

CIS*3260 - Implementation

Team 8 - Infinity

Team Member contribution:

Jordan - 40%

Justin - 40%

Scott - 6.6%

Kevin - 6.6%

Connor - 6.6%

Jordan's Contribution

- Wrote project structure reflecting the architecture model
- Wrote the car model
- Wrote the car controller
- Wrote the steering class
- Wrote the directions class (Compass)
- Wrote the speed class
- Wrote the gas class
- Developed the hit detection alongside Justin

Justin's Contribution

- Designed and drew all assets (images)
- Created game loop
- Developed the hit detection alongside Jordan
- Dealt with all drawing / graphics done on screen (Wrote View)

Scott's Contribution

- Worked on the widgets and widgetUI
- Design Document reflection
- Assisted with testing

Kevin's Contribution

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Connor's Contribution

- Created a carcontrol class for changing the gearbox (not fully implemented)
- Worked on visualizing widgets in UI