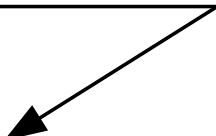


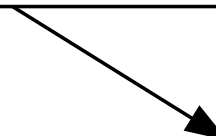
encoder\_inputs: InputLayer



bidirectional(encoder\_lstm): Bidirectional(LSTM)



concatenate: Concatenate



concatenate\_1: Concatenate