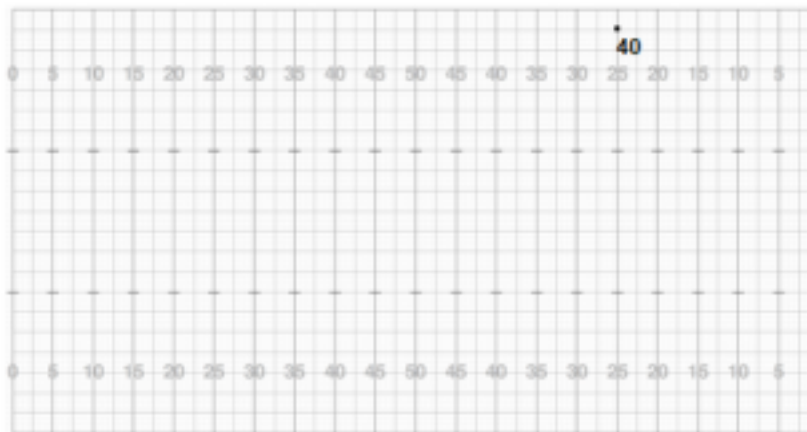


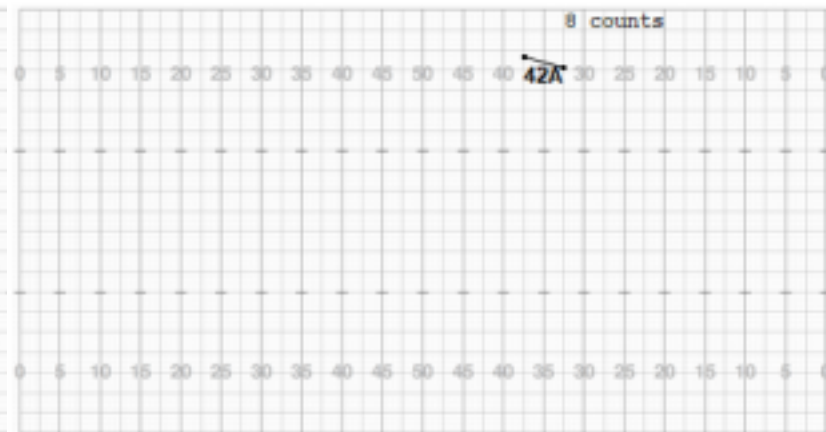
Set 40

Counts: 0 Side ONE 0.0 OUTSIDE 25 4.0 BEHIND FRONT_SIDELINE



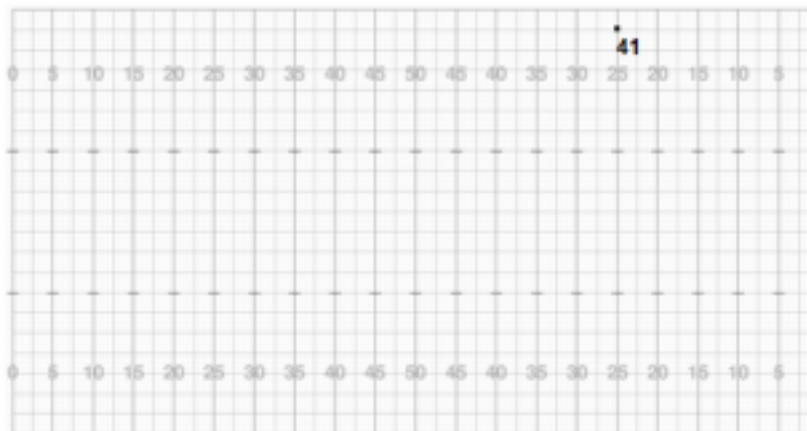
Set 42A

Counts: 8 Side ONE 4.0 INSIDE 35 9.75 BEHIND FRONT_SIDELINE



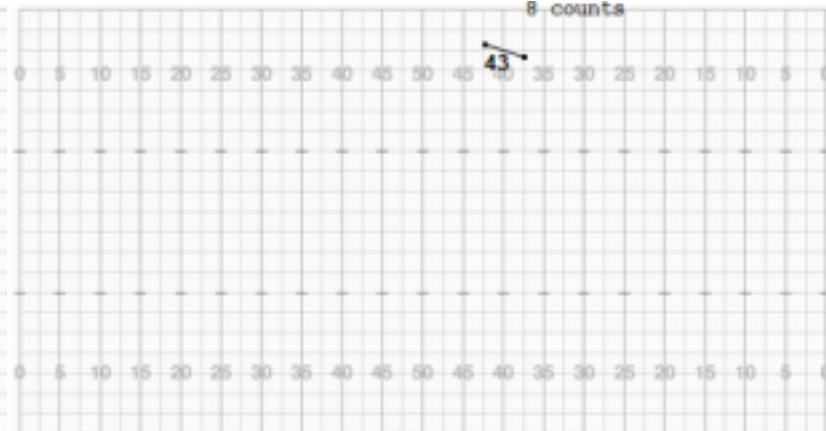
Set 41

Counts: 4 Side ONE 0.0 OUTSIDE 25 4.0 BEHIND FRONT_SIDELINE



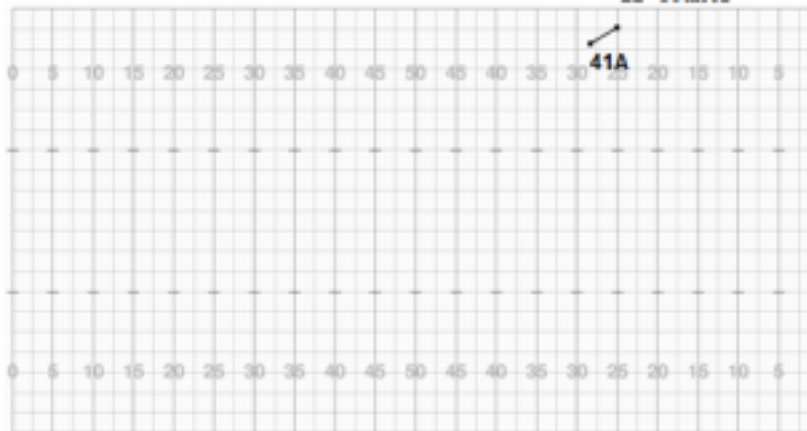
Set 43

Counts: 8 Side ONE 3.75 INSIDE 40 7.25 BEHIND FRONT_SIDELINE



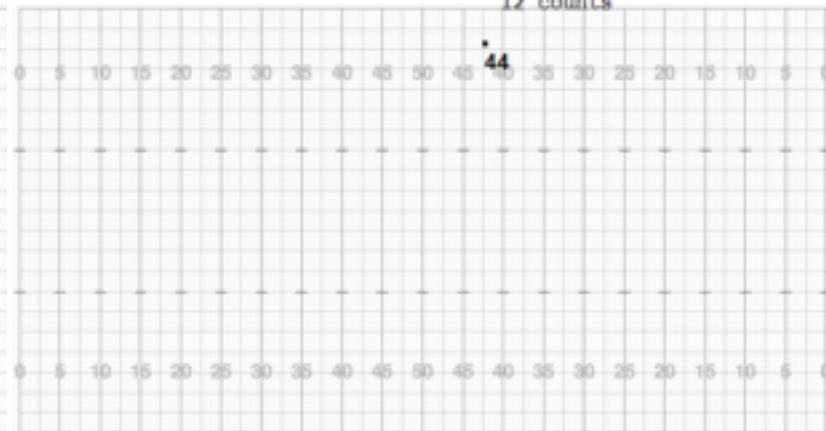
Set 41A

Counts: 12 Side ONE 2.75 OUTSIDE 30 7.5 BEHIND FRONT_SIDELINE



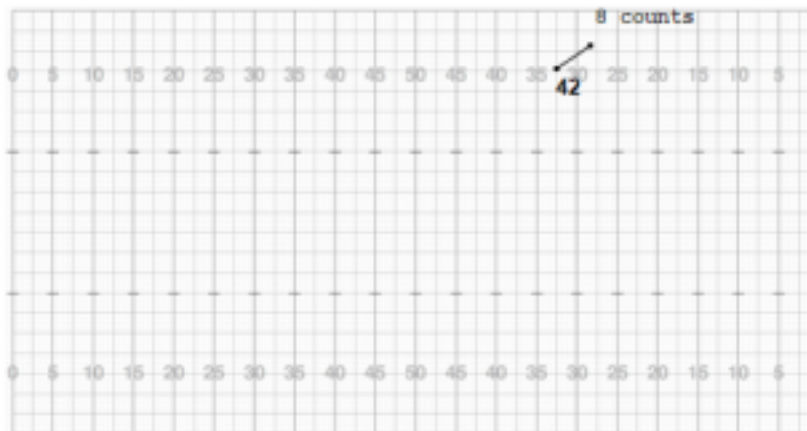
Set 44

Counts: 12 Side ONE 3.75 INSIDE 40 7.25 BEHIND FRONT_SIDELINE



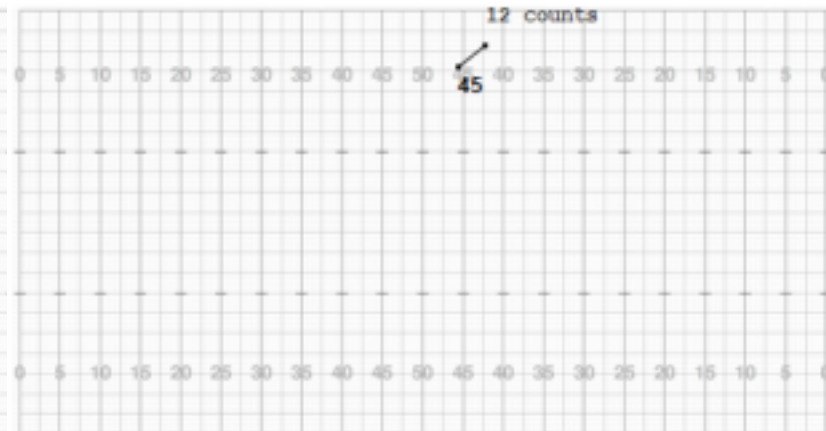
Set 42

Counts: 8 Side ONE 4.0 INSIDE 30 12.0 BEHIND FRONT_SIDELINE



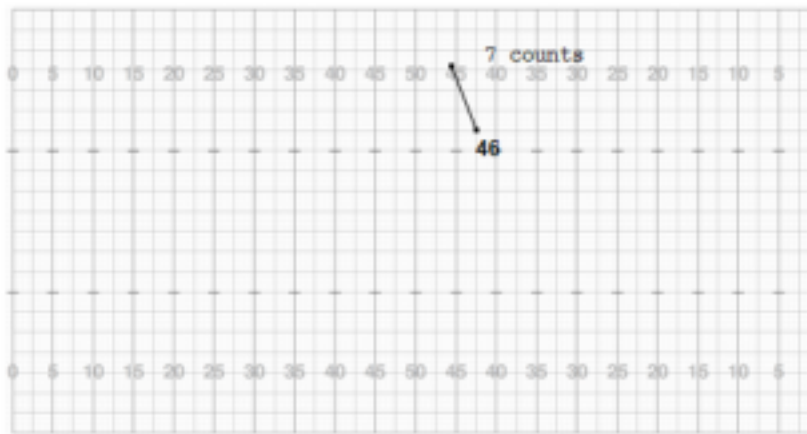
Set 45

Counts: 12 Side ONE 1.0 INSIDE 45 11.5 BEHIND FRONT_SIDELINE



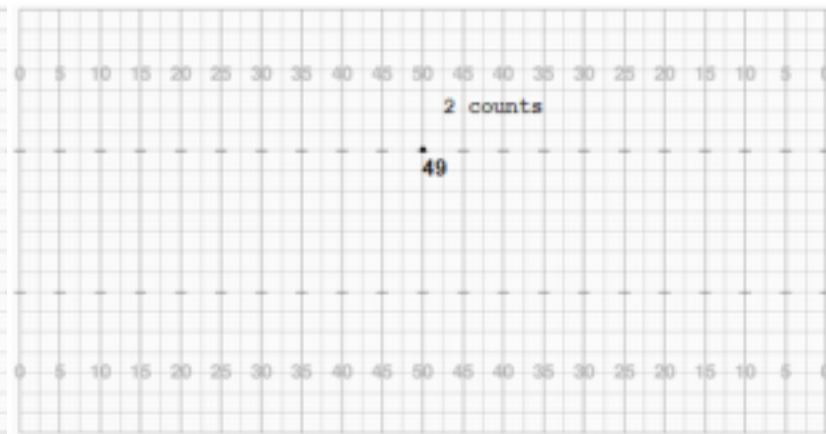
Set 46

Counts: 7 Side ONE 4.0 INSIDE 40 4.0 FRONT FRONT_HASH



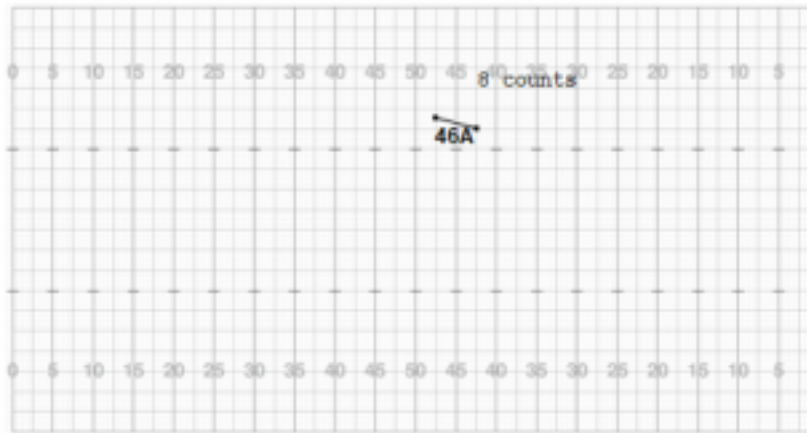
Set 49

Counts: 2 Side TWO 0.0 OUTSIDE 50 0.0 BEHIND FRONT_HASH



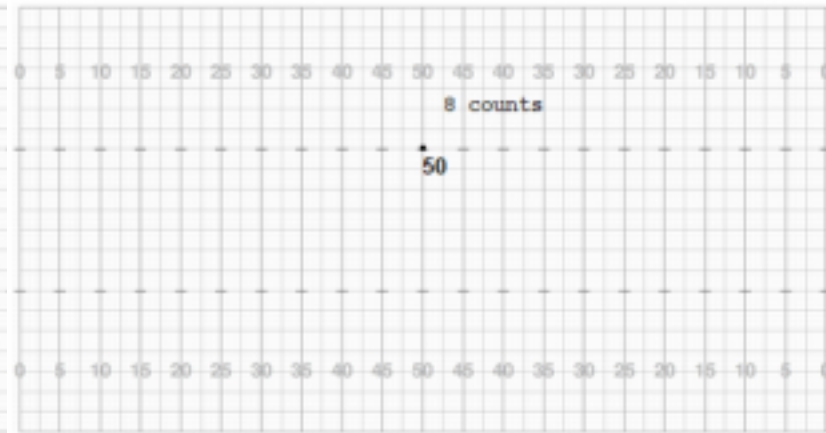
Set 46A

Counts: 8 Side ONE 4.0 INSIDE 45 6.0 FRONT FRONT_HASH



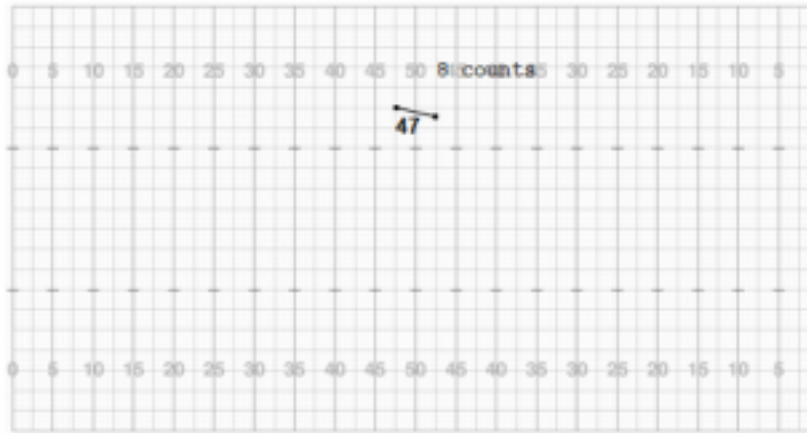
Set 50

Counts: 8 Side TWO 0.0 OUTSIDE 50 0.0 BEHIND FRONT_HASH



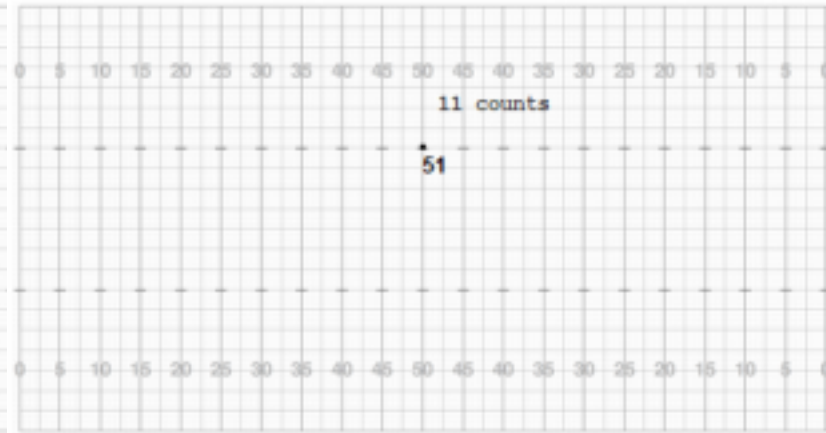
Set 47

Counts: 8 Side TWO 4.0 OUTSIDE 50 8.0 FRONT FRONT_HASH



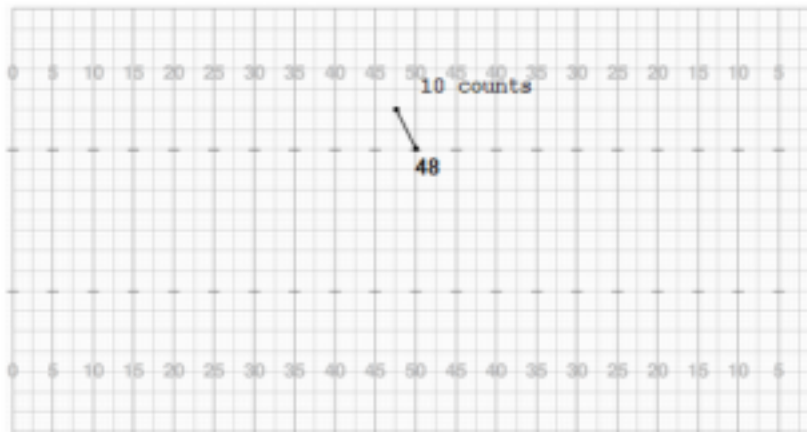
Set 51

Counts: 11 Side TWO 0.0 OUTSIDE 50 0.0 BEHIND FRONT_HASH



Set 48

Counts: 10 Side TWO 0.0 OUTSIDE 50 0.0 BEHIND FRONT_HASH



Set 52

Counts: 8 Side TWO 0.0 OUTSIDE 50 0.0 BEHIND FRONT_HASH

