# 15-150 Assignment 04

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## 2: Parentheses Matching

 Prove: for all values A: paren list, n: int, such that n >= 0 and B: paren list, if A is balanced, then

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is_balanced(A @ B, n) = is_balanced(B, n)
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*Proof.* By strong induction on *length* of A.

Let P(n) be the proposition that is\_balanced(A @ B, n) = is\_balanced(B, n) for all  $n \ge 0$  and balanced integer lists A, where n = length A.

Base Case: length(A) = 0. It's trivially true that is\_balanced(A @ B, 0) = is\_balanced(B, 0) since A@B = B.

Inductive Hypothesis: Assume P(k) is true for all integer lists with  $length \neq 1$ .

Considering P(k+1)...

is\_balanced(A @ B, k) = is\_balanced((L::A' @ R::A'') @ B, k), by def. of balanced paren list.

- => is\_balanced(L::(A'@R::A''@B), k), by lemma 4
- => is\_balanced(A'@(R::A'''@B), k+1), by proven spec of is\_balanced
- => is\_balanced(R::A''0B, k+1), by IH
- => is\_balanced(A''OB, k), by is\_balanced
- => is\_balanced(B, k), by IH

It follows that for all values A: paren list, n: int, such that  $n \ge 0$  and B: paren list, if A is balanced, then

2. Show: If L : paren list is a balanced list, then is\_balanced(L, 0) = true

*Proof.* Let L be a balanced list. Then, for some balanced lists M1 and M2, L = (Left::M1) @ (Right::M2), by def. of a balanced paren list.

is\_balanced(L, 0) = is\_balanced((Left::M1) @ (Right::M2), 0), by Task 2.1

=> is\_balanced(Left::M1, 0) = is\_balanced(M1, 0+1), but by def. M1 is balanced so this is true

and is\_balanced(Right::M2, 1) = if n > 0 then is\_balanced(M2, 0) else false => is\_balanced(Right::M2, 1) = is\_balanced(M2, 0) and M2 is also defined to be balanced.

Hence, if L: paren list is a balanced list, then is\_balanced(L, 0) = true  $\Box$ 

3. pmatch is implemented in hw04.sml

# 3: Full Trees

1. shape : tree \* int -> tree

2. Work to evaluate shape(T, n)

$$W_{shape}(Empty, n) = c_0$$

$$W_{shape}(T^m, n) = c_1 + W_{shape(T-left, n+1)} + W_{shape(T-right, n+1)}$$

$$W_{shape}(T^m, n) = c_1 + 2 * W_{shape(T^{m-1}, n+1)}$$

$$W_{shape}(T^m, n) = c_2 + 4 * W_{shape(T^{m-2}, n+2)}$$

$$W_{shape}(T^m, n) = O(2^m)$$

3. Span to evaluate shape(T,n)

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\begin{split} S_{shape}(Empty, n) &= c_0 \\ S_{shape}(T^m, n) &= c_1 + max(S_{shape(T^{m-1}, n+1)}, S_{shape(T^{m-1}, n+1)}) \\ S_{shape}(T^m, n) &= c_1 + S_{shape(T^{m-1}, n+1)} \\ S_{shape}(T^m, n) &= O(m) \end{split}
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4. census is implemented in hw04.sml

#### 4: Quicksorting a List

- 1. part is implemented in hw04.sml
- 2. Try to prove: For all integer lists, L, quicksort L evaluates to a <-sorted permutation of L. The problem in the previous implementation was that it was using the first element as a basis for the sort. The proof breaks down when trying to prove that x is in the right position in the final <-sorted list.
- 3. Fixed definition of quicksort is in hw04.sml.

### 5: Tree Traversal

1. traversal is implemented in hw04.sml.

#### 6: Tree Size

1. Prove: for all values t : tree

*Proof.* By structural induction on T.

Let P(T) be the proposition that

Base Case:  $P(Empty) \Rightarrow size(Empty) = 0 = length(treeToList(T), trivially.$ 

Inductive Hypothesis: Let T = (L, x, R) and assume P(L) and P(R) are true for some tree with a non-negative depth.

WWTS P(T) is true for all integers  $x \ge 0$ .

Node(L, x, R)) = size(L) + 1 size(R), by def. of size

- = 1 + length(treeToList(L)) + length(treeToList(R)), by IH
- = length(treeToList(L) + x::treeToList(R)), by Lemma 2
- = length(treeToList(L) @ x::treeToList(R)), by Lemma 2
- = length(treeToList(Node(L,x,R))), by def. of treeToList

Hence, by structural induction on T, for all values t : tree, size(t) = length(treeToList t)

### 7: Heaps and Heaps of Heaps

- 1. insert is implemented in hw04.sml.
- 2. join is implemented in hw04.sml.
- 3. heapify is implemented in hw04.sml.