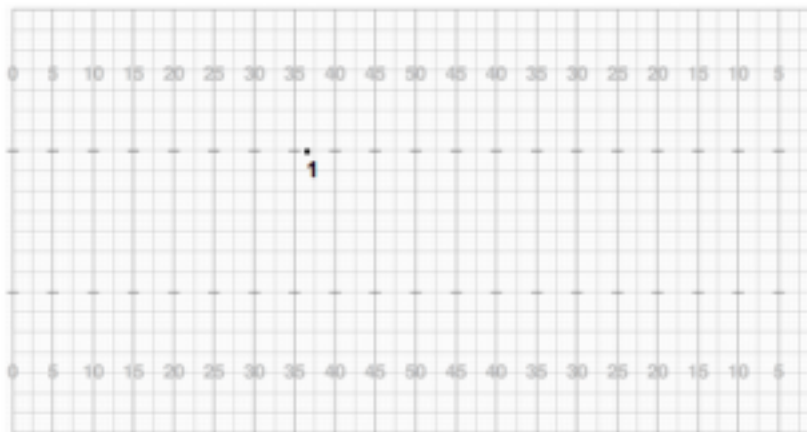


Set 1

Counts: 0 Side TWO 2.5 INSIDE 35 0.25 BEHIND FRONT_HASH



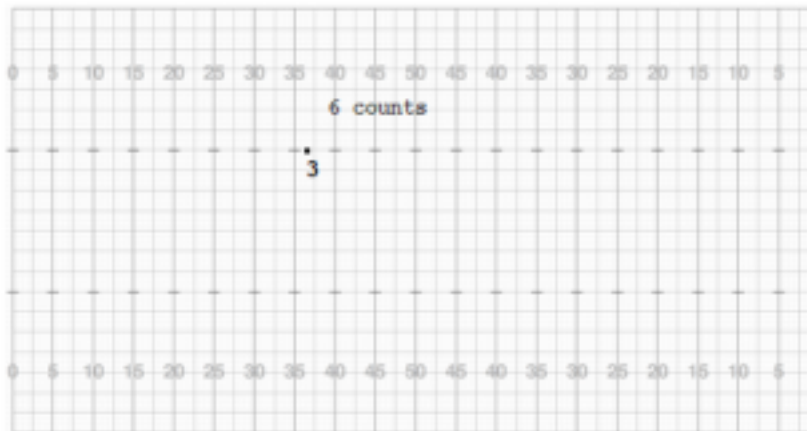
Set 2

Counts: 32 Side TWO 2.5 INSIDE 35 0.25 BEHIND FRONT_HASH



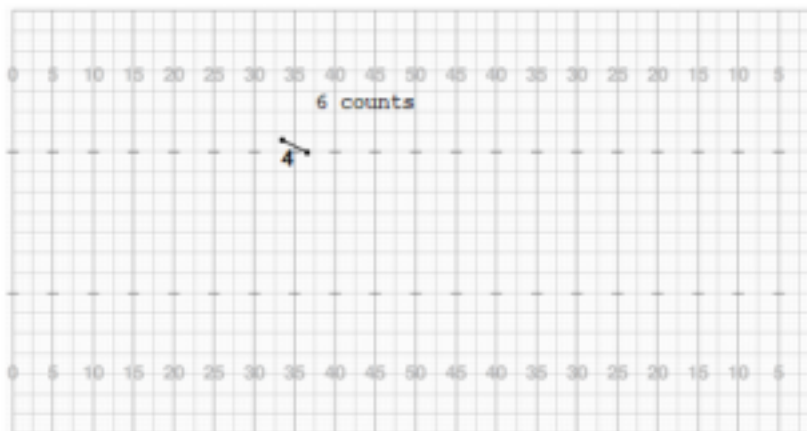
Set 3

Counts: 6 Side TWO 2.5 INSIDE 35 0.25 BEHIND FRONT_HASH



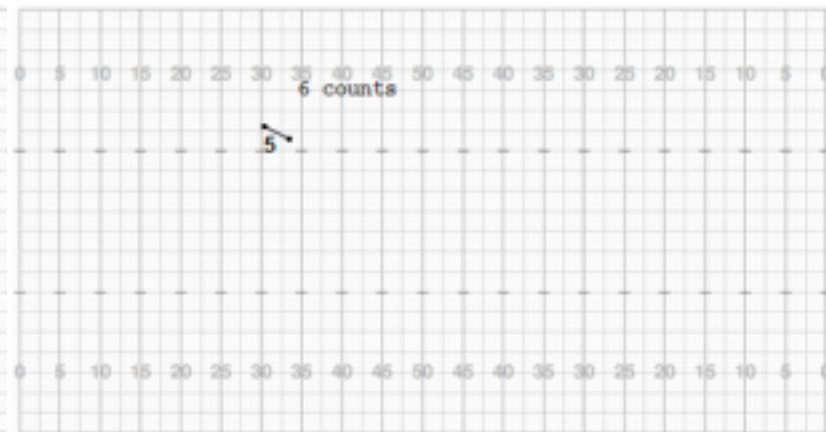
Set 4

Counts: 6 Side TWO 2.5 OUTSIDE 35 2.25 FRONT FRONT_HASH



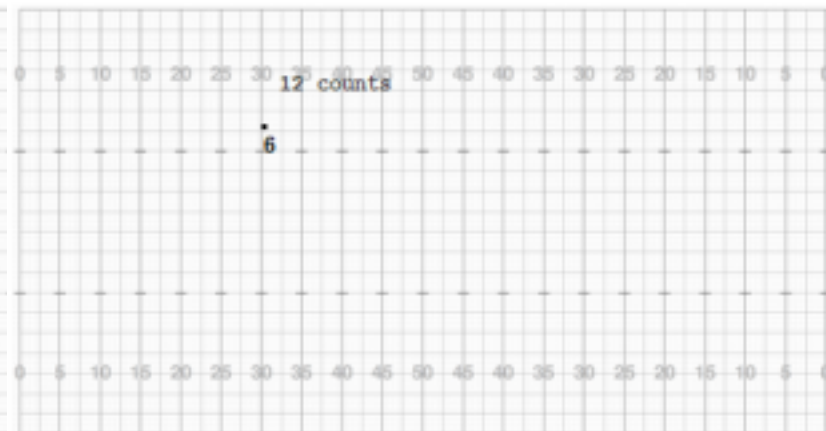
Set 5

Counts: 6 Side TWO 0.5 INSIDE 30 4.75 FRONT FRONT_HASH



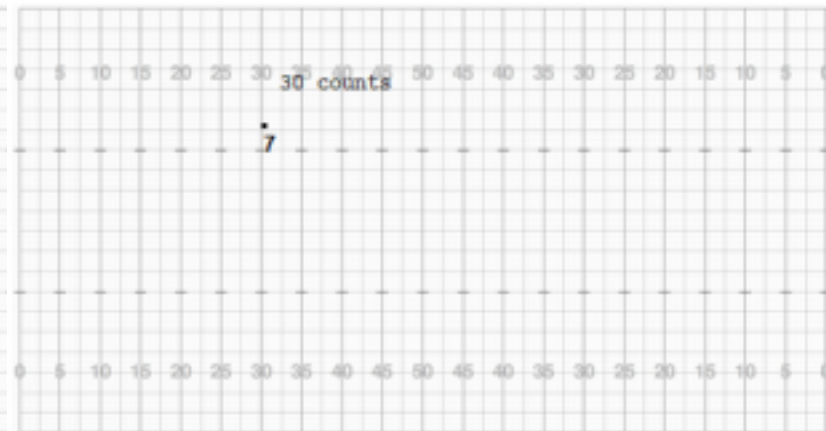
Set 6

Counts: 12 Side TWO 0.5 INSIDE 30 4.75 FRONT FRONT_HASH



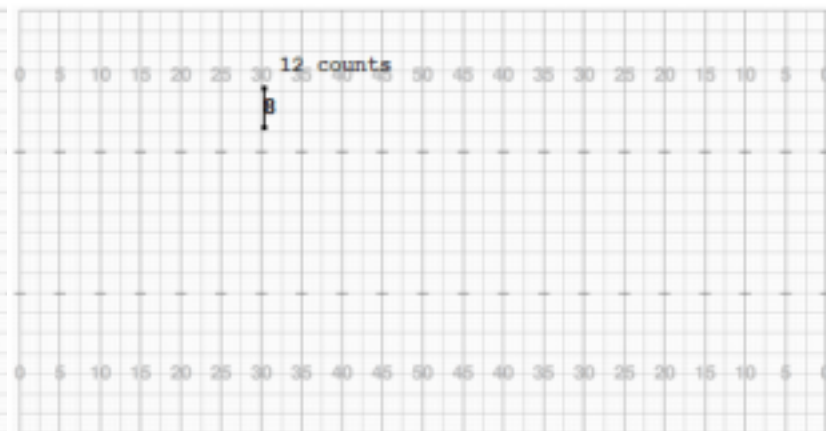
Set 7

Counts: 30 Side TWO 0.5 INSIDE 30 4.75 FRONT FRONT_HASH



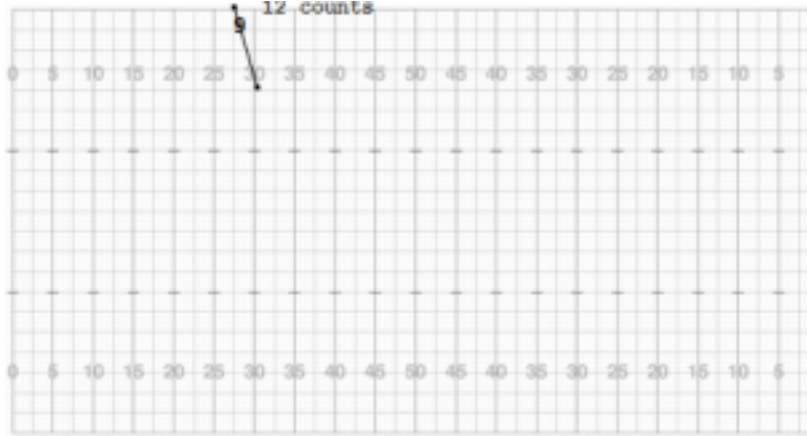
Set 8

Counts: 12 Side TWO 0.75 INSIDE 30 12.5 FRONT FRONT_HASH



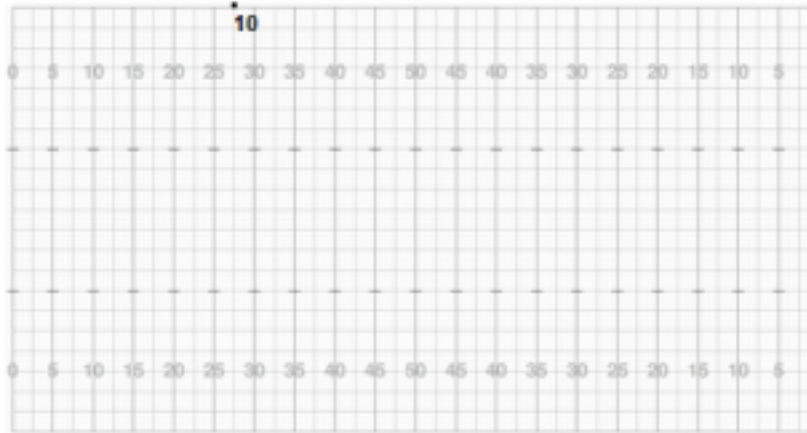
Set 9

Counts: 12 Side TWO 4.0 OUTSIDE 30 0.0 BEHIND FRONT_SIDELINE



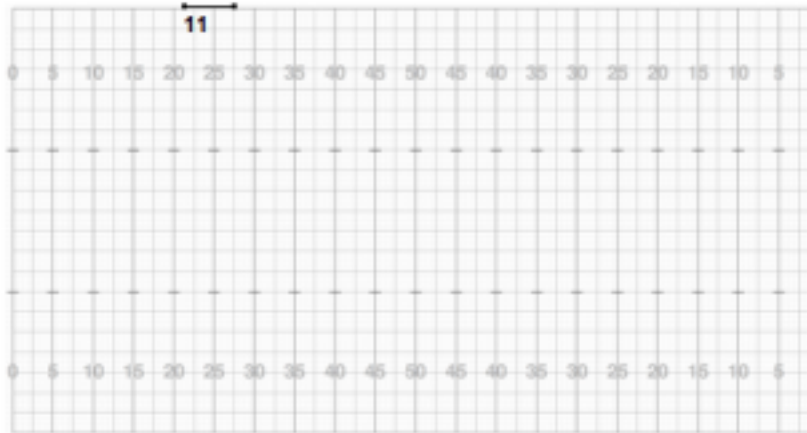
Set 10

Counts: 12 Side TWO 4.0 OUTSIDE 30 0.0 BEHIND FRONT_SIDELINE



Set 11

Counts: 9 Side TWO 2.0 INSIDE 20 0.0 BEHIND FRONT_SIDELINE



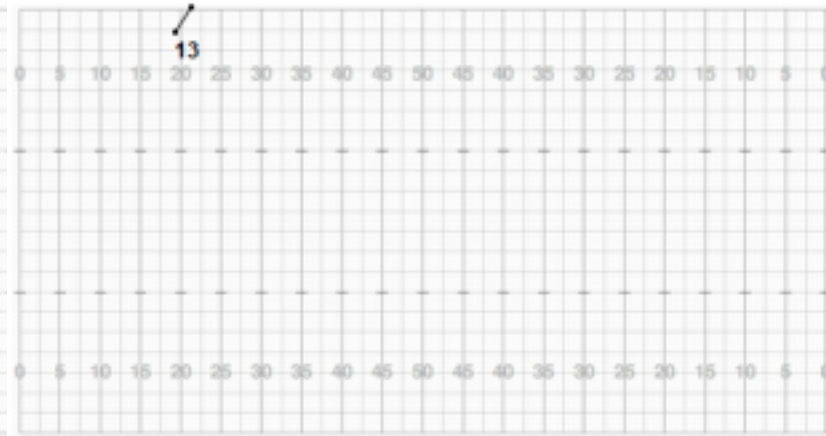
Set 12

Counts: 8 Side TWO 2.0 INSIDE 20 0.0 BEHIND FRONT_SIDELINE



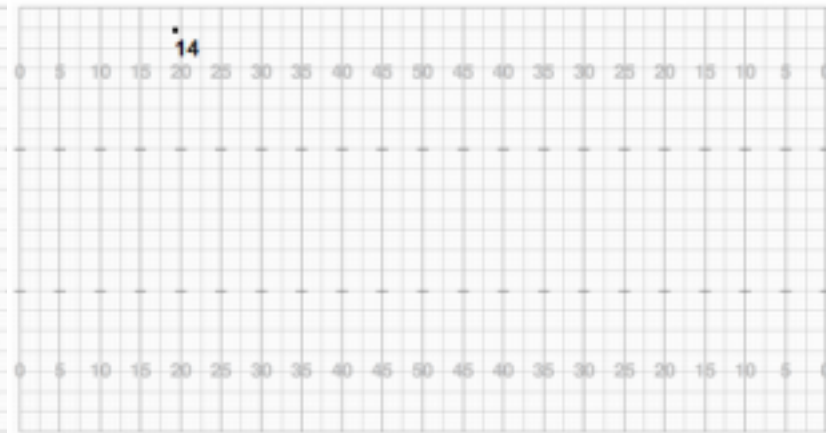
Set 13

Counts: 16 Side TWO 1.0 OUTSIDE 20 5.0 BEHIND FRONT_SIDELINE



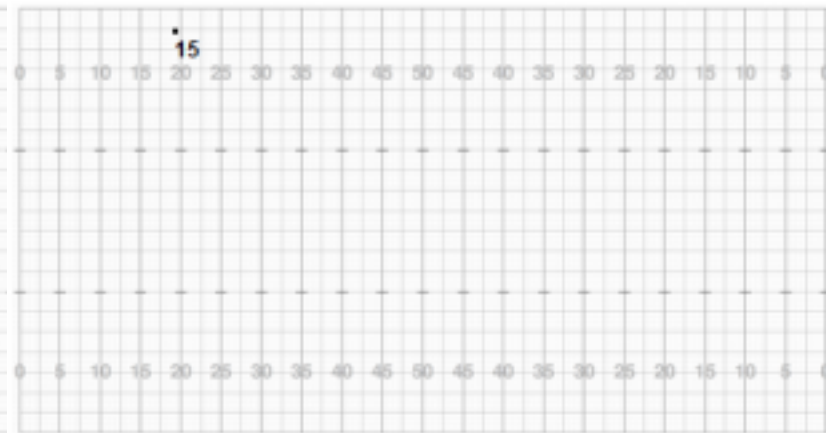
Set 14

Counts: 16 Side TWO 1.0 OUTSIDE 20 5.0 BEHIND FRONT_SIDELINE



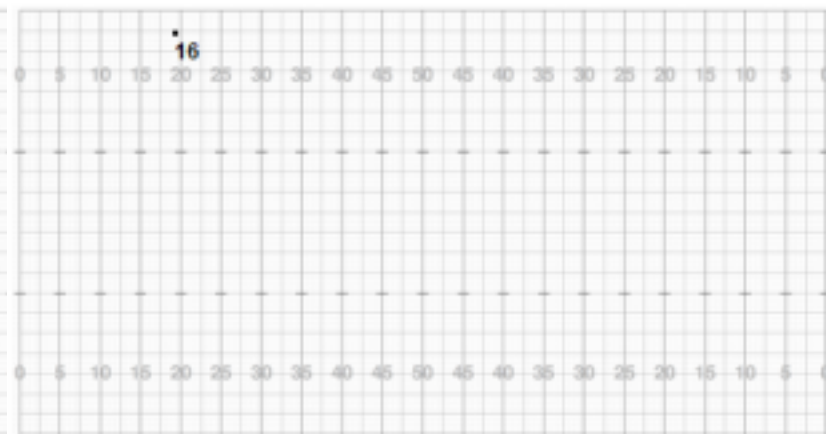
Set 15

Counts: 12 Side TWO 1.0 OUTSIDE 20 5.0 BEHIND FRONT_SIDELINE



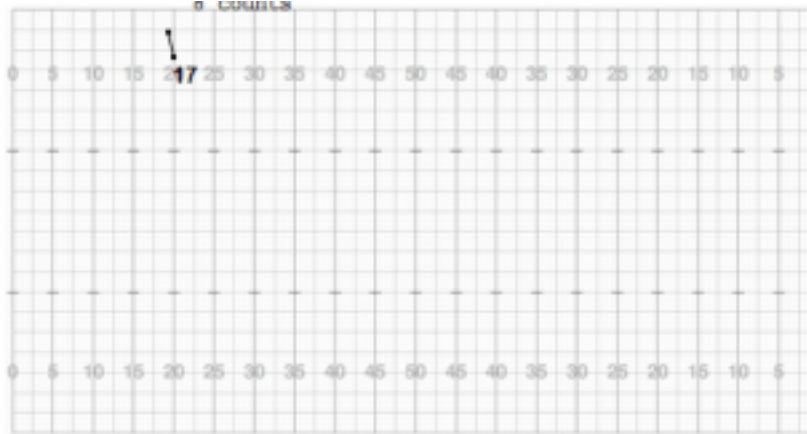
Set 16

Counts: 16 Side TWO 1.0 OUTSIDE 20 5.0 BEHIND FRONT_SIDELINE



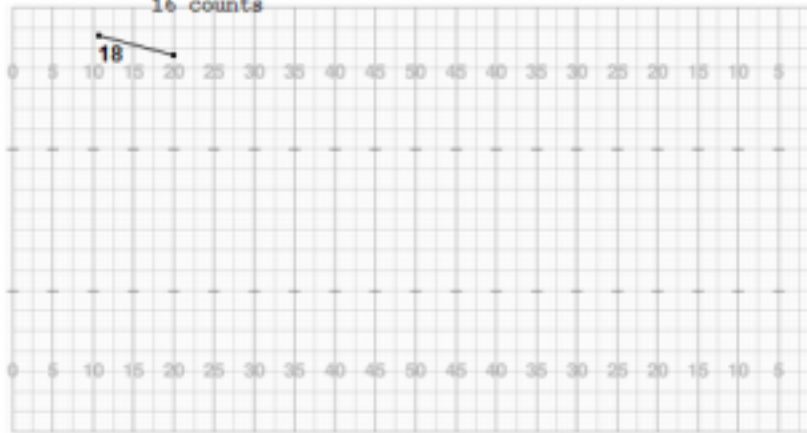
Set 17

Counts: 8 Side TWO 0.0 OUTSIDE 20 10.0 BEHIND FRONT_SIDELINE



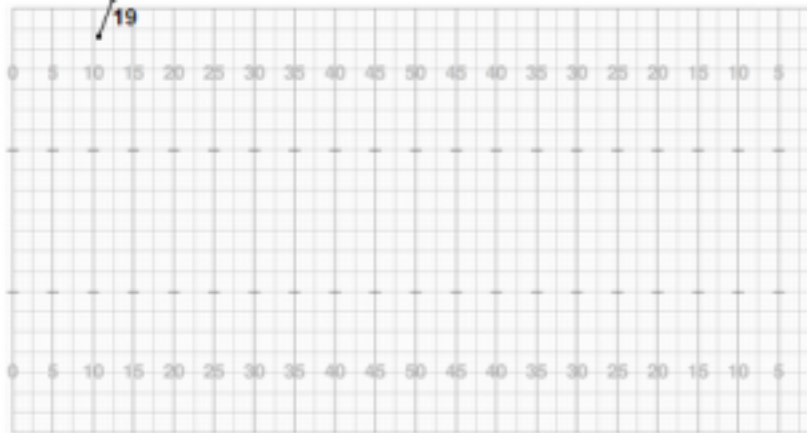
Set 18

Counts: 16 Side TWO 1.0 INSIDE 10 6.0 BEHIND FRONT_SIDELINE



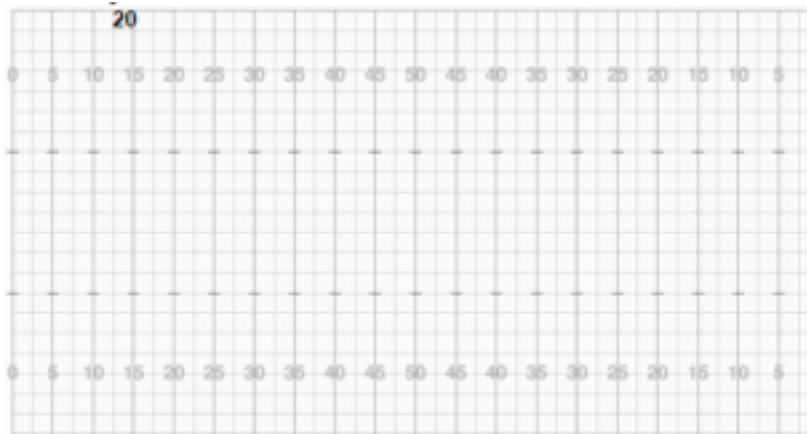
Set 19

Counts: 16 Side TWO 4.0 OUTSIDE 15 2.0 FRONT FRONT_SIDELINE



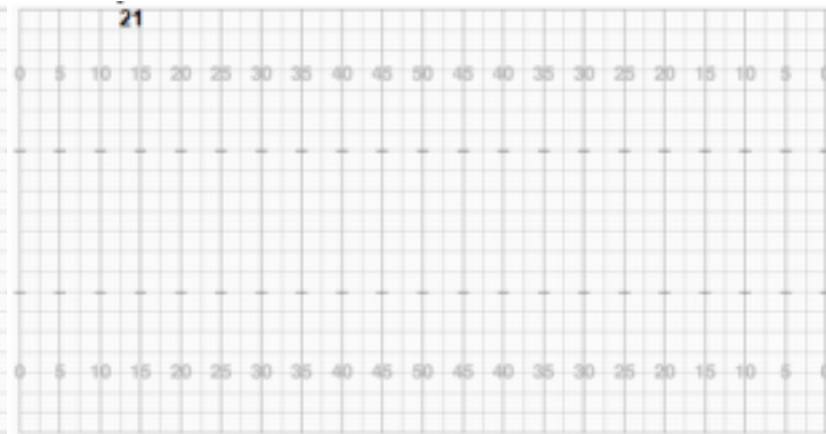
Set 20

Counts: 8 Side TWO 4.0 OUTSIDE 15 2.0 FRONT FRONT_SIDELINE



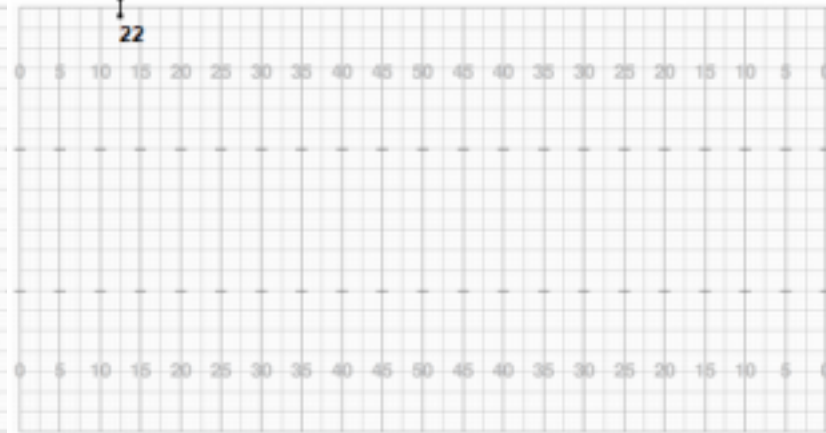
Set 21

Counts: 16 Side TWO 4.0 OUTSIDE 15 2.0 FRONT FRONT_SIDELINE



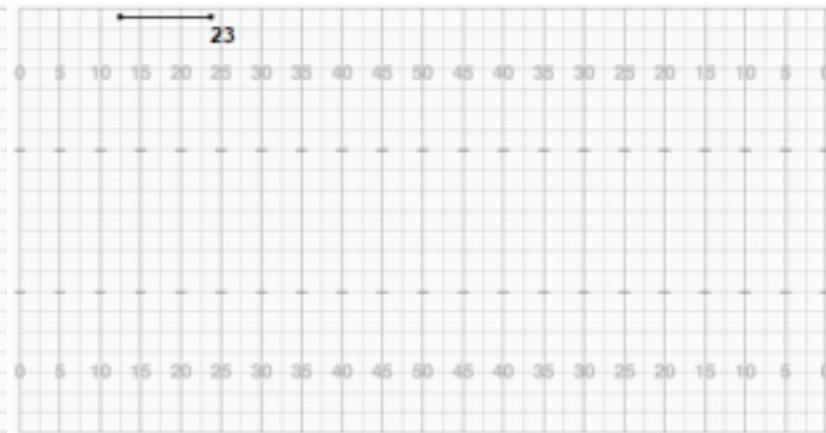
Set 22

Counts: 8 Side TWO 4.0 OUTSIDE 15 2.0 BEHIND FRONT_SIDELINE



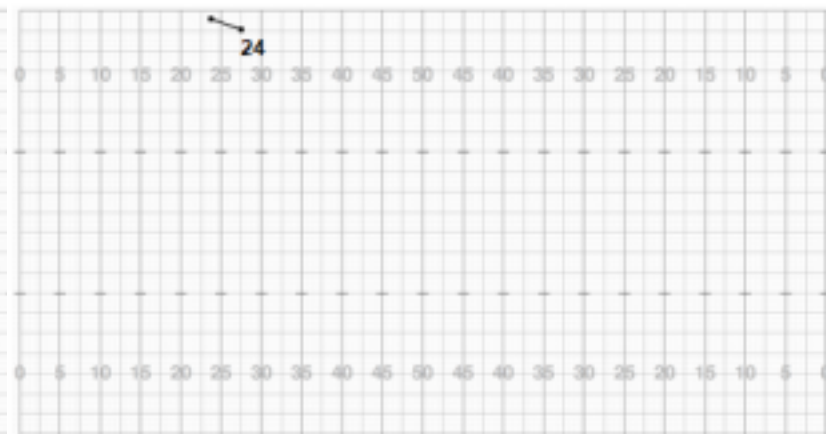
Set 23

Counts: 16 Side TWO 2.0 OUTSIDE 25 2.0 BEHIND FRONT_SIDELINE



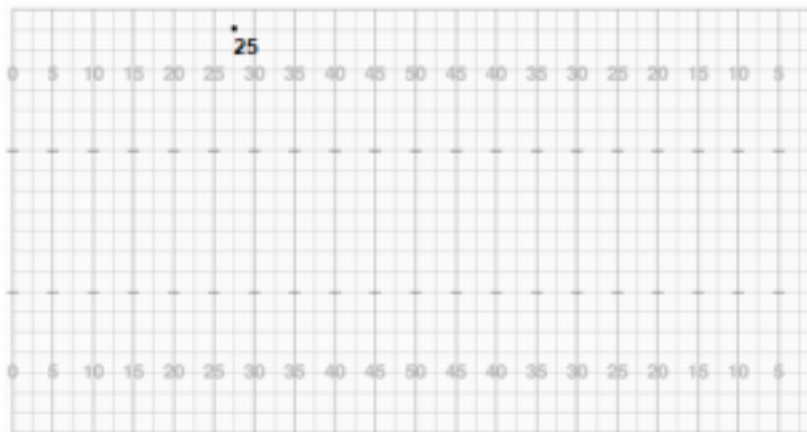
Set 24

Counts: 16 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



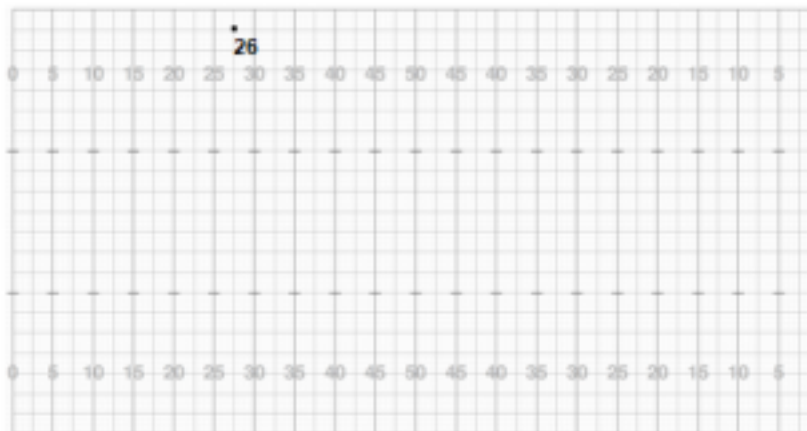
Set 25

Counts: 16 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



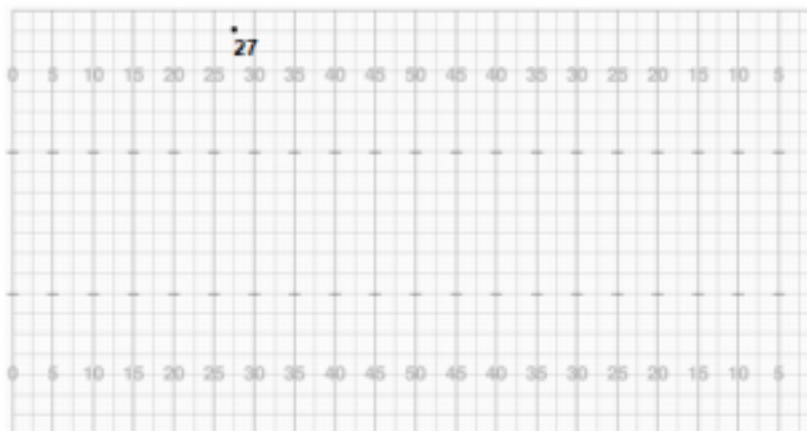
Set 26

Counts: 8 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



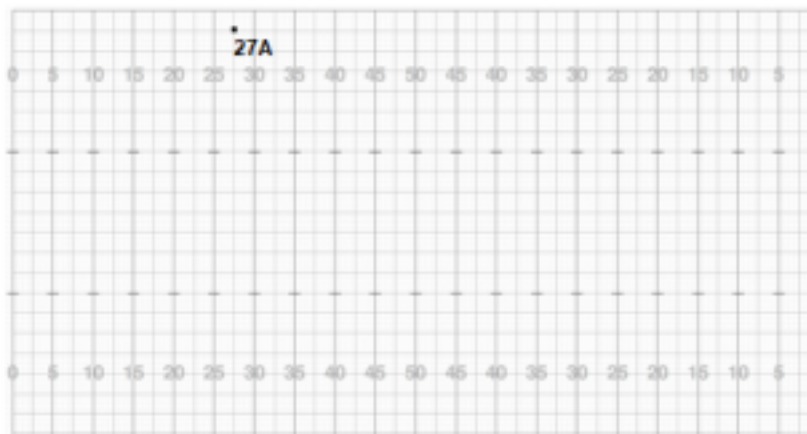
Set 27

Counts: 20 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



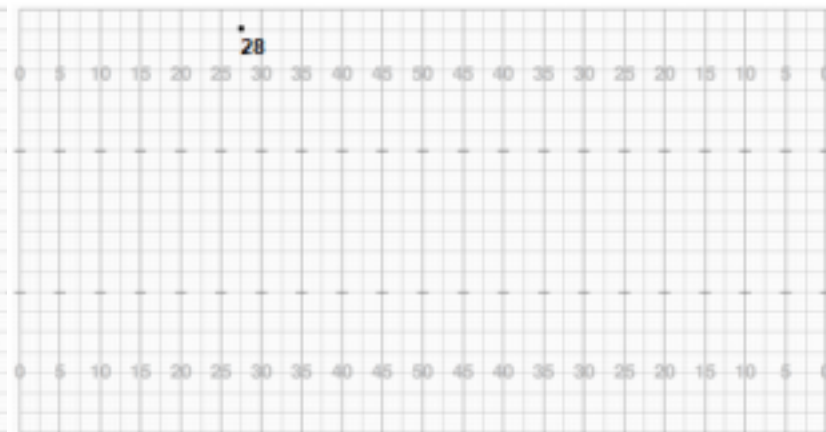
Set 27A

Counts: 8 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



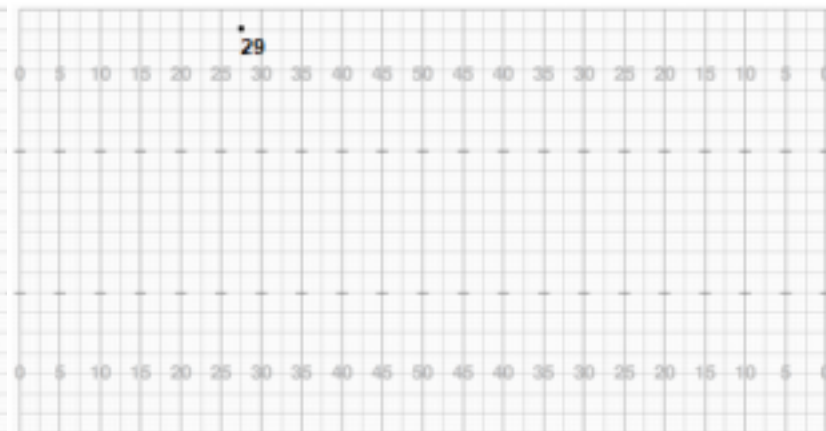
Set 28

Counts: 8 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



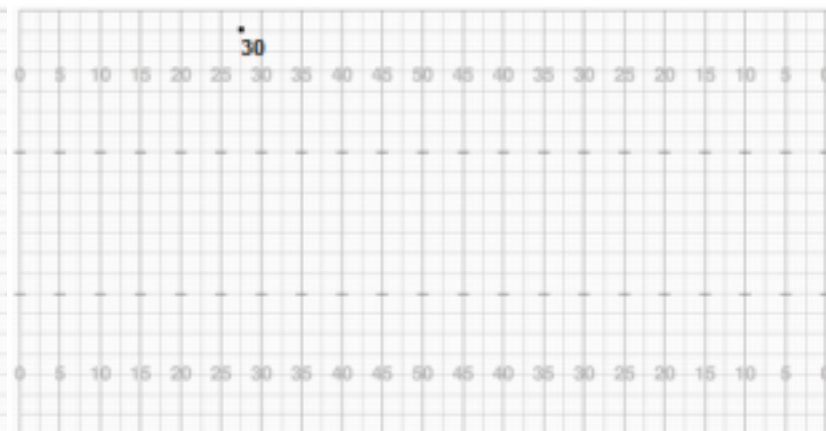
Set 29

Counts: 8 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



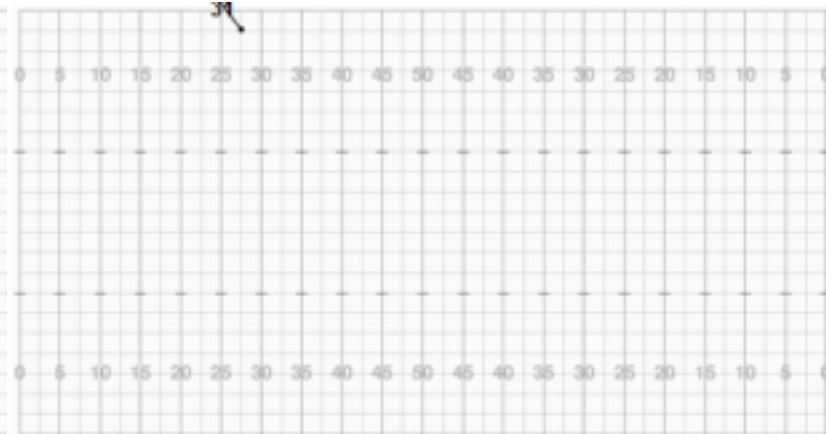
Set 30

Counts: 4 Side TWO 4.0 OUTSIDE 30 4.0 BEHIND FRONT_SIDELINE



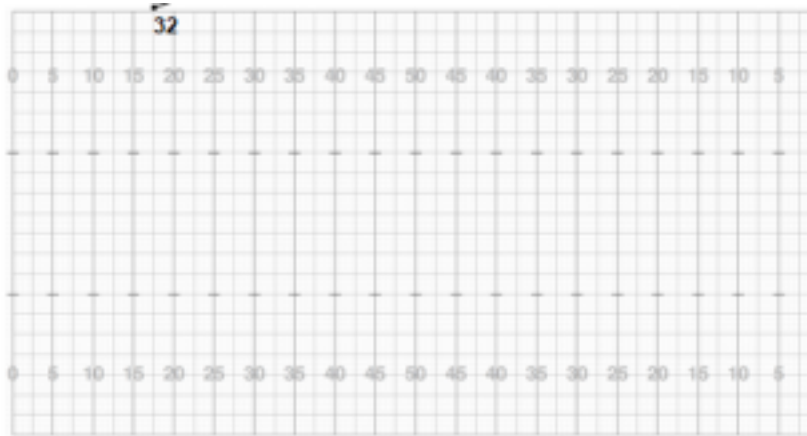
Set 31

Counts: 12 Side TWO 2.0 OUTSIDE 25 4.0 FRONT FRONT_SIDELINE



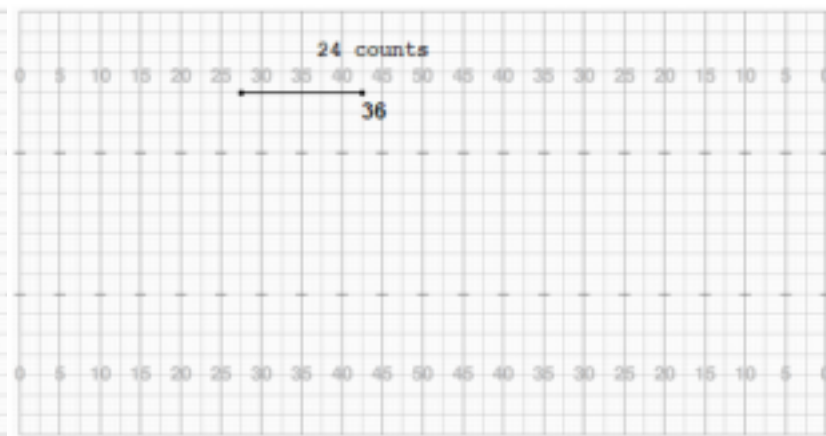
Set 32

Counts: 16 Side TWO 3.75 OUTSIDE 20 0.5 FRONT FRONT_SIDELINE



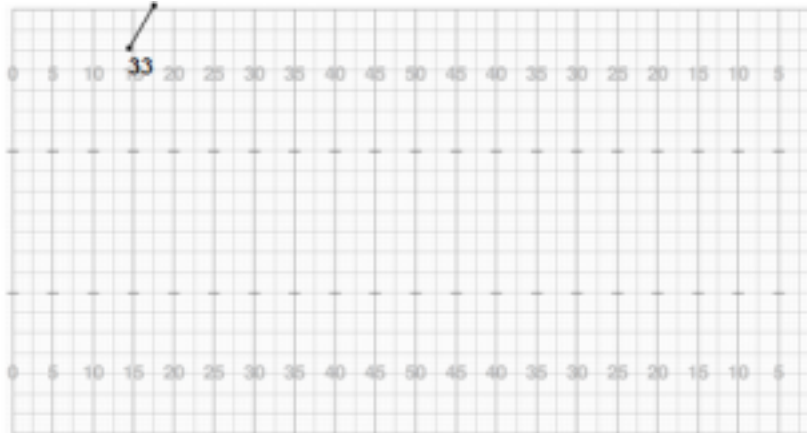
Set 36

Counts: 24 Side TWO 4.0 OUTSIDE 45 12.0 FRONT FRONT_HASH



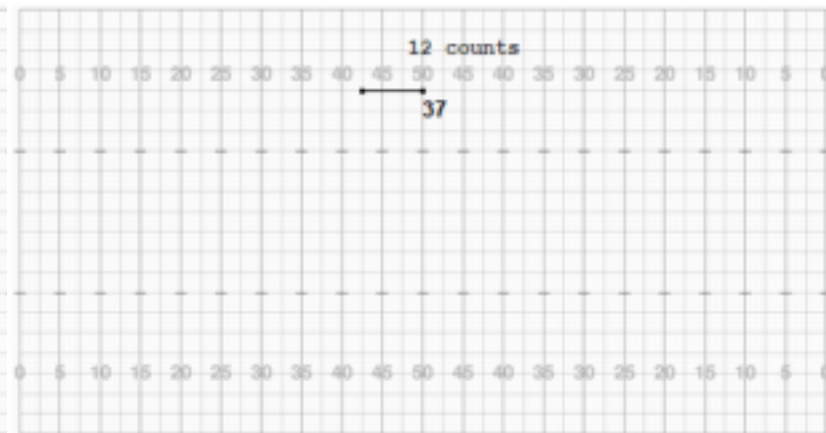
Set 33

Counts: 8 Side TWO 1.0 OUTSIDE 15 8.0 BEHIND FRONT_SIDELINE



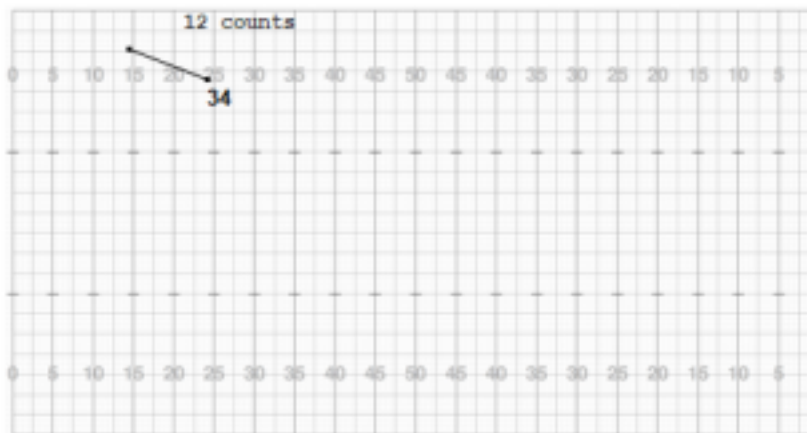
Set 37

Counts: 12 Side TWO 0.0 OUTSIDE 50 12.0 FRONT FRONT_HASH



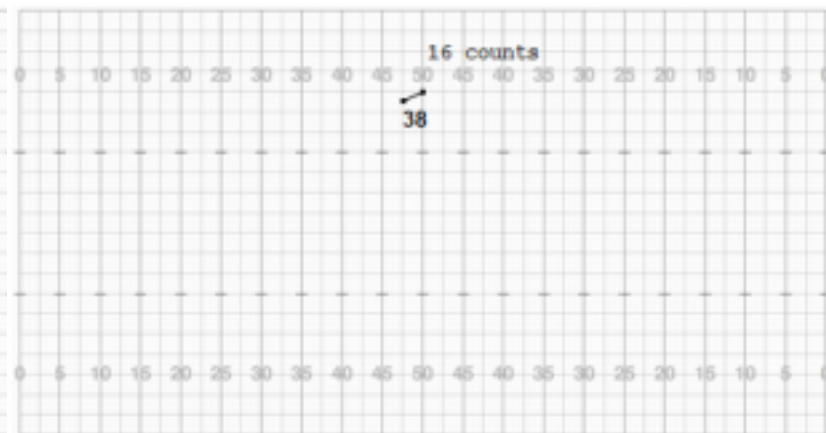
Set 34

Counts: 12 Side TWO 1.25 OUTSIDE 25 14.0 BEHIND FRONT_SIDELINE



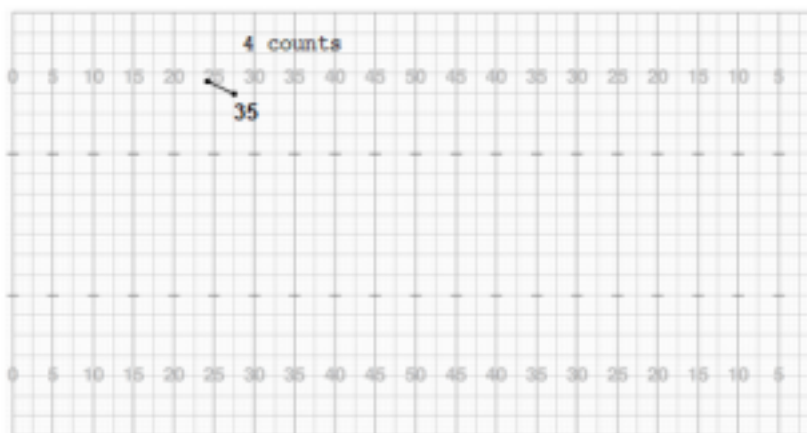
Set 38

Counts: 16 Side TWO 4.0 OUTSIDE 50 10.0 FRONT FRONT_HASH



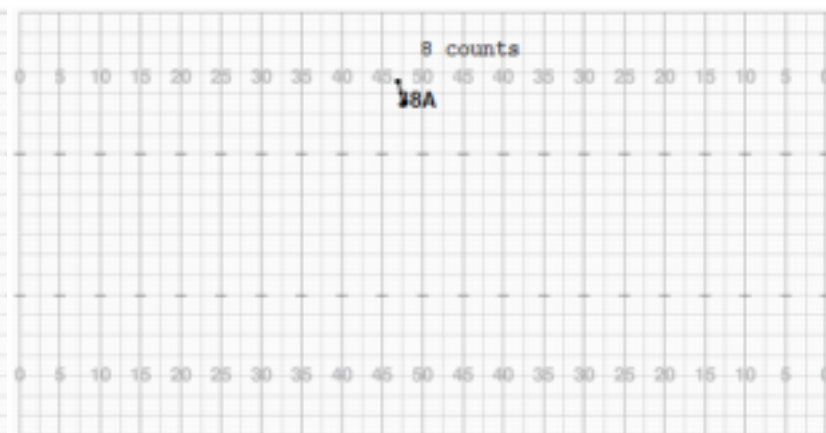
Set 35

Counts: 4 Side TWO 4.0 OUTSIDE 30 12.0 FRONT FRONT_HASH



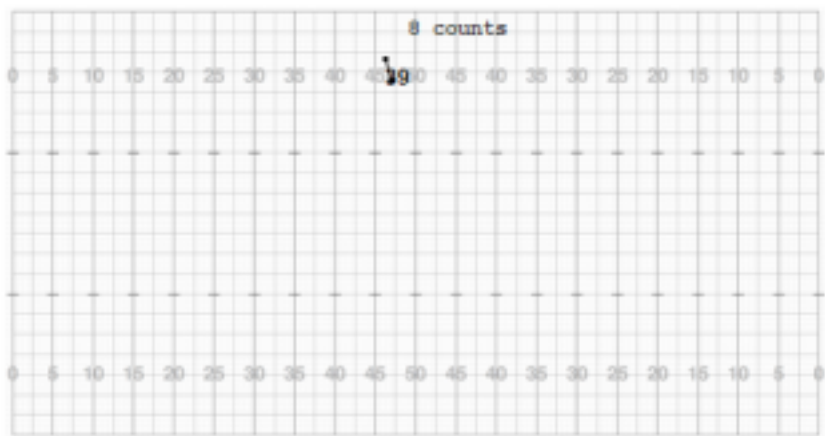
Set 38A

Counts: 8 Side TWO 3.0 INSIDE 45 14.0 BEHIND FRONT_SIDELINE



Set 39

Counts: 8 Side TWO 2.0 INSIDE 45 10.0 BEHIND FRONT_SIDELINE



Set 40

Counts: 16 Side TWO 2.0 INSIDE 45 10.0 BEHIND FRONT_SIDELINE

