HTML

<!--make sure the links for css work-->

<!--make a title class so it shows up separate-->

<!--create a div for the instructions ad in p tags for the actual instructions-->

<!--create each class and id to connect into the css and javascript-->

<!--make the buttons/ids for each gem-->

<!--link javascript and jquery and make sure they work-->

JQuery/JavaScript

//set global variables

//create a .ready function

//make random number generate

//make random numbers generate for each gem

//create an on click event for each gem

//create a reset function and log it

//do an if/else statement to define when the user wins and losses

CSS

/\*set a background\*/

/\*give each class a color and size\*/

/\*make the gem button numbers transparent and even\*/

/\*path the gems into the css url to make the buttons images show\*/