Jerry Chen

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EDUCATION University of California, Berkeley

■ B.A. in Computer Science

Aug 2015 – May 2019

• In Progress

• GPA: 3.69

Sierra Pacific High School

High School Diploma

Aug 2011 - Jun 2015

• GPA: 3.98

EXPERIENCE Undergraduate Student Instructor

• CS 61A Undergraduate Student Instructor

Aug 2017 - Present

• Teach lab and discussion sections as well as hold office hours.

Workit Health

Full-stack Web Developer Intern

May 2017 – Aug 2017

• Frontend work with HTML, CSS, and JavaScript.

Backend work with Ruby on Rails.

Residential Computing, Student Affairs Information Technologies

Network Engineering Assistant

Apr 2016 – Dec 2016

• Managed network equipment and peripherals at both on and off-campus locations.

· Performed occasional hardware updates and troubleshooting.

• Addressed network-related tickets from residents and campus vendors.

VOLUNTEER Academic Intern

■ CS 61B Tutor

Aug 2016 – Dec 2016

• One-on-one tutoring for students who needed additional help in the class.

CS 61B Lab Assistant

Jan 2017 – May 2017

• Lab assisting for CS 61B.

PROJECTS

SeedLet

Web application that matches mentors to mentees in STEM. Written in MeteorJS.

DemShapes

A Unity game similar to Agar.io, but with a twist.

BerkelevGroups

Ruby on Rails project to help student find study and/or project groups (in progress).

Berkeley Research Development Office (BRDO) Recommender System

A content-based recommender system for helping researchers match with potential funding opportunities by applying data analysis and machine learning.

CAMPUS ACTIVITIES

Data Science for Social Good, Berkeley Institute for Data Science

Software developer and undergraduate researcher

Feb 2017 - Jun 2017

• Using data science to help local nonprofits further their mission.

• Worked on the Berkeley Research Development Office (BRDO) project.

Pioneers in Engineering

Software developer

Sep 2015 – Apr 2016

• Helped in organizing a robotics competition for underserved Bay Area high school students.

• Worked with a team to build a robot UI display that was distributed with the robotics kits.

SKILLS

- Python, Java, C, C++, Ruby on Rails, HTML, CSS, JavaScript and Unix.
- Machine learning, artificial intelligence, data science, and computer security.
- Teaching, tutoring, and educational outreach.