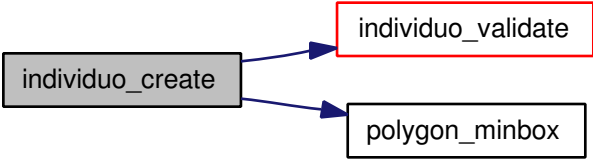


individuo\_create



```
graph LR; A[individuo_create] --> B[individuo_validate]; A --> C[polygon_minbox];
```

individuo\_validate

polygon\_minbox