



# Advanced Programming

## COEN 11

Lab 4



## Lab 4

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### Surf School Waiting List

- Change lab 3 to use an **array of structs** with **unions**
  - Include an **union** in your **struct**



# Lab 4

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- Extra information
  - Name
  - Size
  - **Max\_age** will be
    - 1 – if there is a minor ( $< 18$ )
      - » ask for parent or guardian phone number
    - 2 – if there is a senior ( $> 65$ )
      - » ask for age of youngest in group
    - **None of the above**
      - » ask for average age of group
  - **Extra info**, depends on **max\_age**
    - 1 – phone of an adult, string
    - 2 – min age, integer
    - **Neither 1 nor 2** – Average age of group, float



# Lab 4

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- Menu -- commands
  - 1
    - Include age category and extra info
  - 2, same
  - 3
    - Need to add ages and extra info
  - 4, same
  - 0, same

Obs: You don't need to change option 2 (delete) unless you are not copying the whole structure when shifting, but copying the string and the number separately. You can copy the structure using '='



# Lab 4

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- Your program has 1 array of structures
  - Each **struct** has four members
    - name – char array (string)
    - size – integer
    - max\_age – integer
    - extra\_info – union (type depends on max\_age)
      - Each **union** has three members
        - » **String** - phone of an adult
        - » **Integer** - age of youngest in the group
        - » **Float** - average age of group



# Lab 4

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- Requirements
  - 1 array of structures
    - one of the members in the **struct** is a **union**
  - Global variables
    - **Array and counter ONLY!**
    - No other global variable is allowed. Points will be taken from your code otherwise.
  - 5 functions, same
    - main, insert, delete, show, check\_size, check\_duplicate



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- Programming best practices
  - Use **indentation** and **alignment** to make clear which statements are inside a function, conditional or loop.
  - Declare local variables at the beginning of a function, not in the middle.
  - Do not declare variables as global unless it is absolutely necessary (only the ones I allow you to).
  - Use meaningful names for variable, structures, constants and functions
  - Use comments in your code, but do not comment the obvious.



# Lab 4

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- No pre-lab this week





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# End

## Lab 4