

uint32_t

```
classDiagram
    class uint32_t {
    }
    class dcx_uio_map {
    }
    uint32_t o-- "1" dcx_uio_map : +addr\n+size
```

The diagram illustrates a class structure with two classes: `uint32_t` and `dcx_uio_map`. The `uint32_t` class is represented by a white rectangle with a black border, divided into three horizontal sections. The top section contains the text `uint32_t`, while the two bottom sections are empty. The `dcx_uio_map` class is represented by a gray rectangle with a black border, also divided into three horizontal sections. The top section contains the text `dcx_uio_map`, and the two bottom sections are empty. A vertical line connects the bottom center of the `uint32_t` class to the top center of the `dcx_uio_map` class. This line terminates in a hollow diamond shape on the `dcx_uio_map` side, indicating an aggregation relationship. To the right of this line, the text `+addr` and `+size` are stacked vertically, representing the attributes of the `dcx_uio_map` class.

+addr
+size

dcx_uio_map