

Blackcleave Cliffs



Land

Blackcleave Cliffs enters the battlefield tapped unless you control two or fewer other lands.

☞: Add ☞ or ☞ to your mana pool.

Where the Oxidda Chain mingles with the Mephidross, oil-suffused metal crumbles away, leaving walls of blackened bones.

— Dave Kendall

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Blood Crypt



Land — Swamp Mountain

(☞: Add ☞ or ☞.)

As Blood Crypt enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

Life is a show, and death its final performance.

245/259 R
RNA • EN • ADAM PAQUETTE

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Bloodstained Mire



Land

☞, Pay 1 life, Sacrifice Bloodstained Mire: Search your library for a Swamp or Mountain card and put it onto the battlefield. Then shuffle your library.

Where dragons once triumphed, their bones now molder.

230/269 R
KTK • EN • DAARKEN

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Overgrown Tomb



Land — Swamp Forest

(: Add  or .)

As Overgrown Tomb enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

*Cradle of the Golgari's new kingdom.
Grave of those who wronged its queen.*

253/259 R
GRN • EN • YEONG-HAO HAN

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253/259 R
GRN • EN • YEONG-HAO HAN

Polluted Delta



Land

, Pay 1 life, Sacrifice Polluted Delta: Search your library for an Island or Swamp card and put it onto the battlefield. Then shuffle your library.

Where dragons once prevailed, their bones now sink.

239/269 R
KTK • EN • VINCENT PROCE

Stomping Ground



Land — Mountain Forest

(: Add  or .)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

*"What we begin, the End-Raze will finish. Then we will dance in Ravnica's rubble."
—Nikya of the Old Ways*

259/259 R
RNA • EN • JAMES PAICK

Swamp



Basic Land

Swamp

Jung Park

™ & © 1993-2009 Wizards of the Coast LLC 239/249

Swamp



Basic Land

Swamp

Jung Park

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Verdant Catacombs



Land

, Pay 1 life, Sacrifice Verdant Catacombs: Search your library for a Swamp or Forest card and put it onto the battlefield. Then shuffle your library.

249/249 R
MM3 • EN • VANCE KOVACS

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249/249 R
MM3 • EN • VANCE KOVACS

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Bloodghast



Creature — Vampire Spirit

Bloodghast can't block.
Bloodghast has haste as long as an opponent has 10 or less life.
Landfall — Whenever a land enters the battlefield under your control, you may return Bloodghast from your graveyard to the battlefield.

Daarken

2/1

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Carrion Feeder



Creature — Zombie

Carrion Feeder can't block.
Sacrifice a creature: Put a +1/+1 counter on Carrion Feeder.
Stinking of rot, it leaps between gravestones in search of its next meal.

Illus. Brian Snoddy

1/1

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Golgari Thug 1



Creature — Human Warrior

When Golgari Thug is put into a graveyard from play, put target creature card in your graveyard on top of your library.

Dredge 4 (If you would draw a card, instead you may put exactly four cards from the top of your library into your graveyard. If you do, return this card from your graveyard to your hand. Otherwise, draw a card.)

Key Walker 1/1

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Gravecrawler



Creature — Zombie

Gravecrawler can't block.

You may cast Gravecrawler from your graveyard as long as you control a Zombie.

"Innistrad's ghoullers are talented enough, but let me show you what someone with real power can create."
—Liliana Vess

Steven Belledin 2/1

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Hogaak, Arisen Necropolis 5



Legendary Creature — Avatar

You can't spend mana to cast this spell.

Convoke, delve (Each creature you tap while casting this spell pays for 1 or one mana of that creature's color. Each card you exile from your graveyard pays for 1.)

You may cast Hogaak, Arisen Necropolis from your graveyard.

Trample 8/8

202/254 R MH1 • EN VINCENT PROCE™ & © 2019 Wizards of the Coast

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202/254 R
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8/8

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Insolent Neonate



Creature — Vampire

Menace (This creature can't be blocked except by two or more creatures.)

Discard a card, Sacrifice Insolent Neonate: Draw a card.

"Manners are for mortals."

168/297 C
SO1 • EN • DERUCHENKO ALEXANDER

1/1

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Satyr Wayfinder



Creature — Satyr

When Satyr Wayfinder enters the battlefield, reveal the top four cards of your library. You may put a land card from among them into your hand. Put the rest into your graveyard.

The first satyr to wake after a revel must search for the site of the next one.

Steve Prescott

168/297 C
SO1 • EN • DERUCHENKO ALEXANDER

1/1

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168/297 C
SO1 • EN • DERUCHENKO ALEXANDER

1/1

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Stitcher's Supplier



Creature — Zombie M19

When Stitcher's Supplier enters the battlefield or dies, put the top three cards of your library into your graveyard.

No part goes to waste.

121/280 U
M19 • EN • CHRIS SEAMAN

1/1

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Vengevine 



Creature — Elemental 

Haste

Whenever you cast a spell, if it's the second creature spell you cast this turn, you may return Vengevine from your graveyard to the battlefield.

Leave but a shred of root and it will return, bursting with vigor.

4/3

Raymond Swanland

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Assassin's Trophy 



Instant 

Destroy target permanent an opponent controls. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle their library.

A power vacuum for the Azorius. A keepsake for Vraska.

152/259 R Story Spotlight
GRN • EN SED MCKINNON

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152/259 R Story Spotlight
GRN • EN SED MCKINNON

Faithless Looting 2



Sorcery 

Draw two cards, then discard two cards.

Flashback 2 (You may cast this card from your graveyard for its flashback cost. Then exile it.)

"Avacyn has abandoned us! We have nothing left except what we can take!"

128/254 C
UMA • EN • GABOR SZIKSZAI

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128/254 C
UMA • EN • GABOR SZIKSZAI

Lightning Axe 2



Instant 

As an additional cost to play Lightning Axe, discard a card or pay 5.

Lightning Axe deals 5 damage to target creature.

"A gargoyle's meat can be carved with an ordinary cleaver, but for its petrous hide..."
—Asmoranomardicadaistinaculdacar,
The Underworld Cookbook

—Dan Scott

128/254 C
UMA • EN • GABOR SZIKSZAI

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152/259 R Story Spotlight
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152/259 R Story Spotlight
GRN • EN • SEB MCKINNON

Engineered Explosives 



Artifact 

Sunburst (This enters the battlefield with a charge counter on it for each color of mana spent to cast it.)

2, Sacrifice Engineered Explosives: Destroy each nonland permanent with converted mana cost equal to the number of charge counters on Engineered Explosives.

227/254 R
UMA • EN • LARS GRANT-WEST

Fatal Push ♣



Instant ✦

Destroy target creature if it has converted mana cost 2 or less.

Revolt — Destroy that creature if it has converted mana cost 4 or less instead if a permanent you controlled left the battlefield this turn.

008/012 P FNM
FNM • EN ALEX KONSTAD

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008/012 P FNM
FNM • EN ALEX KONSTAD

Force of Vigor 2 ♣



Instant ✦

If it's not your turn, you may exile a green card from your hand rather than pay this spell's mana cost.

Destroy up to two target artifacts and/or enchantments.

The vines overgrew the construct, snapping gears and soaking up aether.

164/254 R
MH1 • EN RANDY VARGAS

Leyline of the Void 2 ♣



Enchantment M11

If Leyline of the Void is in your opening hand, you may begin the game with it on the battlefield.

If a card would be put into an opponent's graveyard from anywhere, exile it instead.

Rob Alexander

Leyline of the Void 2 ♣



Enchantment M11

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Rotting Regisaur 2 ♣



Creature — Zombie Dinosaur M20

At the beginning of your upkeep, discard a card.

"Now, that's a zombie!"
—Modriss of Zargoth Fen

7/6

111/280 R
M20 • EN RANDY VARGAS

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