**FormBuilder**

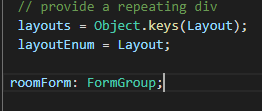
Inject the formBuilder and import it into the room-edit.component.ts file

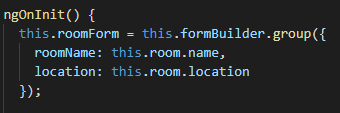


Check the import

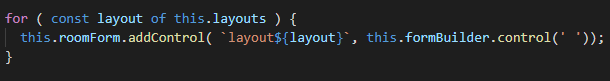


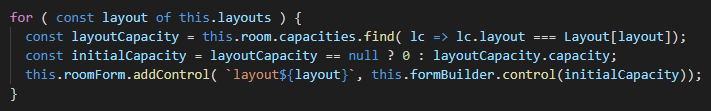
Change roomForm declaration



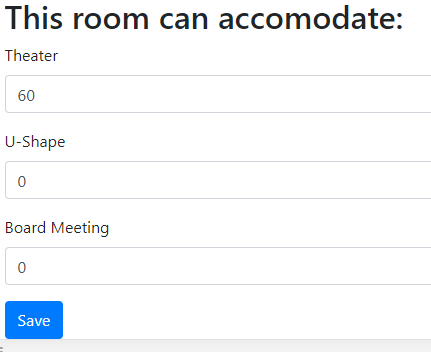


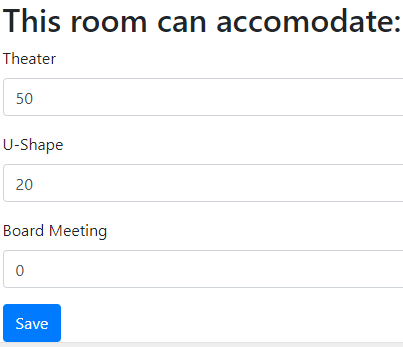
You can now remove the patchValue method and rework the for loop





Test the prepopulation for the room accomodations:





It works!