

Bloodstained Mire



Land

(C), Pay 1 life, Sacrifice Bloodstained Mire: Search your library for a Swamp or Mountain card and put it onto the battlefield. Then shuffle your library.

Where dragons once triumphed, their bones now molder.

230/269 R
KTK • EN • DAARKEN

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Cinder Glade



Land — Mountain Forest

(C: Add C or P to your mana pool.)

Cinder Glade enters the battlefield tapped unless you control two or more basic lands.

On the volcanic continent of Akoum, bizarre vegetation clusters around gas vents, and jagged mountain peaks rise high into the air.

235/274 R
BFZ • EN • ADAM PAQUETTE

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Forest



Basic Land  **Forest**

Veronique Meignaud

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Forest




Basic Land  **Forest**

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Mountain



Basic Land  **Mountain**

John Avon

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Mountain



Basic Land  **Mountain**

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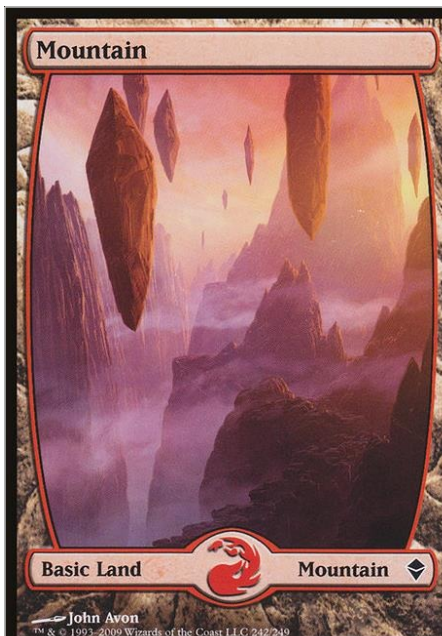
Mountain



Basic Land  **Mountain**

John Avon

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Valakut, the Molten Pinnacle



Land

Valakut, the Molten Pinnacle enters the battlefield tapped.

Whenever a Mountain enters the battlefield under your control, if you control at least five other Mountains, you may have Valakut, the Molten Pinnacle deal 3 damage to target creature or player.

☞: Add ☞ to your mana pool.

Kieran Yanner

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Verdant Catacombs



Land

☞, Pay 1 life, Sacrifice Verdant Catacombs: Search your library for a Swamp or Forest card and put it onto the battlefield. Then shuffle your library.

249/249 R

MM3 • EN VANCE KOVACS

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249/249 R

MM3 • EN VANCE KOVACS

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Wooded Foothills



Land

☞, Pay 1 life, Sacrifice Wooded Foothills: Search your library for a Mountain or Forest card and put it onto the battlefield. Then shuffle your library.

Where dragons' breath once burned, their bones now freeze.

249/269 R

KTK • EN JONAS DE RO

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Primeval Titan



Creature — Giant

Trample

Whenever Primeval Titan enters the battlefield or attacks, you may search your library for up to two land cards, put them onto the battlefield tapped, then shuffle your library.

When nature calls, run.

Aleksi Briclot

6/6

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Primeval Titan 4



Creature — Giant

Trample

Whenever Primeval Titan enters the battlefield or attacks, you may search your library for up to two land cards, put them onto the battlefield tapped, then shuffle your library.

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Aleksis Briclot 6/6

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Sakura-Tribe Elder 1



Creature — Snake Shaman

Sacrifice Sakura-Tribe Elder: Search your library for a basic land card, put that card into play tapped, then shuffle your library.

There were no tombstones in orochi territory. Slain warriors were buried with a tree sapling, so they would become a part of the forest after death.

Carl Critchlow 1/1

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Woodfall Primus 5



Creature — Treefolk Shaman

Trample

When Woodfall Primus enters the battlefield, destroy target noncreature permanent.

Persist (When this creature dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)

195/254 R UWA - EN ADAM REX 6/6

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Anger of the Gods 1



Sorcery

Anger of the Gods deals 3 damage to each creature. If a creature dealt damage this way would die this turn, exile it instead.

There was no reason to pray. This was already an act of the gods.

Noah Bradley 195/254 R UWA - EN ADAM REX 1/1

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—Noah Bradley

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Farseek 1



Sorcery

Search your library for a Plains, Island, Swamp, or Mountain card and put it into play tapped. Then shuffle your library.

"How truly vast this city must be, that I have traveled so far and seen so much, yet never once found the place where the buildings fail."

—Martina Pilcerova

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Hour of Promise 4



Sorcery

Search your library for up to two land cards, put them onto the battlefield tapped, then shuffle your library. Then if you control three or more Deserts, create two 2/2 black Zombie creature tokens.

With the Hekma breached and its protection removed, the deserts swept in.

120/199 R Story Spotlight 3/5
HOU • EN • JONAS DE RO

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120/199 R Story Spotlight 3/5
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Mwonvuli Acid-Moss 2



Sorcery

Destroy target land. Search your library for a Forest card and put that card into play tapped. Then shuffle your library.

"Life gives way to death, and death to new life. Nature feeds upon her own decay."
—Ezrith, druid of the Dark Hours

—Randy Gallegos

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Scapeshift

2



Sorcery



Sacrifice any number of lands. Search your library for up to that many land cards, put them onto the battlefield tapped, then shuffle your library.

"Whether we like it or not, our arrival has altered the landscape."
—Malcolm, navigator of the Belligerent

201/280 M
M19 • EN

DANIEL LUNGGREN

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Search for Tomorrow

2



Sorcery



Search your library for a basic land card and put it into play. Then shuffle your library.

Suspend 2—♣ (Rather than play this card from your hand, you may pay ♣ and remove it from the game with two time counters on it. At the beginning of your upkeep, remove a time counter. When you remove the last, play it without paying its mana cost.)

Randy Gallegos

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Randy Gallegos

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Summoner's Pact

0



Instant



Summoner's Pact is green.

Search your library for a green creature card, reveal it, and put it into your hand. Then shuffle your library.

At the beginning of your next upkeep, pay 2♣♣. If you don't, you lose the game.

Chippy

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Chippy

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Through the Breach 4



Instant — Arcane

Put a creature card from your hand into play. That creature has haste. Sacrifice that creature at end of turn.

Splice onto Arcane 2 (As you play an Arcane spell, you may reveal this card from your hand and pay its splice cost. If you do, add this card's effects to that spell.)

Hugh Jamieson

Through the Breach 4



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Hugh Jamieson

Prismatic Omen 1



Enchantment

Lands you control are every basic land type in addition to their other types.

In times of portent, the land sculpts itself in accordance with the sigils burned on the sky.

John Avon

Prismatic Omen 1



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In times of portent, the land sculpts itself in accordance with the sigils burned on the sky.

John Avon

Abrade 1



Instant

Choose one —

- Abrade deals 3 damage to target creature.
- Destroy target artifact.

The desert is a voracious beast, devouring both flesh and stone.

083/199 U
HOU - EN IONAS DE RO

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Choose one —

- Abrade deals 3 damage to target creature.
- Destroy target artifact.

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083/199 U
HOU - EN IONAS DE RO

Ancient Grudge 1



Instant

Destroy target artifact.

Flashback (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

The time rifts remind Yavimaya of the enemies of its past and provide fresh fuel for its fires.

Jim Nelson

Anger of the Gods 1 2 2



Sorcery

Anger of the Gods deals 3 damage to each creature. If a creature dealt damage this way would die this turn, exile it instead.

There was no reason to pray. This was already an act of the gods.

—Noah Bradley
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Chalice of the Void X X



Artifact

Chalice of the Void comes into play with X charge counters on it.

Whenever a player plays a spell with converted mana cost equal to the number of charge counters on Chalice of the Void, counter that spell.

—Mark Zug
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Damping Sphere 2



Artifact

If a land is tapped for two or more mana, it produces ♦ instead of any other type and amount.

Each spell a player casts costs 1 more to cast for each other spell that player has cast this turn.

A Thran relic, it has spent ten thousand years doing absolutely nothing.

213/269 U
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Obstinate Baloth 2 2 2



Creature — Beast

When Obstinate Baloth enters the battlefield, you gain 4 life.

If a spell or ability an opponent controls causes you to discard Obstinate Baloth, put it onto the battlefield instead of putting it into your graveyard.

—Chris Rahn
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Reclamation Sage 2



Creature — Elf Shaman M15

When Reclamation Sage enters the battlefield, you may destroy target artifact or enchantment.

“What was once formed by masons, shaped by smiths, or given life by mages, I will return to the embrace of the earth.”

2/1

194/269 U
M15 • EN • CHRISTOPHER MOELLER

Surgical Extraction ϕ



Instant ϕ

(ϕ can be paid with either ϕ or 2 life.)

Choose target card in a graveyard other than a basic land card. Search its owner’s graveyard, hand, and library for any number of cards with the same name as that card and exile them. Then that player shuffles his or her library.

099/249 R
MM2 • EN • STEVEN BELLEDIN

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Instant ϕ

(ϕ can be paid with either ϕ or 2 life.)

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