

Kirby Calculus: Moves & Examples

Agenda:

- Handle Slides
 - 1-handles
 - 2-handles
- Linking Form & 2-handle slides
- Handle Cancellation
- Blow-ups & Examples
- Circle-Dot & k-handle notation.

Ref: Gompf & Stipsicz, ch. 5 [AS]

Kirby Moves

Thm 4.2.12, [AS]

- 3 types of moves; relating any two handle decompositions.
- Handle slides (most non-trivial one)



- Handle cancellation (of pairs):



- Handle creation (of pairs):

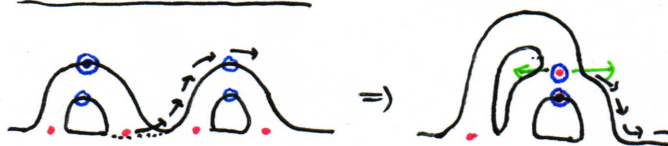


Handle Slides:

Def: Given 2 k-handles h_1 & h_2 attached to ∂X , a handle slide is given by the following procedure:

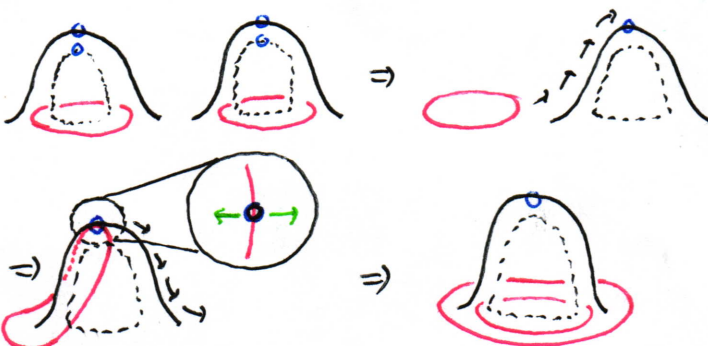
- Isotope the attaching sphere A of h_1 across the boundary ~~section~~ section corresponding to h_2 on ∂X
- At some point, attaching sphere will intersect belt sphere B of h_2 . Perturb so intersections is transverse.
- Intersection is at 1 pt and we have $\dim T_p B \oplus T_p A = \dim X - 2 \Rightarrow$ 'two' normal directions to push A back off ∂h_2 .
- one direction \Rightarrow undoes isotopy
- other direction \Rightarrow handle slide result

1-handles in 2-d.



\bullet = belt spheres
 \bullet = attaching spheres.

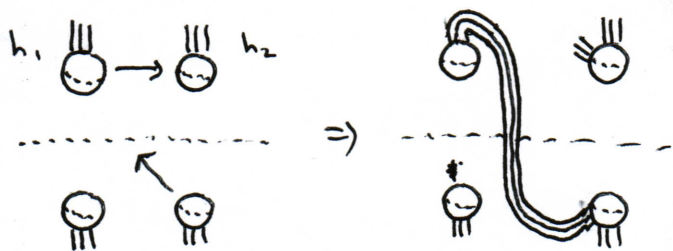
1-handles in 3-d



(can use explicit vector-fields on $h_i \cong D^k \times D^{n-k}$ to be explicit near the handles).

Handle Slides in Kirby diagrams

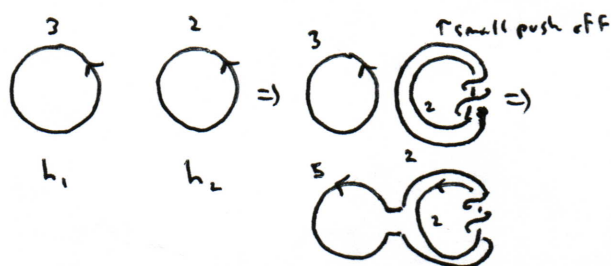
1-handles:



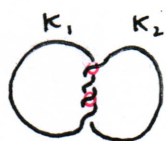
Note: Double strand notation for framings is helpful for keeping track of frames.

2-handles:

- Has effect of band summing h_1 with small push-off of h_2 by framing:



Pictures of Lk :



$$Lk(K_1, K_2) = 2, \quad Lk(K_1, K_2) = -2$$



$$Lk(K_1, K_1) = 1$$



$$Lk(K_1, K_1) = 3.$$

↑
Summary: $Q_X(K_i, K_j) =$
 $Q_X([h_i], [h_j]) = Lk(K_i, K_j)$

Example Application: Change of Basis on Link Form

Many facts that I don't have time to explain:

- If X is a handle body w/ no 1-handles, & it's closed, then its Kirby diagram is a framed link, $L = \{K_i\}$.
- $H_2(X; \mathbb{Z})$ is generated by the 2-handles, w/ no relations. Say h_i is attached at K_i .
- Furthermore, intersection form Q_X is given by linking form Lk .
- Lk is defined as:

- $Lk(K_i, K_j) =$ signed count of overcrossings of K_i over K_j if $K_i \neq K_j$.

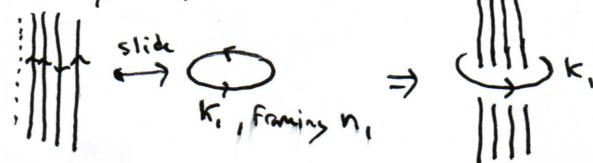
- $Lk(K_i, K_i) =$ framing coeff w.r.t Seifert surface framing

Proofs: [AS], ch. 4.5.

Example Continued:

Question:

K_i 's, framings n_i



~~Question~~: What happens to Lk ? Answers:

- New framings n'_i given by:

$$Lk(K'_i, K'_i) = n'_i = n_i + k_i^2 n_i + 2k_i \cdot Lk(K_i, K_i)$$

$$Lk(K'_i, K'_j) = Lk(K_i, K_j) + k_i k_j n_i, \quad i, j \neq 1$$

Proofs: Draw one slide, derive formula, use induction.

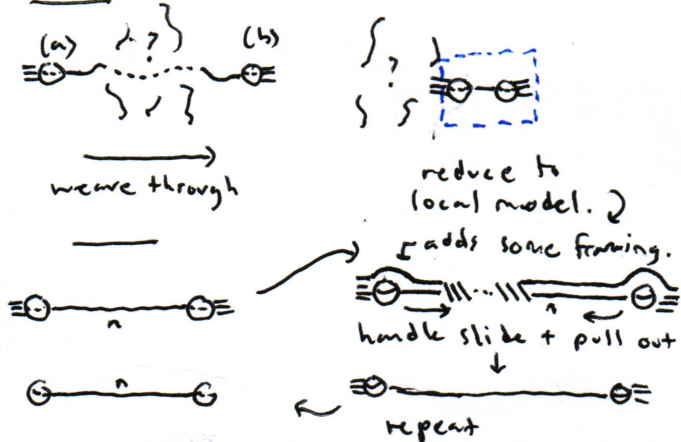
N.B.: Really useful \rightarrow formulae!

Handle cancellation:

Recall: A $k+1$ handle can cancel a k handle if the belt sphere of $k+1$ handle intersects attaching sphere of k -handle at 1 pt.

1-handles: model pair

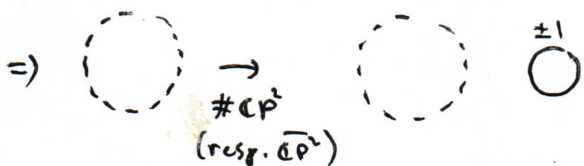
Basically all cancelling pairs look like this.
"Proof:"



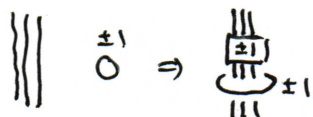
Blow ups (skipping 2-handle cancellations)

$\mathbb{CP}^2 \setminus \overline{\mathbb{CP}^2}$ diagrams

connect sum

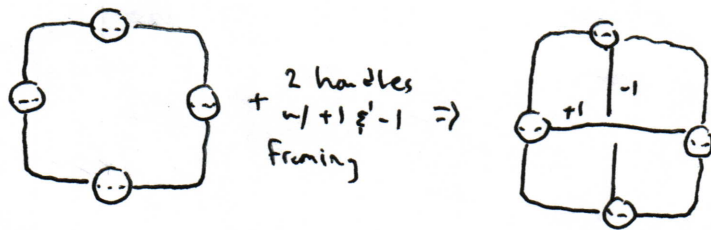


Using slide rule:

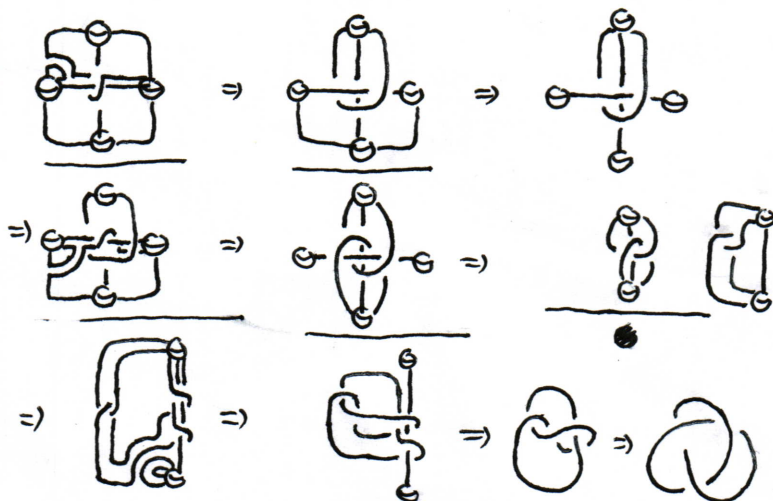


Ready to Calculate!

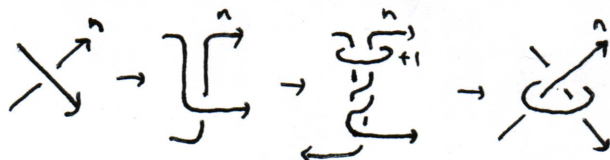
Proof that:



is actually framed trefoil!



Other blow up moves



(Exercise: do other crossing (direction) combos).

