

Updates:

1. We are moving away from a project that includes creating our own index for conflict - instead we are considering a new 3-part process, as detailed below.
2. Part 1: Using indicators that align with the Pardee-RAND FEW insecurity index, under what conditions does this indicator suggest higher risks of conflict spatially and temporally?
 - a. Plan is to vary SSPs, RCPs, and carbon tax plans (LUC vs UCT)
 - i. Cat: ran 5 scenarios, spent a long time with rgcam and gcamextractor -> figured these out so should be good to explore a few more GCAM runs...
 - ii. Can we generally do this and then do a specific case? Iraq -> use ongoing water-conflict pathways
3. Part 2: Disaster generation
 - a. We write some code that generates disasters within GCAM
 - i. Random?
 - ii. Chosen?
 - iii. What kinds of disasters?
4. Part 3: Given all of these interactions, how can GCAM best be use (or not) to guide policies in the context of conflict prevention and response?
 - a. Literature review on how GCAM has been used in this context
 - i. Ymbar: from what I've seen so far, policies are often mentioned when thinking about climate mitigation and adaptation but not necessarily conflict prevention and response
 - b. Literature review on how GCAM has been used for climate mitigation (identify a scale)

Shafiq Comments:

- What's the scale for global conflict?
 - Specifically looking at Ukraine
- We should have a level of baseline
- At what scale has it been used to inform policy?
 - Jon: It's been used in climate negotiation
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Jon Comments:

- If we can't capture something as big as world war II, how useful can it be for smaller conflicts?
 - Systematic analysis of conflict to identify sensitivities
 - E.G. India, Pakistan, Taiwan, and sanctions in China

Meetings 2/21:

- Criticism: part 2 is not going to work well - why do it at all?
- Different kind of conflict?
 - How much could we shake GCAM up? One data point.....

- What quantitative things can we draw from a single event
- Is Ukraine a specific region in GCAM?
 - Incorporated into Europe Eastern maybe
- Could you simulate WW2 - some kind of catastrophe generator?
 - David was interested
 - Questions of representation?
 - How would you affect war? How would you affect population?
- Previously established catastrophe or an imaginary one?
 - Leaning towards imaginary
 - Tsunami, famine, plague
 - Pandemic?
 - Questions of bilateral trade
 - GCAM won't necessarily resolve with extreme shock -> only sometimes resolves
 - Gets to questions about what are the limitations?
 - How bad of a disaster has to happen before GCAM fails?
- What are we going to do with outputs?
 - Same statements of limitations of these models for policy makers
- What is GCAM useful for?
 - Conflict
 - War-gaming catastrophes
 - How does how we are using GCAM vary from how others use GCAM?
 - What have people used it for in the past?
 - What alternative methods that can be used?
 - Implications for the 'right use'?
 - How robust is planning based on equilibrium models?
- Equilibrium models may not be robust to crises
- Three parts
 - GCAM suggests where and when we could see things shaken up
 - GCAM isn't robust to being shaken up
- What do we bring to Jon?
 - Meeting Friday morning?
 - Can we re-pitch idea two?
 - How big of a disaster has to occur to matter? Is there a threshold for catastrophe?
 - Simulate impact of increasingly bad catastrophes by manipulating impacts?
 - Across severity, regions of catastrophe, etc
 - Match catastrophe definition to inputs
 - Will it resolve?
 - Or....take a movie disaster.....?
 - What has to happen to have a meaningful impact?
 - Does he care if they are super aligned or not?

Meeting with Jon 2/23/24

- Pitch project 2
- Jon says pivot, not restart
 - 1st project consistent
 - 3rd project makes sense
 - What venue? Important policy indications
 - Exclusion of wellbeing from these models
- Project 2:
 - Programming/data analysis interest
 - What's possible from a programmatic standpoint?
 - Full catastrophe also may not work
 - Some 'catastrophic disaster' lever for regions to affect
 - Not sure this is actually about disaster recovery.....
 - More positive feedback from Jon on this one
 - Coincidence of massive inequality would be bad - in the vein of
 - Having mechanisms to increase global equity/build resilience are good
 - What does it look like and what can we even try?
- Other suggestions
 - Experiment with inputs - knock out certain regions
 - Like changing input parameters in a region- eastern europe
- Thresholds for registering disasters.
 - Cost of tech
 - Some other levers
 - GDP/pop impacts might be the easiest
- Internal civil conflict is bad for economic measures in general -> isaac to help think through what some of these things can be
 - Capital stock -> aligns with power plants perhaps
 - Things to use but not buy -> notions of this existing
- Promising direction too
- Validating GCAM
 - Why is this model used for climate policy if we can't validate it? Cannot be validated overall - just components
 - No one knows how to validate
 - Validation may not be possible
- Interest in our discussions around educational purposes as well
 - What is trivial for us doesn't mean trivial for the public
 - Educational tool to simulate disaster movie
 - Bring in others to the conversation
 - Can we capture some of 2012/other movies, etc
 - Jon's comments:

- Simple IAMs exist illustratively - DICE from Nordhaus
 - Designed as an educational tool
 - Tool to help students explore the consequences of mitigation
 - Tools exist along disaster route
- Big disaster movie idea pitched
 - Simulation - super illustrative
 - Jon comments
 - Does have to be a big disaster
 - We are going to make ourselves extinct lol
 - Maybe not massive tsunami, but maybe nuclear bomb, wwiii, etc
 - Example Conflict- oil production from Middle East severely reduced/ oil or any commodity
 - Could scale workforce productivity -> migration is a big question
- Realism isn't a problem for educational purposes
- Lot of good ideas
 - Book ends and middle all are on the right track
 - All things can be modeled for stylization