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## Abstract

“Digital Distancing” considers the relationship between distance and technology in the era of social distancing in order to define a framework for understanding ourselves through our data. The project is comprised of a journal, a pair of data collection and extraction tools, and visualizations of this data.

## From August to December

In August, I proposed a tool which would track, among other things, a user’s mouse, in-use application, and keystrokes. I didn’t yet know what visual encodings I would use to display the data, or exactly what data would be collected. I had a list of central questions regarding the functionality, relevance, and interpretability of data, but I didn’t have an end goal in sight. Now, in December, I have two tools: one which closely resembles the aforementioned tool (this is Tracker), and another which came out of a discussion in ART 368 (this is Tracer). Many of the questions outlined in my initial proposal have remained at the forefront of my project, and I’ve included new questions which instead focus on the human experience with data, asking most basically if we like our data—what it does, how it looks and feels?

## Tracker

Tracker, which is written in Python, came together rather quickly. Once I had found the AppKit and pynput libraries, I was most of the way to my goal, and combined these with more common libraries such as datetime. Below is a snippet from Tracker’s record() function, which is called every second to create a snapshot of a user’s computer usage.

```
dt = datetime.now()
date = dt.strftime('%m/%d/%Y')
time = dt.strftime('%H:%M:%S')

m = Controller().position

a = NSWorkspace.sharedWorkspace().activeApplication()
app = a['NSApplicationName']
pid = a['NSApplicationProcessIdentifier']
```

I (re-)learned sqlite3 so that I could write the collected data to both a database and a csv file. In an earlier iteration, I used a program (now: UNUSED-query.py) to remove from the database all applications which accounted for less than 0.3% of a user’s total activity over a given session. I mistakenly thought that this data was irrelevant because it didn’t have much bearing on the overall shape of the data, but I decided that it would be dishonest to remove even one datapoint from a user’s journey. The word “journey” is emblematic of how my thinking shifted: data is not just a list of isolated points, but a story to be told.

In its current form, the database files (which are identical to the csv files) aren't used during the visualization process, but I've kept them as backups. I also wrote a program (now: UNUSED-reader.py) which reads in a csv file and removes all but the first instance of a user's presence within an application, thus keeping only the entries at which a user switches between applications. I later recreated this functionality in Tracker: Reader, without the need for an extra Python program. Once this change had been made, no steps were required between ending Tracker and visualization—a user can upload their data file to my site and generate all three visualizations.

## Tracer

Tracer is also written in Python and uses the Python Image Library (PIL) to extract an image's Exif tags. I originally had little interest in the legibility of the paths which the program rendered, but Professor Brown pointed out that I could sort the coordinates before connecting them. I began extracting the DateTimeOriginal tag and suddenly had two opposite visualizations of the same data, which led me to overlay them to see how they complemented each other. I also enjoyed the idea that Tracer could provide a user with a more legible summary of their images' metadata, and so I added an option to print this data, bringing it to the forefront of the user's experience with this tool. I later used these cleanly formatted coordinates, as well as their visualizations, in my final zine for ART 368.

Figure 1: Formatted metadata extracted from 9 images.

Now that I had a system for differentiating between these two datasets even when presented together, I realized that Tracer’s outputted visualizations need to be rotated 90 degrees to match up with a map—this is something I’d eventually like to fix in code, but it’s an easy manual fix. But this gets at one of my central questions: if these visualizations only somewhat resemble maps, what is gained by rotating them to more closely resemble their intended shape? What is gained by trying to make legible a purposefully untraceable map? Spoiler: I do not think there is any purpose in this, but had I aimed to make a legible map, I wouldn’t have asked the question, and so I’m glad that my process panned out as it did.

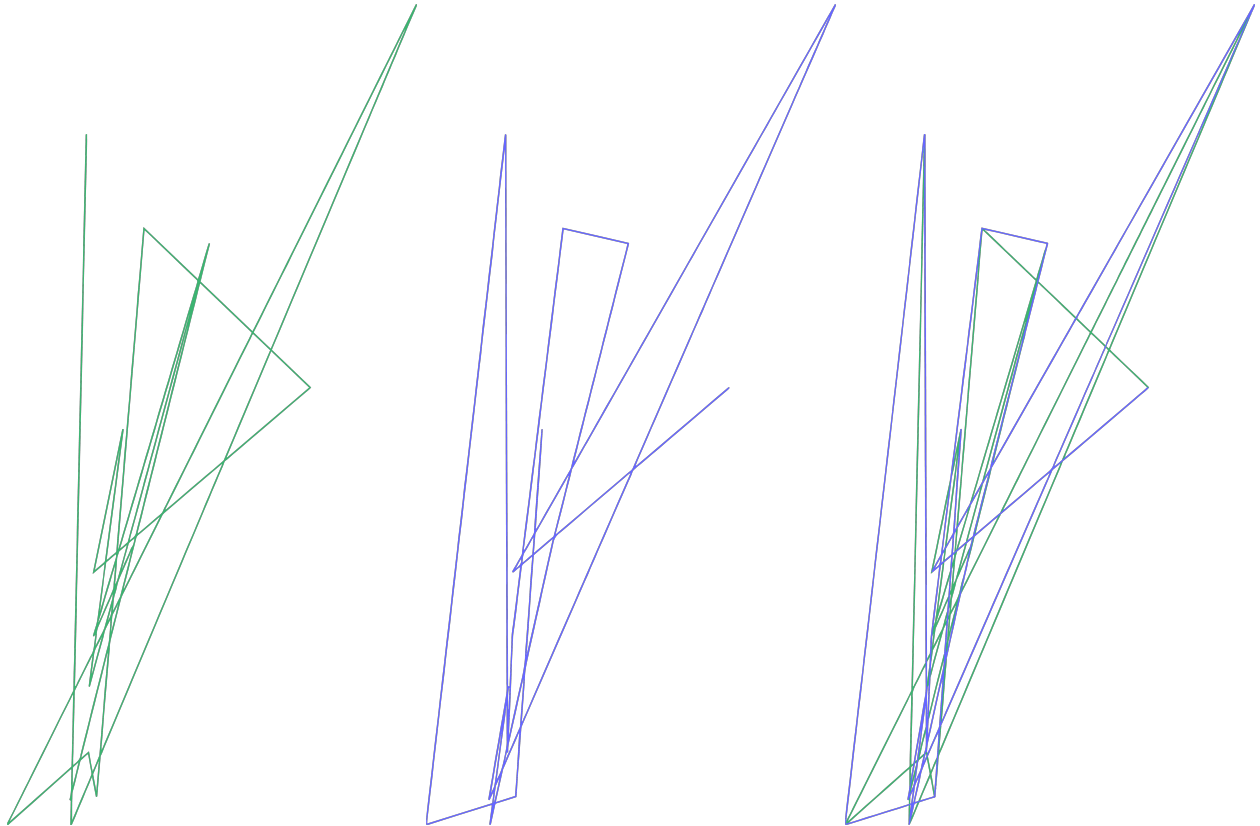


Figure 2: Locations of all police reports issued via the Yale Office of Emergency Management from March 23 to November 29, 2020. #6666FF which is the identity color for the project site, is used to identify sorted paths, whereas #3CB371 is used to identify unsorted paths.

## Tracker: Grapher

Grapher, which is essentially a scatterplot, seemed like the most logical visualization for data of this nature, which comes as (x,y) pairs. It wasn't until I wrote the functionality to connect the points of a given application that the visualization took on an extra dimension, showing everything in-between the recorded data. These paths allow for analysis, inference, and assumption.

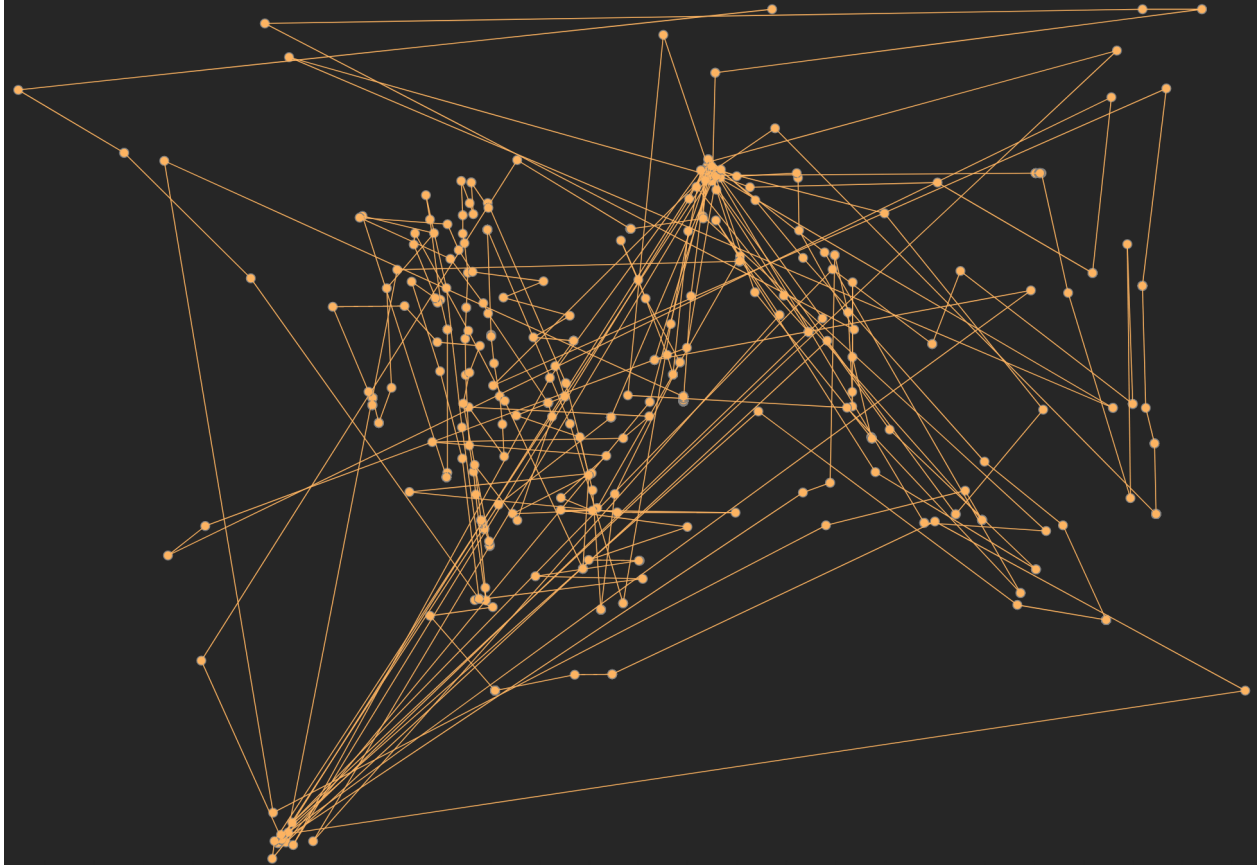


Figure 3: A connected graph showing a user's interaction with the Messages application over 277.07 minutes.

The above visualization, for example, has two main loci: one at the bottom-left (the application icon in the user's dock), and one at the top-middle (possibly the button to close the application window?). Was this user unfocused, continually closing the Messages application only to later open it? How would the shape of this visualization change over a different period of time? Or if it were the only in-use application? How does this shape compare to that of other users using a similar slate of applications over a similar span of time? Are these two theoretical datasets even comparable, and what would be gained from understanding their differences and similarities? Is data a raw material or a portrait of its creator?

## Tracker: Mapper

Mapper, which is essentially a heatmap, was not the next visualization, but it is more similar to Grapher. I found that Grapher felt cluttered because of closely overlapping points and so I hoped that a more two-dimensional map would make patterns and hotspots clearer. By creating two scales, as seen below, the data can be re-layered. The visualization also allows a user to hide all quadrants without data—the biggest shock of this project has been to see how many points on the screen our mouses never enter, and how much space is unused. Perhaps this is a fault of my Tracker for waiting one second in-between each entry. Regardless, removing these data-less quadrants reveals that our screens may be rectangular, but our activity lives inside of a polymorphous blob.

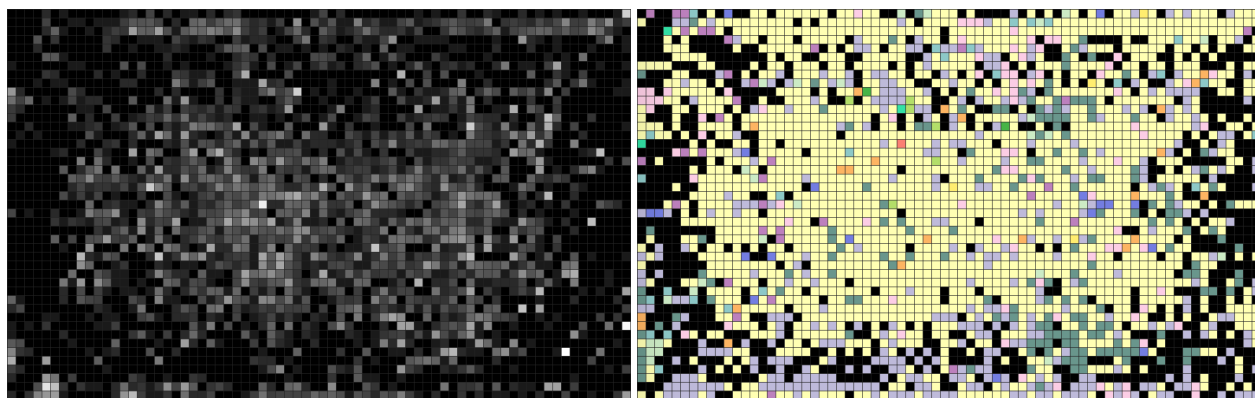


Figure 4: One dataset visualized with two scales: a logarithmic scale in which each quadrant is colored as a proportion of the most seconds spent in any one quadrant, and with a winner-takes-all color coding, in which each quadrant is colored according to its most used application.

## Tracker: Reader

Reader was initially two separate visualizations with Reader being just the text-based visualization and Spacer being the color-based visualization. While I miss the mobile friendliness of these minimalistic visualizations, I think they're necessary partners. They do not quite align with each other, almost to a frustrating degree, but the colored rectangles act as a control panel for the text, allowing a user to bridge the two pieces.

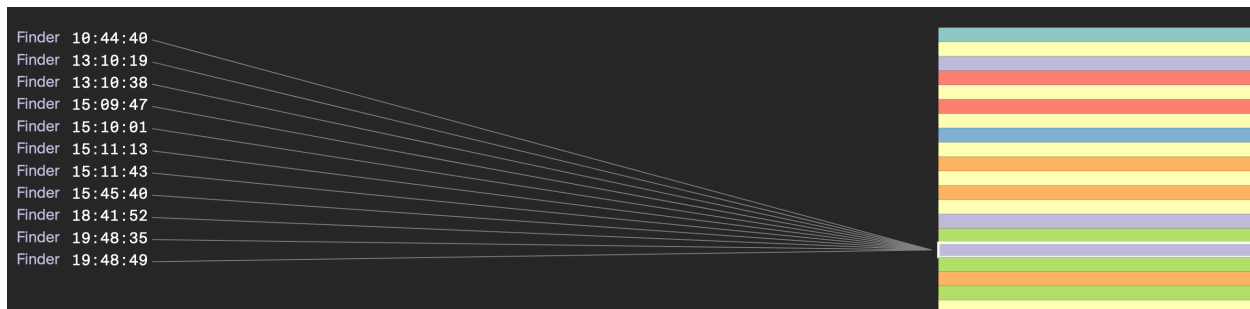


Figure 5: All of the instances in which a user switched into Finder from another application.

When a user clicks on a colored rectangle, it locks in place the many connected lines so that they can scroll and appreciate the data’s shape.

Reader also performs data analysis and provides a summary of each dataset. The analysis algorithm is far from elegant, but it has one optimization that I’m rather proud of. When calculating the longest period of continuous switching between two applications, Reader first calculates all potential patterns and the number of occurrences of each pattern. It then sorts the patterns and begins searching for continuous occurrences of the pattern with the most total occurrences, keeping track of the longest pattern as it does so. It skips all patterns with fewer occurrences than the length of the longest pattern, thus once it reaches the first pattern with fewer occurrences, the algorithm effectively stops. Below are the results of analyzing the 5 datasets collected with Tracker.

	Total Number of Apps Used	Total Span of Data Collection	Active Time	Total Number of Switches Between Apps	Average Time Spent per App	Length of Longest Period of Continuous Switching	Number of Switches in Longest Period
jackadam	17	583.07	420.42 (72.10%)	435	0.97	29.62	25
ruth	12	1560.93	319.95 (20.50%)	182	1.76	30.03	8
GiaG	12	515.60	297.50 (57.70%)	124	2.40	8.73	6
feliciachang	7	88.02	87.57 (99.49%)	34	2.58	44	9
riannaturner	9	555.47	277.07 (49.88%)	157	1.76	20.68	8

Table 1: Summary of all data analysis performed by Reader. All times in minutes.

## Journal

I knew back in August that I wanted to write about the topics of my project in order to more clearly formulate questions. I’ve long subscribed to the notion that knowing what questions to ask can be more important than answering those same questions, and I also like telling stories. The result is a series of 10 journal entries. I used JavaScript’s Intersection Observer API to set the first word of a given paragraph as a target which would trigger a change in the image’s source. Also of note is the navigation bar, which is dynamically generated in JavaScript: the content div is scanned for <text>tags which are assigned unique IDs based on their innerText, and links are added in the nav div for each of these tags. This script runs on all website pages with a

navigation, allowing me to reserve the <text>tag as a linkable header and give the website a consistent navigation.

## **To conclude,**

I'd like to quote myself: "And when I look out into the vast whiteness of the tundra, or up at the murky gray sky, or into the blackness of a screen, I don't see the space between myself and it—it which has no depth, no limits or ends. Sure, distance can be a measure of pixels or picas or points, just as sometimes it can be nothing more than a feeling."