is mandatory when performing the task.
- c. Each competitor/player will be given an identification tag indicating their position, which will be used by the competition officials to identify them.
- d. Each competitor/player shall perform only once.
- e. Competitors/players with ODD numbers must install the flaglet/marker on top of their respective poles.
- f. Competitors/players with EVEN numbers must remove the flaglet/marker from the top of their respective poles and pass it on to the next competitors/players in line.
- g. All seven (7) players shall form a single column, one - arm reach apart.
- h. The competitor/player shall be THREE (3) meters away from the pole as their starting point and must be able to wear the climbing gear beside the pole prior to ascending and removed the climbing gear after descending. Wearing and removing of climbing gears are part of the event.
- i. The first competitor/player shall start when the “**GO**” signal is given.
- j. After completing their tasks, all competitors/players shall sign by tapping the make the “high-five” hand of the Line Foreman and the Line Foreman shall relay to the next to do the same until to the last player of the team.
- k. The second competitor, after climbing the pole removes the flaglet / marker goes back to his team and makes the high-five sign by tapping the hand of the Line Foreman and the Line Foreman relay to the next player do the same until to the last player of the team.
- l. The team shall be given TEN (10) minutes to complete the task.
- m. The Line Foreman shall immediately make the “high-five” sign by tapping the hand of the Timekeeper/Judge to indicate completion of their tasks.
- n. The Timekeeper/Judge shall indicate the time in the appropriate record sheet.
- o. If a team member is unable to continue participating in a specific event, a reserve player can be substituted in their place for that event. It is important to note that the reserve player must be an officially designated substitute on the team roster.

- p. Any acts of physical violence, verbal abuse, or throwing of tools or materials in anger or disgust before, during or after the event will result in the automatic disqualification of the team.
- q. After completing the task, the Line Foreman shall signal the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.

3.3.2. POLE DRESSING GROUP EVENT

THREE PHASE CROSSARM CONSTRUCTION DEADEND (DOUBLE-C8)

RULES:

- a. Each team shall be composed of **FOUR (4)** competitors/players and **ONE (1)** Line Foreman. The Line Foreman is allowed to give instructions but is not permitted to physically assist the team.
- b. ALL members of the team must wear complete Personal Protective Equipment (PPE), including safety harness.
- c. Participating team shall bring its own tools needed in the performance of the task.
- d. Safety must be observed by all teams at **ALL TIMES**. Adherence to the correct procedure is mandatory when performing the task.
- e. Each competitor/player will be given an identification tag indicating their position, which will be used by the competition officials to identify them.
- f. The team composed of four (4) players, shall form a single column, standing one – arm's length apart, starting from the first pole.
- g. The competitor/player must begin **THREE (3)** meters away from the pole and must be able to wear the climbing gear near the pole before ascending and remove the gear after descending.
- h. The team must dress the pole with three-phase crossarm construction dead-end (double - C8).
- i. The Line Foreman of the team shall be given **FIFTEEN (15)** minutes to check the completeness of the materials provided by the committee, including final coaching or toolbox meeting.
- j. The first competitor/player will start when the **“GO”** signal is given.
- k. ALL the tools and materials to be used shall be placed **THREE (3)** meters from the designated area.

- l. The team will have **FORTY-FIVE (45)** minutes to complete the task.
- m. The Line Foreman shall immediately indicate the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.
- r. The Timekeeper/Judge shall indicate the time in the appropriate record sheet.
- s. If a team member is unable to continue participating in a specific event, a reserve player can be substituted in their place for that event. It is important to note that the reserve player must be an officially designated substitute on the team roster.
- t. Any acts of physical violence, verbal abuse, or throwing of tools or materials in anger or disgust before, during or after the event will result in the automatic disqualification of the team.
- n. After completing the task, the Line Foreman shall signal the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.

3.3.3. POLE UNDRESSING GROUP EVENT

THREE PHASE CROSSARM CONSTRUCTION DEADEND (DOUBLE-C8)

RULES:

- a. Each team shall consist of **FOUR (4)** competitors/players and **ONE (1)** Line Foreman. The Line Foreman is allowed to give instructions but is not permitted to physically assist the team.
- b. ALL members of the team must wear complete Personal Protective Equipment (PPE), including safety harness.
- c. Participating team shall bring their own tools needed in the performance of the task.
- d. Safety must be observed by all teams at **ALL TIMES**. Adherence to the correct procedure is mandatory when performing the task.
- e. Each competitor/player will be given an identification tag indicating their position, which will be used by the competition officials to identify them.
- f. The team composed of four (4) players, shall form a single column, standing one – arm's length apart, starting from the first pole.
- g. The competitor/player must begin **THREE (3)** meters away from the pole and must be able to wear the climbing gear near the pole before ascending and remove the gear after descending.
- h. The team must undress the pole with three-phase crossarm construction dead- end (double - C8).
- i. The first competitor/player will start when the “**GO**” signal is given.
- j. ALL the tools and materials to be used shall be placed **THREE (3)** meters from the designated area.
- k. The team will have **THIRTY (30)** minutes to complete the task.
- l. The Line Foreman shall immediately indicate the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.
- m. The Timekeeper/Judge shall indicate the time in the appropriate record sheet.
- u. If a team member is unable to continue participating in a specific event, a reserve player can be substituted in their place for that event. It is important to note that the reserve player must be an officially designated substitute on the team roster.
- n. Any acts of physical violence, verbal abuse, or throwing of tools or materials

in anger or disgust before, during or after the event will result in the automatic disqualification of the team.

- o. After completing the task, the Line Foreman shall signal the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.

3.3.4. CONDUCTOR RIDING RELAY EVENT

RULES:

- a. Each team shall consist of **SEVEN (7)** competitors/players and **ONE (1)** Line Foreman. The Line Foreman is allowed to give instructions but is not permitted to physically assist the team.
- p. ALL members of the team must wear complete Personal Protective Equipment (PPE), including safety harness.
- b. Safety must be observed at **ALL TIMES** by all teams.
- c. Each competitor/player shall be given an identification tag to be worn during the competition for identification purposes.
- d. Each competitor/player shall perform only once.
- e. The team shall form a single column with seven (7) players starting from the first pole, each one-arm reach apart from the next, and the foreman at the second pole.
- f. The competitor/player must start three (3) meters away from the first pole, and the foreman must be at the end pole. Competitors/players must wear the climbing gear at the first pole before ascending and remove it after descending.
- g. The first competitor/player shall start when the "GO" signal is given.
- h. If a competitor/player falls or becomes off-balanced from the insulator string/conductor, they will be allowed to continue provided that they recover quickly.
- q. The team will have **EIGHTEEN (18)** minutes to complete the task.
- i. After completing the task at the top of the pole, the competitor/player shall make the high-five sign by tapping the hand of the Line Foreman. The Line Foreman shall then relay the sign to the next player until the last player of the team.

- j. The Line Foreman shall immediately make the “high-five” sign by tapping the hand of the Timekeeper/Judge to indicate completion of their tasks.
- k. The Timekeeper/Judge shall indicate the time in the appropriate record sheet.
- v. If a team member is unable to continue participating in a specific event, a reserve player can be substituted in their place for that event. It is important to note that the reserve player must be an officially designated substitute on the team roster.
- l. Any acts of physical violence, verbal abuse, or throwing of tools or materials in anger or disgust before, during or after the event will result in the automatic disqualification of the team.
- m. After completing the task, the Line Foreman shall signal the completion of the task to the Timekeeper/Judge by making the "high-five" sign and tapping the hand of the Timekeeper/Judge.

3.3.5. KNOT TYING RELAY EVENT

RULES:

- a. Each team shall be composed of **SEVEN (7)** competitors/players and **ONE (1)** Line Foreman. The Line foreman shall be allowed to give instructions but not allowed to assist.
- b. ALL members of the team must be equipped with complete safety gadgets (PPE) including safety harness.
- c. Safety shall be observed by the teams at **ALL TIMES!**
- d. Each competitor/player shall be given an identification tag according to position to be identified by the competition officials.
- e. Each competitor/player shall perform only once.
- f. The competitor/player shall be **THREE (3)** meters away from the performance area.
- g. The first competitor/player shall start when the “GO” signal is given.
- h. The first competitor shall run towards the performance area and perform the assigned knot arrange according to the participants number, after which he will return to his team and make the high-five sign by tapping the hand of the Line Foreman and the Line Foreman relay to the next player do the same

until to the last player of the team.

- i. The team shall be given **TWO (2)** minutes to complete the task.
- j. The Line Foreman shall immediately make the “high-five” sign by tapping the hand of the Timekeeper/Judge to indicate completion of their tasks.
- k. The Timekeeper/Judge shall indicate the time in the appropriate record sheet.
- l. Any acts of physical violence, verbal abuse, or throwing of tools or materials in anger or disgust before, during or after the event will result in the automatic disqualification of the team.
- m. After completing the task, the Line Foreman shall do the high-five sign by tapping the hand of the timekeeper/Judge which shall serve as a signal of the completion of the task by their team.

3.3.6. SPINE BOARD BANDAGING

RULES:

- a. Each team shall be composed of **SIX (6)**. Five (5) members will compose the emergency response group and one (1) will act as the person in need of medical attention.
- b. The Head Judge will instruct the participants of the nature and extent of the injury that will be acted by the 6th participant.
- c. Based on the initial instruction from the Head Judge, the team will be given 1 minute to strategize.
- d. Each team will be given 10 minutes to complete all tasks given by the Head Judge.

3.3.7. RODEO KING

EVENT:

- a. Pole Climbing
- b. Pole Dressing
- c. Knot Tying
- d. Conductor Riding

RULES:

- a. Each team from Luzon, Visayas, and Mindanao, as well as the Defending Rodeo King, shall be represented by one (1) competitor/player for the Rodeo

King event.

- b. The competitor will be assisted by one (1) line foreman and two (2) ground men during the competition.
- c. All members of the team must wear complete Personal Protective Equipment (PPE) for their safety.
- d. Safety shall be observed by the teams at **ALL TIMES**, and adherence to correct procedure is a must in performing the task.
- e. Each competitor/player shall be given an identification tag according to their position, which must be visible at all times and easily identified by the competition officials.
- f. Each competitor/player shall perform four (4) events, namely Pole Climbing, Pole dressing, Knot tying and Conductor Riding
- g. The competitor/player must start from a distance of THREE (3) meters away from the pole and must be able to wear the climbing gear near the pole before ascending and must remove the climbing gear after descending.
- h. The competitor/player must start climbing the pole when the "GO" signal is given.
- i. In the event of **POLE CLIMBING** the competitor/player shall install the flag let/marker on the top of the pole.
- j. In the event of **POLE DRESSING** the competitor/player shall performed the THREE PHASE CROSSARM CONSTRUCTION SINGLE PRIMARY SUPPORT (C1).
- k. In the event of **KNOT TYING** the competitor/player shall run towards the performance area and perform the assigned knot.
- l. In the event of **CONDUCTOR RIDING**, if the competitor/player falls off balance from the insulator string/conductor, they will be allowed to continue, provided that the said player recovered from the fall/off-balance.
- m. In the Rodeo King Event, participants will have a total of **TWENTY-FIVE** (25) minutes to complete four events: Pole Climbing, Pole Dressing, Knot Tying, and Conductor Riding.
- n. The competitor/player shall make the high - five sign by tapping the hand of the Line Foreman upon completing the task.
- o. After completing the task, the Line Foreman shall do the high-five sign by tapping the hand of the timekeeper/Judge which shall serve as a signal of the completion of the task by the competitor/player.

- p. The Timekeeper/Judge shall indicate the time in the appropriate record sheet for each event.
- q. If the competitor/player falls to the ground, the competitor/player shall automatically be disqualified.
- r. Any acts of physical violence, verbal abuse, or throwing of tools or materials in anger or disgust before, during or after the event will result in the automatic disqualification of the team.

3.3. SCORING CRITERIA AND METHODOLOGY SPECIFIC TO EACH EVENT

3.3.1. POLE CLIMBING RELAY EVENT:

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Preparation	10 points
2	Safety	40 points
3	Quality	30 points
4	Time	20 points
Total		100 points

b. METHODOLOGY

- b.1. ONE (1) point Infraction apply to Criteria for Preparation, Safety and Quality.
- b.2. Corresponding points will be deducted for each of the non-compliance criteria item listed in the score sheet.
- b.3. Take the SUM of points earned for the TOTAL EVENT SCORE

3.3.2. POLE DRESSING GROUP EVENT

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Preparation	10 points
2	Safety	40 points
3	Quality	30 points
4	Housekeeping	5 points
5	Time	15 points
Total		100 points

b. METHODOLOGY

- b.1. Installation of cross-arm, insulators and other materials shall be done one at a time.
- b.2. Only ONE (1) handline shall be used.
- b.3. Using Tool bucket or tool bag (specific size not more than 10" x 10") are allowed to use during the event as approved by the judge/technical committee.
- b.4. ONE (1) point Infraction apply to Criteria for Preparation, Safety and

Quality.

b.5. Corresponding points will be deducted for each of the non-compliance criteria item listed in the score sheet.

b.6. Take the SUM of points earned for the TOTAL EVENT SCORE

3.3.3. POLE UNDRRESSING GROUP EVENT

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Preparation	10 points
2	Safety	40 points
3	Quality	30 points
4	Housekeeping	5 points
5	Time	15 points
Total		100 points

b. METHODOLOGY

b.1. Dismantling of cross-arm, insulators and other materials shall be done one at a time.

b.2. Only ONE (1) handline shall be used.

b.3. Using Tool bucket or tool bag (specific size not more than 10" x 10") are allowed to use during the event as approved by the judge/technical committee.

b.4. **ONE (1) (to be discuss during the f2f)** point Infraction apply to Criteria for Preparation, Safety and Quality.

b.5. Corresponding points will be deducted for each of the non-compliance criteria item listed in the score sheet.

b.6. Take the SUM of points earned for the TOTAL EVENT SCORE

3.3.4. CONDUCTOR RIDING RELAY EVENT

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Preparation	10 points
2	Safety	40 points
3	Quality	30 points
4	Housekeeping	5 points
5	Time	15 points
Total		100 points

b. METHODOLOGY

b.1. ONE (1) point Infraction apply to Criteria for Preparation, Safety and Quality.

b.2. Corresponding points will be deducted for each of the non-compliance criteria item listed in the score sheet.

b.3. Take the SUM of points earned for the TOTAL EVENT SCORE

3.3.5. KNOT TYING RELAY EVENT

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Preparation	10 points
2	Safety	40 points
3	Quality	30 points
4	Housekeeping	5 points
5	Time	15 points
Total		100 points

b. METHODOLOGY

- b.1. ONE (1) point Infraction apply to Criteria for Preparation, Safety and Quality.
- b.2. Corresponding points will be deducted for each of the non-compliance criteria item listed in the score sheet.
- b.3. Take the SUM of points earned for the TOTAL EVENT SCORE

3.3.6. SPINE BOARD BANDAGING GROUP EVENT

a. CRITERIA

No.	CRITERIA	WEIGHT FACTOR
1	Team Approach	20 points
2	First Aid Treatment (Airway management and CPR)	50 points
5	Time	30 points
Total		100 points

Note: Criteria and weight factor for judging may be changed at the option of the Head Judge.

b. METHODOLOGY

- b.1. Each team will be initially given 100 points each.
- b.2. Every infraction committed during implementation will be penalized with 2 points.
- b.3. Upon completion and finalization of given tasks, Judges will inspect the completed work. Each observed deviation will be penalized with 3 points.

3.3.7. RODEO KING

a. CRITERIA

For Pole Climbing – see 3.3.1.

For Pole Dressing – see 3.3.2.

For Knot Tying – see 3.3.4.

For Conductor Riding – see 3.3.5.

b. METHODOLOGY

- b.1. ONE (1) point Infraction apply to Criteria for Preparation, Safety and Quality.
- b.2. Corresponding points will be deducted for each of the non-compliance criteria.
item listed in the score sheet.
- b.3. Take the SUM of points earned for the TOTAL EVENT SCORE
- b.4. Installation of cross-arm, insulators and other materials shall be done one at a time.
- b.5. Only ONE (1) handline shall be used.
- b.6. Using Tool bucket or tool bag are allowed to use during the event as approved by the judge/technical committee.

Chapter 4: Participant Requirements and Responsibilities

4.1. REGISTRATION PROCESS AND REQUIREMENTS

To participate in the competition, teams must complete the registration process and meet all eligibility requirements.

- a. Competitors/players, Judges, and other members of the delegations are registered on a special form.
- b. The Enrolment Form shall be forwarded to the Administrative Committee (PHILRECA) five (5) working days before the competition.

4.2. PARTICIPANT RESPONSIBILITIES AND EXPECTATIONS

Participants are expected to behave in a professional manner and follow all rules and regulations set forth by the competition organizers. Participants are also responsible for their own safety.

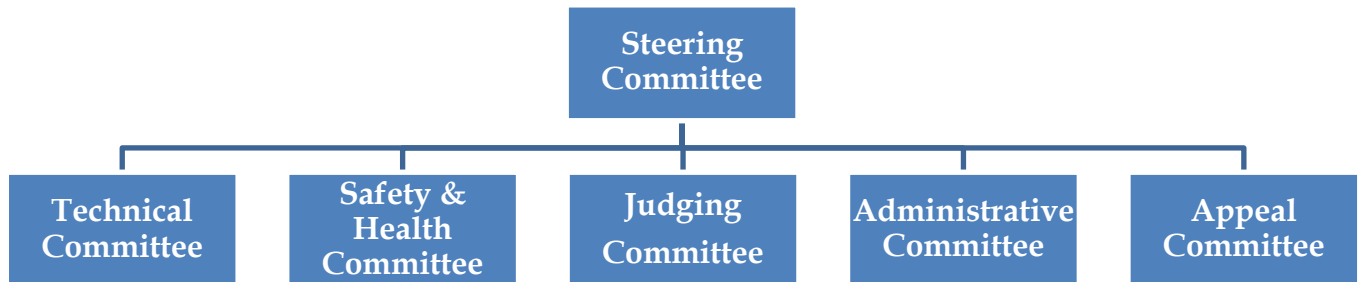
- a. Provide the competitors/players the necessary hand tools and safety gadgets/personal protective equipment to conform to safety practices/standards.
- b. Provide:
 - a. Sweatshirt or shirt uniform for the operation
 - b. PPE's (Personal Protective Equipment)

4.3. MEMBERS OF THE OFFICIAL DELEGATION

- a. Each Team is entitled to invite officials that will compose the Official Delegation.
- b. They have access to special events organized by the Host Region.
- c. Members of the official delegation must be registered on a special form together with the other members of the delegation.

Chapter 5: Competition Logistics and Management

5.1. STRUCTURE



- a. Steering Committee – responsible for overseeing the overall competition and ensuring that it runs smoothly and safely.
- b. Technical Committee – responsible for designing and setting up the events, determining the rules, and ensuring that the competition meets industry standards.
- c. Safety & Health Committee – responsible for ensuring the safety of the participants and spectators throughout the competition.
- d. Judging Committee – responsible for evaluating the performance of the participants and determining the winners of each event.
- e. Administrative Committee – responsible for organizing and managing the competition that it runs smoothly and successfully.
- f. Appeal Committee – responsible for resolving any disputes that arise during the competition, that cannot be settled at the level of the Judging Committee.

5.2. COMPOSITION OF THE COMMITTEE

b. Steering Committee:

Chairman	:	PHILATMEC President
Members	:	Technical Committee Chairman (VPs for LVM) Safety & Health Committee Chairman Judging Committee Chairman Administrative Committee

c. Technical Committee:

Chairman	:	PHILATMEC (VP for L/V/M)
Members	:	All Technical Expert Panel ULAP (President & VPs for LVM)

d. Safety & Health Committee:

Chairman	:	PHILATMEC National Officer (Representative)
Members	:	PECASEO (President & VPs for LVM) ULAP (President & VPs for LVM)

e. Judging Committee:

Chairman	:	PHILATMEC (Representative)
Members	:	PHILATMEC National Officers Technical Expert Panel PECASEO National Officers ULAP National Officers

f. Administrative Committee

Chairman	:	PHILRECA
Members	:	Host EC

g. Appeal Committee:

Chairman	:	PHILATMEC National Officer
Members	:	Technical Committee

**see Annex for the detailed designation and focal persons.*

5.3. ROLES AND RESPONSIBILITIES

5.3.1. Roles & Responsibilities of the Steering Committee

- Provide overall leadership and direction to ensure the success of the competition.
- Develop a strategic plan for the competition, including setting the overall goals and objectives.
- Provides guidance and support to the other committee, helping them to make decisions, troubleshoot problems, and stay on track.
- Ensures that the competition complies with all relevant laws, regulations, and guidelines, including safety standards, eligibility requirements, and other rules and regulations.
- Formulate, implement, and communicate strategies, guidelines, and rules relative to the competition.
- Provide guidance to the working committees and technical working group in their tasks.
- Ensure the provision of snacks and lunch during the event.
- Evaluates the success of the competition and identify areas for

improvement, working with the other committees to make adjustments and changes to improve the event in the future.

5.3.2. Roles & Responsibilities of the Technical Committee

- a. Develops and maintain the event specifications for each competition event, including the materials and equipment used, the rules and regulations, and the judging criteria.
- b. Design the events that the participants will undertake during the competition, ensuring that each event is safe, challenging, and in line with the competition's technical requirements.
- c. Set and maintain the technical standard for the competition to ensure that all participants compete on an equal footing.
- d. Inspects all equipment and materials used in the competition events to ensure that they are in good condition, meet safety standards, and comply with event specifications.
- e. Address any technical issues that arise during the competition, such as equipment malfunctions to ensure that competition proceeds smoothly and safely.
- f. Provides technical support to the committee and other event staff, answering questions, providing guidance, and troubleshooting technical problems as needed.
- g. Evaluates the success of each competition event and identify areas for improvement, working with the other committees to make adjustments and changes to improve the event in the future.

5.3.3. Roles & Responsibilities of the Safety & Health Committee

- a. Create safety policies and procedures that adhere to the regulations and standards set by the relevant authorities. These policies should address potential hazards and how to mitigate them.
- b. Inspect the event site prior to the competition to identify any potential hazards and make necessary adjustments to eliminate them.
- c. Provide safety training and education to participants and ensure that they understand the safety rules and procedures.
- d. Ensure that all participants have access to appropriate safety equipment and that it is properly maintained.
- e. Have an emergency response plan in place and be prepared to respond promptly and effectively to any emergency situations that may arise.
- f. Conduct regular safety audits during the event to identify any safety hazards or violations and take corrective actions as needed.
- g. Investigate any accidents or incidents that occur during the event and take appropriate measures to prevent similar incidents in the future.
- h. Evaluates the success of each competition event and identify areas for improvement, working with the other committees to make adjustments and changes to improve the event in the future.

5.3.4. Roles & Responsibilities of the Judging Committee

- a. Reviews the event specifications for each competition event, including the rules and regulations, and the judging criteria, to ensure that they understand the requirements.

- b. Scores the performances of the participants in each competition event according to the established judging criteria, ensuring that the scores are accurate, fair, and consistent.
- c. Provides feedback to the participants on their performances, highlighting strengths and areas for improvement, and answering any questions they may have.
- d. Resolves any disputes that arise during the competition, including appeals of scores or disqualifications, making fair and impartial decisions based on the rules and regulations.
- e. Select the panel of judges and ancillary judge.
- f. Conducts training and development programs for judges, ensuring that they have the knowledge and skills necessary to evaluate performances accurately and fairly.
- g. Evaluates the success of each competition event and identifies areas for improvement, working with the other committees to make adjustments and changes to improve the event in the future.

5.3.5. Roles & Responsibilities of the Administrative Committee

5.3.5.1. PHILRECA

- a. Determines the location and dates of the competition and developing the competition schedule.
- b. Enforce the rules and regulations that govern the competition, ensuring safety, fairness, and consistency for all participants.
- c. Manage the registration process for participants, verifying eligibility requirements, and collecting registration fees.
- d. Communicate with participants, judges, and other stakeholders, providing event schedules, safety guidelines, and other important information.
- e. Manages the competition budget, ensuring that all expenses are within the allocated budget and that finances are managed efficiently and effectively.
- f. Organize awards and recognition for the top performers in each event and for the overall competition.
- g. Evaluates the success of each competition event and identify areas for improvement, working with the other committees to make adjustments and changes to improve the event in the future.

5.3.5.2. HOST EC

- a. Provide the standard (13.2kV system) necessary supplies and materials for the competition including safety and security.
- b. Ensure the provision of medical assistance. This includes providing first aid and coordinating with local law enforcement and emergency services.
- c. Coordinates all competition logistics, including venue selection, transportation, accommodations, and food services.
- d. Arrange for accommodation and meals of judges and support personnel.
- e. Prepare the site for the competition.
- f. Assign a point person for each team.

- g. Handle events coverage, publicity and announcements.
- h. Coordinate/prepare the program/events and invitation and
- i. Prepare the prizes and certificates.

5.3.6. Roles & Responsibilities of the Appeal Committee

- a. Resolves any disputes that arise during the competition, that cannot be settled at the level of the Judging Committee.
- b. Reviews all appeals related to events, scores, and disqualifications.
- c. Conducts hearings to review appeals, providing all parties with an opportunity to present their arguments and evidence.
- d. Makes decisions on appeals, taking into account all relevant information, rules, and regulations, and making fair and impartial decisions that are in the best interests of the competition and its participants.
- e. Communicates its decisions to all relevant parties, including the appealing party, the original decision-making body (Judging Committee), and any other stakeholders affected by the decision.
- f. Ensures that all appeals are conducted in compliance with the rules and regulations of the competition, including timelines, procedures, and any other relevant guidelines.
- g. Provide recommendations for improvement to the administrative or technical committees based on the nature of the appeals received, in order to improve the overall fairness and effectiveness of the competition.

5.4. EQUIPMENT AND MATERIALS

5.4.1. EQUIPMENT

- a. Tool Bucket or tool bag (Size: not more than 10" x 10")
- b. Standardized tools to be used.
 - b.1. Pliers
 - b.2. Wrench specifically adjustable wrench and lineman or fixed wrench only
 - b.3. Ball pin hammer
 - b.4. Pulley
 - b.5. ½ inch – hand line

5.4.1. MATERIALS

a. POLE CLIMBING RELAY MATERIALS LIST:

For one team only

ITEM	DESCRIPTION	QUANTITY
1	Pole, Wood, 35' US Class 3 SYP	1 piece
2	Bolt, Oval Eye, 5/8" X 12"	2 pieces
3	Washer, Square, Flat, 2-1/4" X 2-1/4", with 13/16" Hole	2 pieces
4	Nut, Lock, Mf Type, 5/8"	2 pieces
5	Flag in wooden handle with stopper – Host EC	1 piece

b. POLE DRESSING MATERIAL LIST:*For one team only*

ITEM	DESCRIPTION	QUANTITY
1	Bolt, Double Arming, 5/8" X 24"	4 pieces
2	Bolt, Oval Eye, 5/8" X 12"	1 piece
3	Bolt, Oval Eye, 5/8" X 18"	4 pieces
4	Bolt, Machine, 1/2" X 6"	4 pieces
5	Bolt, Machine, 5/8" X 12"	2 pieces
6	V-Brace crossarm, 18", drop 60" span	2 pairs
7	Clamp, Suspension, 2 Bolts #2/0 ACSR Max.	6 pieces
8	Clevis, Secondary Swinging without Spool	2 pieces
9	Crossarm, 3 5/8" x 4 5/8" x 8'-0"	2 pieces
10	Shackle, Anchor, Forged Steel, Galvanized	2 pieces
11	Insulator, Spool, 3", ANSI, Class 53 – 4	2 pieces
12	Insulator, Suspension, 6", Porcelain, Clevis Type	12 pieces
13	Insulator, Pin Type, Porcelain	1 piece
14	Nut, Eye, 5/8", Conventional	9 pieces
15	Nut, Lock, Mf Type, 1/2"	4 pieces
16	Nut, Lock, Mf Type, 5/8"	13 pieces
17	Screw, Lag, 1/2" x 4"	2 pieces
18	Pin, Pole Top, Channel, 1" Thread, 20" Long	1 piece
19	Washer, Square, Flat, 2-1/4" X 2-1/4", with 13/16" Hole	14 pieces
20	Washer, Round, 1-3/8" Round with 9/16" Hole	4 pieces

c. POLE UNDRRESSING MATERIALS LIST:

Note: Pole Undressing shall be the dismantling of the three phase crossarm construction dead-end (double-C8) from the Pole Dressing event

d. CONDUCTOR RIDING RELAY MATERIAL LIST:*For one team only*

ITEM	DESCRIPTION	QUANTITY
1	Pole, Wood, 30' Class 3 SYP	2 pcs.
2	Oval Eyebolt 5/8 x 12"	2 pcs.
3	Machine Bolt 5/8 x 10"	2 pcs.
4	J-Hook	4 pcs.
5	Three (3) Bolt Clamp	8 pcs.
6	Anchor Rod 5/8 x 7' (Single Eye)	2 pcs.
7	Anchor Log 3'	2 pcs.
8	Square Washer 2 1/4 x 2 1/4 x 3/16"	2 pcs.
9	Square Washer 4 x 4	2 pcs.
10	Suspension Insulator, 6", Porcelain	12 pcs.
11	Ball Eye	2 pcs.
12	Dead End Strain Clamp, 336.4 MCM ACSR	2 pcs.
13	Conductor, ACSR, 336.4 MCM	20 mtrs.
14	Guy Wire	80 ft.

FIGURES:

The diagram shows a trapezoidal field with a horizontal top boundary of 15 metres and a horizontal bottom boundary. The left slanted boundary is divided into two segments: a top segment of 10 ft and a bottom segment of 15 ft. A red dashed line indicates a proposed change to the top segment, labeled "Change 10 ft to 6 ft." The right slanted boundary is also shown. The field is bounded by two vertical lines, each with a dashed extension to the bottom boundary. The bottom boundary has a segment of 5 ft marked on the left side.

For one team only

5.5. JUDGING AND SCORING

- a. The Steering Committee and Technical Committee shall nominate/ designate skills Judges of the events.
- b. Skills Judges must have skills-related experience and active in their skills area.
- c. Judges must be familiar with all details of the competition rules, event rules, and assessment system.
- d. Judges must be objective, fair, and prepared to cooperate.
- e. Any judge found guilty of dishonest conduct, refusing to comply with regulations, or behaving in a manner prejudicial to the proper conduct of the competition will be disqualified. In case of disqualification, the Administrative Committee will appoint another judge based on criteria set by the committee.
- f. The Steering and Technical Committees shall nominate or designate ancillary judges for the event

5.6. ASSESSMENT

- a. The completed events projects are assessed in accordance with the assessment procedures on the basis of pre- determined assessment criteria laid down in the test.
- b. The Assessment Criteria shall NOT be changed without the approval of the Events Administration Committee.
- c. All events are assessed following set criteria.
- d. The Judges must use appropriate assessment forms and procedures.
- e. Calculation sheets must be verified and signed by the Judge/Lead Expert and the competing team. Score sheets that have not been properly completed will be returned to the judges by the Tabulation Center.

- f. Once all persons identified in the score sheet have signed the forms, results are considered final, and no modifications may be requested. Any doubts or concerns should be addressed with the Chair of the Administrative Committee.
- g. The Technical Expert/Judge must verify the input of results, and the final results must be signed by ALL members of the Events Administration Committee, provided they are correct.
- h. Events will be rated immediately at the end of each task.

5.7. AWARDS AND RECOGNITION

- a. The Team score shall also be the candidate's score.
- b. The total score for each event is 100 points. The team with the highest score be named the EVENT WINNER.
- c. In the case of a tie, TIME will be used as a deciding factor and the EVENT WINNER will be given to the team with the shortest time based on set standards.
- d. The EVENT WINNER will be awarded plaques/medals and certificates to be determined by the Steering Committee.
- e. The Rodeo King will be awarded a plaque/medals and certificates.

5.7.1. REPRESENTATIVES FOR THE NATIONAL SUMMIT

The winning team for each event shall have the honor of representing their island (Luzon/Visayas/Mindanao) at the National Lineman Rodeo Competition Summit.

5.7.2. OVERALL STANDING

- a. The team with the total tally points wins will be declared the OVERALL CHAMPION and will be awarded a plaque and cash prize certificates, followed by the FIRST RUNNER-UP and SECOND RUNNER-UP, who will receive plaques, medals and certificates.

MEDAL	POINTS
Gold	3
Silver	2
Bronze	1

- b. If a tie occurs, the tiebreaker will be determined by considering the next highest medals earned by the tied competitors.

WAIVER & RELEASE FORM

I understand that there are certain risks of injury inherent in the LINEMAN RODEO and other related activities incidental to my participation, and I am willing to assume these risks. I hereby certify that I am fully capable of participating in the LINEMAN RODEO and that I am healthy and have no physical or mental disabilities or infirmities that would restrict full participation in these activities. That ____ “(ORGANIZER”____ is not responsible for any untoward incident or loss of my personal property.

I acknowledge that I have carefully read this “**waiver and release form**” and fully understand that it is a **release of liability**. I expressly agree to release and discharge the trainer or instructor from any and all claims or causes of action and agree to voluntarily give up or waive any right that you may otherwise have to bring a legal action against the trainer or instructor for personal injury or property damage.

By signing this release, I acknowledge that I understand its content and that this release cannot be modified orally.

Signature: _____

Participant: _____

Dated: ____/____/____

DETAILED COMPOSITION OF THE COMMITTEE

a. Steering Committee:

Chairman	:	PHILATMEC President Engr. Gregorio P. Mappatao, Jr.
Members	:	Technical Committee Chairman (<i>VPs for LVM</i>) Engr. Julius J. Bañez – Luzon Engr. Ronnel Arañez – Visayas Engr. Edsel P. Lurica - Mindanao Safety & Health Committee Chairman Engr. Nilo G. Baylosis Judging Committee Chairman Engr. Edwin C. Zaldivar Administrative Committee PHILRECA Appeal Committee Concurrent: SC, TC, JC

b. Technical Committee:

Chairman	:	PHILATMEC (<i>VP for L/V/M</i>) Engr. Julius J. Bañez – Luzon Engr. Ronnel Arañez – Visayas Engr. Edsel P. Lurica - Mindanao
Members	:	All Technical Expert Panel Engr. Elmer P. Francisco Engr. Jeziel E. Sabaricos Engr. John Abrigo Engr. Danrick Aduna Engr. Edsel Allador Engr. Rodel Anado Check listing

c. Safety & Health Committee:

Chairman	:	PHILATMEC National Officer Engr. Nilo G. Baylosis
----------	---	--

Members : PECASEO
(*President & VPs for LVM*)
Mr. Henry Terrence Pavon
Engr. Grethel Galut – Luzon
Mr. Paolo B. Yodico – Visayas
Mr. Ronaldo C. Maghuyop – Mindanao
(Check)

ULAP
(*President & VPs for LVM*)
Mr. Alex L. Baldisco
Mr. Rionell B. Dela Cruz - Luzon
Mr. Dennis C. Mabugat – Visayas
Mr. Danny Pablo - Mindanao

d. Judging Committee:

Chairman : PHILATMEC (Outgoing)
Engr. Edwin C. Zaldivar

Members : PHILATMEC National Officers
Technical Expert Panel
PECASEO National Officers
ULAP National Officers

For Luzon – 7 Regions

No. of Required Judges for the Inter-
Region: *14 Judges*
Composition: *1 Judge and 1 Ancillary per region*

No. of Required Judges for the National
Summit for: *2 Judges*
Composition: *1 Judge and 1 Ancillary*

Pool of Judges:

PHILATMEC

Engr. Ronnel Arañez
Engr. Edsel P. Lurica
Engr. Virginio F. Cardenas
Engr. GC June Garanchon
Engr. Antonio N. Obice
Engr. Edgar M. Gatmaitan
Engr. Vencelle P. Antiga
Engr. Greg A. Lim-it

TEP

Engr. Jeziel E. Sabaricos
Engr. Edsel Allador
Engr. Rodel Anado

ULAP

Mr. Alex L. Baldisco
Mr. Dennis C. Mabugat
Mr. Danny T. Pablo
Mr. Boizer A. Gomez
Mr. Ernesto L. Tuling

For Visayas - 3 Regions

No. of Required Judges for the Inter-

Region: *6 Judges*

Composition: *1 Judge and 1 Ancillary per region*

No. of Required Judges for the National

Summit for Visayas Team: *2 Judges*

Composition: *1 Judge and 1 Ancillary*

Pool of Judges:**PHILATMEC**

Engr. Julius J. Bañez
Engr. Dominic Ayaen
Engr. Nilo G. Baylosis
Engr. Rodolfo R. Tal Placido, Jr.
Engr. Josephus Paolo C. Motos
Engr. Edsel P. Lurica
Engr. Antonio N. Obice
Engr. Edgar M. Gatmaitan

TEP

Engr. Edwin C. Zaldivar
Engr. Elmer P. Francisco
Engr. Jeziel E. Sabaricos
Engr. John Abrigo
Engr. Danrick Aduna

ULAP

Mr. Rionell B. Dela Cruz
Mr. Aisser Harrel G. Baylon
Mr. Reagan L. Acdong
Mr. Roilan D. Dela Luna
Mr. Roderick C. Pattawi
Mr. Joseph C. Rivera

For Mindanao – 5 Regions

No. of Required Judges for the Inter-

Region: *10 Judges*

Composition: *1 Judge and 1 Ancillary per region*

No. of Required Judges for the National

Summit for Mindanao Team: *2 Judges*

Composition: *1 Judges and 1 Ancillary*

Pool of Judges:**PHILATMEC**

Engr. Julius J. Bañez

Engr. Ronnel Arañez

Engr. Dominic Ayaen

Engr. Nilo G. Baylosis

Engr. Rodolfo R. Tal Placido, Jr.

Engr. Josephus Paolo C. Motos

Engr. GC June Garanchon

Engr. Greg A. Lim-it

TEP

Engr. Edwin C. Zaldivar

Engr. Elmer P. Francisco

Engr. John Abrigo

Engr. Danrick Aduna

Engr. Edsel Allador

Engr. Rodel Anado

ULAP

Mr. Alex L. Baldisco

Mr. Rionell B. Dela Cruz

Mr. Dennis C. Mabugat

Mr. Aisser Harrel G. Baylon

Mr. Reagan L. Acdong

Mr. Roilan D. Dela Luna

Mr. Roderick C. Pattawi

Mr. Joseph C. Rivera

For Spine Bandaging**For Luzon – 6 Regions**

No. of Required Judges for the Inter-

Region: *12 Judges*

Composition: *1 Judge (Red Cross) and 1 Ancillary per region*

No. of Required Judges for the National Summit for Luzon Team: *2 Judges*
Composition: *1 Judge (Red Cross) and 1 Ancillary*

Pool of Judges:

PECASEO

Mr. Jose Batoctoy
Mr. Paolo B. Yodico
Ms. Lou Marvin D. Sagario
Mr. Ronaldo C. Maghuyop
Mr. Eugene Lumantao
Mr. Pacholo D. Urbiztondo

Red Cross

For Visayas - 3 Regions

No. of Required Judges for the Inter-Region: *6 Judges*
Composition: *1 Judge (Red Cross) and 1 Ancillary per region (PECASEO)*

No. of Required Judges for the National Summit for Visayas Team: *2 Judges*
Composition: *1 Judge (Red Cross) and 1 Ancillary (PECASEO)*

Pool of Judges:

PECASEO

Engr. Grethel Galut
Mr. Henry Terrence Pavon
Mr. Mark Anthony Salamanca
Mr. April John I. Hipas
Mr. Moses Dean A. Imperial
Ms. Lou Marvin D. Sagario
Ronaldo C. Maghuyop
Mr. Eugene Lumantao
Mr. Pacholo D. Urbiztondo

Red Cross

For Mindanao – 5 Regions

No. of Required Judges for the Inter-Region: *10 Judges*
Composition: *1 Judge and 1 Ancillary per region*

No. of Required Judges for the National Summit for Mindanao Team: *2 Judges*
Composition: *1 Judges (Red Cross) and 1 Ancillary*

Pool of Judges:

PECASEO

Engr. Grethel Galut
Mr. Henry Terrence Pavon
Mr. Mark Anthony Salamanca
Mr. April John I. Hipas
Mr. Moses Dean A. Imperial
Mr. Jose Batocoy
Paolo B. Yodico

Red Cross

e. Administrative Committee

Chairman	:	PHILRECA
Members	:	Host EC

f. Appeal Committee:

Chairman	:	Steering Committee
Members	:	Technical Committee
		Judging Committee

CALCULATION SHEET

POLE CLIMBING RELAY EVENT

Team Name:_____

Date: _____

[illegible]

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
<input type="checkbox"/>	Flag/marker installed									
<input type="checkbox"/>	Fallen flag/marker									
	<i>Descending</i>									
<input type="checkbox"/>	Cut-out while descending									
<input type="checkbox"/>	Slide/slip									
<input type="checkbox"/>	Safety strap fastened while descending									
<input type="checkbox"/>	Jumping to the ground beyond 2'									
CRITERIA # 1.D:	TIME	20								
<input type="checkbox"/>	Less than or within 5 minutes	20	Time: _____							
<input type="checkbox"/>	5 min 1 sec to 5 min 30 sec	17								
<input type="checkbox"/>	5 min 31 sec to 6 min	14								
<input type="checkbox"/>	6 min 1 sec to 6 min 30 sec	11								
<input type="checkbox"/>	6 min 31 sec to 7 min	8								
<input type="checkbox"/>	7 min 1 sec to 7 min 30 sec	6								
<input type="checkbox"/>	7 min 31 sec to 8 min	5								
<input type="checkbox"/>	8 min 1 sec to 8 min 30 sec	4								
<input type="checkbox"/>	8 min 31 sec to 9 min	3								
<input type="checkbox"/>	9 min 1 sec to 9 min 30 sec	2								
<input type="checkbox"/>	9 min 31 sec to 10 min	1								
<input type="checkbox"/>	Beyond 10 minutes	0								
TOTAL										

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

POLE DRESSING GROUP EVENT

Team Name:

Date: _____

[illegible]

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
<input type="checkbox"/>	Cut-out while ascending									
<input type="checkbox"/>	Safety strap fastened while ascending & Descending									
<input type="checkbox"/>	Handline used on raising Line Materials									
	Installation of Line Hardwares									
<input type="checkbox"/>	Insulator totally installed on the crossarms									
<input type="checkbox"/>	Handline used in all rigging operations of materials one at a time									
<input type="checkbox"/>	Cross-arm is attached to the pole and raised from the around									
<input type="checkbox"/>	All hardware's are correctly installed to the poles and crossarms									
<input type="checkbox"/>	Fallen line hardware's									
CRITERIA # 1.D:	HOUSEKEEPING	5								
<input type="checkbox"/>	Area and equipment cleaned									
<input type="checkbox"/>	Tools, equipment, & materials returned to designated area (cavass)									
CRITERIA # 1.E:	TIME	15								
<input type="checkbox"/>	Less than or within 34 min	15	Time:_____							
<input type="checkbox"/>	34 min 1 sec to 35 min	13								
<input type="checkbox"/>	35 min 1 sec to 36 min	11								
<input type="checkbox"/>	36 min 1 sec to 37 min	9								
<input type="checkbox"/>	37 min 1 sec to 38 min	7								
<input type="checkbox"/>	38 min 1 sec to 39 min	5								
<input type="checkbox"/>	39 min 1 sec to 40 min	4								
<input type="checkbox"/>	40 min 1 sec to 41 min	3								

<input type="checkbox"/>	41 min 1 sec to 42 min	2	
<input type="checkbox"/>	42 min 1 sec to 45 min	1	
<input type="checkbox"/>	Beyond 45 minutes	0	
			TOTAL

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

POLE UNDRESSING GROUP EVENT

Team Name:

Date:

[illegible]

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
<input type="checkbox"/>	Safety strap fastened while ascending & descending									
<input type="checkbox"/>	Handline used on lowering Line Materials									
	Removal of Line Hardware's									
<input type="checkbox"/>	Insulator totally removed from cross-arms									
<input type="checkbox"/>	Handline used in all rigging operations of materials one at a time									
<input type="checkbox"/>	Crossarm is detached from the pole and lowered to the ground									
<input type="checkbox"/>	All hardware was removed from the cross-arms									
<input type="checkbox"/>	Fallen line hardware's									
	Ask Sir Jun for the amendments									
CRITERIA # 1.D:	HOUSEKEEPING	5								
<input type="checkbox"/>	Area and equipment cleaned									
<input type="checkbox"/>	Tools, equipment, & materials returned to designated area (canvass)									
CRITERIA # 1.E:	TIME	15								
<input type="checkbox"/>	Less than or within 20 minutes	15								
<input type="checkbox"/>	20 min 1 sec to 21 min	13								
<input type="checkbox"/>	21 min 1 sec to 22 min	11								
<input type="checkbox"/>	22 min 1 sec to 23 min	9								
<input type="checkbox"/>	23 min 1 sec to 24 min	7								
<input type="checkbox"/>	24 min 1 sec to 25 min	5								
<input type="checkbox"/>	25 min 1 sec to 26 min	2								
<input type="checkbox"/>	26 min 1 sec to 30 min	1								
<input type="checkbox"/>	Beyond 30 minutes	0								

			TOTAL	
--	--	--	--------------	--

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

CONDUCTOR RIDING RELAY EVENT

Team Name:_____

Date: _____

[illegible]

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
❖	Jumping to the ground beyond 2'									
	<i>Riding</i>									
❖	Safety Strap & Safety harness fasten before and after riding on the insulator.									
❖	Direction of the movement of the rider is facing forward									
❖	Hanging/falling from conductor/insulator									
❖	Commando crawl above/below the conductor									
CRITERIA # 1.D:	TIME	20								
❖	Less than or within 15 minutes	20	Time: _____							
❖	15 min 1 sec to 15 min 15 sec	18								
❖	15 min 16 sec to 15 min 30 sec	16								
❖	15 min 31 sec to 15 min 45 sec	14								
❖	15 min 46 sec to 16 min	12								
❖	16 min 1 sec to 16 min 15 sec	10								
❖	16 min 16 sec to 16 min 30 sec	8								
❖	16 min 31 sec to 16 min 45 sec	6								
❖	16 min 46 sec to 17 min	4								
❖	17 min 1 sec to 17 min 15 sec	2								
❖	17 min 16 sec to 18 min	1								
❖	Beyond 18 minutes	0								
TOTAL										

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

KNOT TYING RELAY EVENT

Team Name: _____

Date: _____

			Player with Infraction							
Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
CRITERIA # 1.A:	CORRECTNESS ON THE KNOT TYING	70								
❖	Knot Tying #1									
❖	Knot Tying #2									
❖	Knot Tying #3									
❖	Knot Tying #4									
❖	Knot Tying #5									
❖	Knot Tying #6									
❖	Knot Tying #7									
CRITERIA # 1.B:	SAFETY	10								
❖	Use of PPE									
CRITERIA # 1.D:	TIME	20								
❖	Less than or within 1 min 30 sec	20	Time: _____							
❖	1 min 31 sec to 1 min 35 sec	17								
❖	1 min 36 sec to 1 min 40 sec	14								
❖	1 min 41 sec to 1 min 45 sec	11								
❖	1 min 46 sec to 1 min 50 sec	8								
❖	1 min 51 sec to 1 min 55 sec	5								
❖	1 min 56 sec to 2 min	2								
❖	Beyond 2 minutes	0								
TOTAL										

Line Foreman

Ancillary Judge

Judge

Technical Committee

CRITERIA # 1.E:	TIME	10								
❖	Less than or within 5 minutes	10								
❖	5 min 1 sec to 6 min	8								
❖	6 min 1 sec to 7 min	6								
❖	7 min 1 sec to 8 min	4								
❖	8 min 1 sec to 9 min	2								
❖	9 min 1 sec to 10 min	1								
❖	Beyond 10 minutes	0								
TOTAL										

Note: Criteria and weight factor for judging may be changed at the option of the Head Judge.

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

“RODEO KING” POLE CLIMBING EVENT

Team Name: _____

Date: _____

			Player with Infraction	
Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Score
CRITERIA # 1.A:	PREPARATION	10		
❖	correctness of wearing of climbing gear			
❖	completeness of PPE's			
	<i>Observance to the rules (to be discuss during the f2f)</i>			
CRITERIA # 1.B:	SAFETY	40		
❖	Safety strap tested not more than 2 ft. above the ground before ascending			
❖	Jumping 2' above the ground			
❖	Pole strap returned to D-ring			
❖	Twisted safety strap			
❖	None use of PPE			
❖	Whip-throwing of pole strap			
CRITERIA # 1.C:	QUALITY (CLIMBING)	30		
	Ascending			
❖	Pole side jabbing observed			
❖	Cut-out while ascending			
❖	Safety strap fastened while ascending			
	Installing flag/market			

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Score
❖	Flag/marker installed			
❖	Fallen flag/marker			
	<i>Descending</i>			
❖	Cut-out while descending			
❖	Safety strap fastened while descending			
❖	Jumping to the ground beyond 2'			
TOTAL				

Line Foreman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET

“RODEO KING”

POLE DRESSING EVENT

Team Name: _____

Date: _____

			Player with Infraction	
Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Score
CRITERIA # 1.A:	PREPARATION	10		
❖	set of tools and equipment are complete (as per given list)			
❖	completeness of PPE's including safety harness			
❖	<i>Observance to the rules (to be discuss during the f2f)</i>			
CRITERIA # 1.B:	SAFETY	40		
❖	Safety strap tested not more than 2 ft. above the ground before ascending			
❖	Jumping 2' above the ground			
❖	Pole strap returned to D-ring			
❖	Next climber to wait until after the first has established his working position.			
❖	None use of PPE and Safety Harness			
❖	Whip-throwing of pole and strap twisted safety strap			
CRITERIA # 1.C:	QUALITY (POLE DRESSING)	30		
	<i>Ascending & Descending</i>			
❖	Pole side jabbing observed			

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Score
❖	Cut-out while ascending			
❖	Safety strap fastened while ascending & Descending			
❖	Handline used on raising Line Materials			
	<i>Installation of Line Hardwares</i>			
❖	Insulator totally installed on the crossarms			
❖	Handline used in all rigging operations of materials one at a time			
❖	Cross-arm is attached to the pole and raised from the around			
❖	All hardware's are correctly installed to the poles and crossarms			
❖	Fallen line hardware's			
CRITERIA # 1.D:	HOUSEKEEPING	5		
❖	Area and equipment cleaned			
❖	Tools, equipment, & materials returned to designated area (canvass)			
TOTAL				

Line Forman

Ancillary Judge

Judge

Technical Committee

CALCULATION SHEET **“RODEO KING”** **KNOT TYING EVENT**

Team Name: _____

Date: _____

			Player with Infraction	
Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Score
CRITERIA # 1.A:	CORRECTNESS ON THE KNOT TYING	70		
❖	Knot Tying #1			
❖	Knot Tying #2			
❖	Knot Tying #3			
❖	Knot Tying #4			
❖	Knot Tying #5			
❖	Knot Tying #6			
❖	Knot Tying #7			
CRITERIA # 1.B:	SAFETY	10		
❖	Use of PPE	10		
TOTAL				

Line Forman_____
Ancillary Judge_____
Judge_____
Technical Committee

CALCULATION SHEET

“RODEO KING”

CONDUCTOR RIDING EVENT

Team Name: _____

Date: _____

			Player with Infraction							
Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
CRITERIA # 1.A:	PREPARATION	10								
❖	Correctness of wearing of climbing gear									
❖	Completeness of PPE's and safety harness									
CRITERIA # 1.B:	SAFETY	40								
❖	Safety strap tested not more than 2 ft. above the ground before ascending									
❖	Jumping 2' above the ground									
❖	Pole strap returned to D-ring									
❖	Twisted safety strap									
❖	None use of PPE and safety harness									
❖	Whip-throwing of pole strap									
CRITERIA # 1.C:	QUALITY (CONDUCTOR RIDING)	30								
	<i>Ascending & Descending</i>									
❖	Pole side jabbing observed									
❖	Cut-out while ascending & Descending									
❖	Safety strap & Safety harness fastened while Ascending & Descending									

Sub Criteria:	DESCRIPTION	Perfect Score	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Score
❖	Jumping to the ground beyond 2'									
	<i>Riding</i>									
❖	Safety Strap & Safety harness fasten before and after riding on the insulator.									
❖	Direction of the movement of the rider is facing forward									
❖	Hanging/falling from conductor/insulator									
❖	Commando crawl above/below the conductor									

TOTAL TIME: Pole Climbing, Pole Dressing, Knot Tying, Conductor Riding

CRITERIA # 1.D:	TIME	75		
❖	Less than or within 23 minutes	75	Time: _____	
❖	20 min 1 sec to 20 min 30 sec	70		
❖	20 min 31 sec to 21 min 30 sec	65		
❖	21 min 31 sec to 22 min	60		
❖	22 min 1 sec to 22 min 30 sec	55		
❖	22 min 31 sec to 23 min	50		
❖	23 min 1 sec to 23 min 30 sec	45		
❖	23 min 31 sec to 24 min	40		
❖	24 min 1 sec to 24 min 30 sec	35		
❖	24 min 31 sec to 25 min	30		
❖	25 min 1 sec to 25 min 30 sec	25		
❖	25 min 31 sec to 26 min	20		
❖	26 min 31 sec to 26 min 30 sec	15		
❖	26 min 31 sec to 27 min	10		
❖	27 min 1 sec to 28 min	5		
❖	Beyond 28 minutes	0		
TOTAL				

Line Foreman

Ancillary Judge

Judge

Technical Committee