



Clifftop Retreat



21-22 April 2018

Land

Clifftop Retreat enters the battlefield tapped unless you control a Mountain or a Plains.

☞: Add ☞ or *.

The sunlight falls pristine on the temple at Epityr, softened by the remembered shadows of angelic saviors' wings.

239/269 R
DOM • EN • CHRISTINE CHOI

Inspiring Vantage



Land

Inspiring Vantage enters the battlefield tapped unless you control two or fewer other lands.

☞: Add ☞ or * to your mana pool.

Ghirapur is a beacon of inspiration, attracting the most brilliant minds on Kaladesh.

246/264 R
KLD • EN • JONAS DE RO

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246/264 R
KLD • EN • JONAS DE RO

Marsh Flats



Land

☞, Pay 1 life, Sacrifice Marsh Flats: Search your library for a Plains or Swamp card and put it onto the battlefield. Then shuffle your library.

239/249 R
MMS • EN • IZZY

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239/249 R
MMS • EN • IZZY

Sacred Foundry



Land — Mountain Plains

(☞: Add ☞ or * to your mana pool.)

As Sacred Foundry comes into play, you may pay 2 life. If you don't, Sacred Foundry comes into play tapped instead.

Rob Alexander

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™ & © 1993-2005 Wizards of the Coast, Inc. 280/306

Wooded Foothills



Land

☞, Pay 1 life, Sacrifice Wooded Foothills: Search your library for a Mountain or Forest card and put it onto the battlefield. Then shuffle your library.

Where dragons' breath once burned, their bones now freeze.

249/269 R
KTK • EN • JONAS DE RO

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KTK • EN • JONAS DE RO

Auriok Champion



Creature — Human Cleric

Protection from black and from red
Whenever another creature comes into play, you may gain 1 life.

*"Her will shall banish the shadows. Her might shall punish the lawless. Her beauty shall restore the light."
—Ushanti, leonin seer*

Michael Sutfin

1/1

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Boros Reckoner



Creature — Minotaur Wizard

Whenever Boros Reckoner is dealt damage, it deals that much damage to target creature or player.

☞: Boros Reckoner gains first strike until end of turn.

*"Imagine a thunderstorm that's also a tactical genius. That's him."
—Dars Gostok, Firefist captain*

3/3

206/249 R
MM3 • EN • HOWARD LYON

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3/3

Spiteful Sliver 



Creature — Sliver 

Sliver creatures you control have "Whenever this creature is dealt damage, it deals that much damage to target player or planeswalker."

Victories against the hive are tragedies.

148/254 R
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2/2

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148/254 R
MH1 • EN • JOHANN BODIN  TM & © 2019 Wizards of the Coast

2/2

Swans of Bryn Argoll 



Creature — Bird Spirit 

Flying

If a source would deal damage to Swans of Bryn Argoll, prevent that damage. The source's controller draws cards equal to the damage prevented this way.

Any being that harms them quickly learns its lesson.

199/249 R
MM2 • EN • ERIC FORTUNE  TM & © 2015 Wizards of the Coast

4/3

Swans of Bryn Argoll 



Creature — Bird Spirit 

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199/249 R
MM2 • EN • ERIC FORTUNE  TM & © 2015 Wizards of the Coast

4/3

Volcano Hellion 



Creature — Hellion 

Volcano Hellion has echo , where X is your life total.

When Volcano Hellion comes into play, it deals an amount of damage of your choice to you and target creature. The damage can't be prevented.

Wayne Reynolds  TM & © 2017 Wizards of the Coast

6/5

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Wayne Reynolds  TM & © 2017 Wizards of the Coast

6/5

Wall of Omens 



Creature — Wall 

Defender

When Wall of Omens enters the battlefield, draw a card.

"I search for a vision of Zendikar that does not include the Eldrazi."
—Expedition journal entry

034/249 U
EMA • EN • JAMES PRICK  TM & © 2016 Wizards of the Coast

0/4

Wall of Omens 1*



Creature — Wall 8

Defender
When Wall of Omens enters the battlefield, draw a card.

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EMA • EN JAMES PAICK

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034/249 U
EMA • EN JAMES PAICK

Hazoret the Fervent 3



Legendary Creature — God

Indestructible, haste
Hazoret the Fervent can't attack or block unless you have one or fewer cards in hand.

2, Discard a card: Hazoret deals 2 damage to each opponent.

5/4

136/269 M
AKH • EN CHASE STONE

Chandra, Torch of Defiance 2



Planeswalker — Chandra

+1 : Exile the top card of your library. You may cast that card. If you don't, Chandra, Torch of Defiance deals 2 damage to each opponent.

+1 : Add to your mana pool.

-3 : Chandra, Torch of Defiance deals 4 damage to target creature.

-7 : You get an emblem with “Whenever you cast a spell, this emblem deals 5 damage to target creature or player.”

4

110/264 M
KLD • EN MAGALI VILLENEUVE

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4

110/264 M
KLD • EN MAGALI VILLENEUVE

Rest in Peace 1*



Enchantment

When Rest in Peace enters the battlefield, exile all cards from all graveyards.

If a card or token would be put into a graveyard from anywhere, exile it instead.

Some corpses the Golgari cannot claim. Some souls the Orzhov cannot shackle.

Terese Nielsen

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Worship 3*



Enchantment

Damage that would reduce your life total to less than 1 instead reduces it to 1 if you control a creature.

“Believe in the ideal, not the idol.”
—Serra

Illus. Mark Zug

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Blessed Alliance 1 *



Instant

Escalate 2 (Pay this cost for each mode chosen beyond the first.)
Choose one or more —

- Target player gains 4 life.
- Untap up to two target creatures.
- Target opponent sacrifices an attacking creature.

013/205 U
EMN • EN JOHANN BODIN
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Lightning Bolt 2



Instant

Lightning Bolt deals 3 damage to target creature or player.

The sparkmage shrieked, calling on the rage of the storms of his youth. To his surprise, the sky responded with a fierce energy he'd never thought to see again.

122/249 U
MM2 • EN CHRISTOPHER MOELLER
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Path to Exile *



Instant

Exile target creature. Its controller may search his or her library for a basic land card, put that card onto the battlefield tapped, then shuffle his or her library.

017/249 U
MM3 • EN TODD LOCKWOOD
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017/249 U
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Blasphemous Act 8 2



Sorcery

Blasphemous Act costs 1 less to cast for each creature on the battlefield.

Blasphemous Act deals 13 damage to each creature.

"Holy places are no longer sanctuary from death, and death is no longer sanctuary from anything."
—Thalia, Knight-Cathar

Daarken
© 1999-2011 Wizards of the Coast LLC 130/061

Faithless Looting 2



Sorcery

Draw two cards, then discard two cards.

Flashback 2 (You may cast this card from your graveyard for its flashback cost. Then exile it.)

"Avacyn has abandoned us! We have nothing left except what we can take!"

128/254 C
UMA • EN • GABOR SZIKSZAI

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128/254 C
UMA • EN • GABOR SZIKSZAI

Pyroclasm 1 2



Sorcery

Pyroclasm deals 2 damage to each creature.

146/249 U
A25 • EN • JOHN AVON

Pyroclasm 1 2



Sorcery

Pyroclasm deals 2 damage to each creature.

146/249 U
A25 • EN • JOHN AVON

Pithing Needle 1



Artifact

As Pithing Needle enters the battlefield, name a card.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

—Anthony Palumbo

128/254 C
UMA • EN • GABOR SZIKSZAI

Blood Moon 2 2



Enchantment

All non-basic lands are now basic mountains.
Heavy light flooded across the landscape, cloaking everything in deep crimson.

Illus. © 1994 Tom Wänerstrand

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Blood Moon 2



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Illus. © 1994 Tom Wänerstrand

Leyline of Sanctity 2



Enchantment

If Leyline of Sanctity is in your opening hand, you may begin the game with it on the battlefield.
You have hexproof. (You can't be the target of spells or abilities your opponents control.)

023/249 R
MM2 • EN • RYAN PANCOAST

Leyline of Sanctity 2



Enchantment

If Leyline of Sanctity is in your opening hand, you may begin the game with it on the battlefield.
You have hexproof. (You can't be the target of spells or abilities your opponents control.)

023/249 R
MM2 • EN • RYAN PANCOAST

Rest in Peace 1



Enchantment

When Rest in Peace enters the battlefield, exile all cards from all graveyards.
If a card or token would be put into a graveyard from anywhere, exile it instead.
Some corpses the Golgari cannot claim. Some souls the Orzhov cannot shackle.

—Terese Nielsen

Stony Silence 1



Enchantment

Activated abilities of artifacts can't be activated.
*Let moss grow over gargoyles
—Gavony saying meaning "forget painful memories"*

—Wayne England

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Boil 3



Instant

Destroy all islands.
*"The fishers will throw out their nets and draw them back filled with dust."
—Oracle en-Véc*

Illus. Jason Alexander Behnke

Tear Instant



Destroy target enchantment.

Wear Instant



Destroy target artifact.

Fuse (You may cast one or both halves of this card from your hand.)

—Ryan Pancoast

Anger of the Gods 1



Sorcery

Anger of the Gods deals 3 damage to each creature. If a creature dealt damage this way would die this turn, exile it instead.
There was no reason to pray. This was already an act of the gods.

—Noah Bradley

