Seedfall

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PLAY HERE - <https://jchuang71.github.io/dubhacks25/>

Seedfall is an online multiplayer strategy game centered around battling deforestation.

This game was built for the 2025 UWBHacks Hackathon.

**Controls**

WASD - Move

E - Reforest

M - Upgrade Menu

Left Click - Select

**Assets Used in this Game**

Tree Sprites - Forrest Assets by alec345:  
Itch.io (https://alec345.itch.io/forest-asset)

Player Sprites - Pixel Art Plater Sprites by Polar\_34:  
Itch.io (https://polar-34.itch.io/pixel-art-player-sprites)

Font - Not jAm Serif 11 by NotJam:  
dafont.com (https://www.dafont.com/notjam.d11315)

The most challenging part of this project was trying to get a working multiplayer, as well as making the game somewhat balanced without extensive testing. This project took me 24 hours over the weekend.