





2, e: Choose a color. Add to your

color equal to your devotion to that

color. (Your devotion to a color is the

mana pool an amount of mana of that

number of mana symbols of that color in the mana costs of permanents you control.)

Nykthos, Shrine to Nyx

Legendary Land

e: Add 1 to your mana pool.

2, c: Choose a color. Add to your mana pool an amount of mana of that color equal to your devotion to that color. (Your devotion to a color is the number of mana symbols of that color in the mana costs of permanents you control.)

color equal to your devotion to that color. (Your devotion to a color is the number of mana symbols of that color in the mana costs of permanents you control.)

Jung Park

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Nykthos, Shrine to Nyx



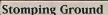
Legendary Land

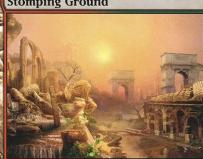
e: Add 1 to your mana pool.

2, c: Choose a color. Add to your mana pool an amount of mana of that color equal to your devotion to that color. (Your devotion to a color is the number of mana symbols of that color in the mana costs of permanents you control.)

Snow-Covered Forest







Land - Mountain Forest

(c: Add 2 or to your mana pool.) As Stomping Ground comes into play, you may pay 2 life. If you don't, Stomping Ground comes into play tapped instead.

Rob Alexander

Stomping Ground



Land — Mountain Forest

(c: Add a or to your mana pool.)

As Stomping Ground comes into play, you may pay 2 life. If you don't, Stomping Ground comes into play tapped instead.

Rob Alexander

Wooded Foothills

254/254 L MH1•EN ►TITUS LUNTER



A. Pay 1 life, Sacrifice Wooded Foothills: Search your library for a mountain or forest card and put it into play. Then shuffle your library.

Illus. Rob Alexander

Wooded Foothills



Pay 1 life, Sacrifice Wooded Foothills: Search your library for a mountain or forest card and put it into play. Then shuffle your library.

Illus. Rob Alexander







Aleksi Briclot

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choose a color.

Whenever enchanted Forest is tapped for mana, its controller adds one mana of the chosen color to his or her mana pool (in addition to the mana the land produces).

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destroy it.)

Karl Kopinski

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2/2



Enchant Forest

189/254 M MH1•EN ►TOMASZ JEDRUSZEK

As Utopia Sprawl enters the battlefield, choose a color.

Whenever enchanted Forest is tapped for mana, its controller adds one mana of the chosen color to his or her mana pool (in addition to the mana the land produces).

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Whenever enchanted Forest is tapped for mana, its controller adds one mana of the chosen color to his or her mana pool (in addition to the mana the land produces).

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When Acidic Slime enters the

enchantment, or land.

battlefield, destroy target artifact,



this deals to a creature is enough to destroy it.)

When Acidic Slime enters the battlefield, destroy target artifact, enchantment, or land.

2/2



280 R • EN ► ALAYNA DANNER





