

Understanding speech emotion features in LSTMs

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Problem introduction

Speech emotion recognition

- Teaching computers to understand the emotion behind a spoken phrase/sentence

Domain Challenges

- Hard problem even for humans. Discerning between certain emotions in a short sentence, such as excited vs. surprised, is difficult.
- Emotion recognition accuracy relies heavily on the ability to generate representative features [1]

Deep Learning Challenges

- Audio data is sequential with high dimensionality
 - Deep learning models that take advantage of the structure of sequential data are just starting to see success (e.g., LSTMs)
- Dataset size is relatively small and can be either acted emotions or (under 50 hours of audio)
 - Deep learning models have a tendency to over-fit data
 - With thousands of training parameters, a model could easily memorize a small training set

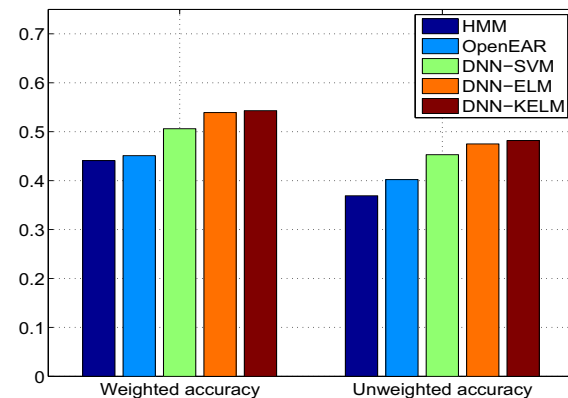
State of the art (IEMOCAP dataset)

“Traditional” machine learning approaches

- Eyben *et al.* developed an open source toolkit openEAR that utilizes an SVM with input features such as signal energy, MFCCs, LPCs, formants, voice quality, and chroma among others [2]

Deep learning approaches

- Han *et al.* explored using deep neural networks without recurrent networks in [3]
 - 3 fully connected hidden layers of 256 rectified linear units and an Extreme Learning Machine (ELM), which is a neural network with one hidden layer of 120 units
 - Input features are pitch, Mel-frequency cepstrum coefficients (MFCC), and deltas of MFCCs
- Lee et al. substituted a bidirectional LSTM for the fully connected neural network and continuing to employ the ELM in [4]
 - Accuracy increased from 52% to 64%
 - Added new input features: voice probability and zero crossing rate



Han et al. showing classification performance across models on IEMOCAP [3]

Research roadmap

Objective

- Understand the relative importance of the features used by *Lee et al.* and to explore how other commonly used features used in speech recognition affect the accuracy of the model

Roadmap

1. Merge IEMOCAP[5] and LDC [6] datasets
2. Divide dataset for speaker independent training/validation/test sets
3. Extract features: pitch, MFCCs, delta MFCCs, zero-crossing rate
4. Build voice probability feature with a simple model
5. Build bi-directional LSTM [7]
6. Build extreme learning machine
7. Train model, hyperparameter search, and evaluate accuracy on test
 - With spectrogram
 - With MFCCs
 - With MFCCs and delta MFCCs
 - With MFCCs, deltas MFCCs, and pitch
 - With MFCCs, deltas MFCCs, pitch, and zero-crossing rate
 - With MFCCs, deltas MFCCs, pitch, zero-crossing rate, and voice probability

Emotion classes

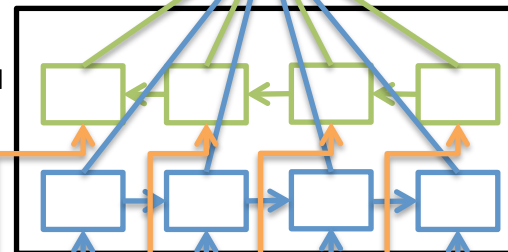


Audio-level Classifier

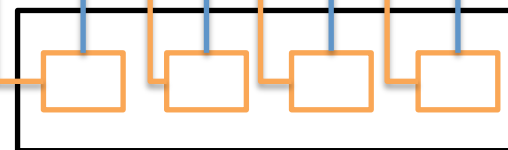


BDLSTM

Backward layer
Forward layer



Frame-level Feature Extraction



Input Audio



Bibliography

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- [5] Busso Carlos *et al.* "IEMOCAP: Interactive emotional dyadic motion capture database." *Language resources and evaluation* 42, no. 4 (2008): 335-359.
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- [7] Alex Graves, Navdeep Jaitly and Abdelrahman Mohamed, "Hybrid speech recognition with bidirectional LSTM," In *Automatic Speech Recognition and Understanding (ASRU)*, 2013 IEEE Workshop on, pages 273–278.