



```
graph LR; main --> init_graphics
```

A diagram illustrating a function call. On the left, a gray rectangular box with a thick black border contains the text `init_graphics`. On the right, a white rectangular box with a thick black border contains the text `main`. A horizontal blue arrow points from the right side of the `main` box to the left side of the `init_graphics` box, indicating that the `main` function is calling the `init_graphics` function.

`init_graphics`

`main`