

- documents, etc., note that these are hosted). 6. Ability to navigate from one attribute to another (met with Paul Barker on this). 7. Ability to edit a popup
- 8. Ability to search/filter/sort popups contents
- 9. Ability to configure popup

Issues

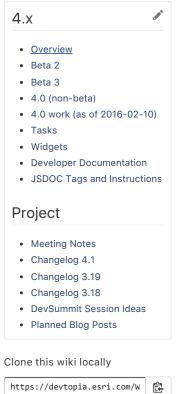
https://devtopia.esri.com/WebGIS/arcgis-js-api/issues/1852 https://devtopia.esri.com/WebGIS/arcgis-js-api/issues/1244

Stakeholders

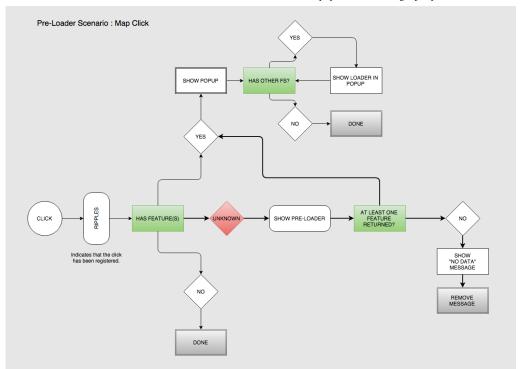
Matt Driscoll, Kelly Hutchins, Dasa Paddock, Bjorn Svensson, Praveen Ponnusamy, Jeremy Bartley, Heath Meyette, Ganesh Subbiah

Wireframes

Wireframes on BOX



Clone in Desktop



Demos

• http://webninja.esri.com/git/4.0master/test-apps/widgets/popup/

Constructor

Popup(options, srcNode);

Constructor options

See Properties.

Properties

property	type	description	readonly	default
features	Array	Array of features		[]
promises	Array	Array of promises		[]
actions	Array	Array of objects		[{ id: "zoom-in", title className:"", actio function() }]
featureCount	Integer	Number of features	true	0
visible	Boolean	Show popup for selected feature		false

2017		1		gis-js-api wiki
property	type	description	readonly	default
selectedIndex	Integer	Index of feature that is selected. When features are set, the first index is selected automatically.		null
selectedFeature	Feature	Feature that is selected		null
zoomFactor	Integer	Number factor to zoom		4
paginationEnabled	Boolean	Show pagination for popup if available		true
alignment	String	Position of the popup		"top", "bottom", "le "right"
animationOptions	Object	Animation easing options		{duration: 300, easi easing.quadInOut}
autoRepositionEnabled	Boolean	Reposition the popup when it opens outside of the view		true
dockButtonVisible	Boolean	Allow dockable popup		true
loaded	Boolean	Is the widget loaded		false
title	String	Title string		null
content	String or HTML Element	content string or element node		null
location	Geometry	Geometry used to position the popup		null
pendingPromisesCount	Number	Number of promises remaining to be resolved	true	0
docked	Boolean	Docked state		false

property	type	description	readonly	default
dockOptions	Object	Docked settings		{autoDock: true,dockButtonEna true,position: {portr "bottom",landscape "right"},dockAtSize: {width: 480,height: 640}}
updateLocationEnabled	Boolean	Update the location when the selectedIndex changes		false
closestFirst	Boolean	Show closest features first		false

Methods

startup

startup(): Start the widget.

destroy

destroy(): Destroy the widget.

next

previous

Events

```
action-click
```

```
on("action-click", function(action){
  if(action.id === "my-action"{
    // do stuff
  }
});
```

Examples

```
popup.set({
   location: v.extent.clone().center,
   title: "Testing Title",
   content: "Testing Content",
   visible: true,
   features: null
});

popup.set({
   visible: true,
   features: [Graphic,Graphic,...]
});
```

```
popup.set({
  visible: true,
  promises: [promise, promise, ...]
popup.set({
  location: v.extent.clone().center,
  title: "Testing Title Only",
  content: null,
  visible: true,
  actions: null,
  features: null
});
popup.set({
  visible: true,
  features: [Graphic,...],
  updateLocationEnabled: true
});
```

Discussion Topics

Questions

- Do we want a priority on the PopupTemplate?
- · Need map to handle RTL

Resolved Questions

- · How do we handle promises and the loading state of features?
 - Popup handles promises
- Should we use "show" or "visible" property for displaying popup?
 - Visible
- Do we need "visibleWhenEmpty" property currently on widget?
 - No
- What should the "expanded" state be called? docked? expanded?
 - Docked
- Should we have the "docked" be another widget called "mapPanel"? Al L. requested a
 widget that would be a map panel.
 - No map panel for now
- For zoomFactor should we zoom the map's scale or zoom level to apply the factor to? Currently, it's level by a factor of 4.
 - Keep zoom level
- Should the user place the DIV for the popup or should we handle it and place it into a view? Where should it go?
 - Keep inside view. not in UI
- Should we have breakpoints for making the popup smaller depending on the map size or just one breakpoint to switch to the docked/expanded design?

Switch to docked at 480 and below. Use breakpoints for modifying width in other sizes. Use Bootstrap breakpoints.

 Do we need the zoom in icon on the popup? What if we had Plus and Minus buttons on the popup instead of the zoom magnifying glass?

Keep for now.

• Layer needs a better way to disable popup. Can only do it online currently.

Submitted issue: https://devtopia.esri.com/WebGIS/arcgis-js-api/issues/2460

- Popup higlighting graphic
 - where should the graphics be added since there is no map.graphics anymore? Yann will work on this.
 - Is there a way to keep them on top always?
 Should be
- PopupRenderer
 - What charting should the popup renderer use?
 Dojo charts for now. Talk to Dan O'leary if necessary.
- When a popup has multiple features and the user pages to the next feature, do we move the popup to that new feature's geometry?
 - 3X does not move no matter what. User sets a location and all features point to that location.
 - My sample moved the popup to the center of the selected feature's geometry.

Add autoUpdateLocation option to have both options.

- How do we handle ordering the features?
 - What class sends the popup the deferreds. Shouldn't that class handle ordering?
 - o 3x Popup had a function showClosestFirst(), do we need it?
 - Can we return the order of features depending on the feature type? Point -> Line -> Polygon.

Need showClosestFirst back. Check old popup base. Orders closest feature within layer. PopupTemplate needs a priority and PopupManager will sort promises order by priority. This takes precedence over layer toc order.

 How can we handle the feedback class? We need the popup manager to tell this class if the request is async or sync and then tell it when it's done if async.

View needs a way to have a loading spinner and feedback click like it has a popup. So the widget class will be associated to a view.

 What image gallery to use? How about photoswipe since it uses vanilla JS and is AMD loader compatible?

Use photoswipe, seems good.

- PopupTemplate
 - Can we use content instead of description? Currently it's new PopupTemplate({title:
 "", description: ""});

Should use popup.template. Need to implement according to issue.

Pending

- Multiple popup elements. WebGIS/webmap-spec#73
- Design Enhancements for Related Records experience in Popups
 - (a) Provide the option to view related records in the popup window itself, rather than opening the attribute table.

Issues

12

(b) Provide ability to navigate Related Records from popup issues:

1

Notes

5.5.2015

- Look at popup renderer
 - Implementation area (how much widget vs renderer)
- Popup is on view
- Named "popupTemplate" not "infoTemplate".
- Named "popup" not "infoWindow".
- Tooltip named "tooltipTemplate".
- Graphic has tooltipTemplate and popupTemplate on it.
- popupTemplate has
 - o elements
 - o content
 - o title
 - o template
- Two classes: popup, popupTemplate
- Merge infoTemplate & popupTemplate

Production: JS API 3 | JS API 4

Daily: JS API 3 | JS API 4

© 2017 GitHub, Inc. Help Support



API Training Shop Blog About