## **Practice Quiz: The Building Blocks of Configuration Management**

## **PUNTOS TOTALES DE 5**

| 1. | How is a declarative language different from a procedural language?  | 1 / 1 puntos |
|----|--|--------------|
|    | A declarative language defines the goal; a procedural language defines the steps to<br>achieve a goal.   |              |
|    | Declarative languages are object-based; procedural languages aren't.   |              |
|    | Declarative languages aren't stateless; procedural languages are stateless.  |              |
|    | A declarative language defines each step required to reach the goal state.   |              |
|    | Correcto  Right on! In a declarative language, it's important to correctly define the end state we want to be in, without explicitly programming steps for how to achieve that state.                              |              |
| 2. | Puppet facts are stored in hashes. If we wanted to use a conditional statement to perform a specific action based on a fact value, what symbol must precede the facts variable for the Puppet DSL to recognize it? | 1 / 1 puntos |
|    | <b>#</b>   |              |
|    | \$   |              |
|    | <b>&amp;</b>   |              |
|    | <ul> <li>Correcto</li> <li>Nice job! All variable names are preceded by a dollar sign in Puppet's DSL.</li> </ul>  |              |

What does it mean that Puppet is stateless?

1/1 puntos

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|        | Puppet retains information between uses.   |              |
|        | An action can be performed repeatedly without changing the system after the first run.   |              |
|        | There is no state being kept between runs of the agent.  |              |
|        | Actions are taken only when they are necessary to achieve a goal.  |              |
|        | Correcto  Awesome! Stateless means there is no record of previous interactions, and each interaction request has to be handled based entirely on information that comes with it. |              |
| 4.     | What does the "test and repair" paradigm mean in practice?   | 1 / 1 puntos |
|        | There is no state being kept between runs of the agent.  |              |
|        | We should plan to repeatedly fix issues.   |              |
|        | We need to test before and after implementing a fix.   |              |
|        | We should only take actions when testing determines they need to be done to reach<br>the requested state   |              |
|        | Correcto  Great work! By checking to see if a resource requires modification first, we can avoid wasting precious time.  |              |
| 5.     | Where, in Puppet syntax, are the attributes of a resource found?   | 1/1 puntos   |
|        | Inside the curly braces after the resource type  |              |
|        | In brackets after the if statement   |              |
|        | After ensure =>  |              |
|        | After the dollar sign (\$)   |              |

## Correcto



Woohoo! We specify the package contents inside the curly braces, placed after the package title.