Jonathan Chai

New Grad Software Engineer

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EDUCATION

University of Southern California, Viterbi School of Engineering *Bachelor of Science in Computer Science*

January 2018 – December 2019

WORK EXPERIENCE

Tailored Brands

July 2019 – August 2019

Software Engineering Intern Spring Boot, Java, React, MongoDB, MySQL, H2 Database, Gradle, Swagger

- Devised a script to insert 2,000 different suit measurements into a MongoDB database along with a CRUD portal for the client to modify the suit measurements as needed
- Designed and implemented an in-house end-to-end solution which allowed tailors to input a suit ID and alteration values which were then computed into final values for a custom suit
- Redesigned a portion of a monolithic tuxedo rental service to a microservice architecture
 - o Migrated the H2 database to MySQL utilizing Liquibase to transition hosting to the cloud
 - o Using Swagger Codegen, generated a basic microservice framework based off the rental service

SKILLS

• Languages: C++, Java, JavaScript (ES6), HTML5/CSS, Bash

• Frameworks/Libraries: Spring Boot, React.js, Next.js, Material UI, Node.js, jQuery, Bootstrap

• DevOps: Docker, Nginx, Git, Linux, Digital Ocean

Databases: MySQL, MongoDB, H2 Database

• Other: LaTeX, Postman, Figma, Unity, Swagger, WordPress

PROJECTS

CS@SC Summer Camps

September 2019 – December 2019

Senior Capstone Project (summercamp.usc.edu)

WordPress, Java, JavaScript, MySQL, Maven, Docker

- Modernized the client's website and code base from 2016 with two others to current best practices
 - o Changed the repository structure to utilize DAO and DTO patterns while fixing various queries
 - Wrote queries and processed data for new features such as attendance and statistics
- Shifted the website's hosting from the client's personal server to a VM hosted by the school
 - Using a VPN, a secure SFTP connection was established over the school's firewall to migrate source code and database dumps while also allowing the editing of PHP files

Twitch Stonks [sic]

October 2019 – October 2019

TwitchCon Hackathon 2019

React, Java, JavaScript, MySQL, Spring, Python, Twitch API

- Created a Twitch extension with two others to allow viewers to play stocks utilizing emotes
 - Processed data from a Twitch chat scraper to generate stock prices within a virtual economy using a moving average of the past 100 lines of chat where prices correlate to frequency of use
 - Handled the database CRUD operations regarding transactions and user portfolios

Streamer Trivia

October 2018 - October 2018

TwitchCon Hackathon 2018

React, Node, Twitch API

- Won the SirSlaw challenge with two others to promote broadcaster and viewer interactions
- Wrote the backend logic as well as the broadcaster UI for a Family Feud style Twitch extension

ACTIVITIES

USC Varsity Esports, Player/Assistant Team Manager

September 2018 – December 2019

- Participated in the creation of the first official Varsity Esports team as both a player and manager
- Managed player and management communications and relations, particularly on the players' side
- Cooperated with USC and sponsors to run events such as USC's Conquest and Game Expo