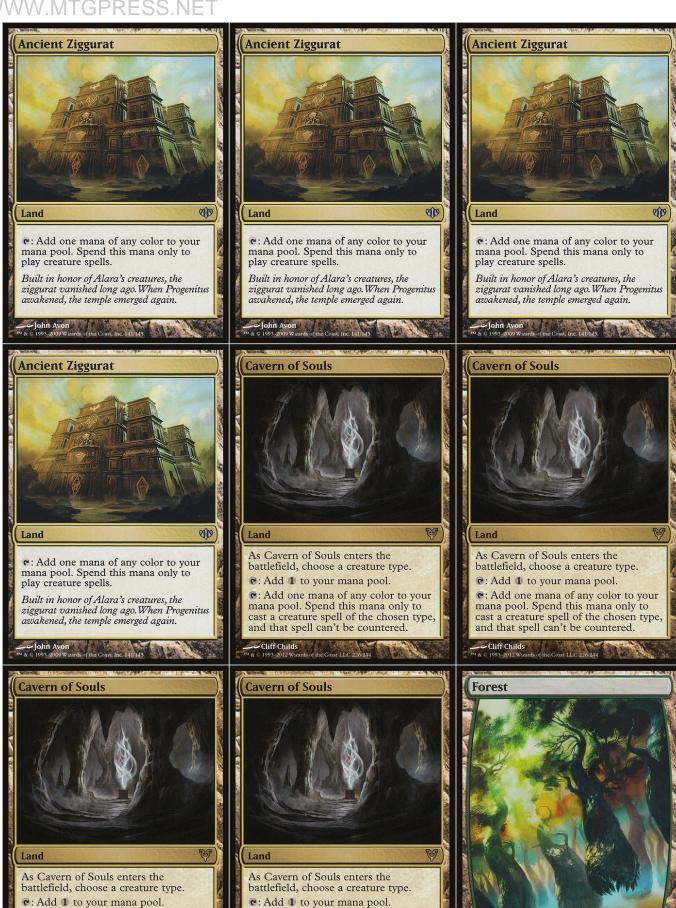
e: Add one mana of any color to your

mana pool. Spend this mana only to cast a creature spell of the chosen type,

and that spell can't be countered.

Cliff Childs



e: Add one mana of any color to your mana pool. Spend this mana only to

cast a creature spell of the chosen type,

and that spell can't be countered.

Basic Land



1: Mutavault becomes a 2/2 creature with all creature types until end of turn. It's still a land.

Some changelings born at Velis Vel never return, but their essence never leaves.



- c: Add 1 to your mana pool.
- 1: Mutavault becomes a 2/2 creature with all creature types until end of turn. It's still a land.

Some changelings born at Velis Vel never return, but their essence never leaves.

Fred Fields



c: Add 1 to your mana pool.

- c: Add one mana of any color to your mana pool. Spend this mana only to cast a Sliver spell.
- 5, c: Put a 1/1 colorless Sliver creature token onto the battlefield. Activate this ability only if you control a Sliver.

247/269 R M15 • EN ► IGOR KIERYLUK

Sliver Hive



M15) Land

- c: Add 1 to your mana pool.
- c: Add one mana of any color to your mana pool. Spend this mana only to cast a Sliver spell.
- 5, c: Put a 1/1 colorless Sliver creature token onto the battlefield. Activate this ability only if you control a Sliver.

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Sliver Hive



Land

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Sliver Hive



Land

M15)

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Unclaimed Territory



Land

As Unclaimed Territory enters the battlefield, choose a creature type.

- c: Add > to your mana pool.
- : Add one mana of any color to your mana pool. Spend this mana only to cast a creature spell of the chosen type.

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Unclaimed Territory



Land

258/279 U XLN•EN ► DIMITAR

As Unclaimed Territory enters the battlefield, choose a creature type.

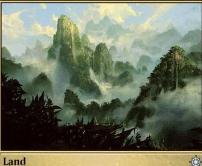
- c: Add > to your mana pool.
- e: Add one mana of any color to your mana pool. Spend this mana only to cast a creature spell of the chosen type.

M & © 2017 Wizards of the C

: Add one mana of any color to your

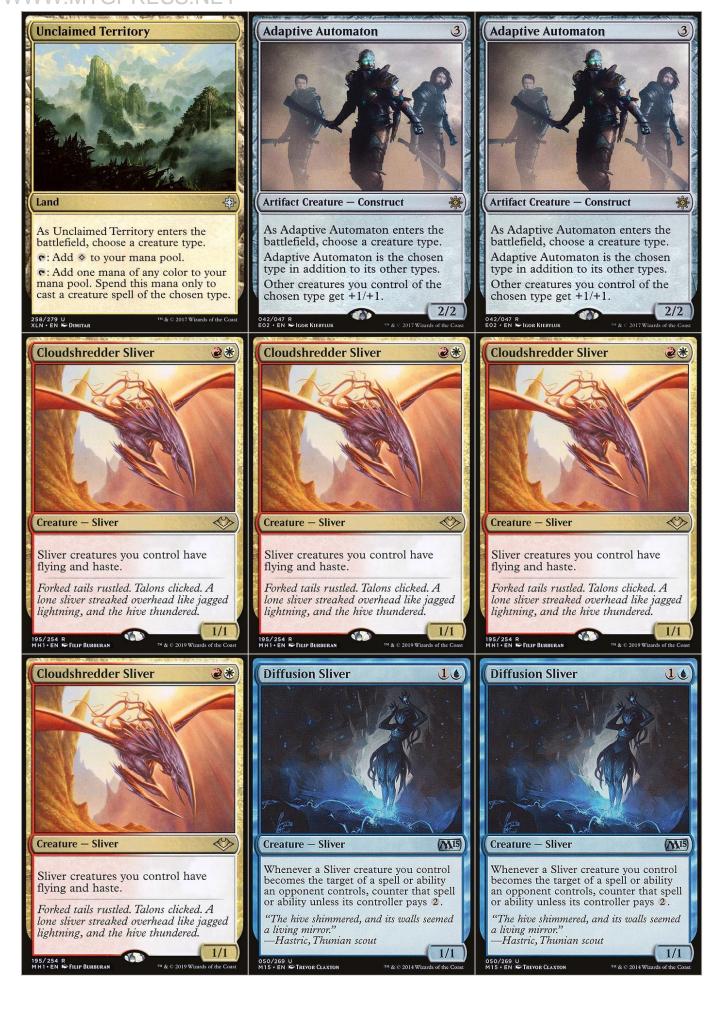
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Unclaimed Territory



As Unclaimed Territory enters the battlefield, choose a creature type.

- e: Add ♦ to your mana pool.
- mana pool. Spend this mana only to cast a creature spell of the chosen type.

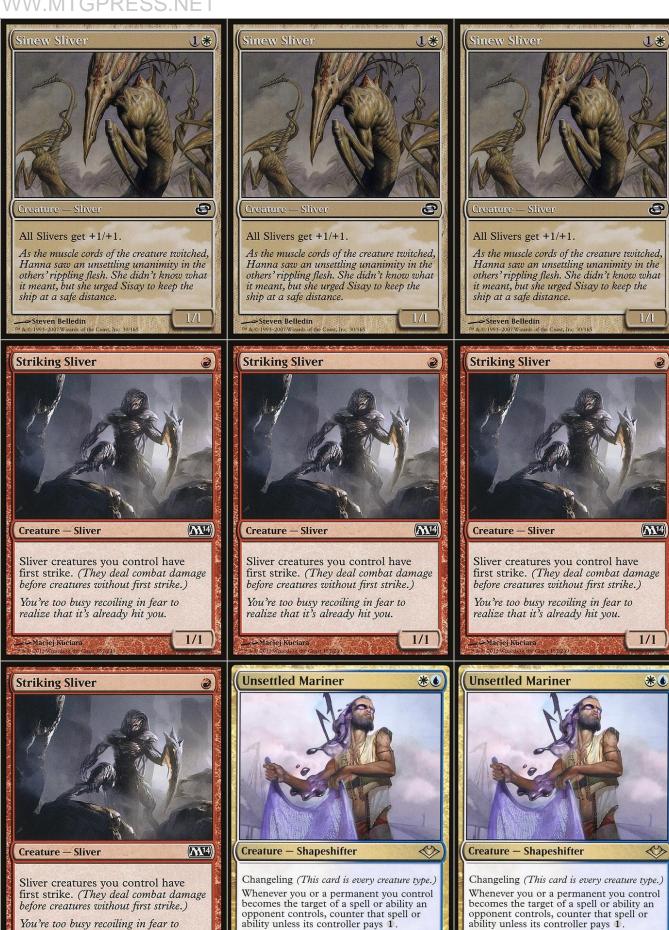






realize that it's already hit you.

Maciej Kuciara



The call of the sea shapes many souls.

216/254 R MH1•EN ► JOHN STANKO

2/2

The call of the sea shapes many souls.

216/254 R MH1•EN ► JOHN STANK



Changeling (This card is every creature type.) Whenever you or a permanent you control becomes the target of a spell or ability an opponent controls, counter that spell or ability unless its controller pays 1.

The call of the sea shapes many souls.

216/254 R MH1 • EN ► JOHN STANKO





Changeling (This card is every creature type.) Whenever you or a permanent you control becomes the target of a spell or ability an opponent controls, counter that spell or ability unless its controller pays 1.

The call of the sea shapes many souls.

216/254 R MH1 • EN ► JOHN STANKO





At the beginning of your upkeep, you may put a charge counter on Æther Vial.

e: You may put a creature card with converted mana cost equal to the number of charge counters on Æther Vial from your hand into play.

Greg Hildebrandt



Artifact



At the beginning of your upkeep, you may put a charge counter on Æther Vial.

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Greg Hildebrandt



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e: You may put a creature card with converted mana cost equal to the number of charge counters on Æther Vial from your hand into play.

Greg Hildebrandt

Damping Sphere



Artifact

If a land is tapped for two or more mana, it produces of instead of any other type and amount.

Each spell a player casts costs 1 more to cast for each other spell that player has cast this turn.

A Thran relic, it has spent ten thousand years doing absolutely nothing.

213/269 U DOM•EN №ADAM PAQUETTE

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Damping Sphere



Artifact

If a land is tapped for two or more mana, it produces of instead of any other type and amount.

Each spell a player casts costs 1 more to cast for each other spell that player has cast this turn.

A Thran relic, it has spent ten thousand years doing absolutely nothing.

213/269 U DOM+EN № ADAM PAQUETTE

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0



Instant

🔷 can be paid with either 🕈 or 2 life.) Target creature gets -5/-5 until end of turn.

"You serve Phyrexia. Your pieces would better serve Phyrexia elsewhere." -Azax-Azog, the Demon Thane

079/249 U MM2 • EN ► TERESE NIELSEN



