

Software Flow

define constants:

flashRateHz = 2

buttonIn = D2

whiteLEDant = D3

redLEDant = D4

greenLEDant = D5

blueLEDant = D6

pwmMax = 255

debounceDelay = 50

batteryVoltageIn = A7

lowBatteryVoltage = 7.5

medBatteryVoltage = 8.5

declare variables:

mode = 0

buttonPushed = True

pwmOut = 0

prevButtonState = 0

lastDebounceTime = 0

batteryVoltage = 0

Setup:

attachInterrupt(digitalPinToInterrupt(buttonIn), detectButtonPress, CHANGE)

loop:

detectButtonPress()

used as ISR

Sets buttonPushed → !buttonPushed

setMode(buttonPushed)

counter which increments mode by 1: 0, 1, 2, 3, 4, 0, 1, 2, ... but only if buttonPushed changed and millis() - lastDebounceTime > debounceDelay

outputLight(mode)

mode	outcome
0	pwmOut = 0, shineLED(pwmOut)
1	pwmOut = pwmMax, shineLED(pwmOut)
2	" = int(pwmMax/2), "
3	" = int(pwmMax/4), "
4	flashLED()

shineLED(pwmOut)

analogWrite(whiteLEDant, pwmOut)

flashLED()

digitalWrite(whiteLEDant, HIGH)

delay(1000 * $\frac{1}{\text{flashRateHz}}$)

digitalWrite(whiteLEDant, LOW)

delay(1000 * $\frac{1}{\text{flashRateHz}}$)

White LED functionality

battery indicator functionality

checkBattery()

batteryVoltage = analogRead(batteryVoltageIn)

* note:

102.4 is a conversion factor to convert battery's actual voltage to 0-1023 10 bit scale;

$$\left(\frac{\text{batt. voltage}}{5V}\right) \cdot 1024 = \text{batt. voltage} \cdot 102.4$$

outputBatteryIndicator(batteryVoltage)

if/else if

batteryVoltage < 100

batteryVoltage < 102.4 * lowBatteryVoltage

" < 102.4 * medBatteryVoltage

else

digitalWrite() outputs on tri-color LED

red = LOW, blue = LOW, green = LOW

red = HIGH, blue = LOW, green = LOW

red = LOW, blue = HIGH, green = LOW

red = LOW, blue = LOW, green = HIGH