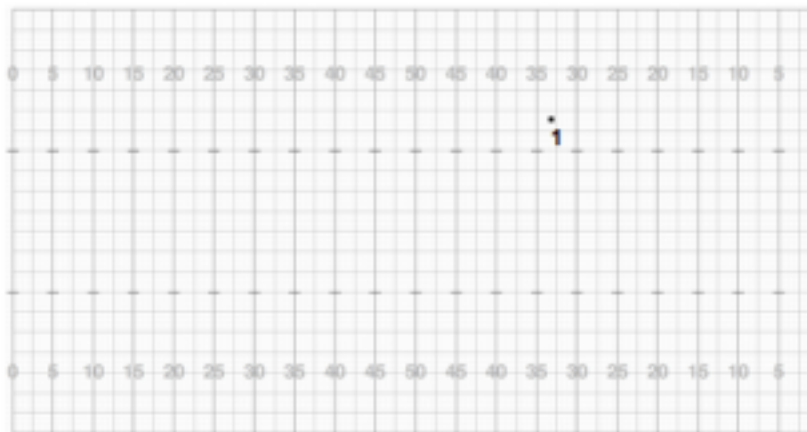


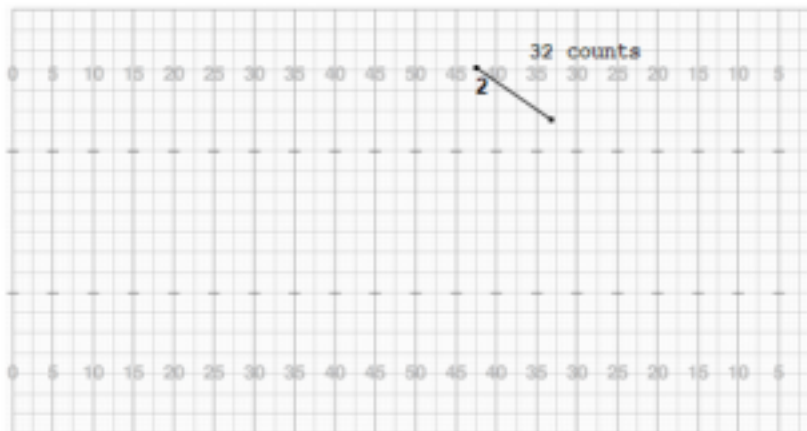
Set 1

Counts: 0 Side ONE 3.0 OUTSIDE 35 6.0 FRONT FRONT_HASH



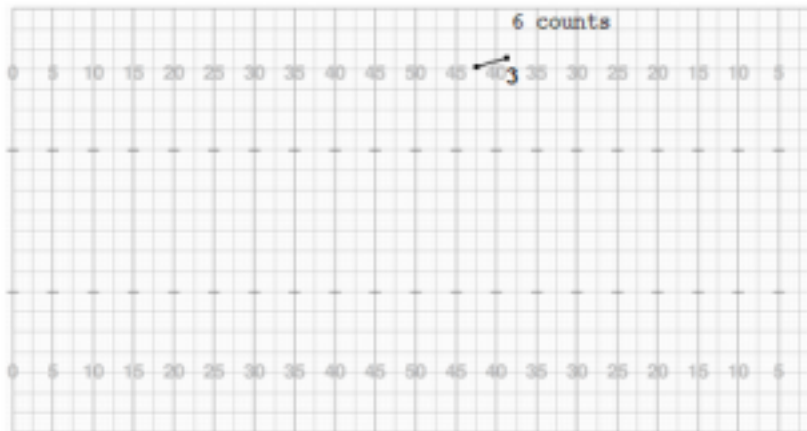
Set 2

Counts: 32 Side ONE 4.0 INSIDE 40 12.0 BEHIND FRONT_SIDELINE



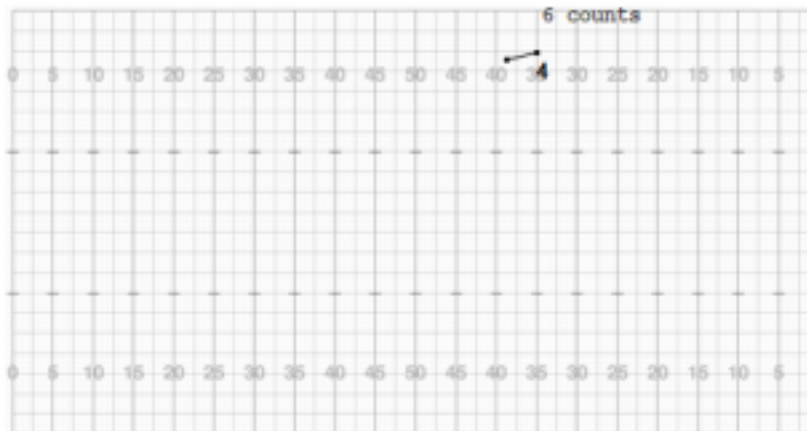
Set 3

Counts: 6 Side ONE 2.0 OUTSIDE 40 10.25 BEHIND FRONT_SIDELINE



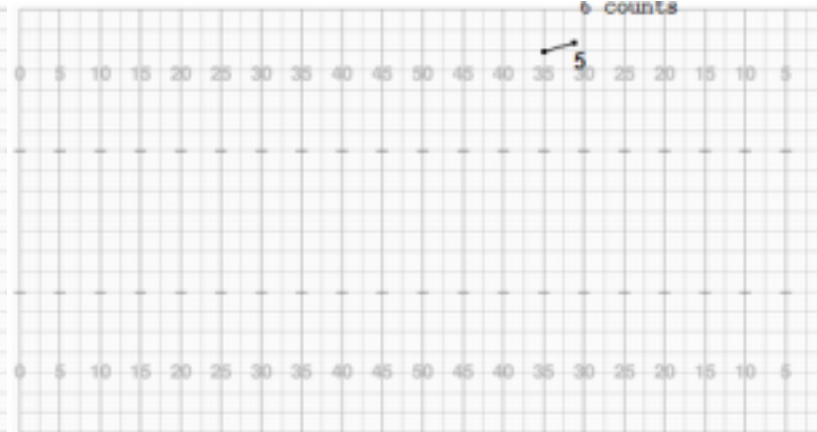
Set 4

Counts: 6 Side ONE 0.0 OUTSIDE 35 8.75 BEHIND FRONT_SIDELINE



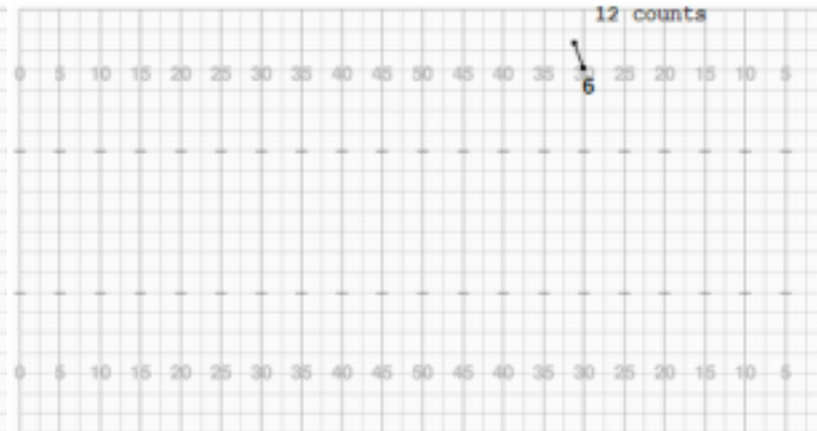
Set 5

Counts: 6 Side ONE 2.0 INSIDE 30 7.0 BEHIND FRONT_SIDELINE



Set 6

Counts: 12 Side ONE 0.0 OUTSIDE 30 12.0 BEHIND FRONT_SIDELINE



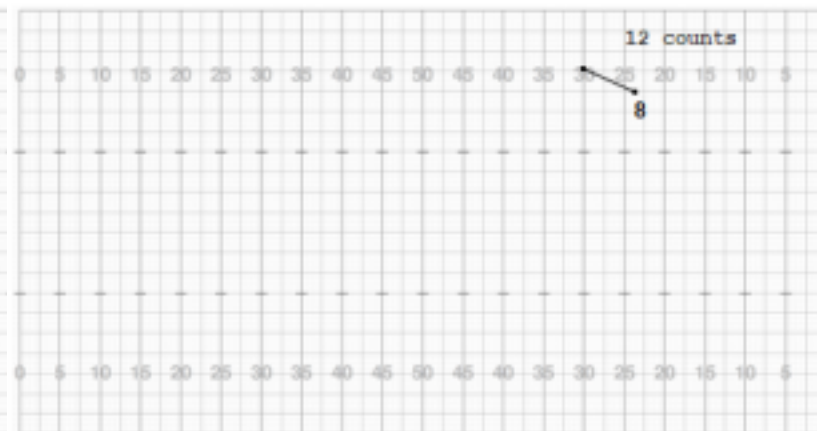
Set 7

Counts: 30 Side ONE 0.0 OUTSIDE 30 12.0 BEHIND FRONT_SIDELINE



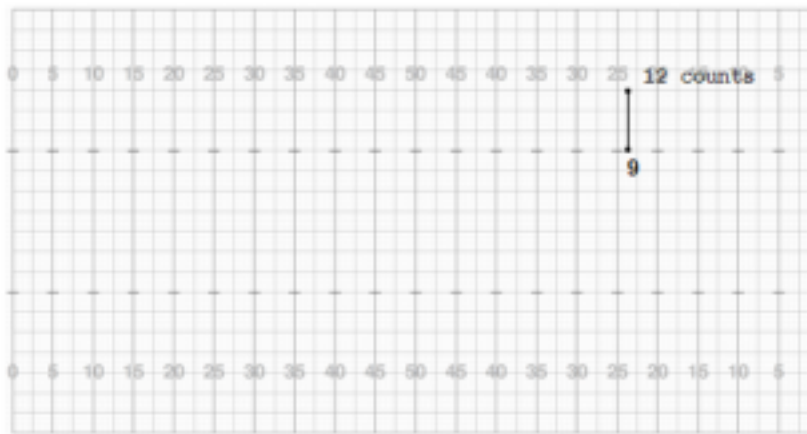
Set 8

Counts: 12 Side ONE 2.0 OUTSIDE 25 12.0 FRONT FRONT_HASH



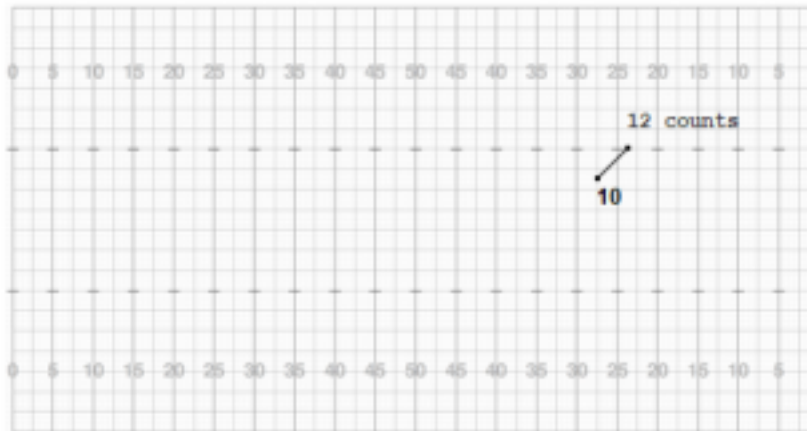
Set 9

Counts: 12 Side ONE 2.0 OUTSIDE 25 0.0 BEHIND FRONT_HASH



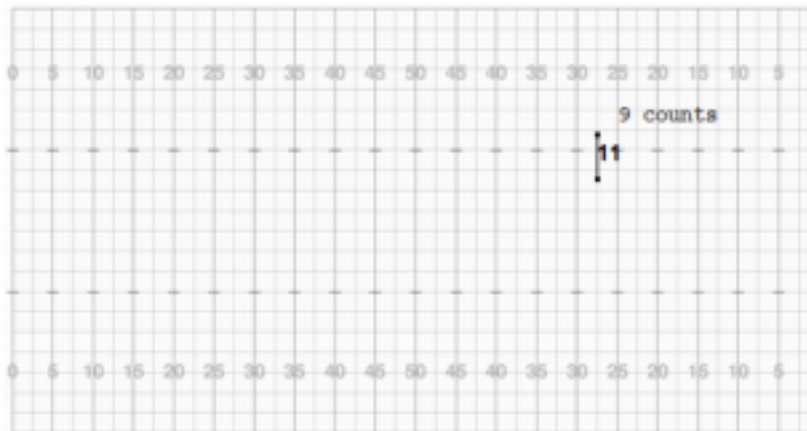
Set 10

Counts: 12 Side ONE 4.0 INSIDE 25 6.0 BEHIND FRONT_HASH



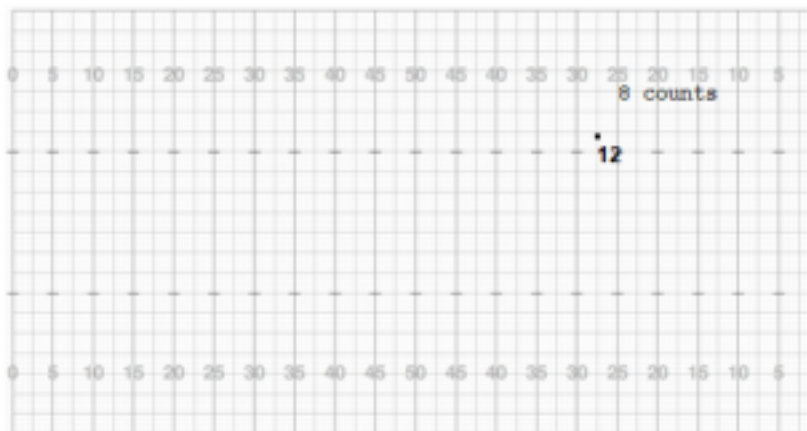
Set 11

Counts: 9 Side ONE 4.0 INSIDE 25 2.75 FRONT FRONT_HASH



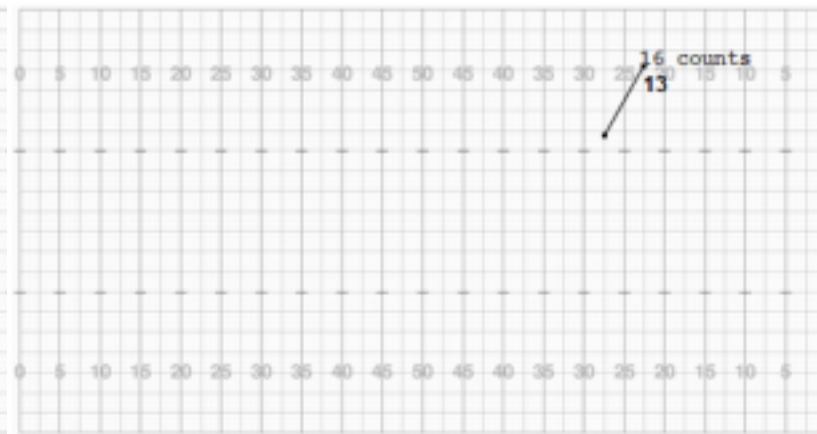
Set 12

Counts: 8 Side ONE 4.0 INSIDE 25 2.75 FRONT FRONT_HASH



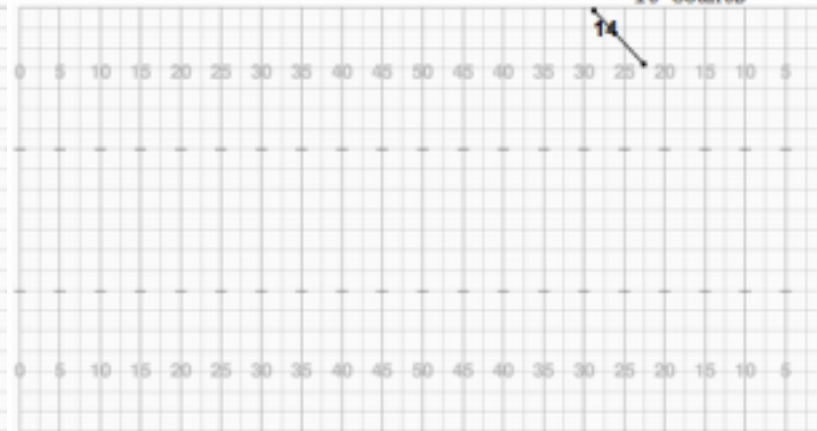
Set 13

Counts: 16 Side ONE 4.0 INSIDE 20 11.75 BEHIND FRONT_SIDELINE



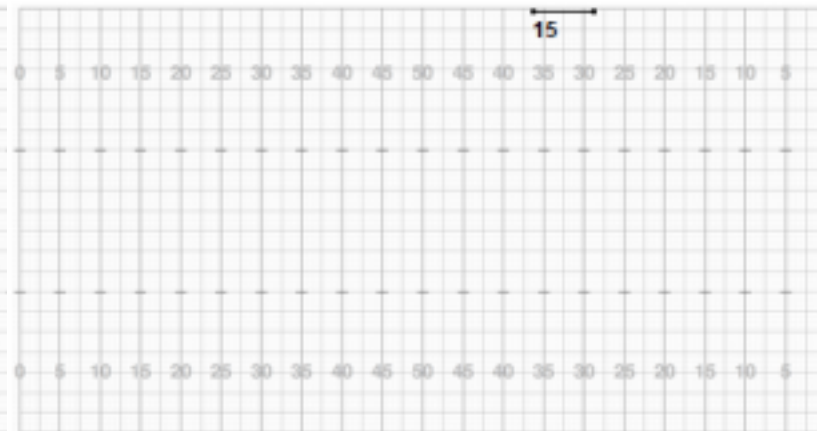
Set 14

Counts: 16 Side ONE 2.0 OUTSIDE 30 1.0 BEHIND FRONT_SIDELINE



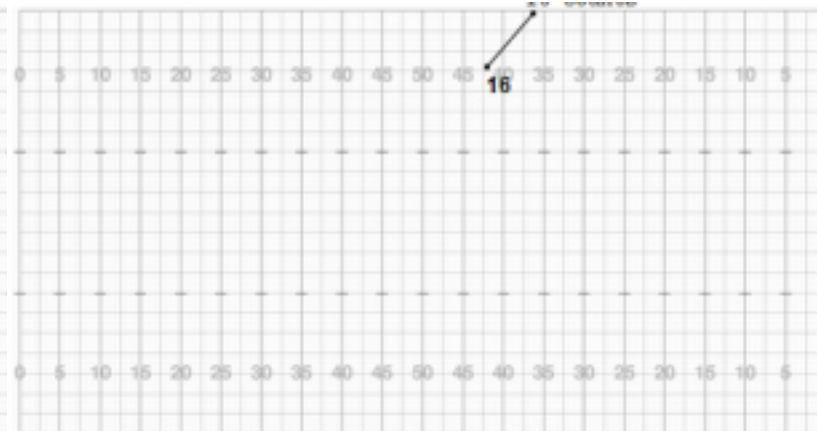
Set 15

Counts: 12 Side ONE 2.0 INSIDE 35 0.75 BEHIND FRONT_SIDELINE



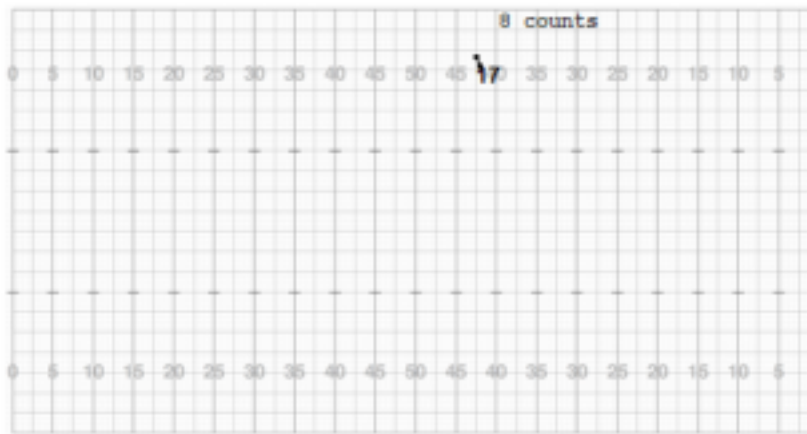
Set 16

Counts: 16 Side ONE 3.25 INSIDE 40 11.5 BEHIND FRONT_SIDELINE



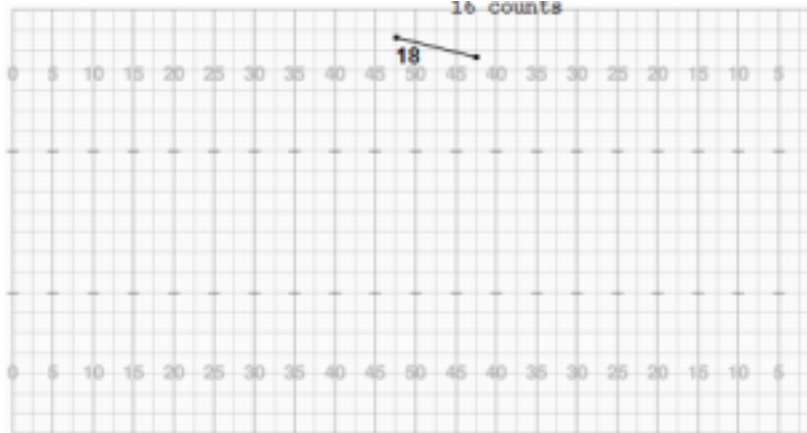
Set 17

Counts: 8 Side ONE 4.0 INSIDE 40 10.0 BEHIND FRONT_SIDELINE



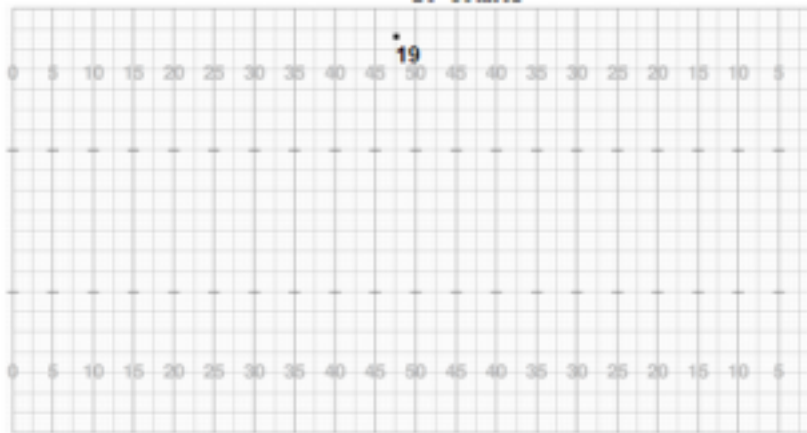
Set 18

Counts: 16 Side TWO 4.0 OUTSIDE 50 6.0 BEHIND FRONT_SIDELINE



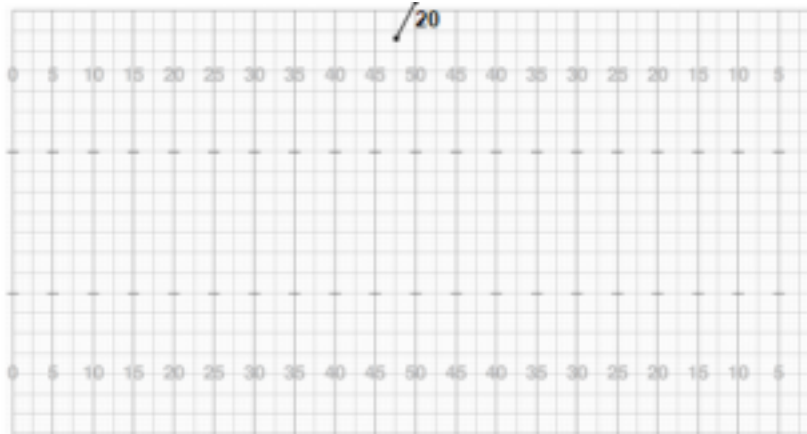
Set 19

Counts: 16 Side TWO 4.0 OUTSIDE 50 6.0 BEHIND FRONT_SIDELINE



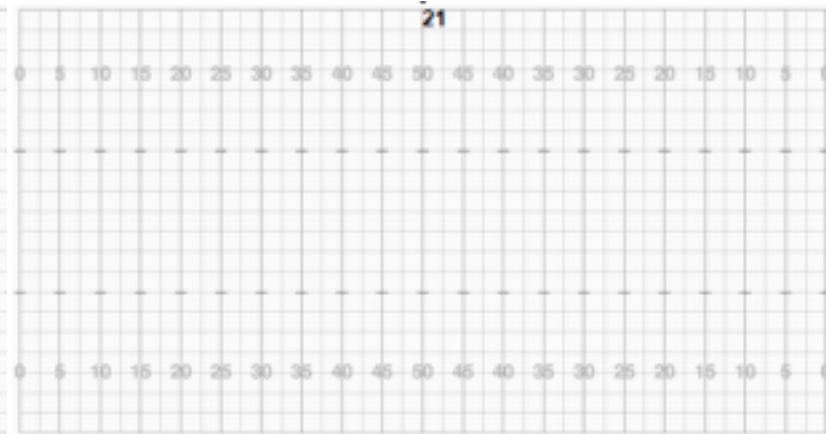
Set 20

Counts: 8 Side TWO 0.0 OUTSIDE 50 2.0 FRONT FRONT_SIDELINE



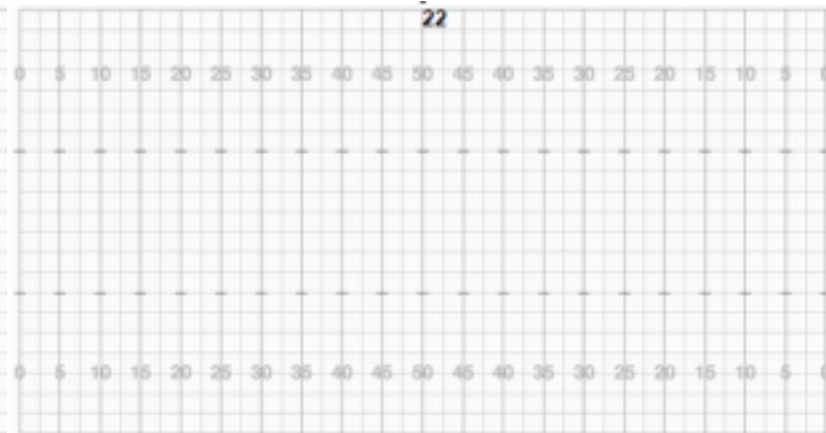
Set 21

Counts: 16 Side TWO 0.0 OUTSIDE 50 2.0 FRONT FRONT_SIDELINE



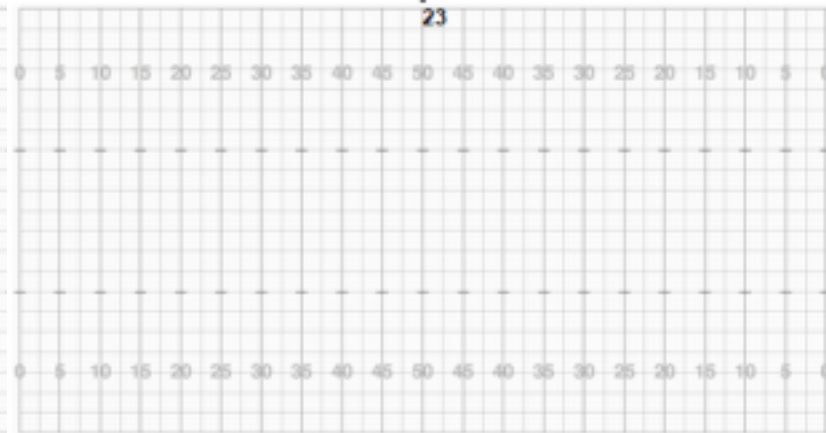
Set 22

Counts: 8 Side TWO 0.0 OUTSIDE 50 2.0 FRONT FRONT_SIDELINE



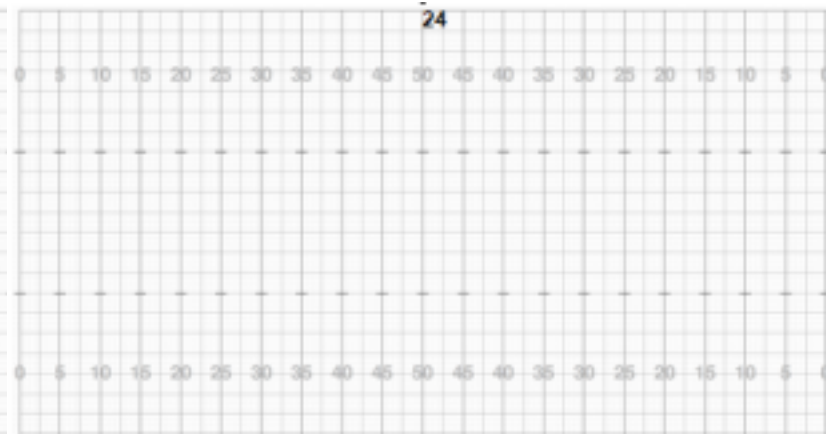
Set 23

Counts: 16 Side TWO 0.0 OUTSIDE 50 2.0 FRONT FRONT_SIDELINE



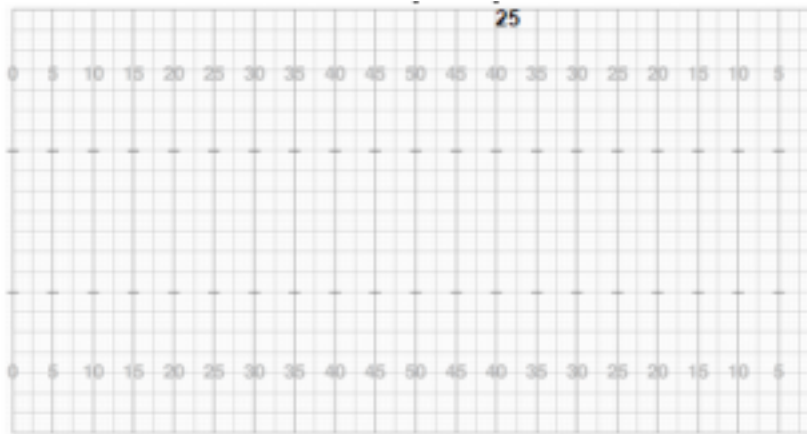
Set 24

Counts: 16 Side TWO 0.0 OUTSIDE 50 2.0 FRONT FRONT_SIDELINE



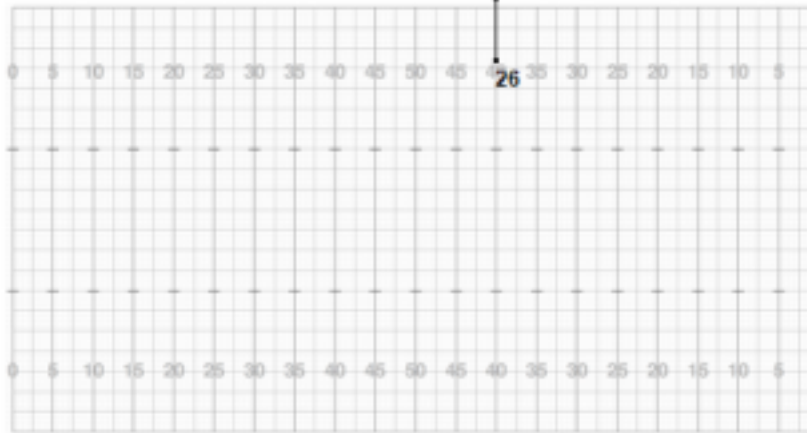
Set 25

Counts: 16 Side ONE 0.0 OUTSIDE 40 2.0 FRONT FRONT_SIDELINE



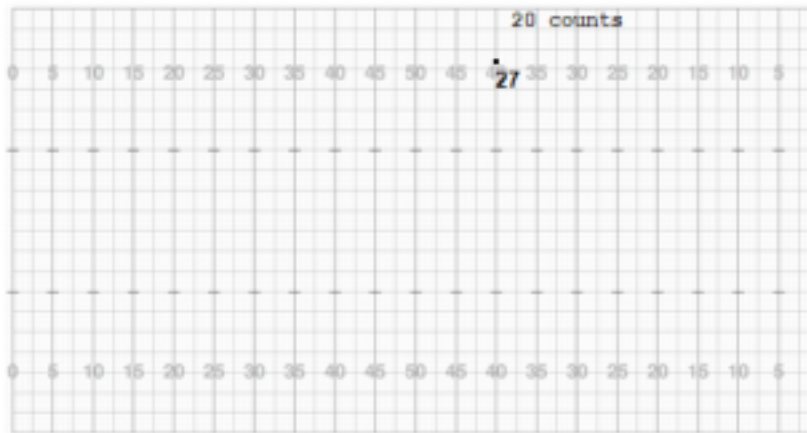
Set 26

Counts: 8 Side ONE 0.0 OUTSIDE 40 11.0 BEHIND FRONT_SIDELINE



Set 27

Counts: 20 Side ONE 0.0 OUTSIDE 40 11.0 BEHIND FRONT_SIDELINE



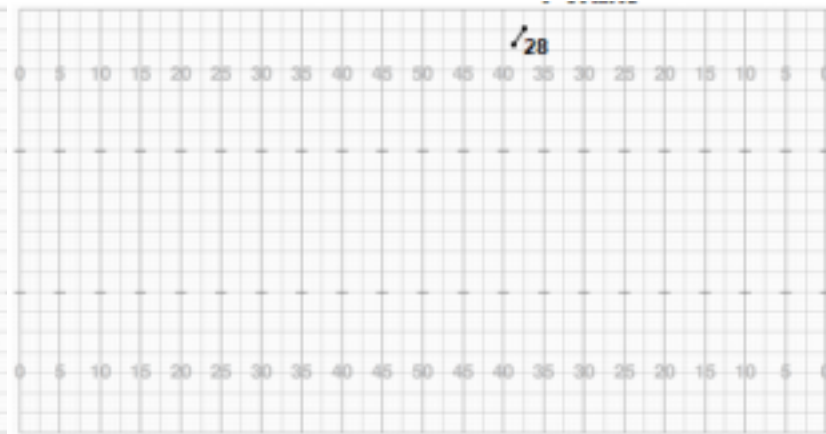
Set 27A

Counts: 8 Side ONE 2.0 OUTSIDE 40 7.5 BEHIND FRONT_SIDELINE



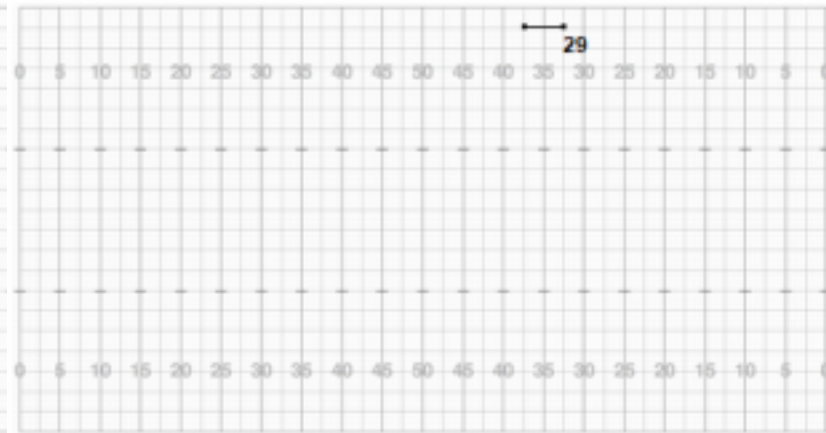
Set 28

Counts: 8 Side ONE 4.0 INSIDE 35 4.0 BEHIND FRONT_SIDELINE



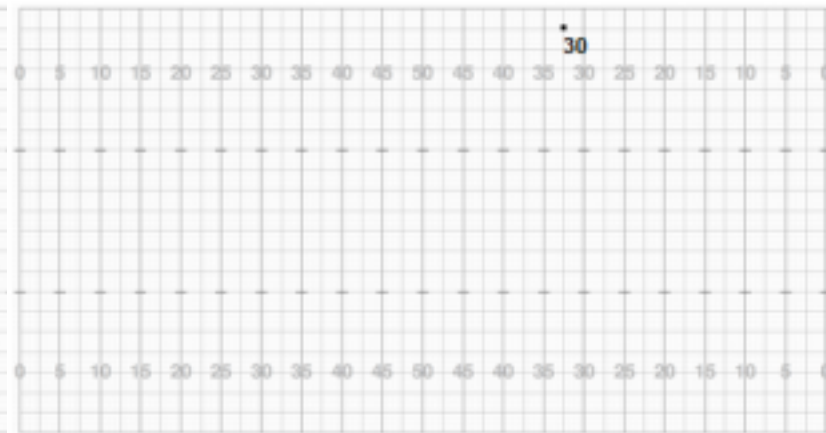
Set 29

Counts: 8 Side ONE 4.0 INSIDE 30 4.0 BEHIND FRONT_SIDELINE



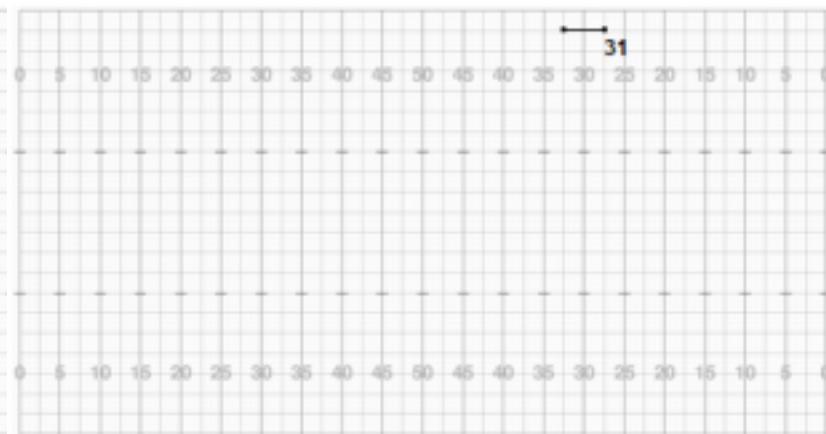
Set 30

Counts: 4 Side ONE 4.0 INSIDE 30 4.0 BEHIND FRONT_SIDELINE



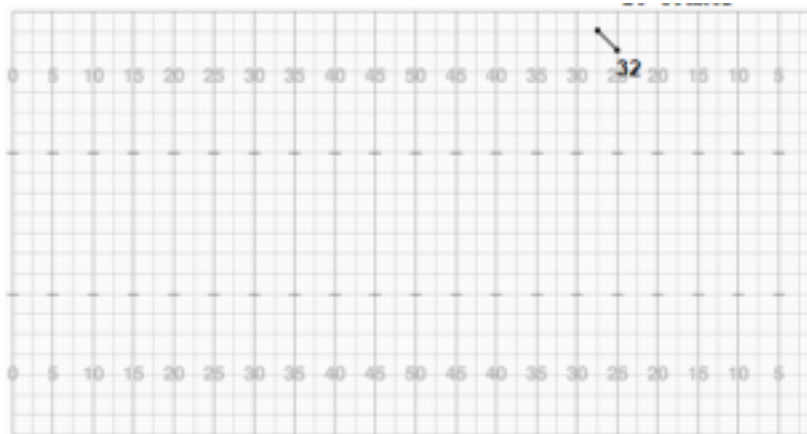
Set 31

Counts: 12 Side ONE 4.0 INSIDE 25 4.0 BEHIND FRONT_SIDELINE



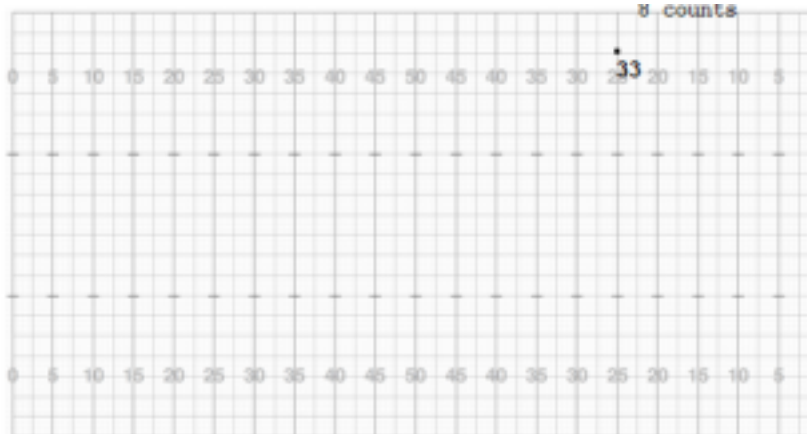
Set 32

Counts: 16 Side ONE 0.0 OUTSIDE 25 8.0 BEHIND FRONT_SIDELINE



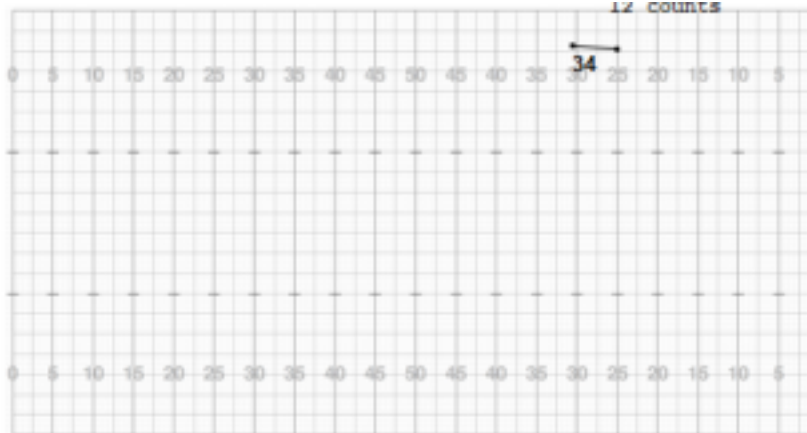
Set 33

Counts: 8 Side ONE 0.0 OUTSIDE 25 8.0 BEHIND FRONT_SIDELINE



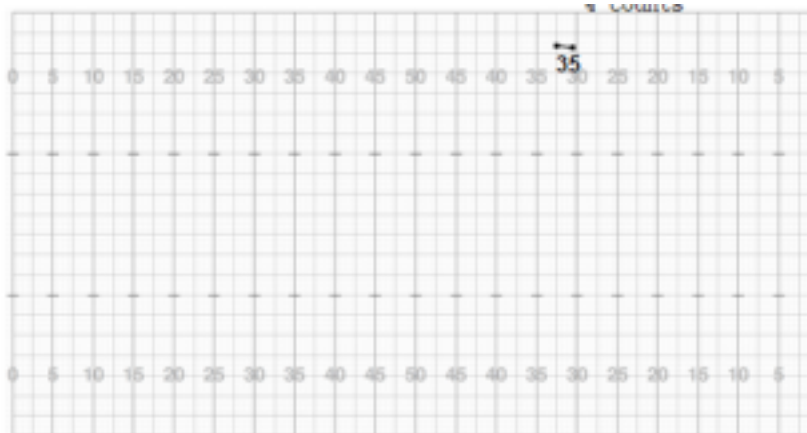
Set 34

Counts: 12 Side ONE 1.0 INSIDE 30 7.25 BEHIND FRONT_SIDELINE



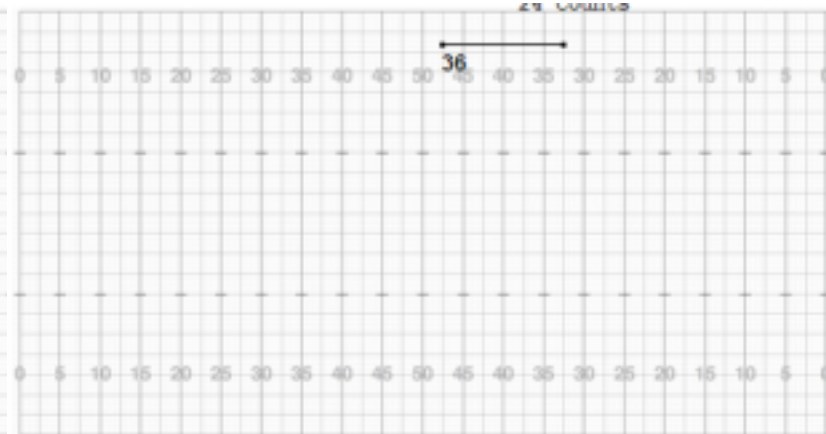
Set 35

Counts: 4 Side ONE 4.0 INSIDE 30 7.0 BEHIND FRONT_SIDELINE



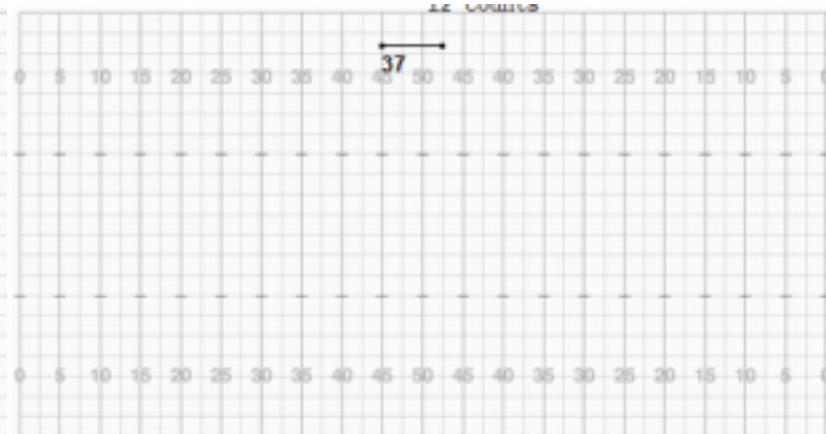
Set 36

Counts: 24 Side ONE 4.0 INSIDE 45 7.0 BEHIND FRONT_SIDELINE



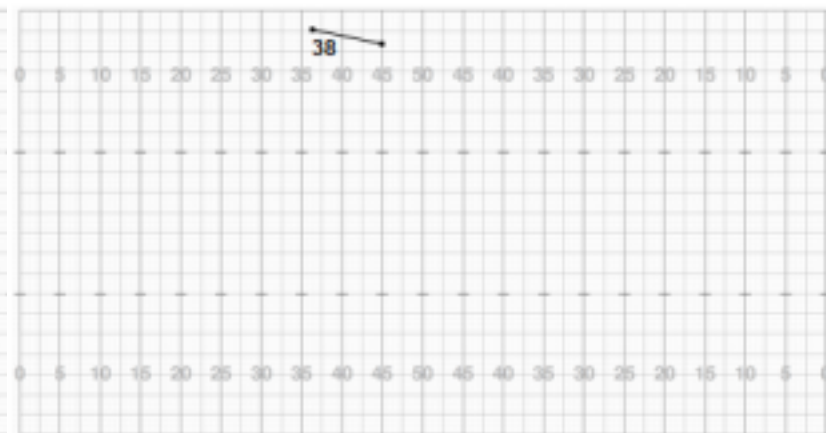
Set 37

Counts: 12 Side TWO 0.0 OUTSIDE 45 7.0 BEHIND FRONT_SIDELINE



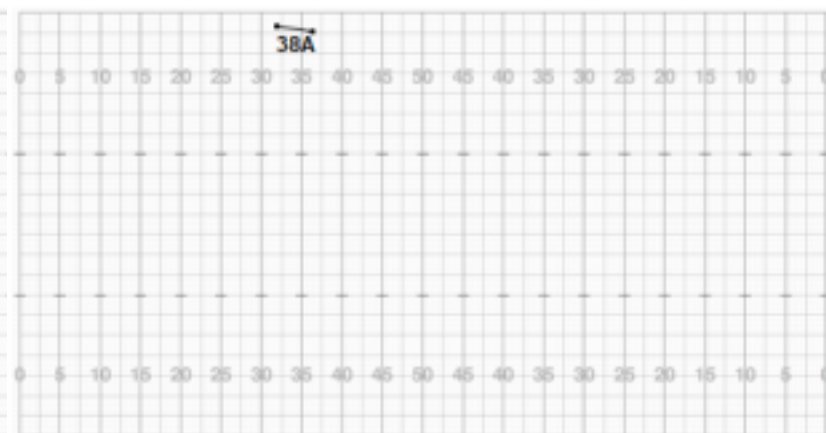
Set 38

Counts: 16 Side TWO 2.0 INSIDE 35 4.0 BEHIND FRONT_SIDELINE



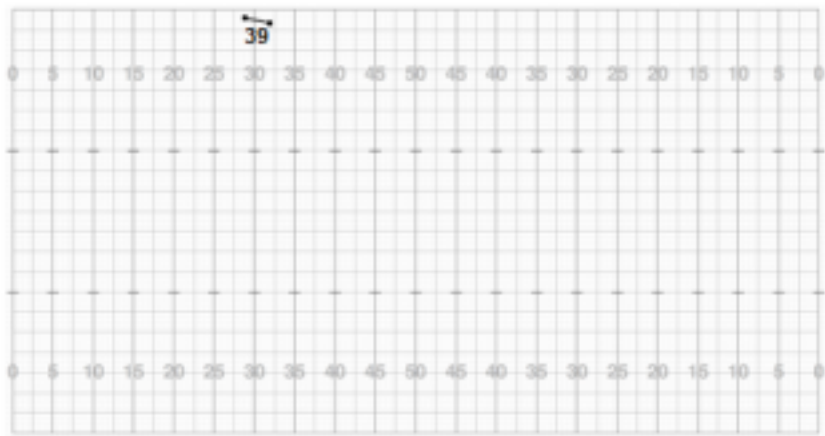
Set 38A

Counts: 8 Side TWO 3.0 INSIDE 30 3.0 BEHIND FRONT_SIDELINE



Set 39

Counts: 8 Side TWO 2.0 OUTSIDE 30 2.0 BEHIND FRONT_SIDELINE



Set 40

Counts: 16 Side TWO 2.0 OUTSIDE 30 2.0 BEHIND FRONT_SIDELINE

