

# **Intelligent Systems**

**Escuela Técnica Superior de Informática**

**Universitat Politècnica de València**

## **Block 2 Chapter 1**

### **Probabilistic Reasoning**

# Index

- 1 Introduction: Uncertainty and probability ▷ 2
- 2 Probability theory ▷ 5
- 3 Probabilistic reasoning: inference ▷ 15
- 4 Uncertainty and optimal decisions ▷ 19
- 5 Bibliography ▷ 23

# Index

- 1 *Introduction: Uncertainty and probability* ▷ 2
- 2 Probability theory ▷ 5
- 3 Probabilistic reasoning: inference ▷ 15
- 4 Uncertainty and optimal decisions ▷ 19
- 5 Bibliography ▷ 23

# Uncertainty

Let  $A_t$  be the consequent (action) of a rule:

$A_t = \text{LEAVING HOME FOR THE AIRPORT } t \text{ MINUTES BEFORE THE FLIGHT DEPARTURE}$

Let  $t = 25$ . Key question: Will I get on time with  $A_{25}$ ?

*Problems:*

- partial observability (road conditions, other drivers' plans, etc.)
- imprecise information on the traffic conditions
- other uncertainties (unexpected conditions) such that the car doesn't break or runs out of gas
- huge complexity to model and predict the traffic conditions

Rule-based reasoning (logic) presents two limitations:

- possible falsity: (will I get on time with  $A_{25}$  in all cases?)
- conclusions need to consider a lot of factors: (I'll be on time with  $A_{25}$  if there is no car accident AND it does not rain AND I don't get a flat tyre AND ...).

Other plans, such as  $A_{1440}$ , might increase the belief that that I will get to the airport on time, but also increase the likelihood of a very long wait!

## Approaches to uncertainty

Historically, many approaches to uncertainty:

- **non-monotonic logic** [1]
- **certainty factors** in RBS (e.g.: MYCIN expert system [2])
- **fuzzy logic** (*fuzzy sets*) [3]
- methods based on the **probability theory** [4,5]

In 1931, Finetti proved the following statement [5, p. 489-490]:

If an agent [broker]  $A$  expresses a set of degrees of belief [makes investments] that violate the axioms of probability theory then there is a combination of bets by another agent  $B$  that guarantees that  $A$  will lose [money] every time.

Currently, **probabilistic methods** prevail as the general framework to represent uncertainty. These methods enable to:

- adequately and consistently model and combine:
  - the *inaccuracy or vagueness of a priori knowledge*
  - the *imprecision of facts, observations or data*
- *Automated learning* of the representation models

# Index

- 1 Introduction: Uncertainty and probability ▷ 2
- 2 *Probability theory* ▷ 5
- 3 Probabilistic reasoning: inference ▷ 15
- 4 Uncertainty and optimal decisions ▷ 19
- 5 Bibliography ▷ 23

## Sample space and probability space

Let  $\Omega$  be a set named *sample space* (set of all possible worlds)

Example: the 6 possible outcomes (worlds) when we roll a dice,

$$\Omega = \{t \in \mathbb{N} : 1 \leq t \leq 6\}$$

The possible worlds of  $\Omega$  are **mutually exclusive** and **exhaustive**.

One item  $\omega \in \Omega$  is called *simple event*, *world*, or simply *sample*.

*Probability model or probabilistic space* is a sample space along with a function  $P : \Omega \rightarrow \mathbb{R}$  that assigns a real number to each  $\omega \in \Omega$  such that:

$$0 \leq P(\omega) \leq 1; \quad \sum_{\omega} P(\omega) = 1$$

Example:  $P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6$ ,

$$\sum_{t=1}^6 P(t) = \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = 1$$

# Events, random variables and probability distribution

An *event*  $\mathcal{A}$  is a subset of possible worlds of  $\Omega$ ; its probability is:

$$P(\mathcal{A}) = \sum_{\omega \in \mathcal{A}} P(\omega)$$

Example:  $P(1 < t < 4) = P(2) + P(3) = 1/6 + 1/6 = 1/3$

A *random variable* is a function that maps the sample space to a domain; for instance the boolean domain ( $\mathbb{B}$ ) (boolean random variable).

Example: the function *odd* ( $O$ ).  $O : \Omega \rightarrow \mathbb{B}$ ;  $O(5) = \text{true}$ ,  $O(2) = \text{false}$ .

If  $X$  is a random variable, “ $(X = x)$ ” denotes the event:

$$(X = x) \equiv \{\omega \in \Omega : X(\omega) = x\}$$

Given a random variable  $X$ ,  $P$  induces a *probability distribution*:

$$P(X = x) \stackrel{\text{def}}{=} \sum_{\omega \in (X=x)} P(\omega)$$

Example:  $P(O = \text{true}) = P(1) + P(3) + P(5) = 1/6 + 1/6 + 1/6 = 1/2$



# Events, random variables and propositions

A (logic) proposition is interpreted as an event (subset of possible worlds) in which the proposition is true.

Given two boolean random variables  $A$  and  $B$ :

$$\text{event } a \equiv \{\omega \in \Omega : A(\omega) = \mathbf{true}\}$$

$$\text{event } \neg a \equiv \{\omega \in \Omega : A(\omega) = \mathbf{false}\}$$

$$\text{event } \neg a \wedge b \equiv \{\omega \in \Omega : A(\omega) = \mathbf{false} \wedge B(\omega) = \mathbf{true}\}$$

When using boolean variables, the set of possible worlds are just those worlds in which the proposition holds (propositional logic). Example:

$A = \mathbf{true}$ ,  $B = \mathbf{false}$ ,  $a \wedge \neg b$ , ...

Simplification of the notation (whenever the semantics is clear):

$$P(A = \mathbf{true}) \rightarrow P(a), \quad P(A = \mathbf{false}) \rightarrow P(\neg a),$$

$$P(X = x) \rightarrow P(x)$$

## Probability axioms

Various axiomatic formulation to the Probability theory have been proposed. For example, the Kolmogorov's axioms:

$$0 \leq P(\omega) \leq 1 \quad (1)$$

$$\sum_{\omega \in \Omega} P(\omega) = 1 \quad (2)$$

$$P(a \vee b) = P(a) + P(b) - P(a \wedge b) \quad (3)$$

We can build up the rest of probability theory from this simple foundation:

*Exercise:* prove that  $P(\neg a) = 1 - P(a)$

As commented above, any agent whose set of degrees of belief (rating system) violates the axioms (1-3) will fall into contradictions obtaining undesirable practical results.

# Unconditional, joint and conditional probability

*Unconditional or prior probability* of a random variable  $X$ :

$$P(X = x) \equiv P(x) : \quad \sum_x P(x) = 1$$

*Joint probability* of two random variables  $X, Y$ :

$$P(X = x; Y = y) \equiv P(x, y) : \quad \sum_x \sum_y P(x, y) = 1$$

*Conditional probability:*

$$P(X = x \mid Y = y) \equiv P(x \mid y) : \quad \sum_x P(x \mid y) = 1 \quad \forall y$$

# Random variable and unconditional probability: examples

Sample space: road trips ( $\Omega$ ). Elements to consider:

- *Weather* ( $W$ ): *clear* (CLE), *cloudy* (CLO), *rainy* (RAI)
- *Daylight* ( $D$ ): *day* (DAY), *night* (NIG)
- *Safety* ( $S$ ): *safe trip* (SAF), *accident* (ACC)

# Random variable and unconditional probability: examples

Sample space: road trips ( $\Omega$ ). Elements to consider:

- *Weather* ( $W$ ): *clear* (CLE), *cloudy* (CLO), *rainy* (RAI)
- *Daylight* ( $D$ ): *day* (DAY), *night* (NIG)
- *Safety* ( $S$ ): *safe trip* (SAF), *accident* (ACC)

*Random variables:*

$W: \Omega \rightarrow \{\text{CLE}, \text{CLO}, \text{RAI}\}, \quad D: \Omega \rightarrow \{\text{DAY}, \text{NIG}\}, \quad S: \Omega \rightarrow \{\text{SAF}, \text{ACC}\}.$

Example:  $(D = \text{DAY}) \equiv \{\omega \in \Omega : D(\omega) = \text{DAY}\} \rightarrow \text{daytime trips} \dots$

# Random variable and unconditional probability: examples

Sample space: road trips ( $\Omega$ ). Elements to consider:

- *Weather* ( $W$ ): *clear* (CLE), *cloudy* (CLO), *rainy* (RAI)
- *Daylight* ( $D$ ): *day* (DAY), *night* (NIG)
- *Safety* ( $S$ ): *safe trip* (SAF), *accident* (ACC)

*Random variables:*

$W: \Omega \rightarrow \{\text{CLE}, \text{CLO}, \text{RAI}\}, \quad D: \Omega \rightarrow \{\text{DAY}, \text{NIG}\}, \quad S: \Omega \rightarrow \{\text{SAF}, \text{ACC}\}.$

Example:  $(D = \text{DAY}) \equiv \{\omega \in \Omega : D(\omega) = \text{DAY}\} \rightarrow \text{daytime trips} \dots$

*Unconditional (prior) probabilities.*

Examples:  $P(D = \text{DAY}) = 0.62, P(D = \text{NIG}) = 0.38$

# Random variable and unconditional probability: examples

Sample space: road trips ( $\Omega$ ). Elements to consider:

- *Weather* ( $W$ ): *clear* (CLE), *cloudy* (CLO), *rainy* (RAI)
- *Daylight* ( $D$ ): *day* (DAY), *night* (NIG)
- *Safety* ( $S$ ): *safe trip* (SAF), *accident* (ACC)

*Random variables:*

$$W: \Omega \rightarrow \{\text{CLE}, \text{CLO}, \text{RAI}\}, \quad D: \Omega \rightarrow \{\text{DAY}, \text{NIG}\}, \quad S: \Omega \rightarrow \{\text{SAF}, \text{ACC}\}.$$

Example:  $(D = \text{DAY}) \equiv \{\omega \in \Omega : D(\omega) = \text{DAY}\} \rightarrow \text{daytime trips} \dots$

*Unconditional (prior) probabilities.*

Examples:  $P(D = \text{DAY}) = 0.62$ ,  $P(D = \text{NIG}) = 0.38$

More examples:

$w$	CLE	CLO	RAI	$\Sigma$	$D$	DAY	NIG	$\Sigma$	$s$	SAF	ACC	$\Sigma$
$P(W = w)$	0.46	0.33	0.21	1.00	$P(D = d)$	0.62	0.38	1.00	$P(S = s)$	0.86	0.14	1.00

## Joint probability: examples

*Joint probabilities.* Example:

Probability of a trip under the rain and at night  $\rightarrow P(W = \text{RAI}, D = \text{NIG}) = 0.11$

Probability of a trip on a clear day and with no accident  $\rightarrow P(W = \text{CLE}, S = \text{SAF}) = 0.43$



# Joint probability: examples

*Joint probabilities.* Example:

Probability of a trip under the rain and at night  $\rightarrow P(W = \text{RAI}, D = \text{NIG}) = 0.11$

Probability of a trip on a clear day and with no accident  $\rightarrow P(W = \text{CLE}, S = \text{SAF}) = 0.43$

More examples \* :

$P(w, s)$	CLE	CLO	RAI		$P(d, s)$	DAY	NIG		$P(w, d)$	CLE	CLO	RAI		
SAF	0.43	0.30	0.13		SAF	0.57	0.29		DAY	0.31	0.21	0.10		
ACC	0.03	0.03	0.08		ACC	0.05	0.09		NIG	0.15	0.12	0.11		
				$\Sigma=1$					$\Sigma=1$					$\Sigma=1$

	DAY			NIG			
$P(s, w, d)$	CLE	CLO	RAI	CLE	CLO	RAI	
SAF	0.30	0.20	0.07	0.13	0.10	0.06	
ACC	0.01	0.01	0.03	0.02	0.02	0.05	
							$\Sigma=1$

\* Probabilities are invented but they are not arbitrary. The values on these tables and the ones in the previous and next page are related. See exercise in page 18.

## Conditional probability: examples

Probability of accident      *given a night trip:*  $P(S = \text{ACC} \mid D = \text{NIG}) = 0.24$

Probability of *no* accident      *given a night trip:*  $P(S = \text{SAF} \mid D = \text{NIG}) = 0.76$

Probability of daytime trip      *given a rainy day:*  $P(D = \text{DAY} \mid W = \text{RAI}) = 0.48$

Probability of a night trip      *given a rainy day:*  $P(D = \text{NIG} \mid W = \text{RAI}) = 0.52$

## Conditional probability: examples

Probability of accident *given a night trip:*  $P(S = \text{ACC} \mid D = \text{NIG}) = 0.24$

Probability of *no* accident *given a night trip:*  $P(S = \text{SAF} \mid D = \text{NIG}) = 0.76$

Probability of daytime trip *given a rainy day:*  $P(D = \text{DAY} \mid W = \text{RAI}) = 0.48$

Probability of a night trip *given a rainy day:*  $P(D = \text{NIG} \mid W = \text{RAI}) = 0.52$

More examples:

$P(s \mid w)$	CLE	CLO	RAI
SAF	0.93	0.91	0.62
ACC	0.07	0.09	0.38
$\Sigma$	1.00	1.00	1.00

$P(s \mid d)$	DAY	NIG
SAF	0.92	0.76
ACC	0.08	0.24
$\Sigma$	1.00	1.00

$P(d \mid w)$	CLE	CLO	RAI
DAY	0.67	0.64	0.48
NIG	0.33	0.36	0.52
$\Sigma$	1.00	1.00	1.00

## Conditional probability: examples

Probability of accident

*given a night trip:*  $P(S = \text{ACC} \mid D = \text{NIG}) = 0.24$

Probability of *no* accident

*given a night trip:*  $P(S = \text{SAF} \mid D = \text{NIG}) = 0.76$

Probability of daytime trip

*given a rainy day:*  $P(D = \text{DAY} \mid W = \text{RAI}) = 0.48$

Probability of a night trip

*given a rainy day:*  $P(D = \text{NIG} \mid W = \text{RAI}) = 0.52$

More examples:

$P(s \mid w)$	CLE	CLO	RAI
SAF	0.93	0.91	0.62
ACC	0.07	0.09	0.38
$\Sigma$	1.00	1.00	1.00

$P(s \mid d)$	DAY	NIG
SAF	0.92	0.76
ACC	0.08	0.24
$\Sigma$	1.00	1.00

$P(d \mid w)$	CLE	CLO	RAI
DAY	0.67	0.64	0.48
NIG	0.33	0.36	0.52
$\Sigma$	1.00	1.00	1.00

More examples:

$P(w \mid s)$	CLE	CLO	RAI	$\Sigma$
SAF	0.50	0.35	0.15	1.0
ACC	0.21	0.21	0.58	1.0

$P(d \mid s)$	DAY	NIG	$\Sigma$
SAF	0.66	0.34	1.0
ACC	0.36	0.64	1.0

$P(w \mid d)$	CLE	CLO	RAI	$\Sigma$
DAY	0.50	0.34	0.16	1.0
NIG	0.39	0.32	0.29	1.0

# Continuous random variables: probability density function

If  $X$  is a random variable in  $\mathbb{R}$ , then  $P(X = x) \equiv 0 \ \forall x \in \mathbb{R}$

*Probability density function:* 
$$p(x) \stackrel{\text{def}}{=} \lim_{\Delta x \rightarrow 0} \frac{P(x \leq X \leq x + \Delta x)}{\Delta x}$$

In general,  $p(x) \in [0, \infty[$ , although: 
$$\int_{-\infty}^{+\infty} p(x) dx = 1$$

All of the previous formulation for discrete variables applies to continuous variables replacing  $\sum$  by  $\int$ .

*Example:* for the *joint probability*  $P(x, y)$ :

if  $Y$  is continuous:  $\sum_x \int_y p(x, y) dy = 1$ ; if  $X, Y$  continuous:  $\int_x \int_y p(x, y) dx dy = 1$

*Example:* For the *conditional probability*  $P(x | y)$ , if  $X$  is continuous:

$$\int_x p(x | y) dx = 1 \quad \forall y$$

# Index

- 1 Introduction: Uncertainty and probability ▷ 2
- 2 Probability theory ▷ 5
- 3 *Probabilistic reasoning: inference* ▷ 15
- 4 Uncertainty and optimal decisions ▷ 19
- 5 Bibliography ▷ 23

## Marginal, chain rule and Bayes' rule

The unconditional (or marginal) probability  $P(x)$  is the *marginalization* of the joint probability  $P(x, y)$ :

$$P(x) = \sum_y P(x, y), \quad \text{equivalently} \quad P(y) = \sum_x P(x, y)$$

The joint probability is related to the conditional and unconditional probabilities (*product rule*):

$$P(x, y) = P(x) P(y | x) = P(y) P(x | y)$$

*Chain rule:*

$$P(x_1, x_2, \dots, x_n) = P(x_1) \prod_{i=2}^n P(x_i | x_1, \dots, x_{i-1})$$

*Bayes' rule:*

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{P(x, y)}{P(y)} = \frac{P(x) P(y | x)}{\sum_{x'} P(x') P(y | x')}$$

## Inference: examples

In the example of page 11, we can infer the unconditional probabilities through marginalization of the joint probabilities in page 12. For example:

$$P(W = \text{CLE}) = \sum_{s \in \{\text{SAF}, \text{ACC}\}} P(W = \text{CLE}, S = s) = \sum_{d \in \{\text{DAY}, \text{NIG}\}} P(W = \text{CLE}, D = d) = 0.46$$

$$P(S = \text{ACC}) = \sum_{w \in \{\text{CLE}, \text{CLO}, \text{RAI}\}} P(W = w, S = \text{ACC}) = \sum_{d \in \{\text{DAY}, \text{NIG}\}} P(D = d, S = \text{ACC}) = 0.14$$

We can infer the conditional probabilities of page 13 through the application of the Bayes' rule. For example:

$$P(S = \text{ACC} \mid D = \text{NIG}) = \frac{P(S = \text{ACC}, D = \text{NIG})}{P(D = \text{NIG})} = 0.24$$

$$P(D = \text{DAY} \mid W = \text{RAI}) = \frac{P(W = \text{RAI}, D = \text{DAY})}{P(W = \text{RAI})} = 0.48$$



## Exercise

The last table in page 12 contains the values of the joint probability  $P(s, w, d)$  of the example in page 11.

Calculate:

- $P(S = \text{ACC}), P(w) \quad \forall w \in \{\text{CLE}, \text{CLO}, \text{RAI}\}$
- $P(w, s) \quad \forall w \in \{\text{CLE}, \text{CLO}, \text{RAI}\}, s \in \{\text{SAF}, \text{ACC}\};$
- $P(s \mid w) \quad \forall s \in \{\text{SAF}, \text{ACC}\}, w = \text{CLO}$

Check that the results are the same as the ones shown in pages 11, 12 and 13.

Calculate  $\forall s \in \{\text{SAF}, \text{ACC}\}$ :

- $P(S = s \mid W = \text{RAI}, L = \text{NIG})$
- $P(S = s \mid W = \text{CLE}, L = \text{DAY})$

# Index

- 1 Introduction: Uncertainty and probability ▷ 2
- 2 Probability theory ▷ 5
- 3 Probabilistic reasoning: inference ▷ 15
- 4 *Uncertainty and optimal decisions* ▷ 19
- 5 Bibliography ▷ 23

# Uncertainty and optimal decisions: Decision theory

In the 'airport' example of page 3, let's assume that:

$$P(A_{25} \text{ WILL ALLOW ME TO GET ON TIME} \mid \dots) = 0.04$$

$$P(A_{90} \text{ WILL ALLOW ME TO GET ON TIME} \mid \dots) = 0.70$$

$$P(A_{120} \text{ WILL ALLOW ME TO GET ON TIME} \mid \dots) = 0.95$$

$$P(A_{1440} \text{ WILL ALLOW ME TO GET ON TIME} \mid \dots) = 0.999$$

Which actions do we choose?

It depends on our *preferences* on the possibility of missing the flight over enjoying the airport shops or a nice restaurant at the airport, etc.

The *Utility theory* can be used to represent and infer preferences or the cost of the undesirable effects of the decisions

*Probability theory + Utility theory*

=

*Statistical decision theory*

## Decision theory: minimizing the error risk

*Simplification:* decisions can only be “right” or “wrong” and the costs are 0 and 1, respectively.

Let  $x \in \mathcal{X}$  be a *fact* or *data* and let  $d \in \mathcal{D}$  be a *decision* for  $x$ .

*Probability of error if we take decision  $d$ :*

$$P_d(\text{error} \mid x) = 1 - P(d \mid x)$$

*Minimum probability of error:*

$$\forall x \in \mathcal{X} : P_{\star}(\text{error} \mid x) = \min_{d \in \mathcal{D}} P_d(\text{error} \mid x) = 1 - \max_{d \in \mathcal{D}} P(d \mid x)$$

That is, for each  $x$ , the minimum probability of error is obtained if we take the decision with the highest (maximum) conditional (posterior) probability.

*Minimum average probability of error:*

$$P_{\star}(\text{error}) = \sum_{x \in \mathcal{X}} P_{\star}(\text{error} \mid x) P(x)$$

*Bayes decision rule for minimizing the probability of error (error risk):*

$$\forall x \in \mathcal{X} : d^{\star}(x) = \operatorname{argmax}_{d \in \mathcal{D}} P(d \mid x)$$

## Exercise (to do in class)

A classical decision problem is to classify *Iris* flowers into three classes: *setosa*, *versicolor* and *virginica*, on the basis of their petal and sepal sizes ( $x$ ).

Using the histograms of petal surface of a sample of 50 flowers of each class, and normalizing the values, we get the following estimate of distribution of the petal size for each class ( $c$ ):

$P(x \mid c)$	petal sizes in $\text{cm}^2$											
	<1	1	2	3	4	5	6	7	8	9	10	>10
SETO	0.90	0.10	0	0	0	0	0	0	0	0	0	0
VERS	0	0	0	0.20	0.30	0.32	0.12	0.06	0	0	0	0
VIRG	0	0	0	0	0	0	0.08	0.12	0.24	0.14	0.20	0.22

Assuming that the three classes have the same probability, calculate:

- The conditional (posterior) probabilities  $P(c \mid x)$ ,  $c \in \{\text{SETO}, \text{VERS}, \text{VIRG}\}$ , for a flower whose petal size is  $x = 7 \text{ cm}^2$
- The decision of optimal classification for this flower and the probability of taking a wrong decision.
- The best decision and probability of error for petals  $1, 2, \dots, 10 \text{ cm}^2$
- The minimum probability of error for any iris flower; that is,  $P_*(\text{error})$
- Repeat the same calculations assuming that the prior probabilities are:  
 $P(\text{SETO}) = 0.3$ ,  $P(\text{VERS}) = 0.5$ ,  $P(\text{VIRG}) = 0.2$

Algunas soluciones: a) 0.0, 0.33, 0.67; b) VIRG, 0.33; d) 0.05 (5 %) e.a) 0.0, 0.55, 0.44; e.b) VERS, 0.44; e.d) 0.04 (4 %)

# Index

- 1 Introduction: Uncertainty and probability ▷ 2
- 2 Probability theory ▷ 5
- 3 Probabilistic reasoning: inference ▷ 15
- 4 Uncertainty and optimal decisions ▷ 19
- 5 *Bibliography* ▷ 23

# Bibliography

- [1] A.N. Abdallah. The Logic of Partial Information. Springer Verlag, 1995.
- [2] B.G. Buchanan, E.H. Shortliffe (editires): Rule-Based Expert Systems: The MYCIN Experiments of the Stanford Heuristic Programming Project. Addison Wesley, 1984. (También en <http://aitopics.net/RuleBasedExpertSystems>).
- [3] J.F. Baldwin. Fuzzy sets and expert systems. Wiley, 1985.
- [4] R.O. Duda, D.G. Stork, P.E. Hart. Pattern Classification. Wiley, 2001.
- [5] S. Russell, P. Norvig. Artificial Intelligence: A Modern Approach. Pearson, third edition, 2010.

The material of this chapter is basically taken from [5].