

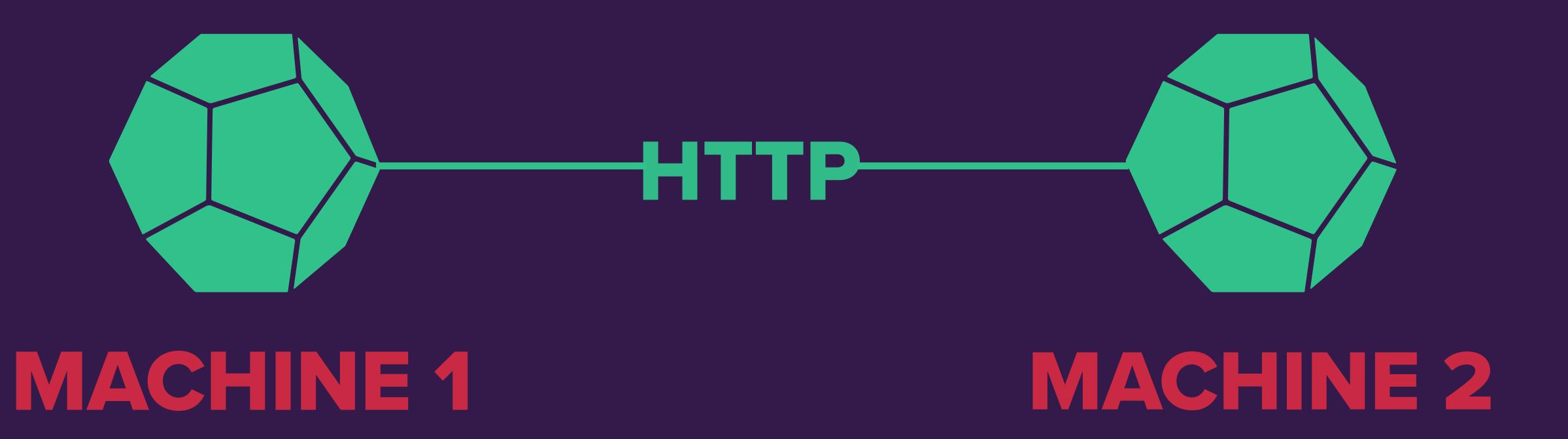
LESSON 6

### BASIC HITTP

ON TODAY'S LESSON

### BEFORE ANYTHING WE NEED TO REST

### REST



# CREATE READ UPDATE DELETE

# CREAD READ UPDATE DELETE

## POST GET PUT/PATCH DELETE

# CREATE READ UPDATE DELETE

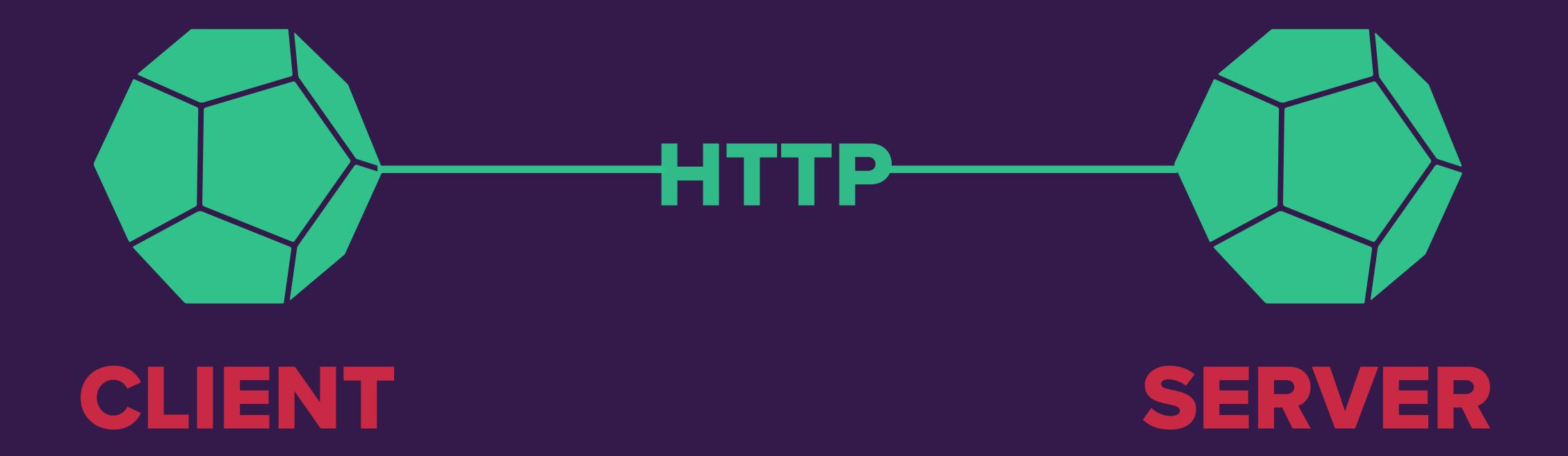
# POST GET PUT/PATCH DELETE

WE RELY ON THESE
TO COMMUNICATE
WITH OUR
SERVER(S)

# CREATE READ UPDATE DELETE

# POST GET PUT/PATCH DELETE

WE RELY ON THESE
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### HOW DO WE DO THIS IN REACT?

### HOWDOWEDO THIS INCREMENTAL A LOT OF WAYS BUT THERE'S THE SIMPLEST AND MOST KNOWN WAY

### HOW DO WE DO THS A LOT OF WAYS BUT THERE'S THE SIMPLEST AND MOST **KNOWN WAY**

### FETCH API

### FETCHAP USES PROMISES

FETCH API

PROMISES -

ARE

OBJECTS THAT MAY
PRODUCE A SINGLE
VALUE IN THE FUTURE

FETCHAP USES PROMISES ARE OBJECTS THAT MAY PRODUCE A SINGLE VALUE IN THE FUTURE PENDING

### PROMISE HANDLING

IN THE TRADITIONAL SENSE

componentDidMount() {

}

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
}
```

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then ((res) => { return res.json() })
}
```

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then ((res) => { return res.json() })
  .then ((resData) => { this.setState({ data: resData }) })
}
```

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then ((res) => { return res.json() })
  .then ((resData) => { this.setState({ data: resData }) })
  .catch ((error) => { console.log(error) })
}
```

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then (res => res.json())
  .then (resData => this.setState( { data: resData } ) )
  .catch (error => console.log(error))
}
```

fetch('https://pokeapi.co/api/v2/pokemon/',

fetch('https://pokeapi.co/api/v2/pokemon/', requestOptions)

```
const requestOptions = {
  method: 'POST',
  headers: { 'Content-Type': 'application/json' } ,
  body:   JSON.stringify({ pokemon: { name: 'pikachu' } })
}
```

fetch('https://pokeapi.co/api/v2/pokemon/', requestOptions)

### ASYNCAMAIT

AS INTRODUCED IN ES6

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then (res => res.json())
  .then (resData => this.setState({ data: resData }))
  .catch (error => console.log(error))
}
```

componentDidMount() {

}

async componentDidMount() {

}

```
async componentDidMount() {

const res = await fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
```

```
async componentDidMount() {

const res = await fetch('https://pokeapi.co/api/v2/pokemon/pikachu')

const resData = await res.json()
}
```

```
async componentDidMount() {

const res = await fetch('https://pokeapi.co/api/v2/pokemon/pikachu')

const resData = await res.json()

this.setState({ data: resData })
}
```

```
componentDidMount() {

fetch('https://pokeapi.co/api/v2/pokemon/pikachu')
  .then (res => res.json())
  .then (resData => this.setState({ data: resData }))
  .catch (error => console.log(error))
}
```

### IMPORTANT NOTES

November 26, 2020 (Thursday) December 3, 2020 (Thursday) HOT and Cold Example Release

Capstone Deadline + Data Collection (Feedback etc.)

