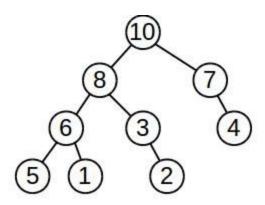
1. What is the order of the nodes visited for an in-order traversal of the following tree?



## 5, 6, 1, 8, 3, 2, 10, 7, 4

2. Write a high-level version of a Binary Search Tree delete method. The description should be written in either clear pseudo-code (with English explanations) or in precise, well-defined English. There should be only one interpretation for how your method should be carried out. In short the description should not be ambiguous.

## Delete Value V from Tree T

Let Node be the node with value V found using some search method If Node has 2 children

Let R be the max node in Node's left child's subtree Swap R's and Node's values Let Node be R

End If

If Node has 1 child

Replace Node with it's child

Else

// Node has 0 children

Remove the Node reference from it's parent

End If

3. What is the worst and average case Big O runtimes of the following **efficient** but singularly linked list operations?

	Worst	Average
Insert in sorted order	O(N)	O(N)
Delete by value	O(N)	O(N)
Insert at beginning	O(1)	O(1)
Delete beginning	O(1)	O(1)
Freeing full list	O(N)	O(N)

4. Write a Method that returns the sum of values of a given linked list. Use the given Node struct definition definition AND the function prototype.

```
struct Node {
  int value;
  Node * next;
};
int sum(Node * head);

// one liner
int sum(Node * head) {
  return (head == NULL) ? 0 : (head->value + sum(head->next));
}

// more readable
int sum(Node * head) {
  if (head == NULL)
    return 0;
  return 0;
  return head->value + sum(head->next);
}
```

5. Write the linked list of values from front (left) to back (right) after each of the following queue operations. Separate elements by commas (with a space).

Operation	Linked List
Enqueue 5	5
Enqueue 6	5, 6
Dequeue	6
Enqueue 3	6, 3
Enqueue 4	6, 3, 4
Dequeue	3, 4
Enqueue 7	3, 4, 7

6. Finish the dequeue function for a linked list queue. The dequeue should remove from the front. Use the given Node and Queue struct definitions AND the given function prototype.

```
typedef struct Node Node;
typedef struct Queue Queue;
struct Node{
  Node * next;
  int value;
};
struct Queue{
 Node * front;
 Node * end;
};
void dequeue(Queue * qPtr);
void dequeue(Queue * qPtr) {
   if (qPtr != NULL | | qPtr->front == NULL)
   Node * newFront = qPtr->front->next;
   free (qPtr->front)
   qPtr->front = newFront;
   if (qPtr->front == NULL)
      gPtr->back = NULL;
}
```

7. What value does the following post-fix expressions evaluate to?

```
5 7 + 2 3 * / 1 -
1
```

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8. What value does the following post-fix expressions evaluate to?

```
1 2 3 4 5 * * * * 5 +
```

9. What is the post-fix representation of the following in-fix expression?