

AllBread (Jacc Chen, Ivina Wang, and Samantha Hua)

APCS

FP: Show Us What You Got

2022-01-18

Time spent: 1.5h

Location
protected static String choice - static ArrayList<String> inventory - Static Scanner scanner
+ void inventory()

Bakery
- static ArrayList<String> inventory - Static Scanner scanner
+ void leave() + void talktoBaker() + void recieveCake() + void bakery()

Home
- Scanner scanner - static ArrayList<String> inventory
+ void talkToGrandma() + void leave() + static void home()

Barn
- Scanner scanner - static ArrayList<String> inventory - Comparable randNum
+ void playGame() + void recieveMilk() + void receiveEggs()

<ul style="list-style-type: none"> + void leave() + void barn()

RoseGarden
<ul style="list-style-type: none"> – private Scanner scanner – static ArrayList<String> inventory
<ul style="list-style-type: none"> + void addFlower() + void leave() + void roseGarden()

ConvenienceStore
<ul style="list-style-type: none"> – Scanner scanner – static ArrayList<String> inventory
<ul style="list-style-type: none"> + void takeFlower() + void recieveSugar() + void leave() + void convenienceStore()

FarmerStand
<ul style="list-style-type: none"> – Scanner scanner – static ArrayList<String> inventory – String randWord1 – String randWord2 – String randWord3
<ul style="list-style-type: none"> + void recieveWheat() + unscramble() + void leave() + void convenienceStore()

Woo
<ul style="list-style-type: none"> – Scanner scanner – static ArrayList<String> inventory
<ul style="list-style-type: none"> + void newGame() + static void ArrayList<String> getInventory()