Project plan: Project 2

## Testing Plan

Description of Tests	Expected Test Results
Good Cases:	No exceptions thrown
Create Point p1 with coordinates (0,0) Create Point p2 with coordinates (3,4) Create Point p3 with coordinates (-1,1) Create Point p4 with coordinates (1,-1)	Distance between p1 and p2 is found to be:5 Distance between p3 and p4 is found to be: square root of 8  Slape of line1 is found to be: 3/4
Find Distance between p1 and p2 Find Distance between p3 and p4	Slope of line1 is found to be: 3/4 Slope of line2 is found to be:-1 Point of intersection of line1 and line2 is found to
Create Line line1 with p1 and p2 Create Line line2 with p3 and p4	be: (0,0)
Find the slope of line1 Find the slope of line2	
Find the intersection point of line1 and line2	

<b>Description of Tests</b>	Expected Test Results
Bad cases	
Create Point p1 with coordinates (0,0) Create Point p2 with coordinates (0,0)	
Create Line line1 between p1 and p2	DegenerateLine Exception thrown
Create a Point p3 with coordinates (0,5)	
Create a Line line2 between p1 and p3	UndefinedSlope Exception thrown
Create a Point p4 with coordinates (5,0) Create a Point p5 with coordinates (5,5)	
Create a Line line3 between p1 and p4 Create a Line line4 between p3 and p5	ParallelLines Exception thrown

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Point "distanceTo" method. Accepts a Point as input. Returns a number

Use the distance formula to find the distance between two points:

Return: The Square root of:

The sum of:

To the 2nd power: (Y-value of the second point - Y-value of first point)

To the 2nd power: (X-value of the second point - X-value of first point)

Line constructor. Accepts two Points as input

If p1 has the same coordinates as p2:

Throw a DegenerateLineException

Else:

Store p1 as the first point of a line

Store p2 as the second point of a line

Line "slope" method. Has no input. Returns a number

If (X-value of the second point of line - X-value of first point of line) is equal to zero:

Throw an UndefinedSlopeException

Else:

Return: (Y-value of the second point of line - Y-value of first point of line)

Divided by:

(X-value of the second point of line - X-value of first point of line)

Line "intersectWith" method. Accepts a line as input. Returns a Point

If: the denominator of the determinant formula for the intersection point of two lines is equal to zero

Throw a ParallelLineException

Else:

Return the point of intersection of the two lines using the determinant formula