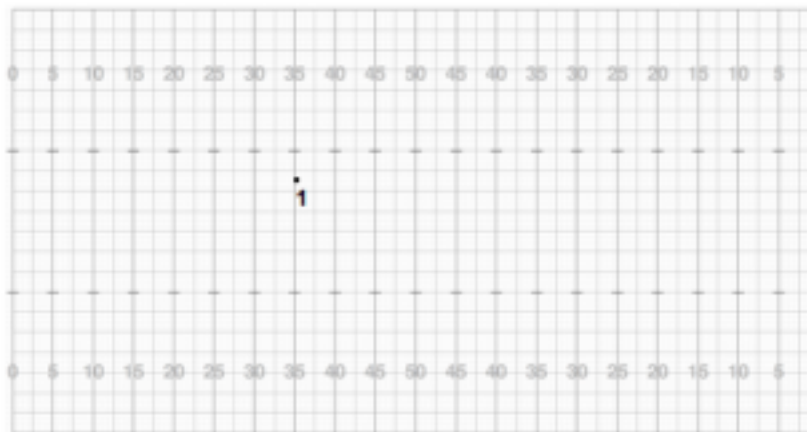


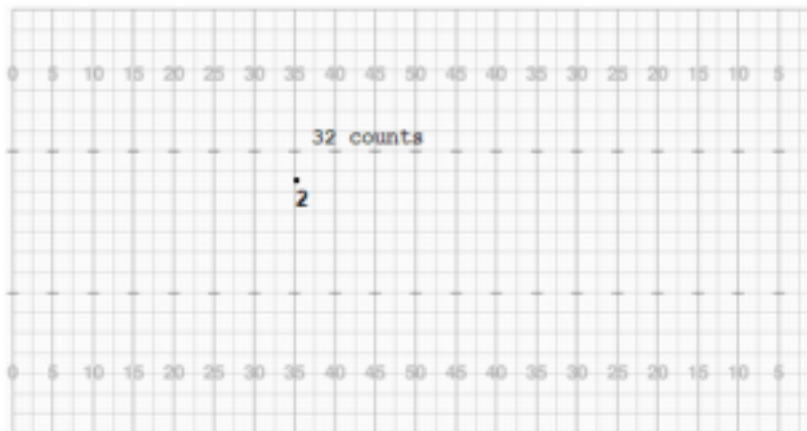
Set 1

Counts: 0 Side TWO 0.25 INSIDE 35 6.0 BEHIND FRONT_HASH



Set 2

Counts: 32 Side TWO 0.25 INSIDE 35 6.0 BEHIND FRONT_HASH



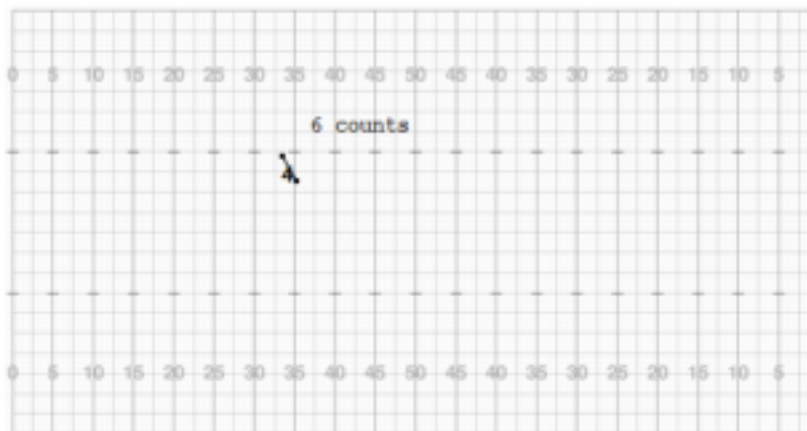
Set 3

Counts: 6 Side TWO 0.25 INSIDE 35 6.0 BEHIND FRONT_HASH



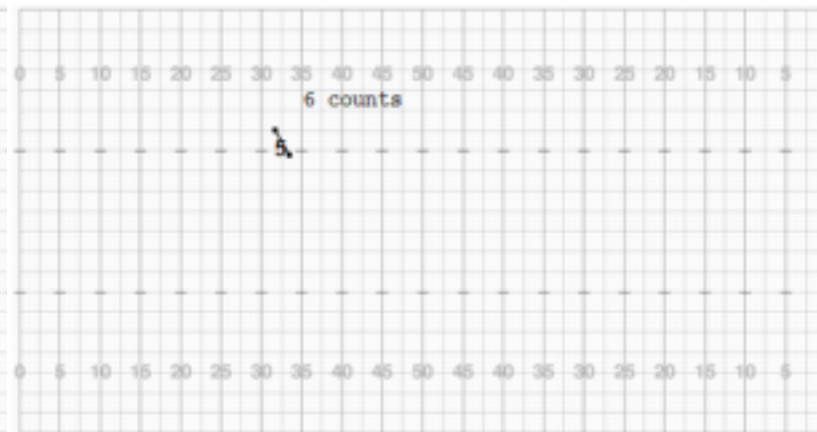
Set 4

Counts: 6 Side TWO 2.5 OUTSIDE 35 1.0 BEHIND FRONT_HASH



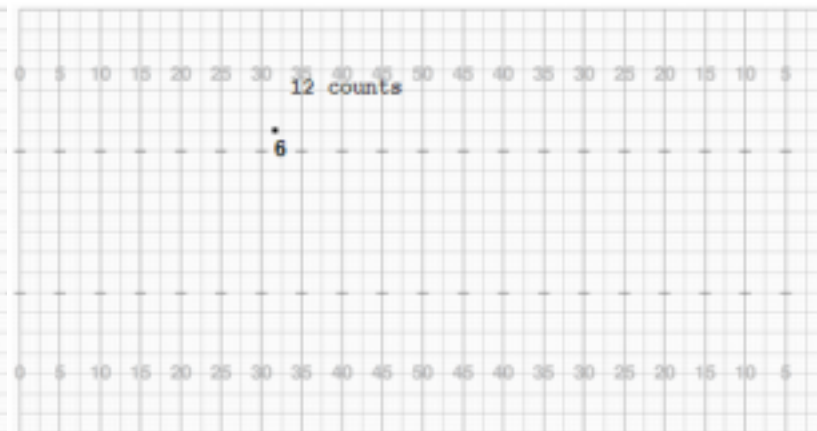
Set 5

Counts: 6 Side TWO 2.75 INSIDE 30 4.0 FRONT FRONT_HASH



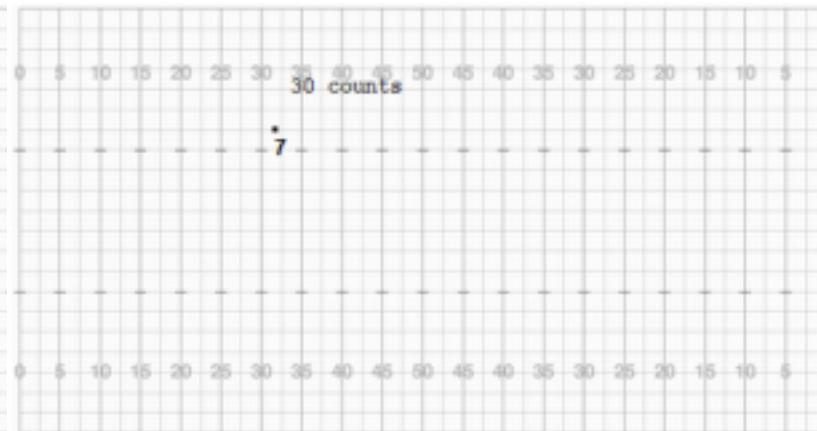
Set 6

Counts: 12 Side TWO 2.75 INSIDE 30 4.0 FRONT FRONT_HASH



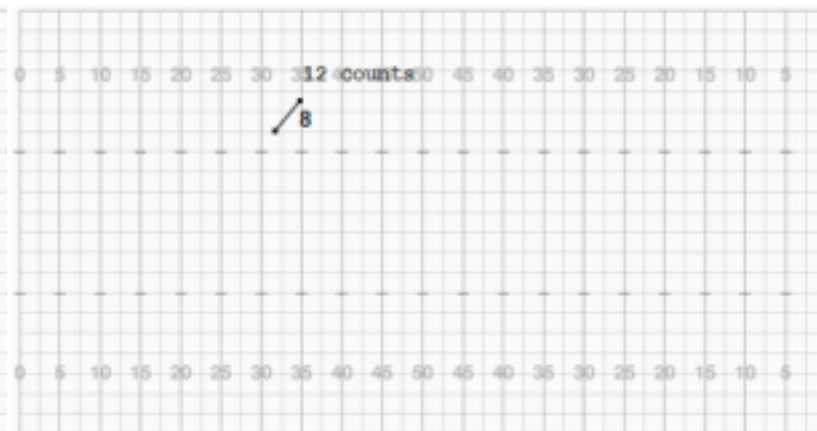
Set 7

Counts: 30 Side TWO 2.75 INSIDE 30 4.0 FRONT FRONT_HASH



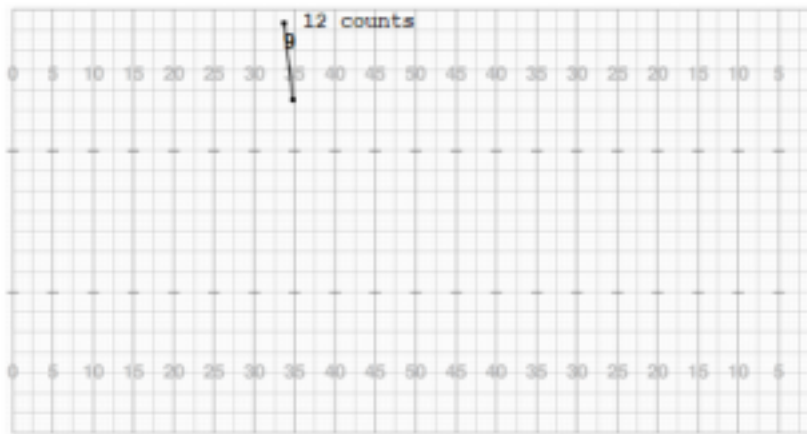
Set 8

Counts: 12 Side TWO 0.5 OUTSIDE 35 10.0 FRONT FRONT_HASH



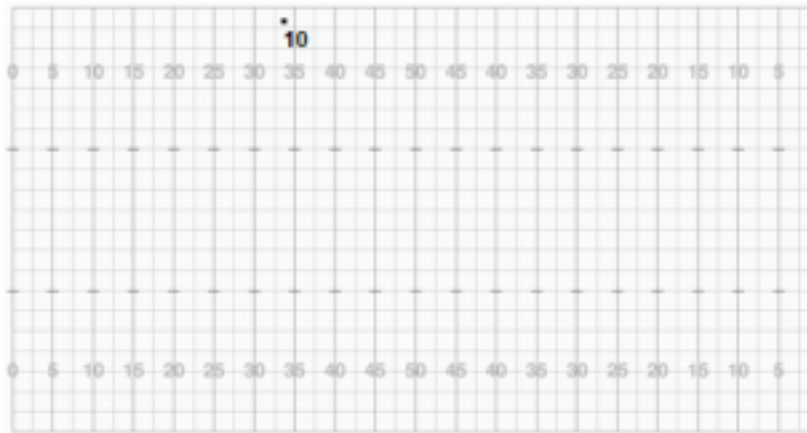
Set 9

Counts: 12 Side TWO 2.0 OUTSIDE 35 3.0 BEHIND FRONT_SIDELINE



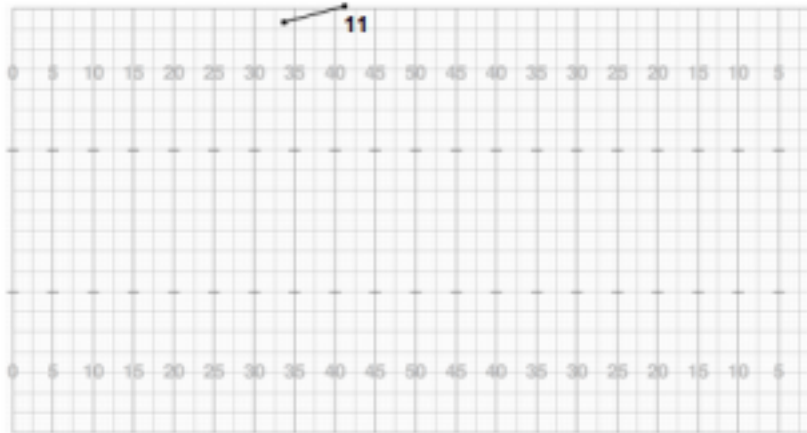
Set 10

Counts: 12 Side TWO 2.0 OUTSIDE 35 3.0 BEHIND FRONT_SIDELINE



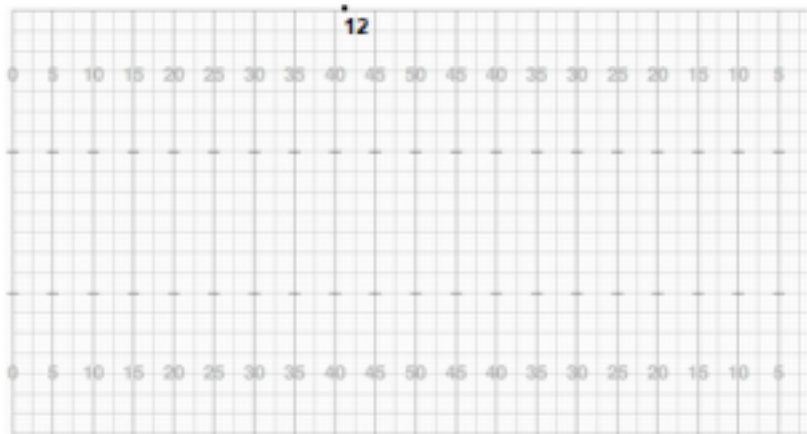
Set 11

Counts: 9 Side TWO 2.0 INSIDE 40 0.0 BEHIND FRONT_SIDELINE



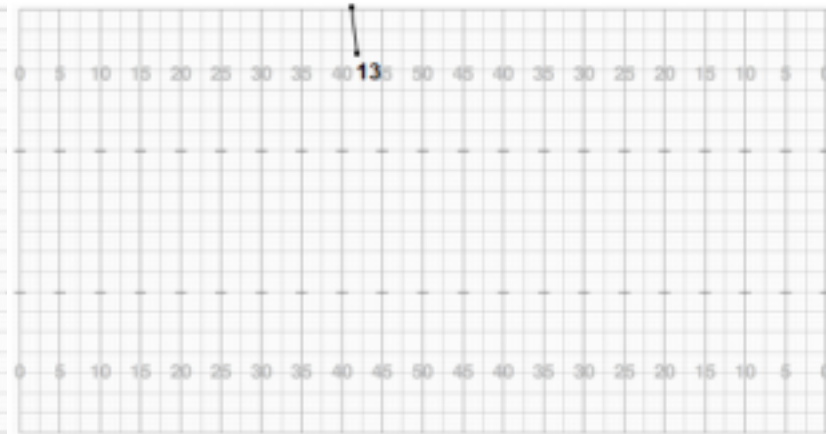
Set 12

Counts: 8 Side TWO 2.0 INSIDE 40 0.0 BEHIND FRONT_SIDELINE



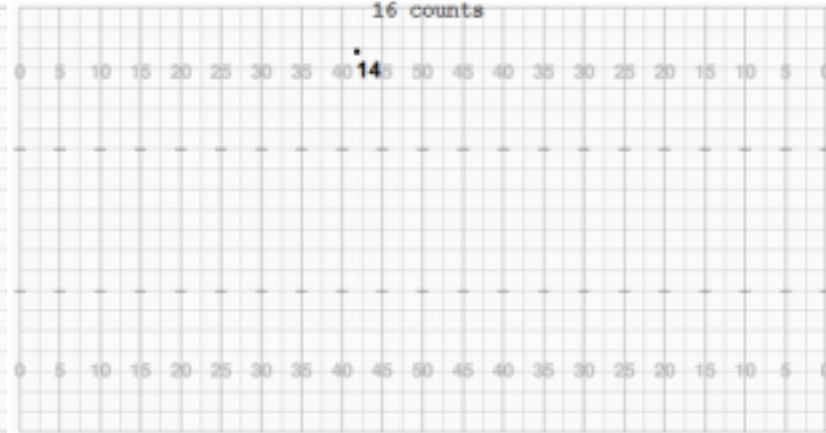
Set 13

Counts: 16 Side TWO 3.0 INSIDE 40 9.0 BEHIND FRONT_SIDELINE



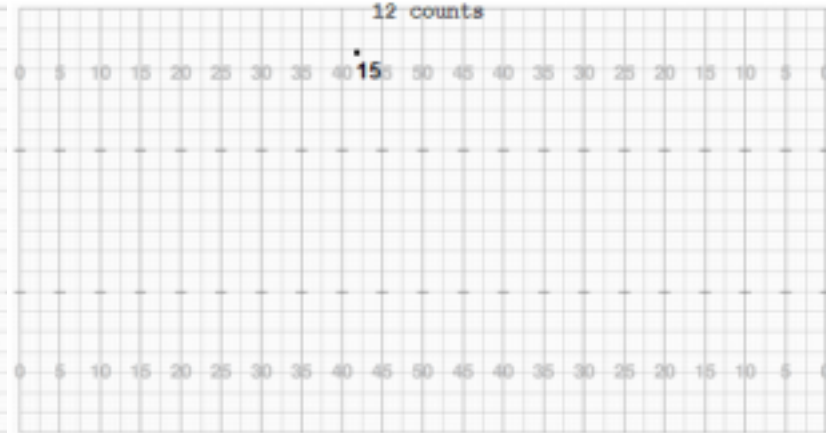
Set 14

Counts: 16 Side TWO 3.0 INSIDE 40 9.0 BEHIND FRONT_SIDELINE



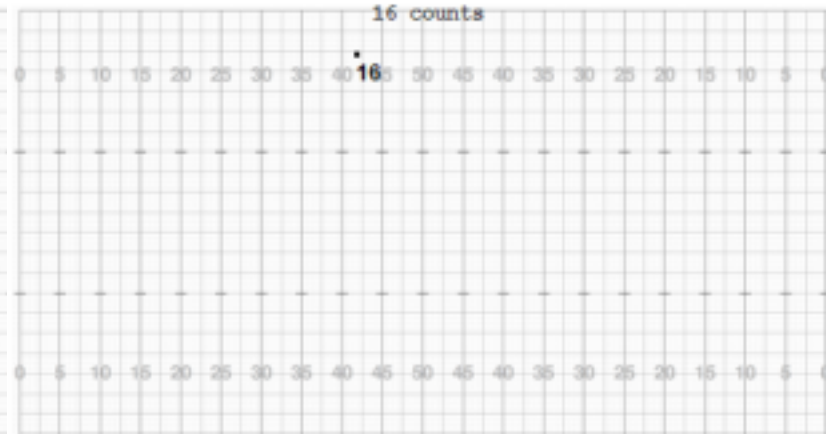
Set 15

Counts: 12 Side TWO 3.0 INSIDE 40 9.0 BEHIND FRONT_SIDELINE



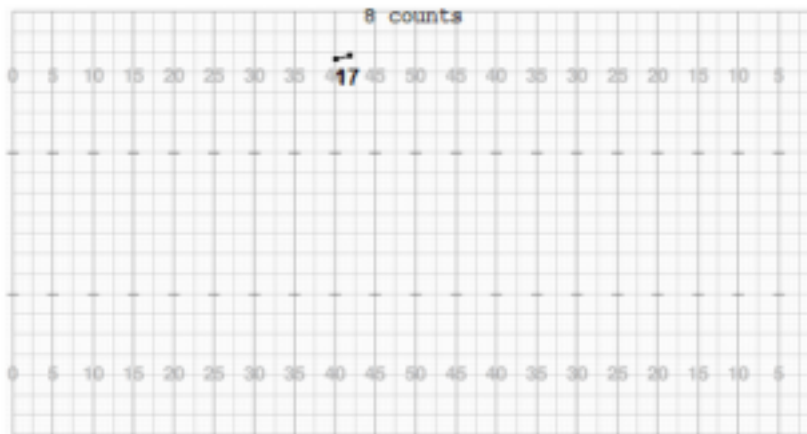
Set 16

Counts: 16 Side TWO 3.0 INSIDE 40 9.0 BEHIND FRONT_SIDELINE



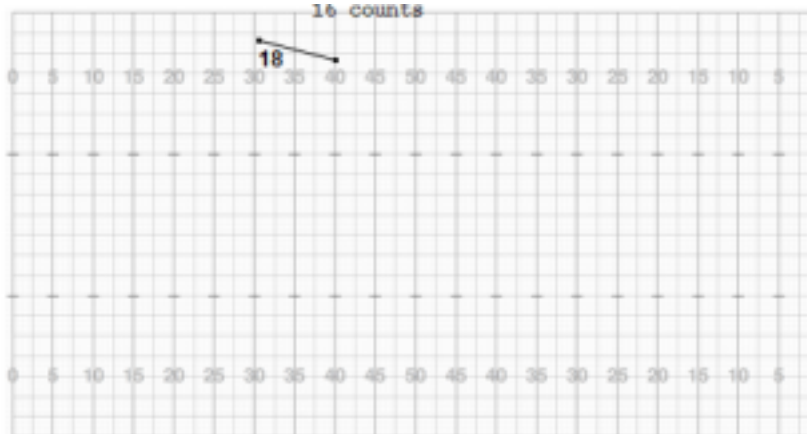
Set 17

Counts: 8 Side TWO 0.0 OUTSIDE 40 10.0 BEHIND FRONT_SIDELINE



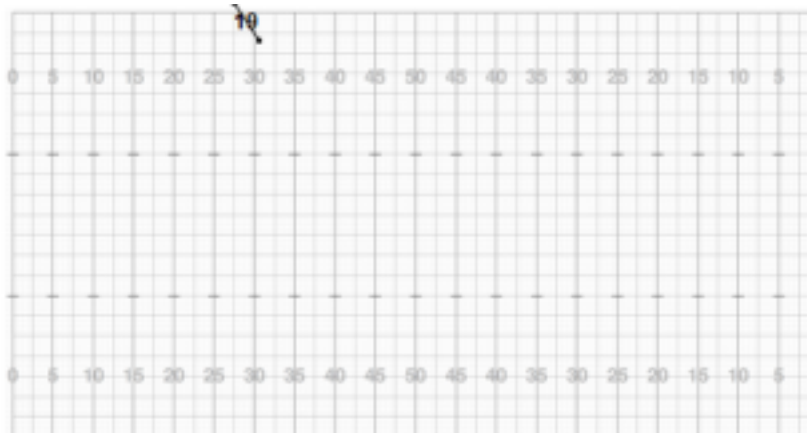
Set 18

Counts: 16 Side TWO 1.0 INSIDE 30 6.0 BEHIND FRONT_SIDELINE



Set 19

Counts: 16 Side TWO 4.0 OUTSIDE 30 2.0 FRONT FRONT_SIDELINE



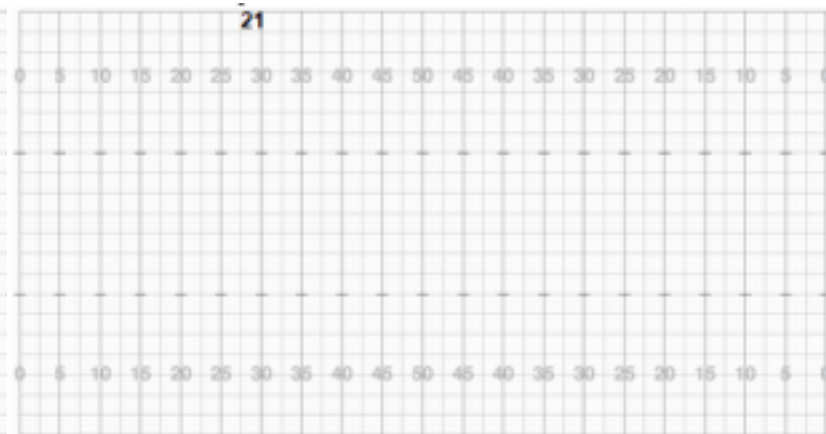
Set 20

Counts: 8 Side TWO 4.0 OUTSIDE 30 2.0 FRONT FRONT_SIDELINE



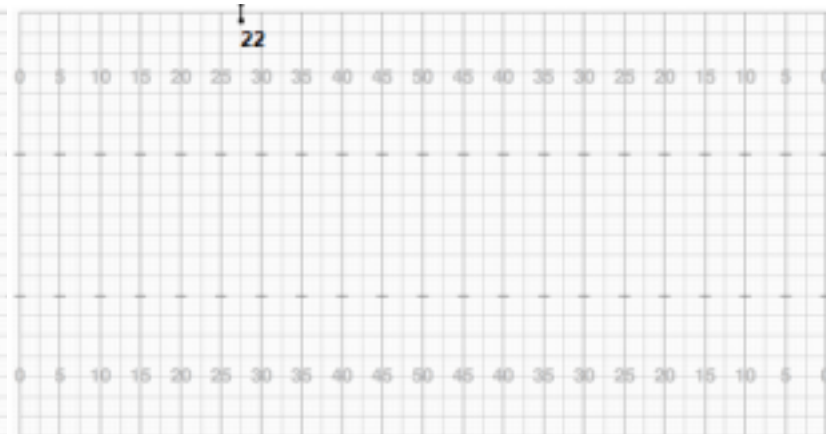
Set 21

Counts: 16 Side TWO 4.0 OUTSIDE 30 2.0 FRONT FRONT_SIDELINE



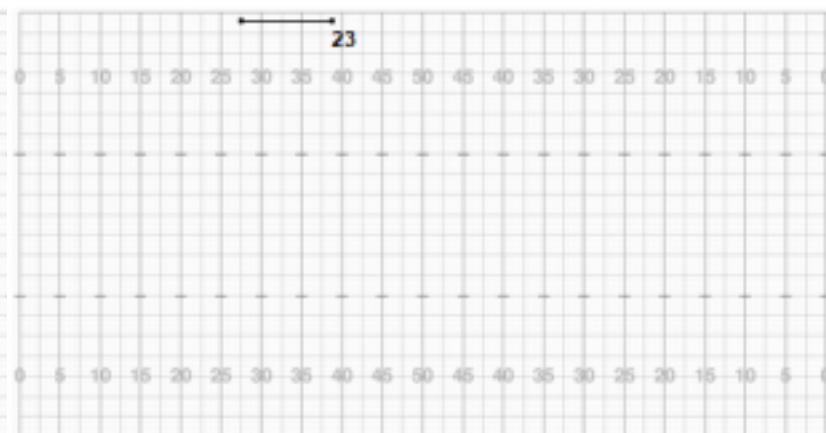
Set 22

Counts: 8 Side TWO 4.0 OUTSIDE 30 2.0 BEHIND FRONT_SIDELINE



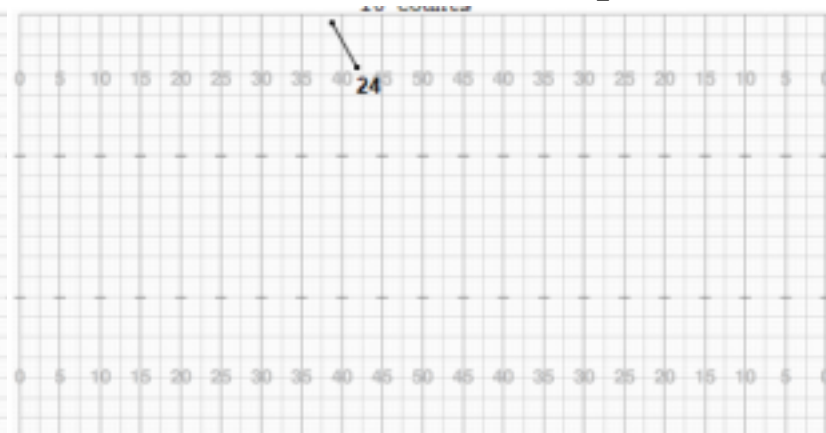
Set 23

Counts: 16 Side TWO 2.0 OUTSIDE 40 2.0 BEHIND FRONT_SIDELINE



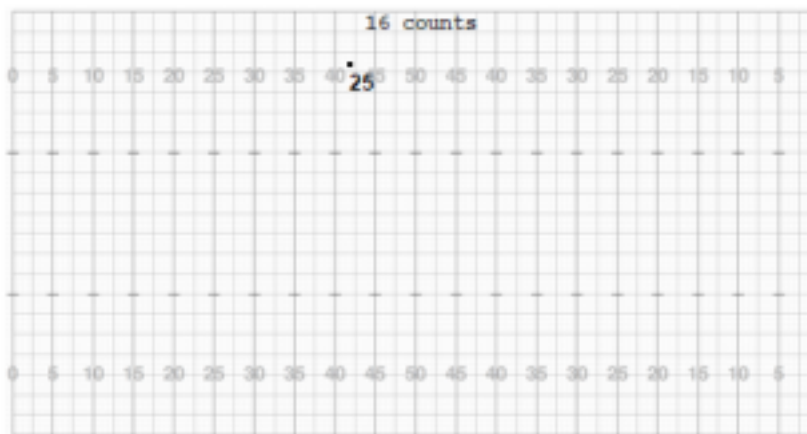
Set 24

Counts: 16 Side TWO 3.0 INSIDE 40 11.0 BEHIND FRONT_SIDELINE



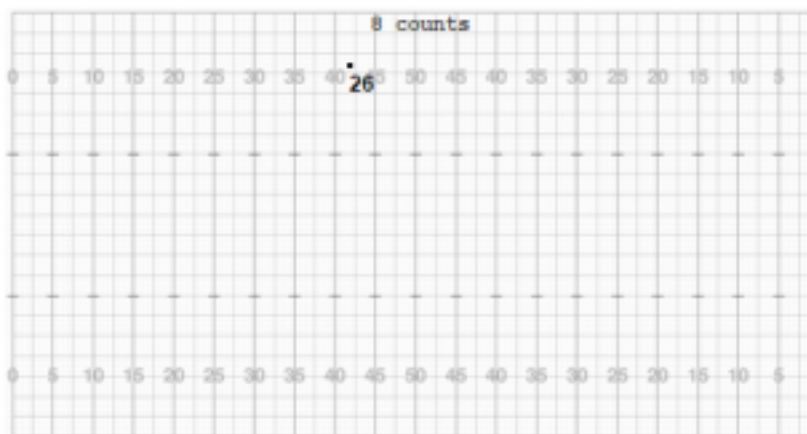
Set 25

Counts: 16 Side TWO 3.0 INSIDE 40 11.0 BEHIND FRONT_SIDELINE



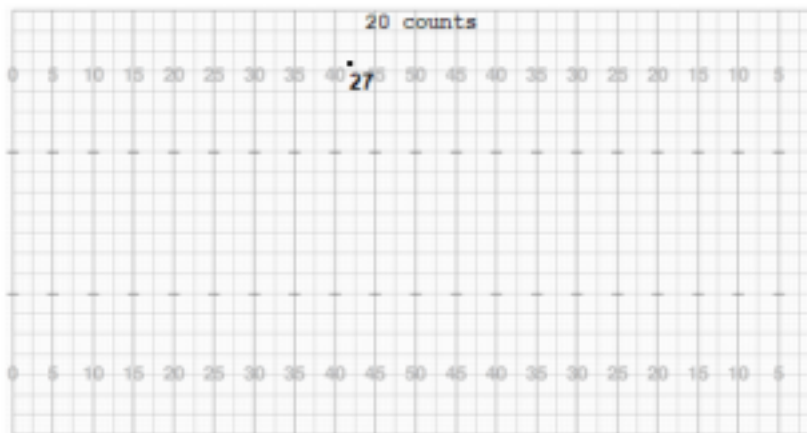
Set 26

Counts: 8 Side TWO 3.0 INSIDE 40 11.0 BEHIND FRONT_SIDELINE



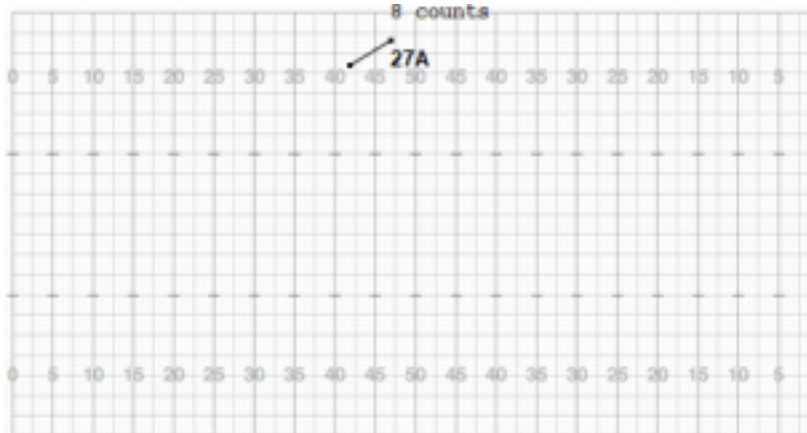
Set 27

Counts: 20 Side TWO 3.0 INSIDE 40 11.0 BEHIND FRONT_SIDELINE



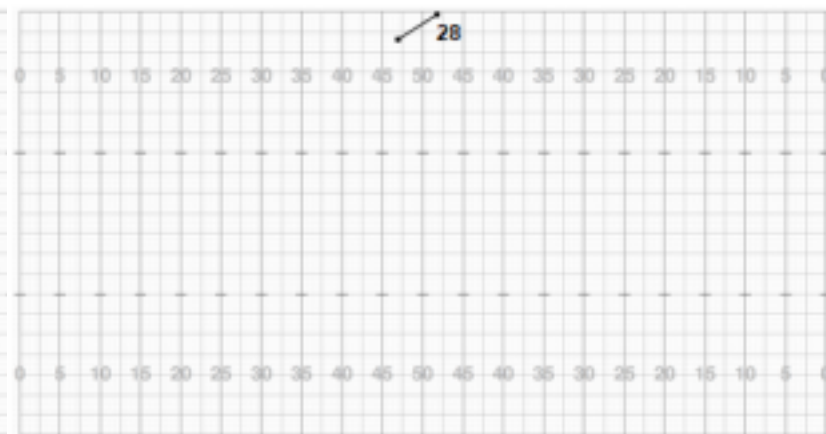
Set 27A

Counts: 8 Side TWO 3.0 INSIDE 45 6.0 BEHIND FRONT_SIDELINE



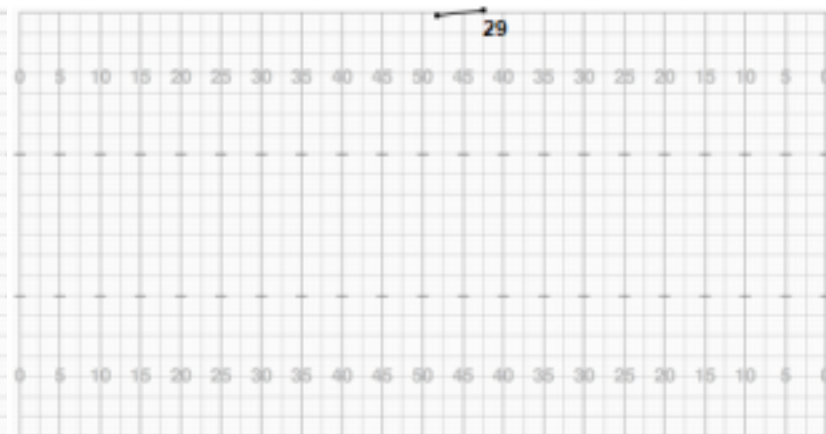
Set 28

Counts: 8 Side ONE 3.0 OUTSIDE 50 1.0 BEHIND FRONT_SIDELINE



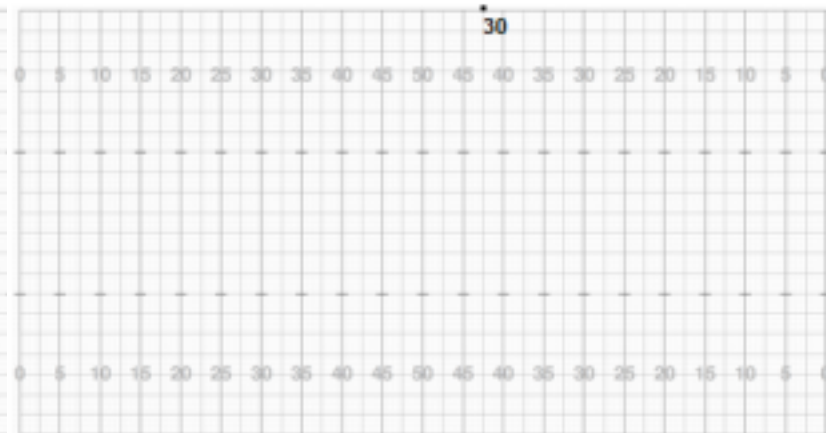
Set 29

Counts: 8 Side ONE 4.0 INSIDE 40 0.0 BEHIND FRONT_SIDELINE



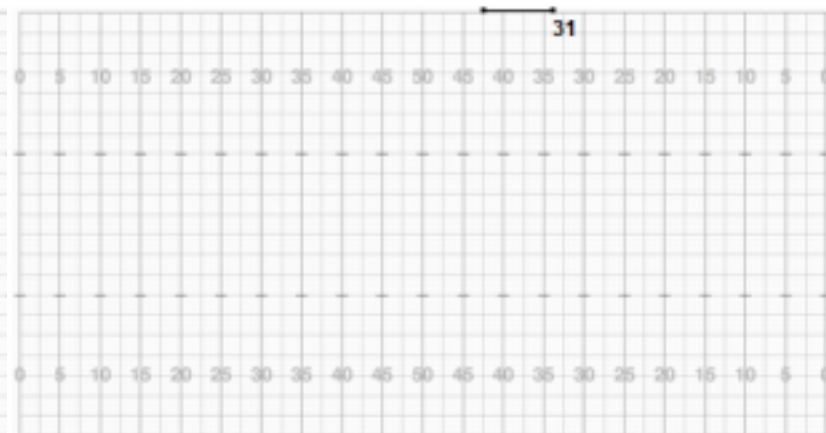
Set 30

Counts: 4 Side ONE 4.0 INSIDE 40 0.0 BEHIND FRONT_SIDELINE



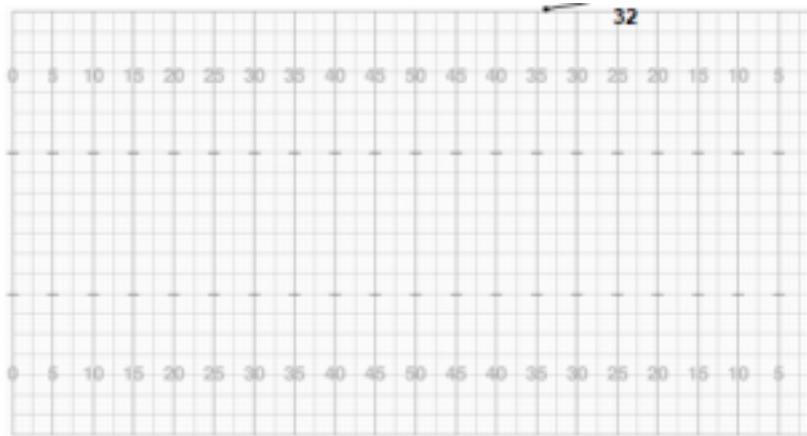
Set 31

Counts: 12 Side ONE 2.0 OUTSIDE 35 0.0 BEHIND FRONT_SIDELINE



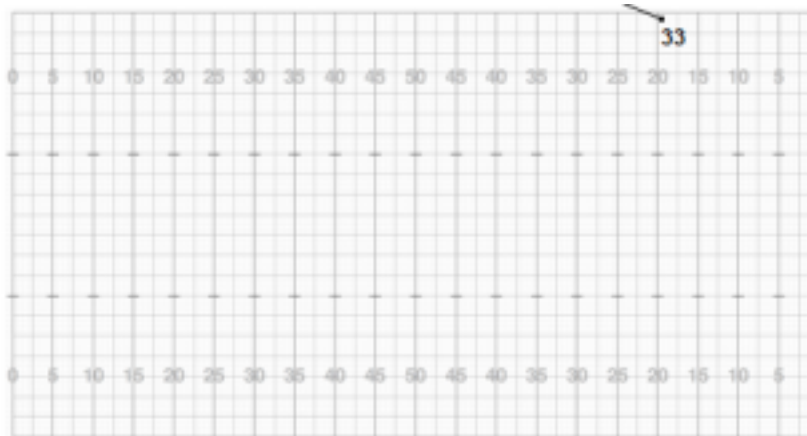
Set 32

Counts: 16 Side ONE 0.75 INSIDE 25 2.5 FRONT FRONT_SIDELINE



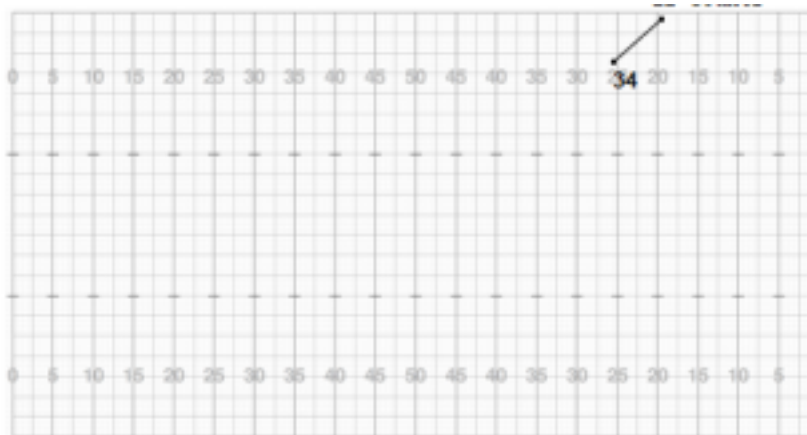
Set 33

Counts: 8 Side ONE 0.75 OUTSIDE 20 1.5 BEHIND FRONT_SIDELINE



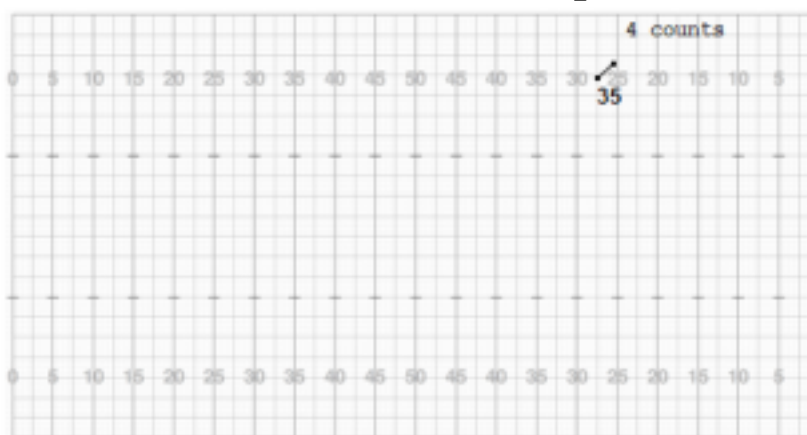
Set 34

Counts: 12 Side ONE 0.75 INSIDE 25 10.25 BEHIND FRONT_SIDELINE



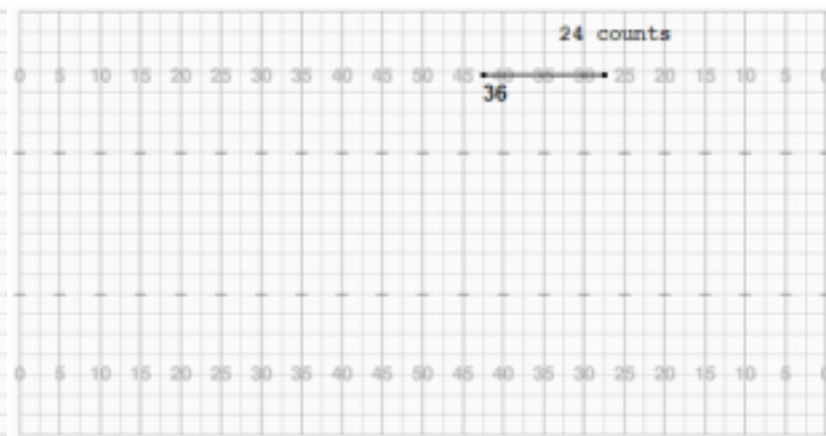
Set 35

Counts: 4 Side ONE 4.0 INSIDE 25 13.0 BEHIND FRONT_SIDELINE



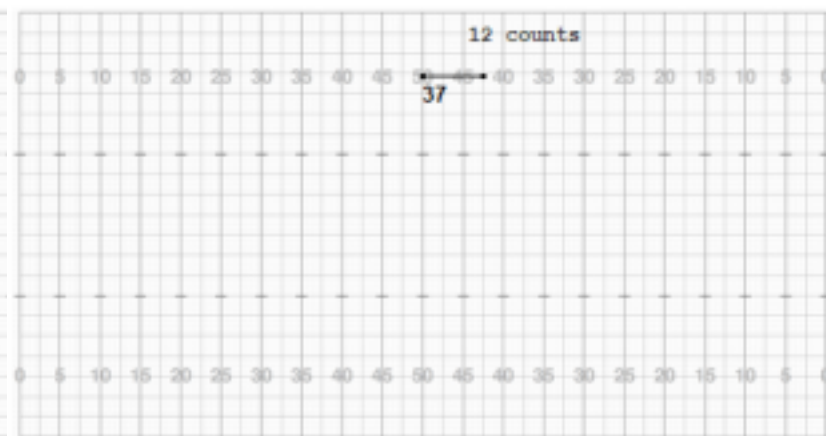
Set 36

Counts: 24 Side ONE 4.0 INSIDE 40 13.0 BEHIND FRONT_SIDELINE



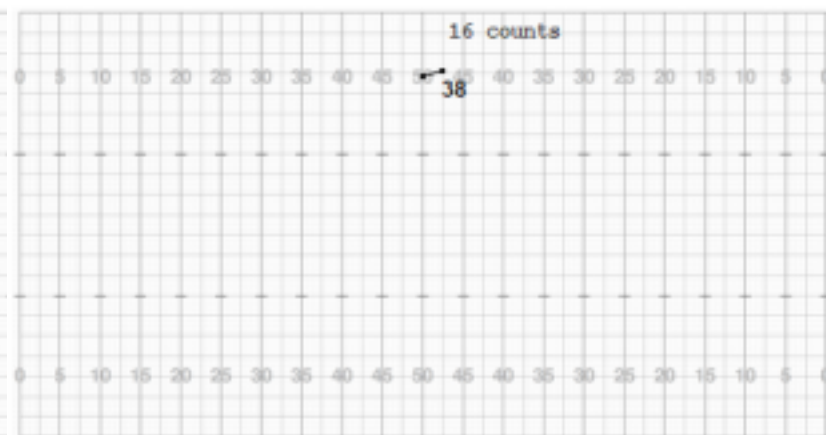
Set 37

Counts: 12 Side TWO 0.0 OUTSIDE 50 13.0 BEHIND FRONT_SIDELINE



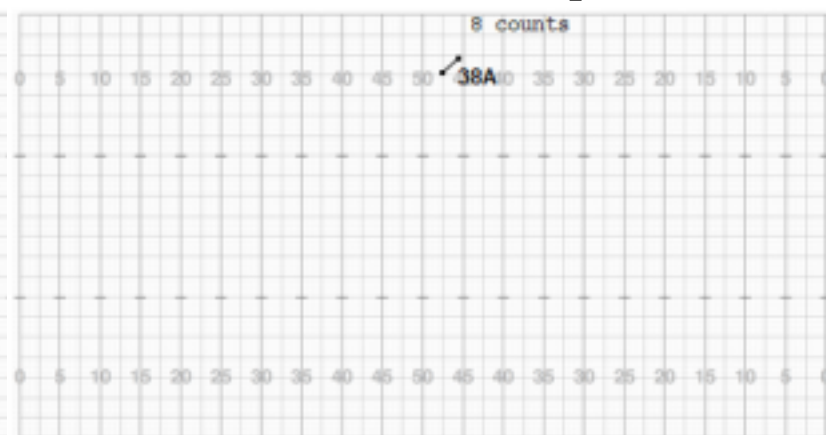
Set 38

Counts: 16 Side ONE 4.0 INSIDE 45 12.0 BEHIND FRONT_SIDELINE



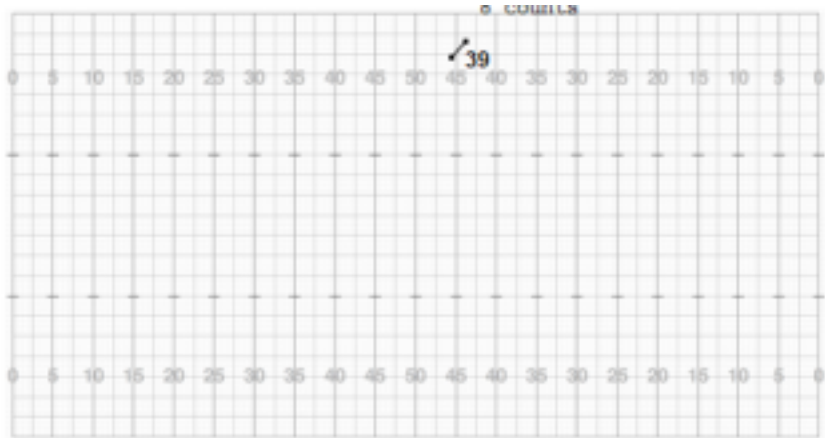
Set 38A

Counts: 8 Side ONE 1.0 INSIDE 45 9.0 BEHIND FRONT_SIDELINE



Set 39

Counts: 8 Side ONE 2.0 OUTSIDE 45 6.0 BEHIND FRONT_SIDELINE



Set 40

Counts: 16 Side ONE 2.0 OUTSIDE 45 6.0 BEHIND FRONT_SIDELINE

