

Stellar Properties

(See handout for complete list.)

1. Distance (nearby stars) (17.1)
2. Apparent mag./ Flux (17.2)
3. Luminosity/ Absolute mag. (17.2)
4. Surface Temp./Core Temp. (17.3)
5. Spectral Type & color (17.3)
6. Size (radius) (17.4)
7. Luminosity Class (17.6, p.456)
8. Mass (17.7,17.8)
9. Radial & Tangential velocity (17.1)
10. Composition (17.3)
11. Distance (far away stars) (17.6)
12. Lifetime & age (17.8)
13. Position on H-R diagram (17.5)

For each property listed to the left I will describe:

- a) The value for the Sun
- b) Range of values for other stars
- c) How it's measured
- d) Theory behind interpretation of measurement.

Table 17-5
Measuring the Stars

TABLE 17.5 Measuring the Stars

Stellar Property	Measurement Technique	"Known" Quantity	Measured Quantity	Theory Applied	Section
Distance	stellar parallax	astronomical unit	parallactic angle	elementary geometry	17.1
Distance - far	spectroscopic parallax	main sequence	spectral type apparent magnitude	inverse-square law	17.6
Radial velocity	spectroscopy	speed of light atomic spectra	spectral lines	Doppler effect	17.1
Transverse velocity	astrometry	distance	proper motion	elementary geometry	17.1
Luminosity	photometry	distance main sequence	apparent magnitude spectral type	inverse square law	17.2
Temperature	photometry spectroscopy		color spectral type	blackbody law atomic physics	17.3 17.3
Radius	direct indirect	distance	angular size luminosity temperature	elementary geometry radius–luminosity–temperature relationship	17.4 17.4
Composition	spectroscopy		spectrum	atomic physics	17.3
Mass	observations of binary stars	(distance)	binary period binary orbit orbital velocity	Newtonian gravity and dynamics	17.7

Table 17-6

Key Properties of Some Well-Known Main-Sequence Stars

TABLE 17.6 Key Properties of Some Well-Known Main-Sequence Stars

Star	Spectral Type	Mass, M (Solar Masses)	Central Temperature (10^6 K)	Luminosity, L (Solar Luminosities)	Estimated Lifetime (M/L) (10^6 years)
Spica B*	B2V	6.8	25	800	90
Vega	A0V	2.6	21	50	500
Sirius	A1V	2.1	20	22	1000
Alpha Centauri	G2V	1.1	17	1.6	7000
Sun	G2V	1.0	15	1.0	10,000
Proxima Centauri	M5V	0.1	0.6	0.00006	16,000,000

*The “star” Spica is, in fact, a binary system comprising a B1III giant primary (Spica A) and a B2V main-sequence secondary (Spica B).

1. Distances to nearby stars

a) Value for Sun.*

93,000,000 miles or 150,000,000 km.

This is only 1.5×10^{-5} LY.

b) Range of values for other stars.

Closest: 4.3 LY for Proxima Centauri. (4.22 LY)

Farthest: Stars exist in galaxies which have distances out to the edge of the observable universe (about 10,000,000,000 LY). However, the technique of “Stellar Parallax” is limited by the resolution of our imagers. It can only be measured out to ~200 pc (600 LY) from the ground, The HIPPARCOS satellite “measured parallaxes to over 1000 pc, encompassing over a million stars.” (See Hipparcos image, slide 6.)

c) How its measured (next page)

d) Theory behind interpretation of measurement. (next page)

* green text means information from Astronomy Today 5th Ed.

1. Distances to nearby stars (cont.)

c) How it's measured

Trig. parallax: image a star (on film or CCD) at least two times from two positions as far apart as possible. This increases the baseline and thereby improves the precision of the measurement. Also, precision is improved by combining images at many more different positions than two. A nearby star will appear to move relative to background stars.

Spectroscopic parallax: [See slides 47-49] If luminosity of star is determined (from spectra), and brightness is known, it's distance can be calculated.

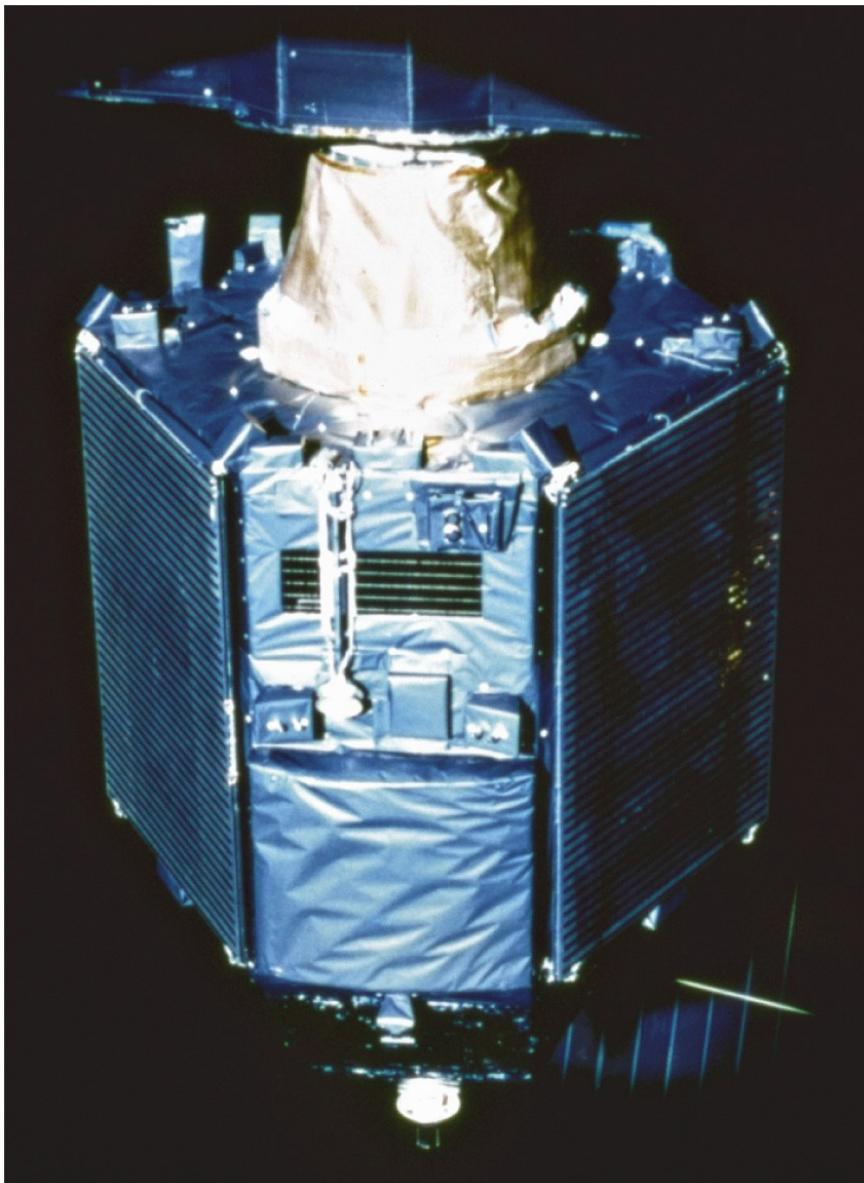
d) Theory behind interpretation of measurement.

The theory is simple geometry, not physics. See Fig. 17-1. $D = 1/\pi$ where D is distance (in parsecs) and π is the parallax angle (in arcseconds). [See Slide 7.]

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Discovery 17-2

The *Hipparcos* Mission



Hi Precision PARallax
COLlecting Satellite.
118,000 stars with a median
precision of ± 1 mas at
 $d=1000$ pc.
Another 2,500,000 stars at
lower precision.
[See solar apex movie.]

Next parallax satellite: GAIA
To get distances to 1 billion
stars!

Launched Oct 2013.
Reached L2 in Jan 2014.

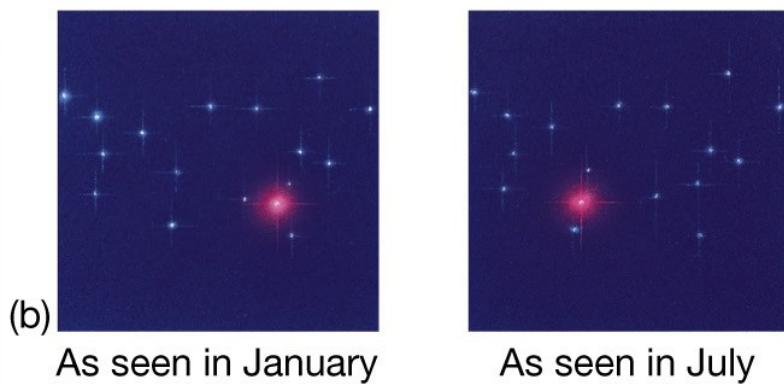
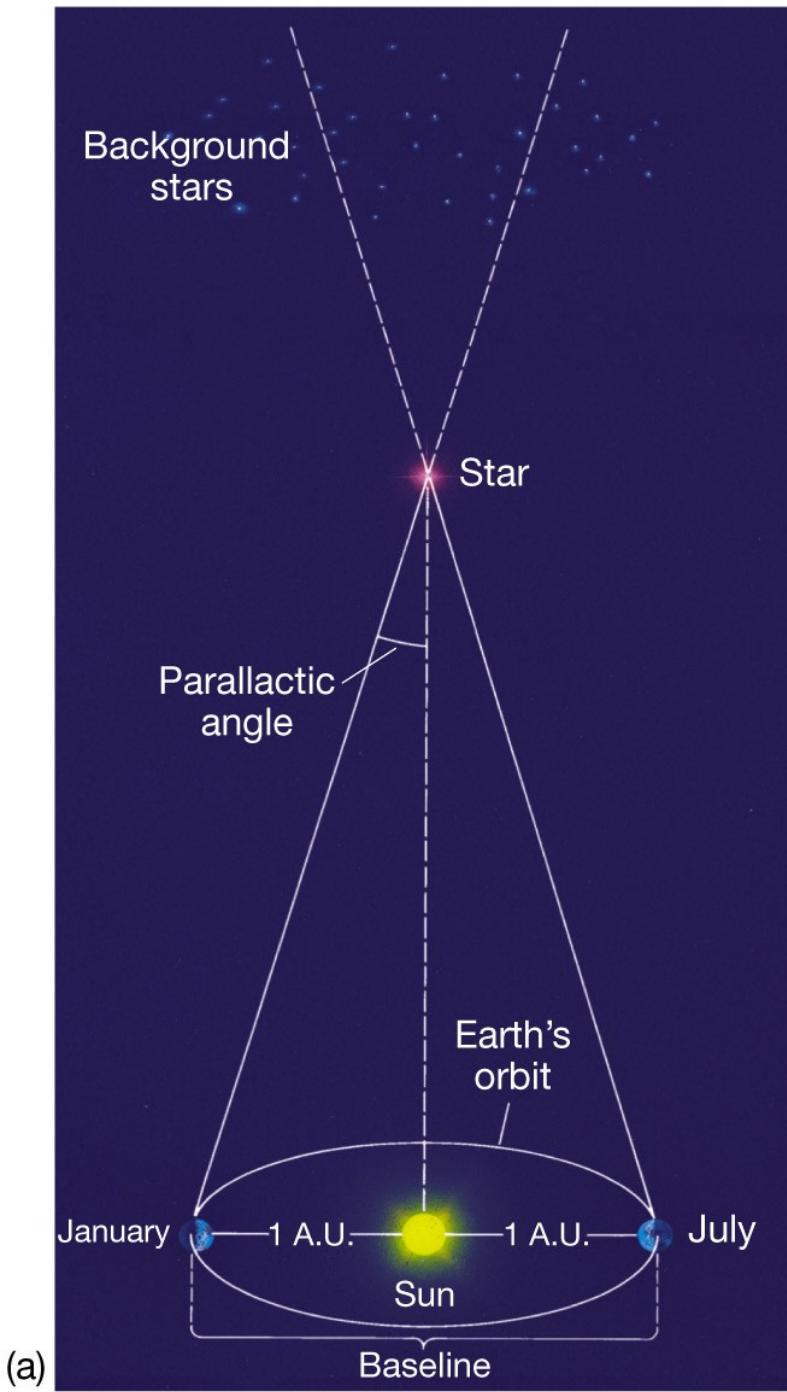


Figure 17-1
Stellar Parallax

Note that the parallax (here “parallactic angle”) is $\frac{1}{2}$ of the angular shift of the star between January and July.

Figure 17-17
Stellar Distances and the “Distance Ladder”

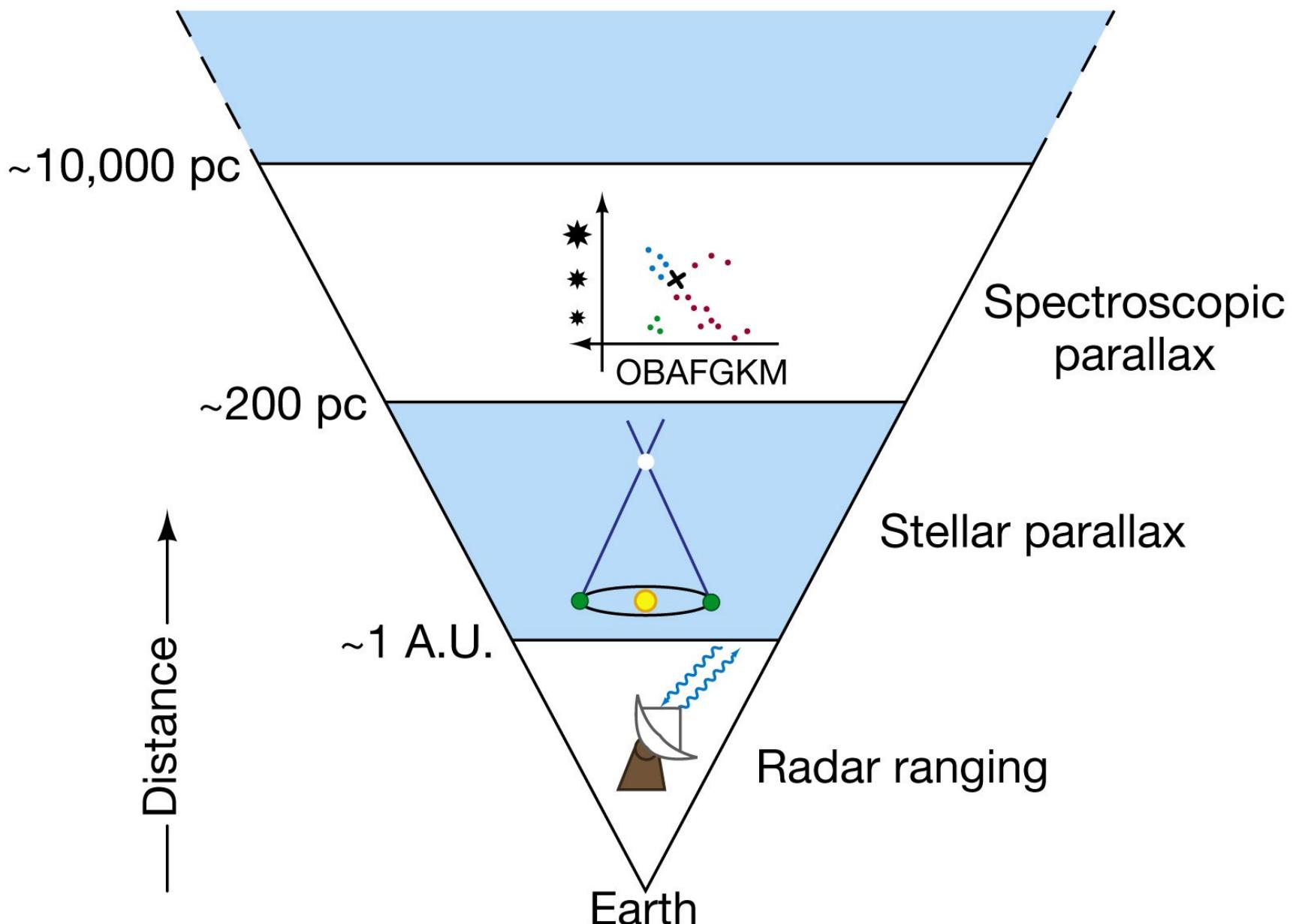
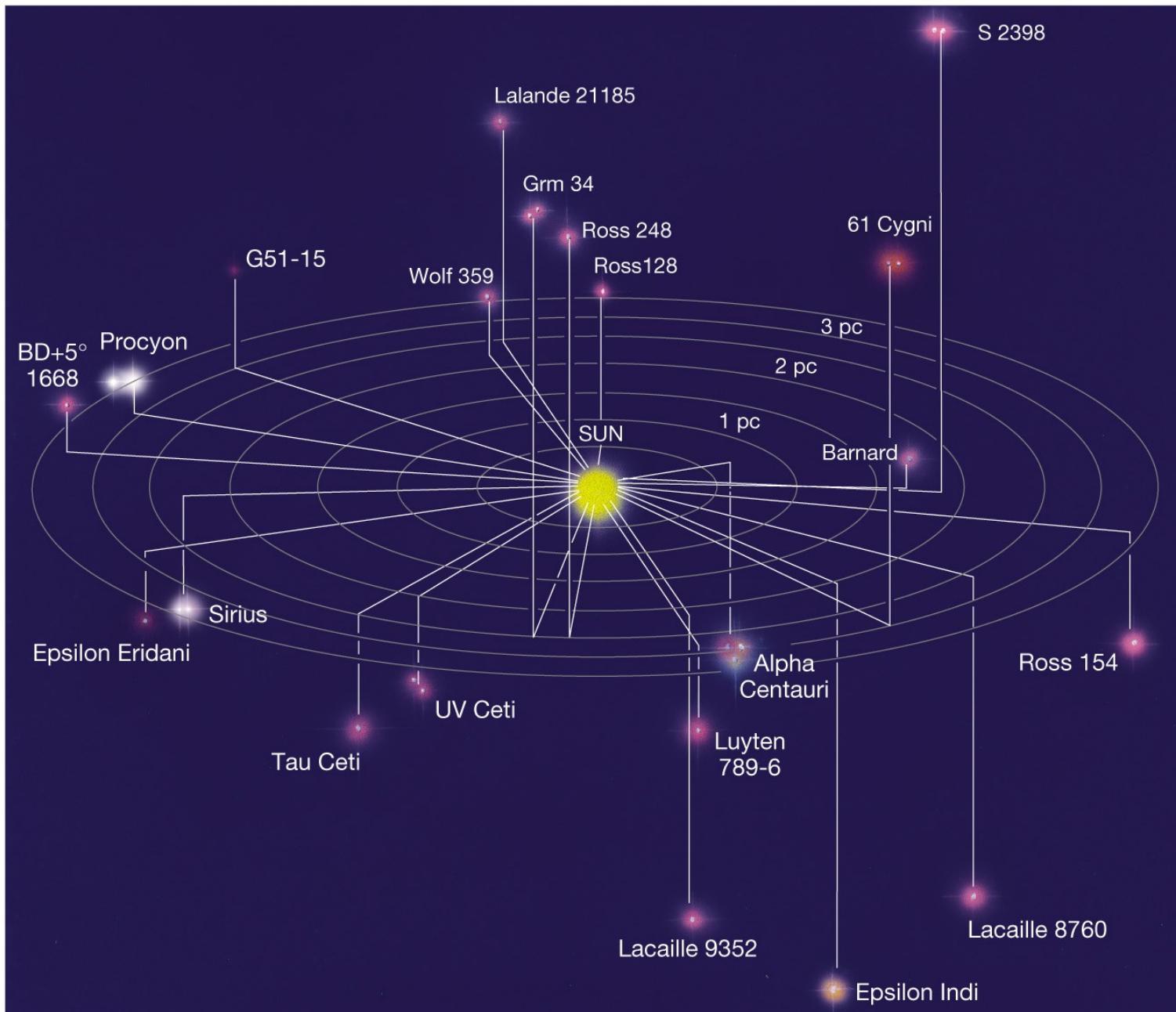


Figure 17-2: The Solar Neighborhood



Apparent magnitude, m, and flux

a) Values for the Sun

$$m = -26.7$$

b) Range of values for other stars

Sun is brightest (-26.7), we can observe others as faint as $m=+30.0$.

Next brightest star is -1.5 (Sirius).

Planets can appear even brighter, and the Moon is -12.5.

c) How its measured

Use photometry to get a flux (counts per second). Apparent magnitude is then given by $m = -2.5 \log (\text{flux}/\text{reference flux})$.

d) Theory behind interpretation of measurement.

The counts that we receive in a detector tell us the intensity or flux of photons at the Earth. More flux means brighter star.

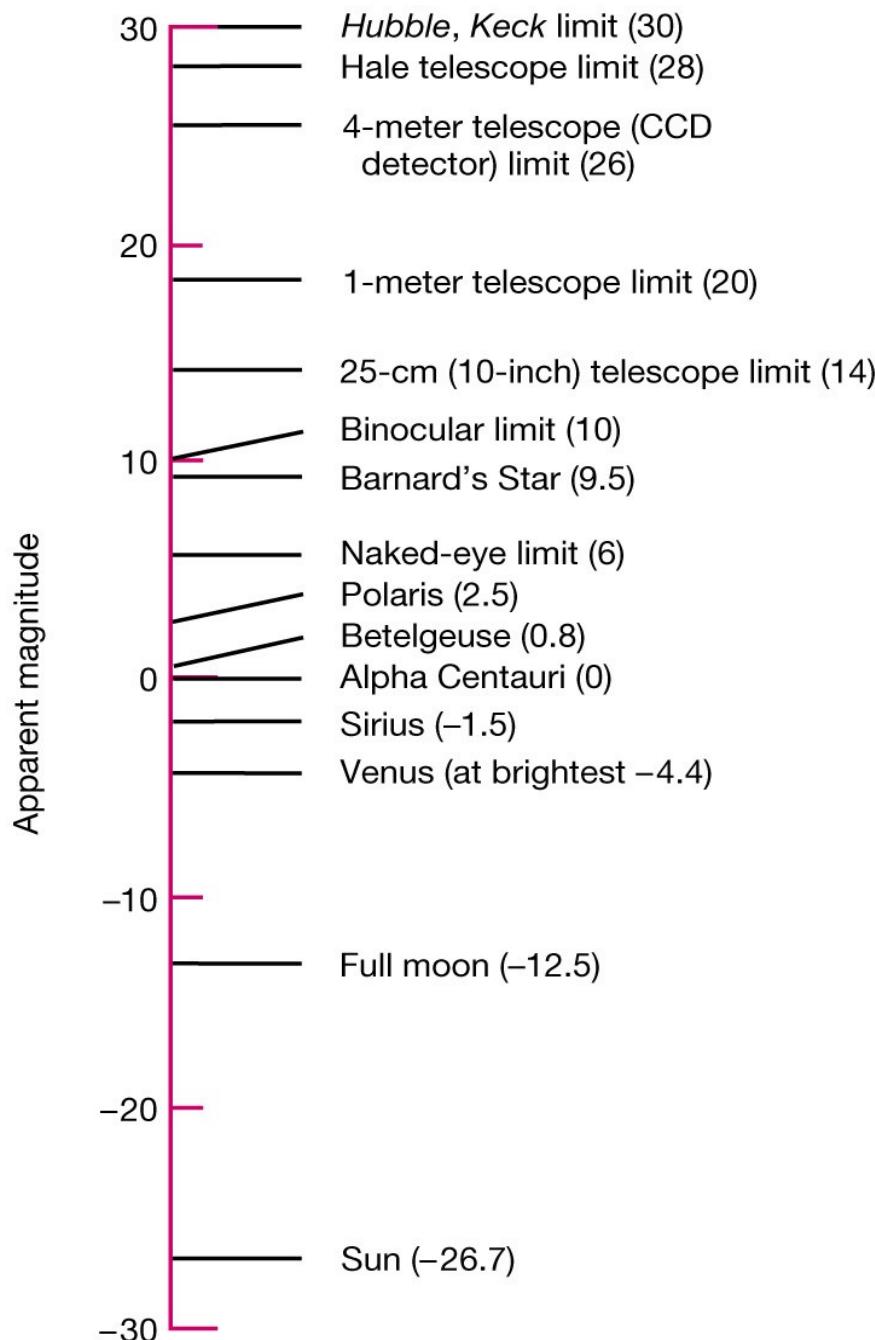


Figure 17-7
Apparent Magnitude

Stars A and B have same flux or brightness, but different Luminosity

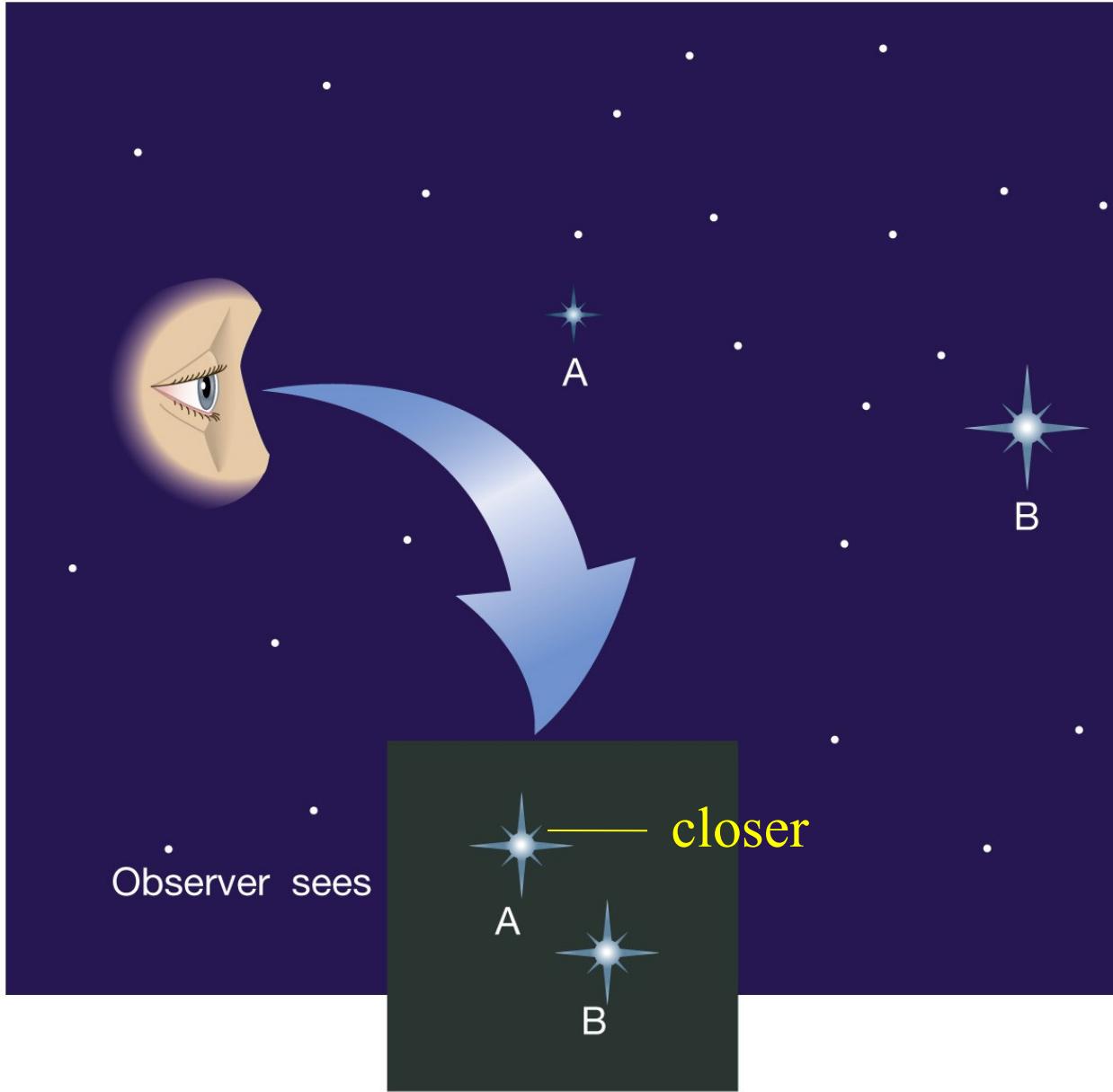
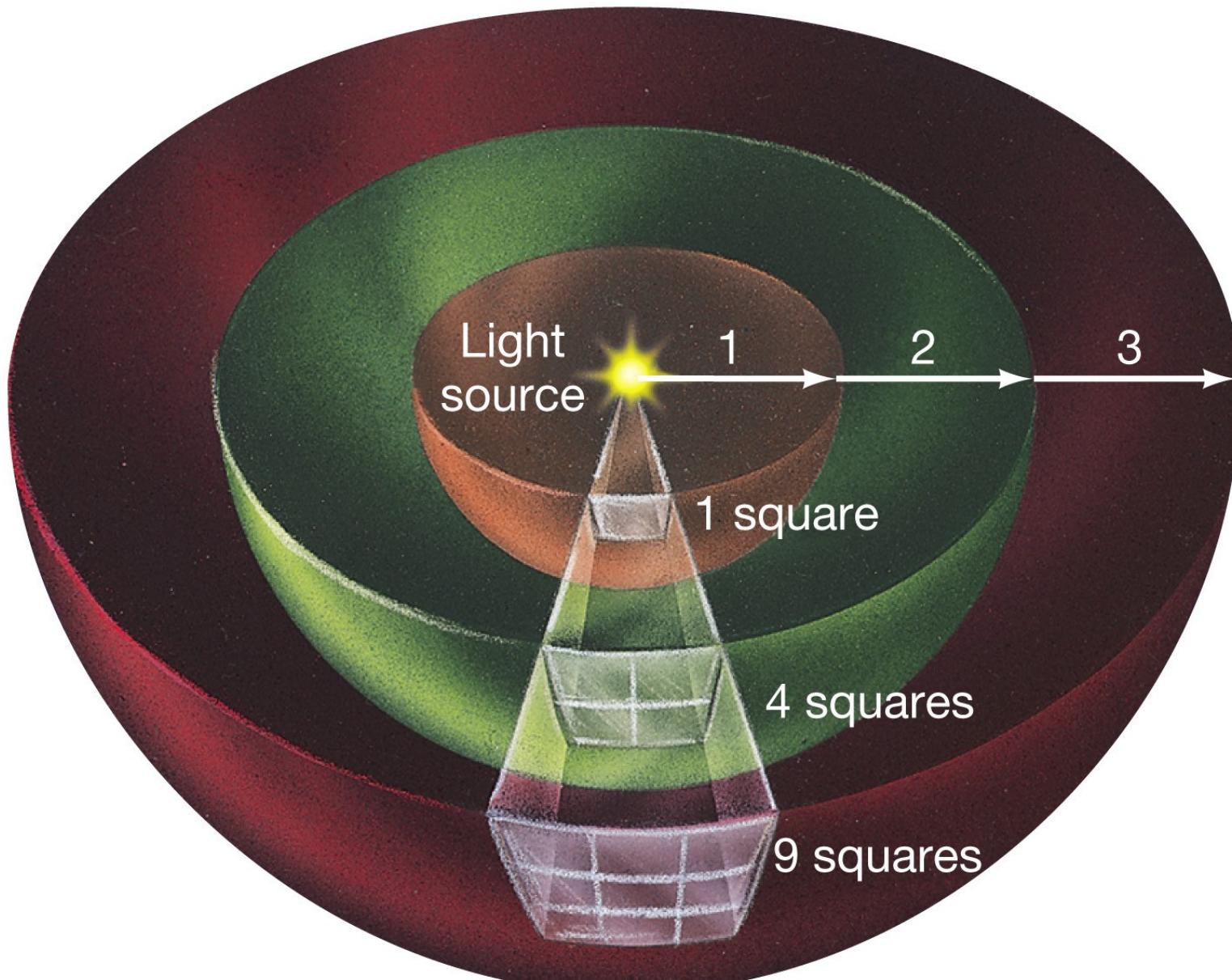


Figure 17-5
Inverse-Square Law for Flux



Luminosity and Absolute Magnitude

a) Values for the Sun

$$L = 3.9 \times 10^{26} \text{ W} = 1 L_{\odot}$$

$$M_{\odot} = 4.83$$

b) Range of values for other stars

Red dwarf (M-type) stars have the lowest L among main sequence stars, $L \sim .005 L_{\odot}$

Blue giant (O-type) stars have the largest L among main sequence stars, $L \sim 10^5 L_{\odot}$

Non-main sequence stars can be fainter (white dwarfs, neutron stars) and brighter (supergiants, novae, supernovae).

c) How it's measured

d) Theory behind interpretation of measurement.

Luminosity and Absolute Magnitude

c) How its measured

Use photometry to get the apparent brightness (flux or m), then get a distance from parallax. Solve for luminosity with

$$L = 4\pi d^2(\text{flux})$$

OR take a spectrum which gives the spectral type and luminosity class. This allows one to roughly locate the star on the H-R diagram (a plot of L vs type). Read off L .

To convert from L to absolute magnitude, M , you use some nasty looking equations [$M=-2.5\log(L/L_{\text{ref}})$, or $M=m-5\log(d/10\text{pc})$]. But the basic idea is that M is defined as the relative magnitude that a star would have if its distance was d=10 pc. We call 10 pc the Standard Reference Distance (SRD).

Luminosity and Absolute Magnitude

d) Theory behind interpretation of measurement.

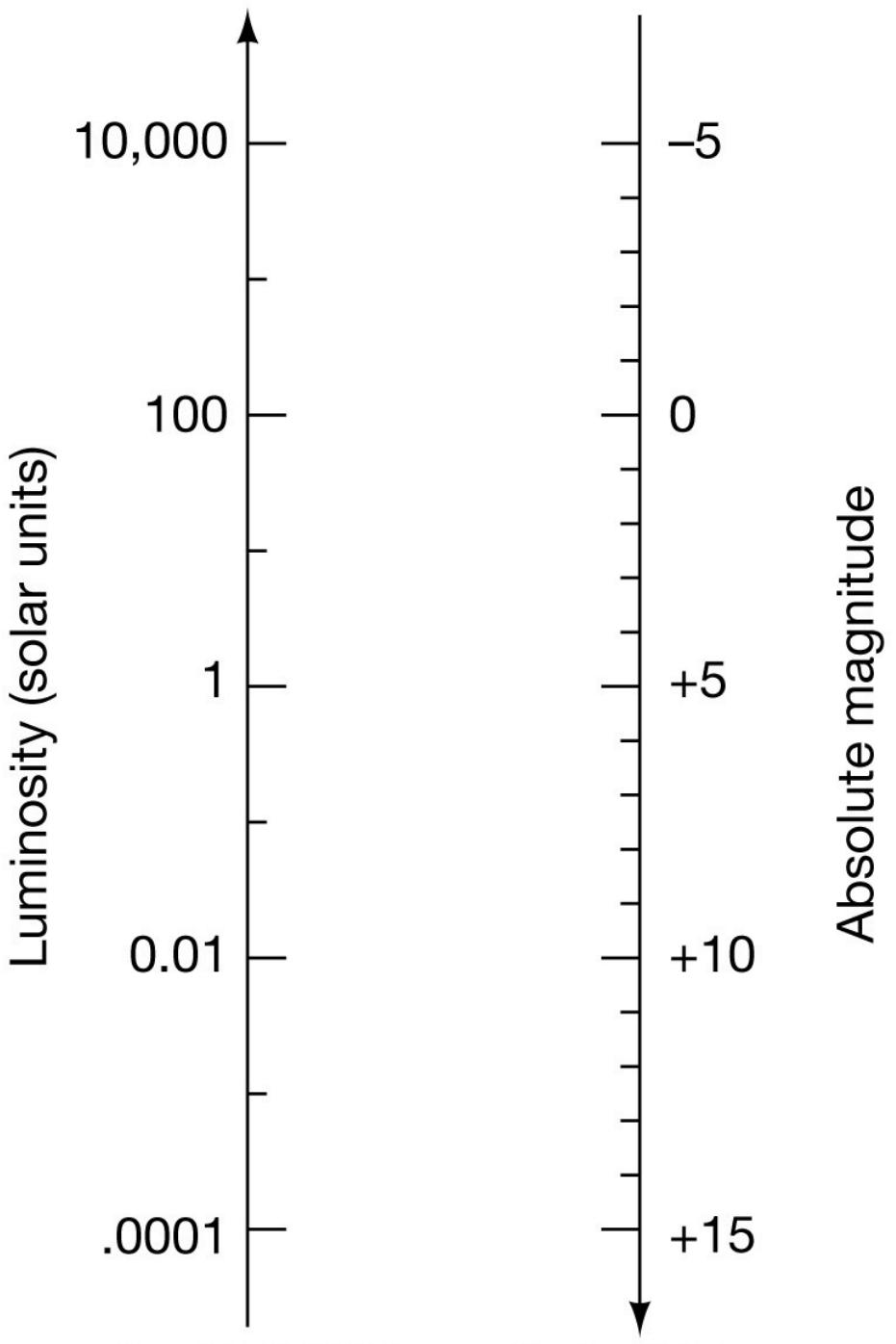
Luminosity, L is the total amount of light energy leaving the object – in all directions! To find L , measure a distance, d , and the *flux* at d and then multiply the *flux* by the surface area of a sphere of radius d .

$$L = 4\pi d^2(\text{flux})$$

Absolute Magnitude, M is another measure of luminosity which uses the magnitude system (1 step = 2.512X, etc.). The absolute magnitude, M , of a star is equal to its relative magnitude, m , if the star were placed at the distance $d=10$ pc. $M>m$ if the star is farther than 10pc. $M<m$ if the star is closer than 10 pc.

M is related to the relative magnitude and the distance by:

$$M=m-5\log(d/10pc)$$



More Precisely 17-1

More on the Magnitude Scale

Surface (and core) temperature

a) Values for the Sun •

$T_{\text{surface}} = 5800 \text{ K}$

$T_{\text{core}} = 15 \times 10^6 \text{ K}$

b) Range of values for other stars

T_{surface} ranges from 3000 to 50000 K for main sequence stars.

T_{core} ranges from about 9×10^6 to 600×10^6 (C fusion).

c) How it's measured

T_{surf} :

a) use multi-color photometry (i.e. image through color filters).

The colors correlate with surface temperature (blue=hot, red=cool).

b) take a spectrum and measure the strengths of many different absorption lines.

Surface and core temperature

d) Theory behind interpretation of measurement.

T_{surf} :

- a) Wien's law – for a blackbody, each temperature produces a unique continuous spectrum with a unique peak wavelength (λ_{max}). The shape of this spectrum across the filter bandwidths determines the colors measured.
- b) atomic physics – the strength of absorption lines created by a given element depends on the gas temperature.

Figure 17-9
Blackbody Curve
Wavelength (nm)

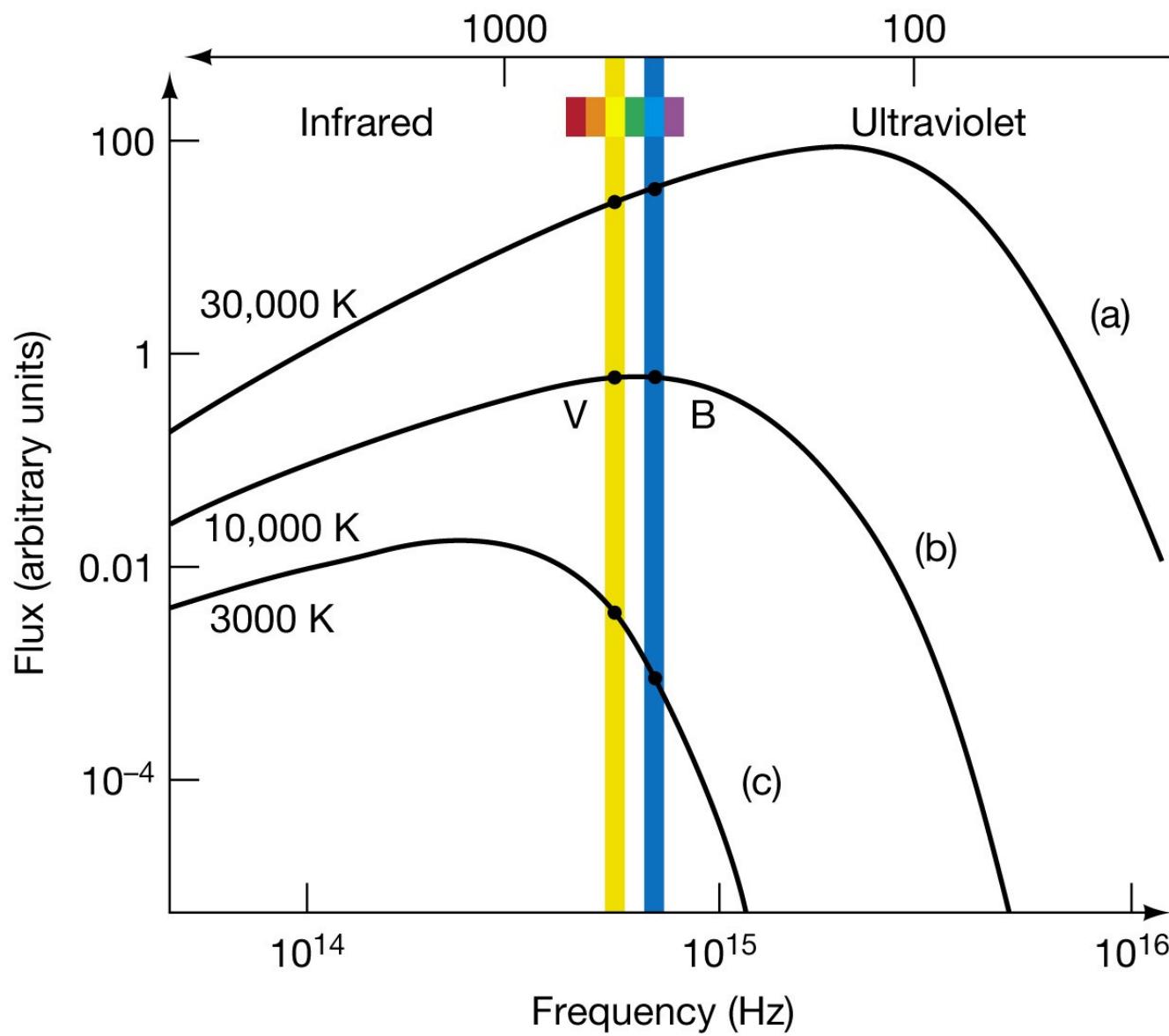


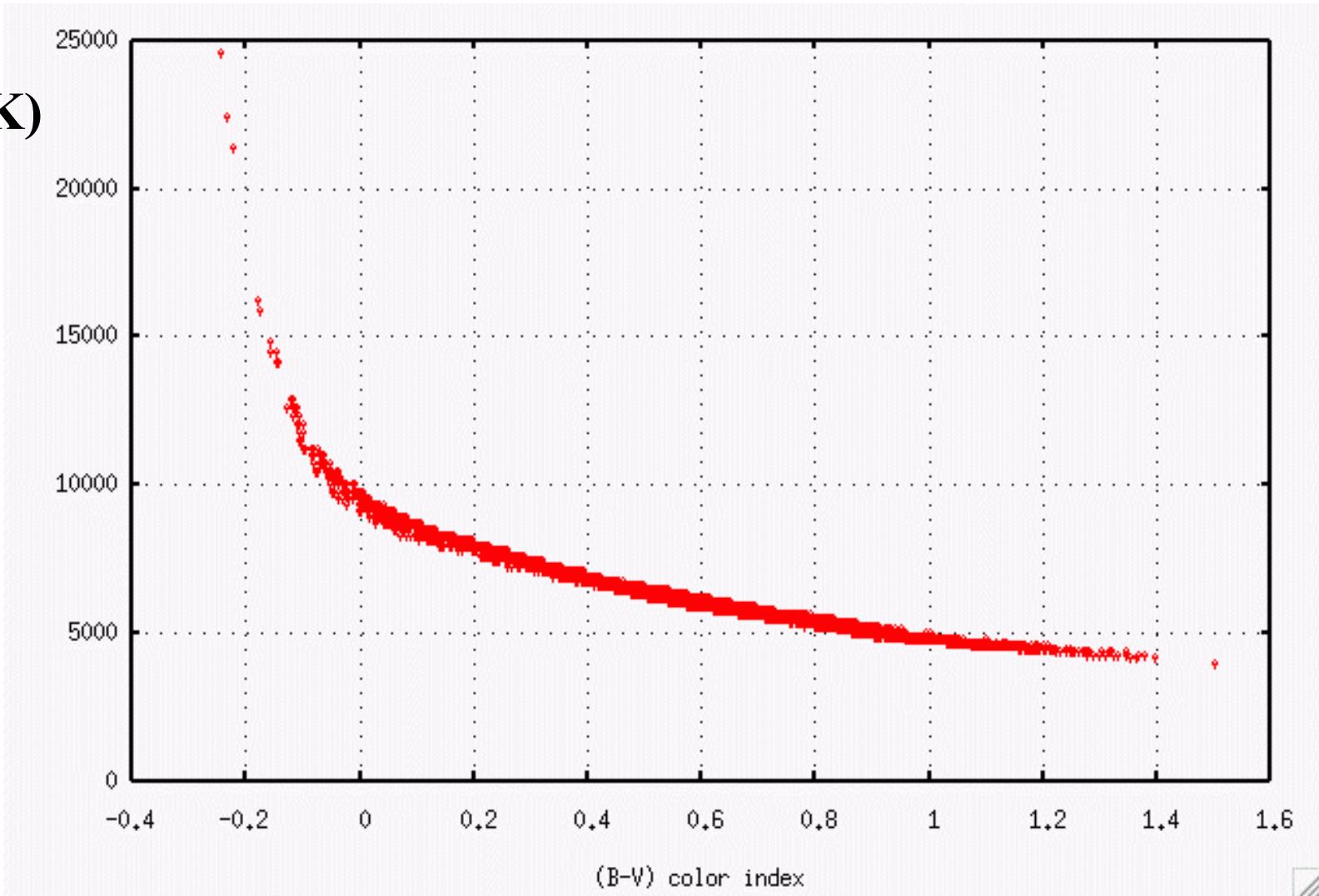
Table 17-1
Stellar Colors and Temperatures

TABLE 17.1 Stellar Colors and Temperatures

B flux V flux	Approximate Surface Temperature (K)	Color	Familiar Examples
1.3	30,000	blue-violet	Mintaka (δ Orionis)
1.2	20,000	blue	Rigel
1.00	10,000	white	Vega, Sirius
0.72	7000	yellow-white	Canopus
0.55	6000	yellow	Sun, Alpha Centauri
0.33	4000	orange	Arcturus, Aldebaran
0.21	3000	red	Betelgeuse, Barnard's Star

How temperature relates to color index

T (K)



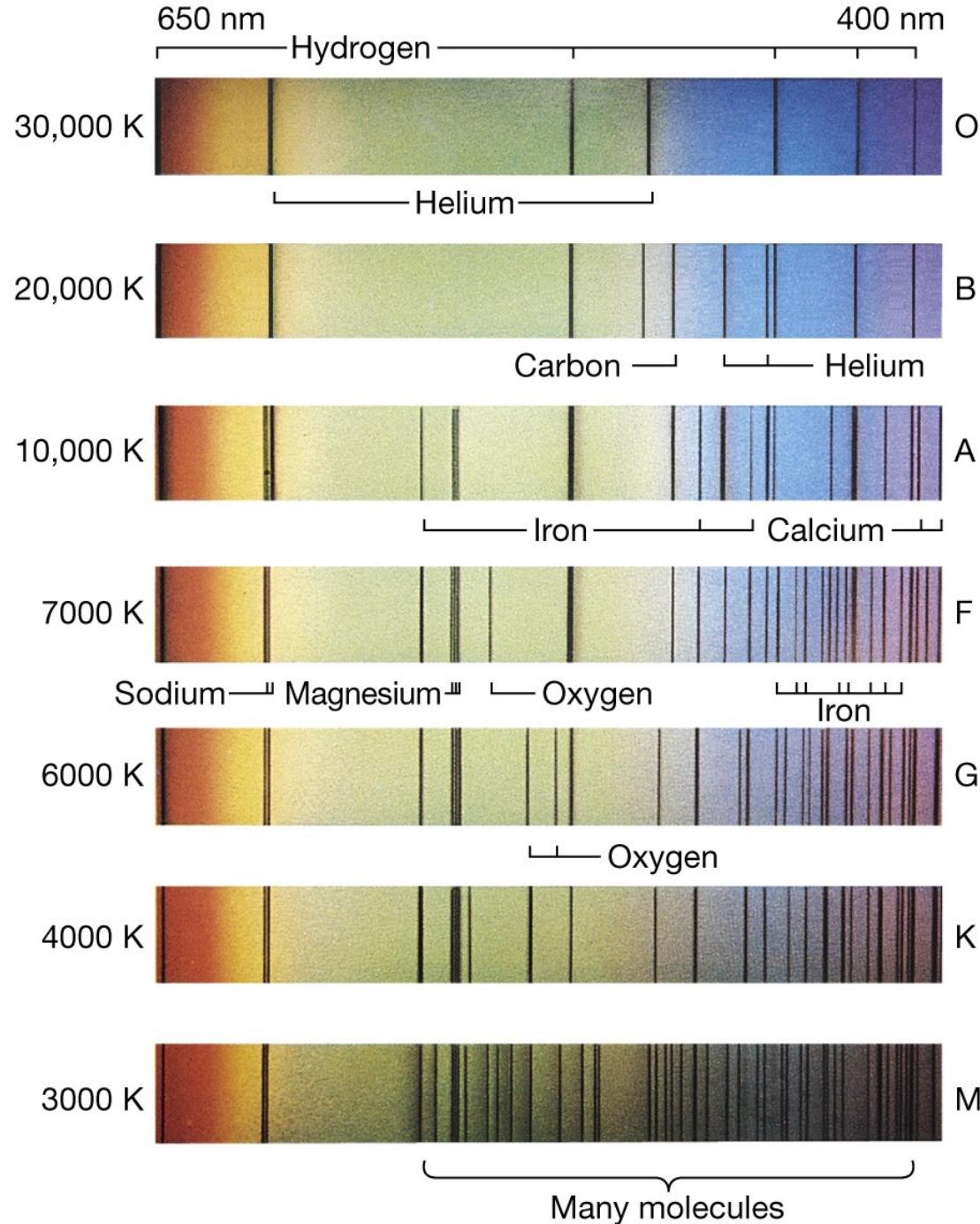
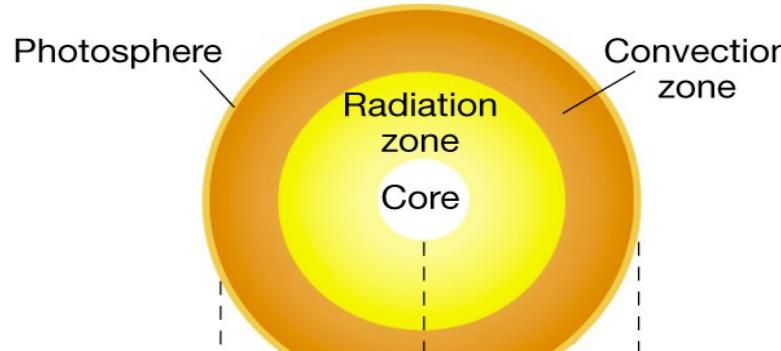


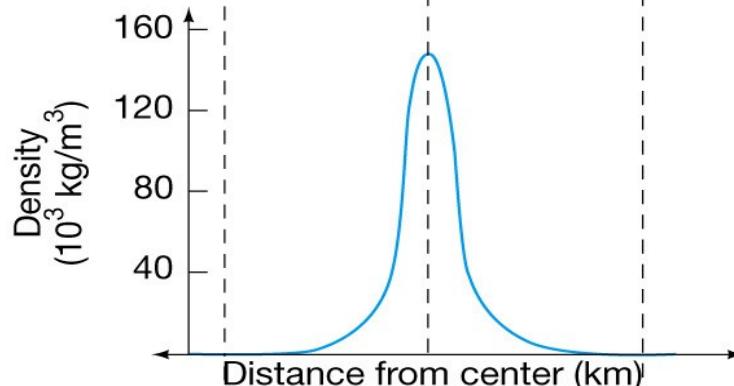
Figure 17-10
Stellar Spectra

Core temperature is found by creating a stellar model. You observe things like radius, total mass, and luminosity, and these will constrain the model.

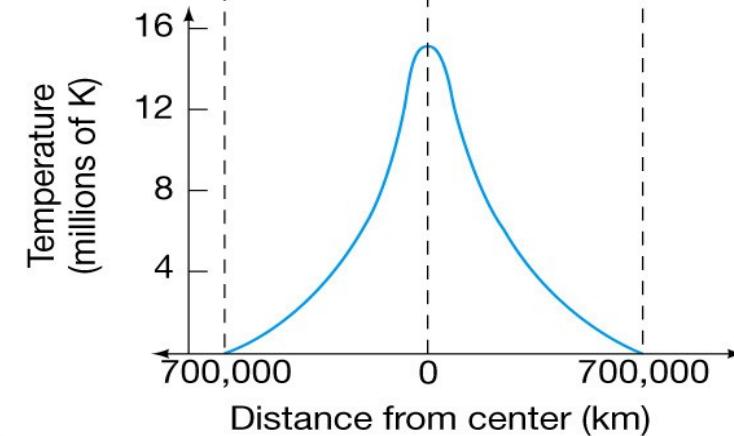
The model requires several physics equations and knowledge of the temperature and density required for nuclear fusion.



(a)



(b)



(c)

Spectral types and colors

a) Values for the Sun •

Spectral Type = G2 V

Color = yellow-white (qualitatively), $B/V = 0.55$ (quantitatively). ($B-V=0.65$ actual color index).

b) Range of values for other stars

Spectral types range from O to M

Colors range from red to blue (qualitatively), B/V ranges from 0.2-1.3. ($B-V = -0.4$ to 2.1)

c) How it's measured

Spectral Types: spectroscopy, measure absorption line strengths

Colors: use multi-color photometry (ie. record images or counts through color filters).

Spectral types and colors

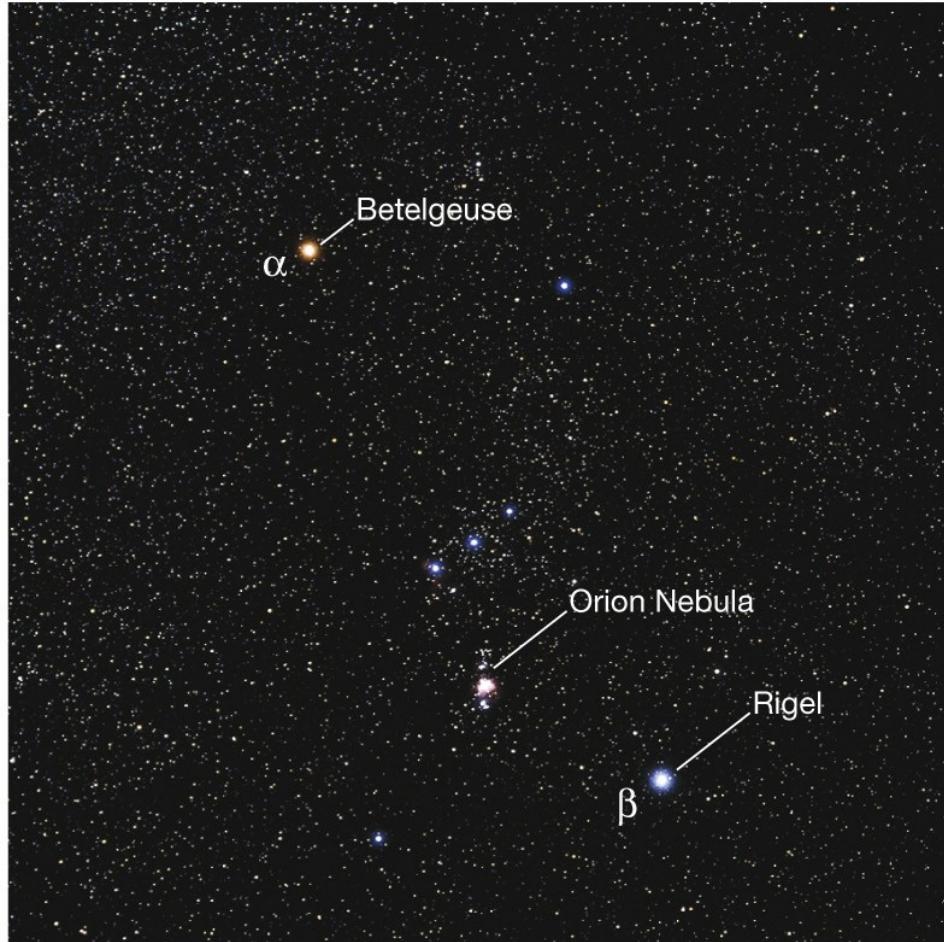
d) Theory behind interpretation of measurement.

Spectral Types: no theory, just an arbitrary classification scheme.
(However, the spectral types have been arranged in order of decreasing surface temperature.)

Colors: perceived colors are explained with the physiology of the eye (specialized cone cells in the retina respond to either R, G, or B and the brain combines these signals to give us the sensations of ROYGBIV.) Quantitative colors, namely B/V or B-V, are measured with photometry. The counts in photometers or CCDs are proportional to the flux of light that hits their surface. Color filters placed in front of the detectors allow a narrow range of frequencies to pass, so that counts are proportional to the light we call “blue” or “red” or “UV”, etc.

Figure 17-8

Star Colors



(a)



(b)

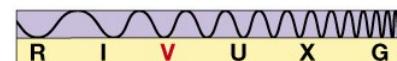


Table 17-2

Stellar Spectral Classes

TABLE 17.2 Stellar Spectral Classes

Spectral Class	Approximate Surface Temperature (K)	Noteworthy Absorption Lines	Familiar Examples
O	30,000	Ionized helium strong; multiply ionized heavy elements; hydrogen faint	Mintaka (O9)
B	20,000	Neutral helium moderate; singly ionized heavy elements; hydrogen moderate	Rigel (B8)
A	10,000	Neutral helium very faint; singly ionized heavy elements; hydrogen strong	Vega (A0), Sirius (A1)
F	7000	Singly ionized heavy elements; neutral metals; hydrogen moderate	Canopus (F0)
G	6000	Singly ionized heavy elements; neutral metals; hydrogen relatively faint	Sun (G2), Alpha Centauri (G2)
K	4000	Singly ionized heavy elements; neutral metals strong; hydrogen faint	Arcturus (K2), Aldebaran (K5)
M	3000	Neutral atoms strong; molecules moderate; hydrogen very faint	Betelgeuse (M2), Barnard's Star (M5)

Radius

a) Values for the Sun •

$$R_{\odot} = 7 \times 10^5 \text{ km}$$

b) Range of values for other stars

$0.05 R_{\odot}$ - $\sim 100 R_{\odot}$ (on main sequence)

0.005 – $1000 R_{\odot}$ (off main sequence, including white dwarfs and supergiants)

c) How it's measured

Directly: by imaging and finding distance through parallax (or another means). Interferometry can provide resolution better than the seeing limit.

Indirectly: by finding the luminosity (which requires apparent brightness and a distance to be measured with photometry and parallax), and measuring the temperature (which requires spectroscopy).

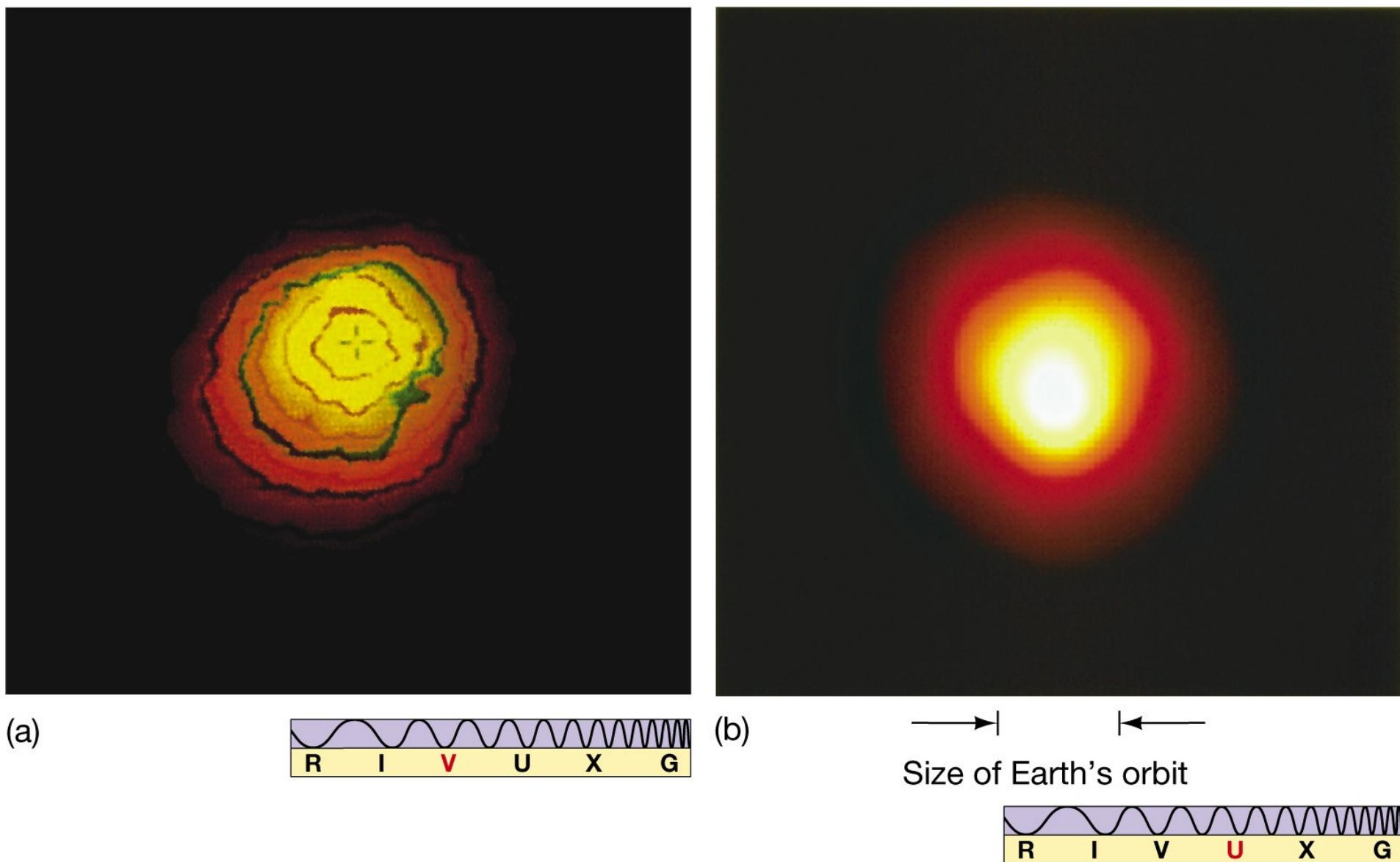
Also: eclipsing binary stars!

d) Theory behind interpretation of measurement.

Direct: angle subtended (in radians) = diameter/distance

$$\text{Indirect: } L = 4\pi R^2 \sigma T^4$$

Figure 17-11
Betelgeuse



Distance: 137.110 km
Abs. (app) mag: 11.34 (-35.42)
Luminosity: 0.00249x Sun
Class: DA2
Apparent diameter: 1° 25' 54.8"
Surface temp: 25200 K
Radius: 0.00 Rsun
Rotation period: 30,000 minutes

Sirius A and B

$$T_A/T_B = 9940/25200 = 0.394$$

$$L_A/L_B = 25.4/0.026 = 977$$

$$R_A/R_B = 1.711/0.0084 = 201$$



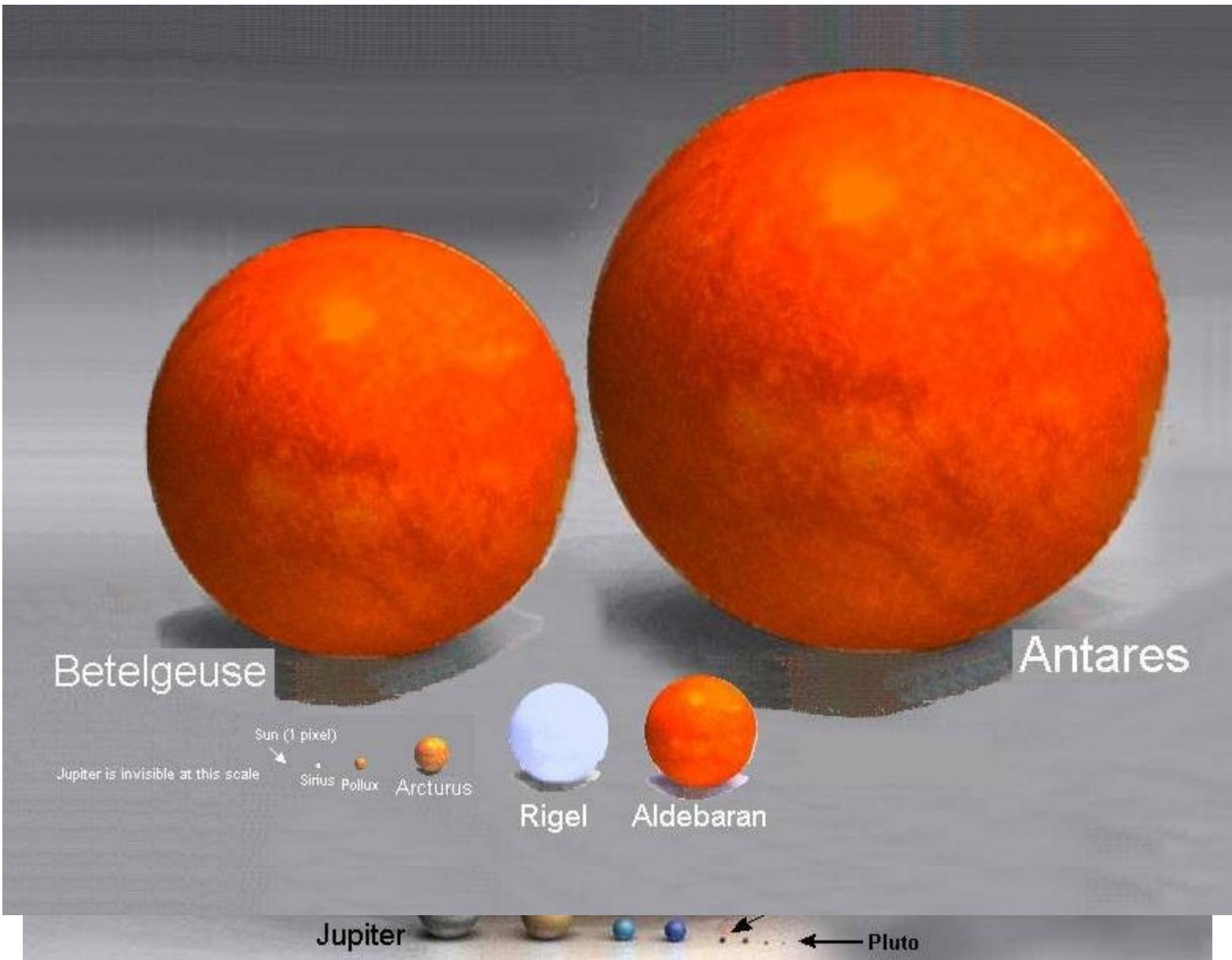
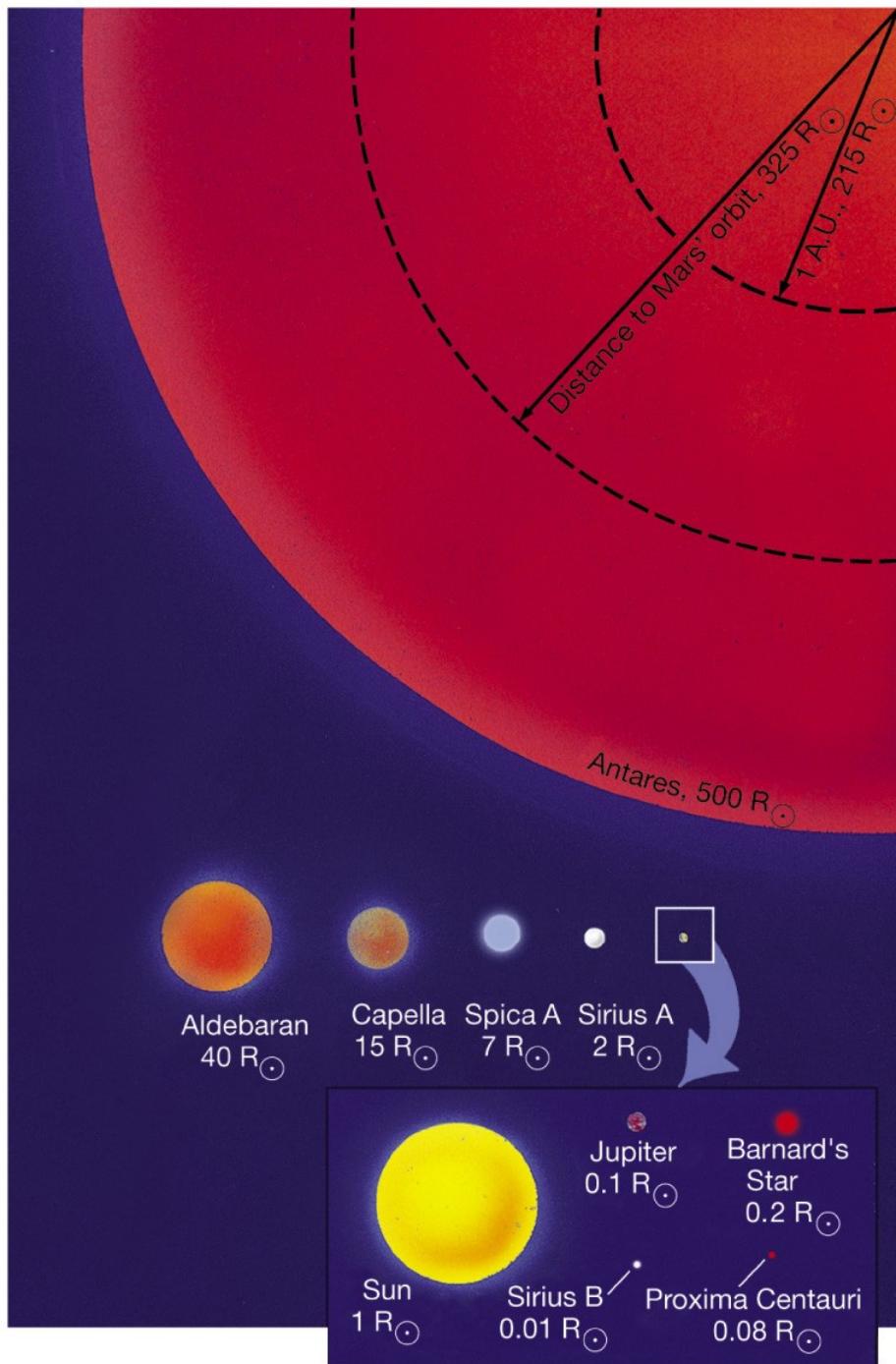


Figure 17-12
Stellar Sizes



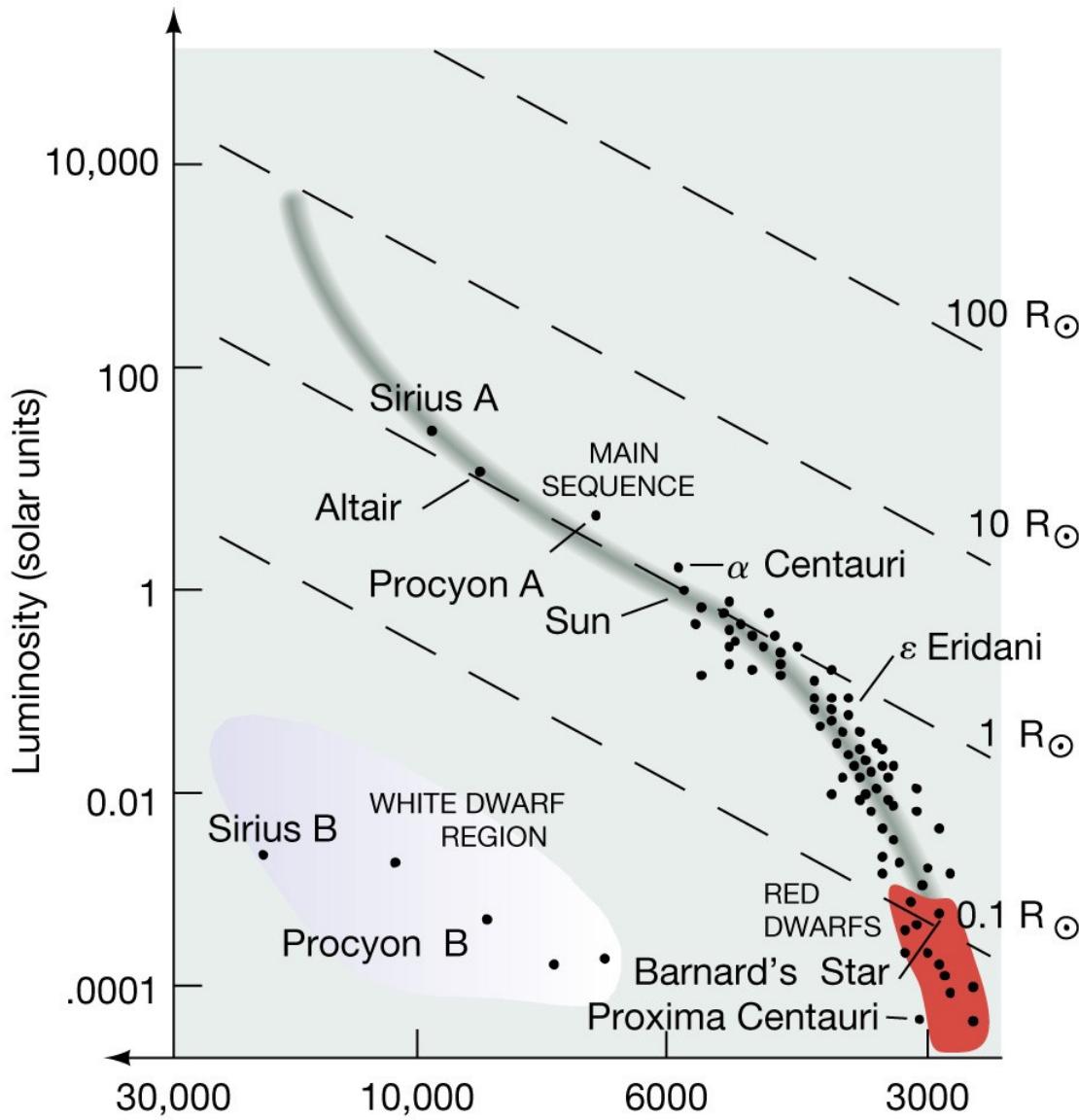


Figure 17-14
H-R Diagram of Nearby Stars

Note lines of equal radius.

Two stars of the same surface temp do not always have the same radius!



Spectral classification

Luminosity Class

a) Values for the Sun

V (*dwarf*)

b) Range of values for other stars

V, IV, III, II, Ib,Ia (dwarf to supergiant)

c) How it's measured

Spectroscopy is used to carefully measure the widths of absorption lines. The wider the line, the smaller the star. The small stars are class V dwarfs, the biggest are bright supergiants. Thus, luminosity class indicates radius as well as luminosity.

(Radius can also be measured from eclipsing binaries.)

d) Theory behind interpretation of measurement.

A compact star will have a higher surface gravity than a big star. This causes greater pressure broadening of the absorption lines.

Table 17-3
Stellar Luminosity Classes

Class	Description
Ia	Bright supergiants
Ib	Supergiants
II	Bright giants
III	Giants
IV	Subgiants
V	Main-sequence stars and dwarfs

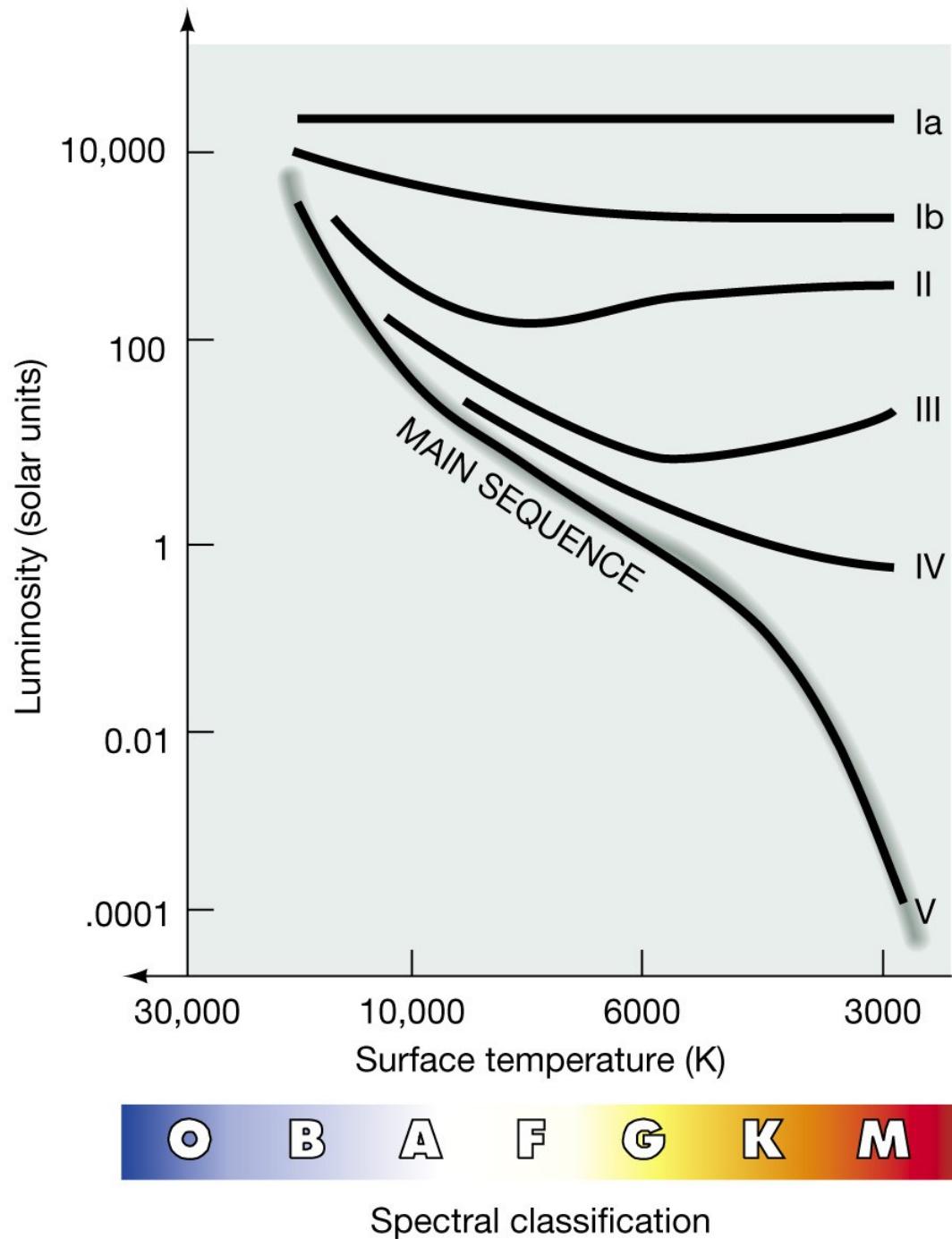


Figure 17-18
Luminosity Classes

Table 17-4

Variation in Stellar Properties within a Spectral Class

TABLE 17.4 Variation in Stellar Properties within a Spectral Class

Approximate Surface Temperature (K)	Luminosity (solar luminosities)	Radius (solar radii)	Object	Example
4900	0.3	0.8	K2V main-sequence star	ε Eridani
4500	110	21	K2III red giant	Arcturus
4300	4000	140	K2Ib red supergiant	ε Pegasi

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Mass

a) Values for the Sun •

$$M_{\text{Sun}} = 2 \times 10^{30} \text{ kg}$$

b) Range of values for other stars

$$0.08 \text{ M}_{\text{Sun}} - \sim 50 \text{ M}_{\text{Sun}}$$

c) How it's measured

Observations of binary stars. Example: for eclipsing binaries, get the period from the light curve (photometry), get the mass ratios and the true speeds from the doppler effect (spectra).

Or, for visual binaries (those where two stars can be resolved), one can get the relative masses from the relative sizes of the orbits.

$$m_1/m_2 = r_2/r_1 \quad \text{or} \quad m_1/m_2 = v_2/v_1$$

d) Theory behind interpretation of measurement.

Kepler's 3rd law (with Newton's modification):

$$P^2 = 4\pi^2 R^3 / G(m_1 + m_2)$$

Figure 17-19

Visual Binary

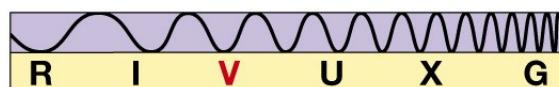
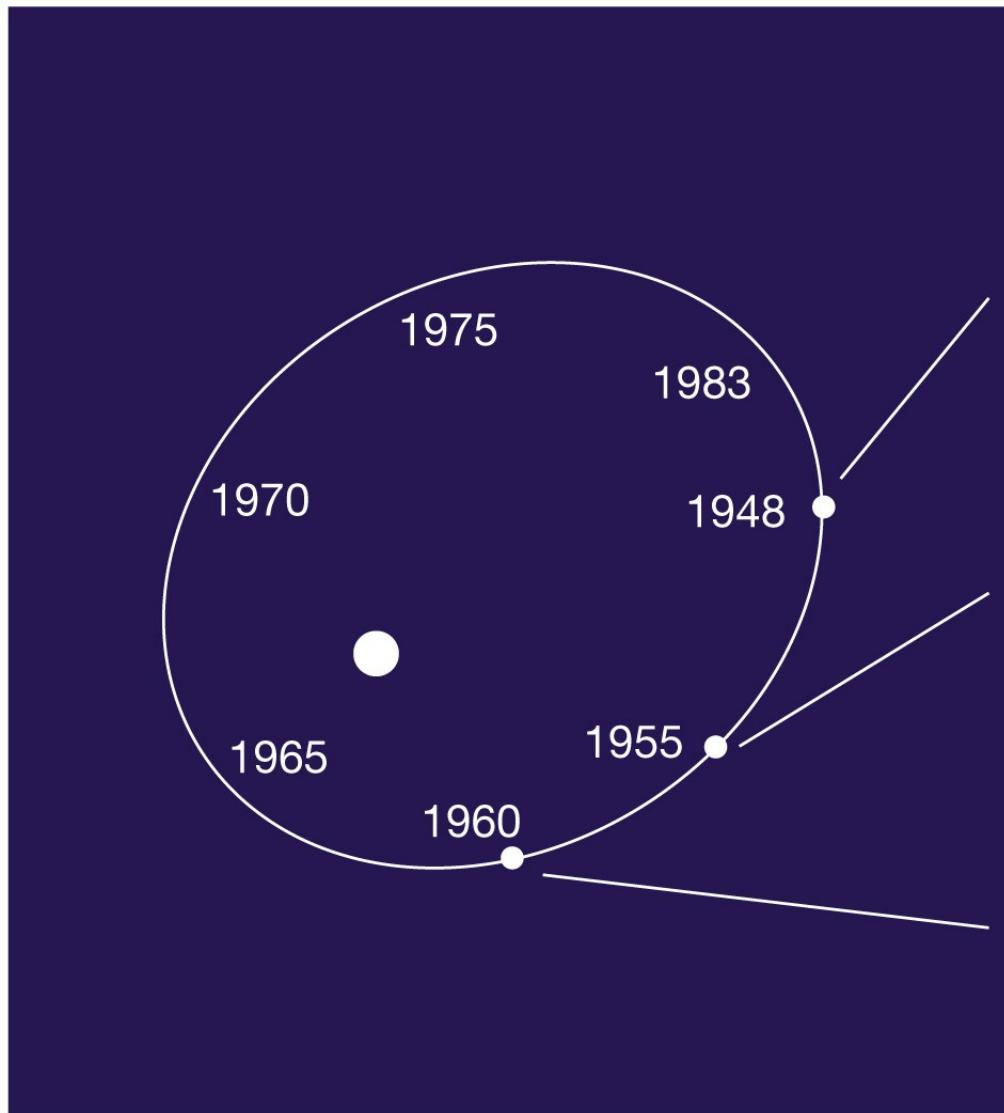
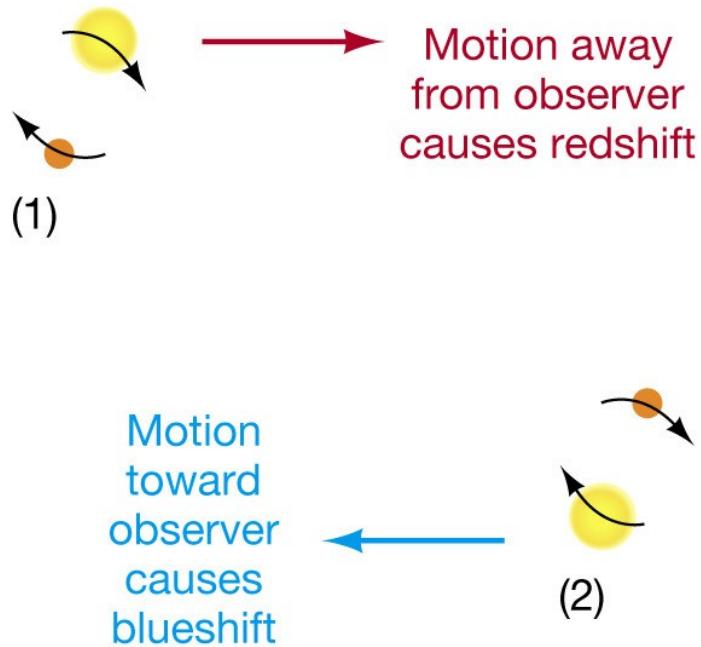
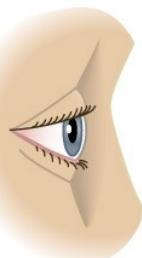
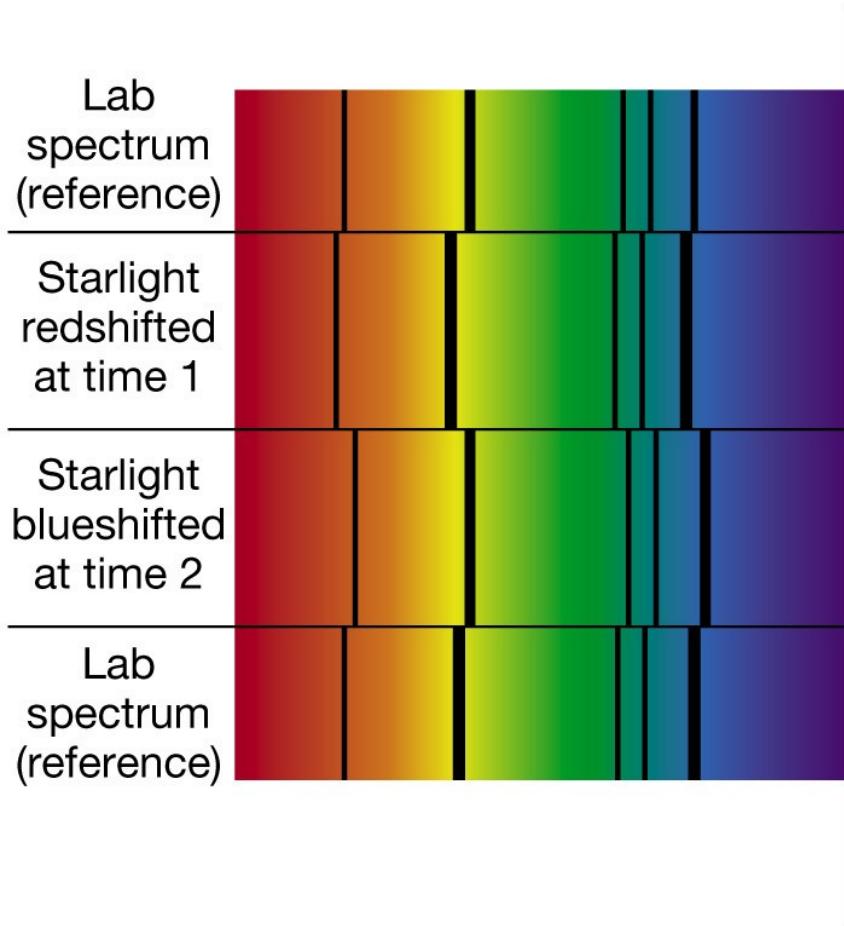


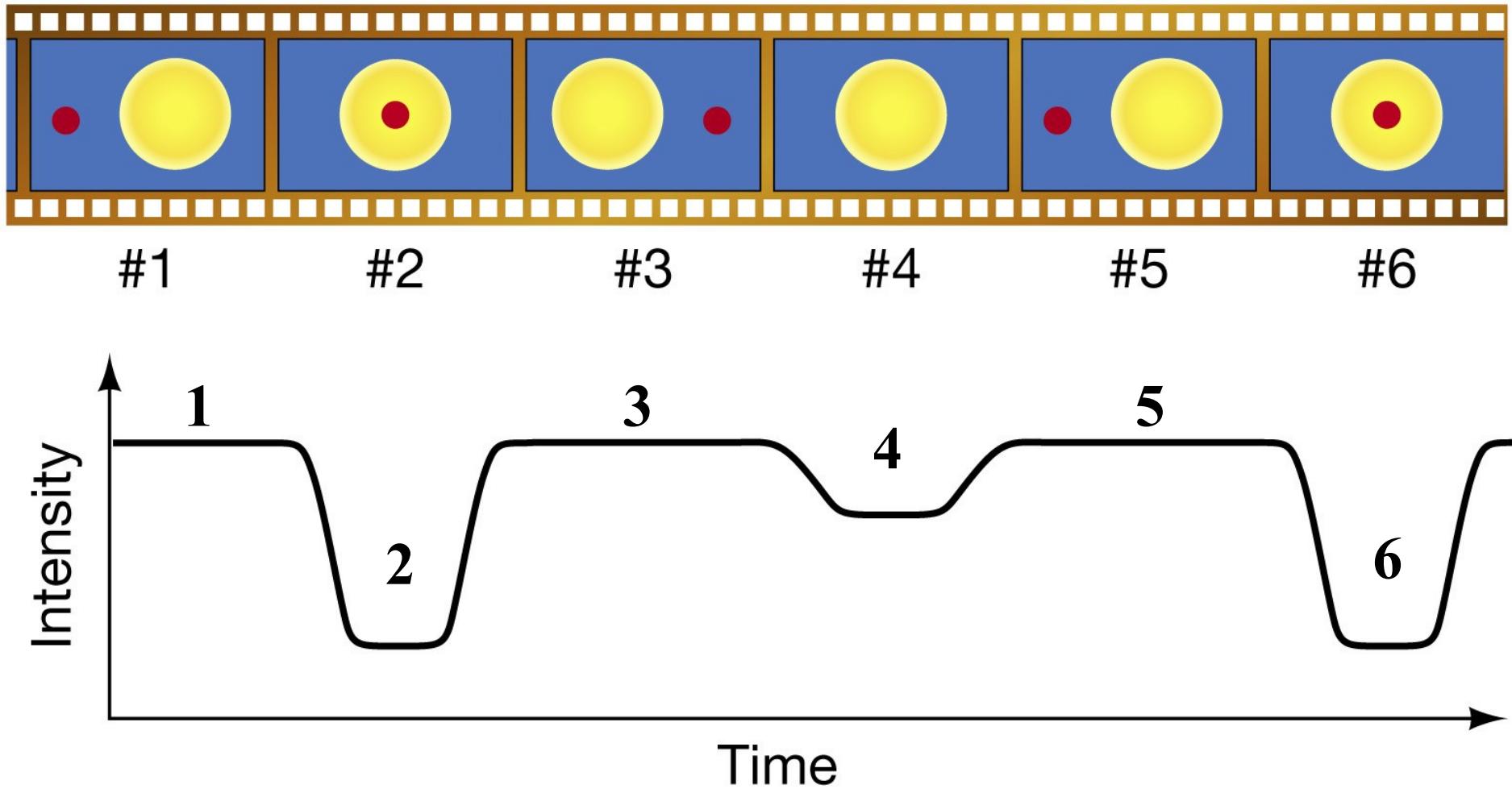
Figure 17-20

Spectroscopic Binary



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Figure 17-21
Eclipsing Binary



Radial velocity / transverse velocity

a) Values for the Sun •

$V_r = 0$ (on average), $V_t \sim 1^\circ/\text{day}$ or $1,315,000''/\text{year}$, but this is really a reflex motion caused by the motion of the Earth around the Sun.

The motion of the Sun relative to our galaxy's center is about 200 km/s.

b) Range of values for other stars

Speeds of stars relative to the Sun range from 0 to about 400 km/s.

c) How it's measured

For V_r : Use spectrograph to get a spectrum of the star. Measure the doppler shifting of absorption lines to get the radial velocity.

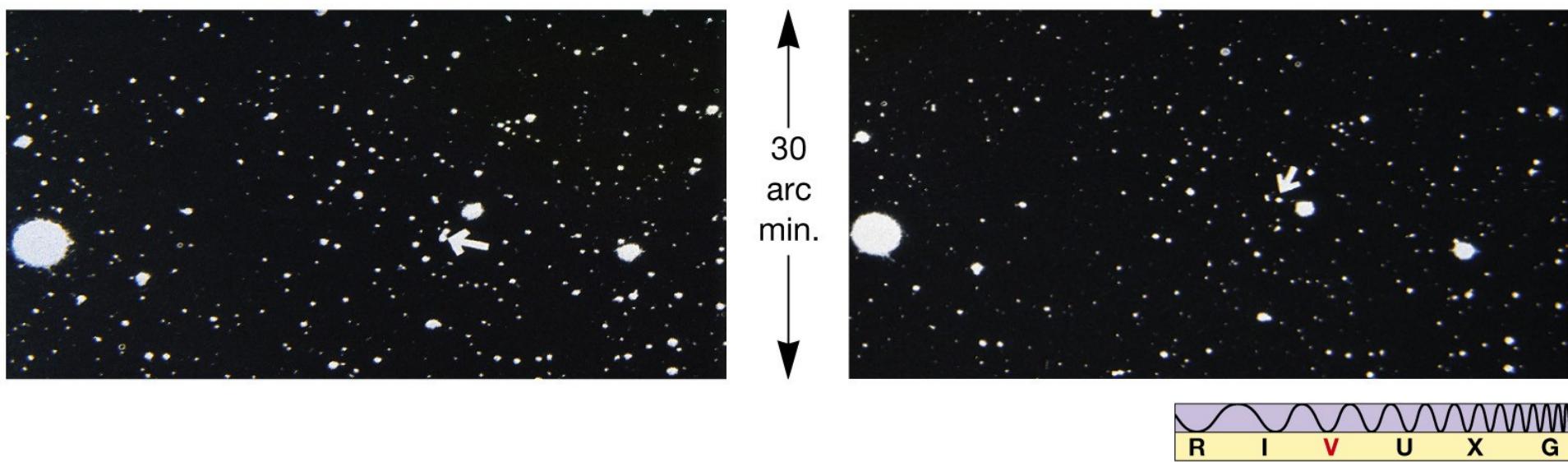
For V_t : Take images of the star at many different times. Measure how many arcseconds the star moves per year relative to background stars. (One must correct for parallax, which also makes a star “move”).

d) Theory behind interpretation of measurement.

For V_r : the radial motion of the star causes a Doppler shift according to $(\text{observed wavelength} - \text{rest wavelength})/\text{rest wavelength} = v/c$.

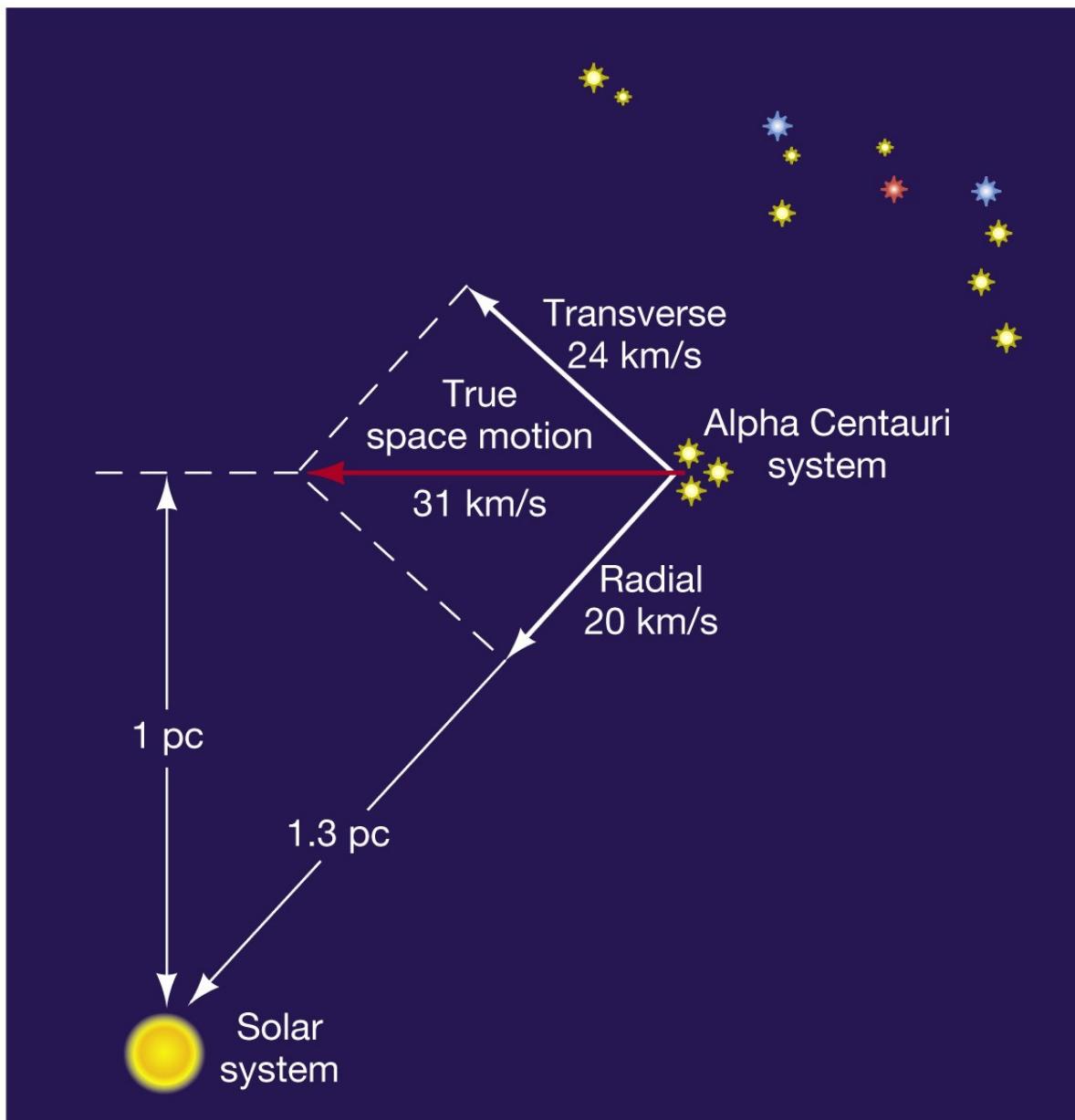
For V_t : simple geometry.

Figure 17-3 Proper Motion



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Figure 17-4
Real Spatial Motion



Composition (*metallicity*)

a) Values for the Sun •

Mostly Hydrogen (71% by mass, 91.2% by number)

Helium is next abundant (27.1% by mass, 8.7% by number)

All other elements are “metals” (1.9% by mass, 0.1% by number)

b) Range of values for other stars

. The ratio of H/He is very similar. But metal content differs. Old stars have less metals and young stars have more metals.

c) How it's measured

Spectroscopy – look at absorption line strengths.

d) Theory behind interpretation of measurement.

At a given temp, the greater the line strength the greater the abundance. Atomic physics and radiative transfer tells us what line strength to expect.

Spectroscopic parallax

a) Values for the Sun •

NA. (*The distance to the sun is 10^{-5} LY*)

b) Range of values for other stars

The distance range over which spectroscopic parallax is most useful for determining distances is 1000 LY – 40,000 LY.

c) How it's measured

For single stars: Spectroscopy is used to identify the spectral type of a star, including its luminosity class. From this, one estimates the stars luminosity (L or M). The difference between the apparent brightness, m , and M gives a distance.

Spectroscopic parallax

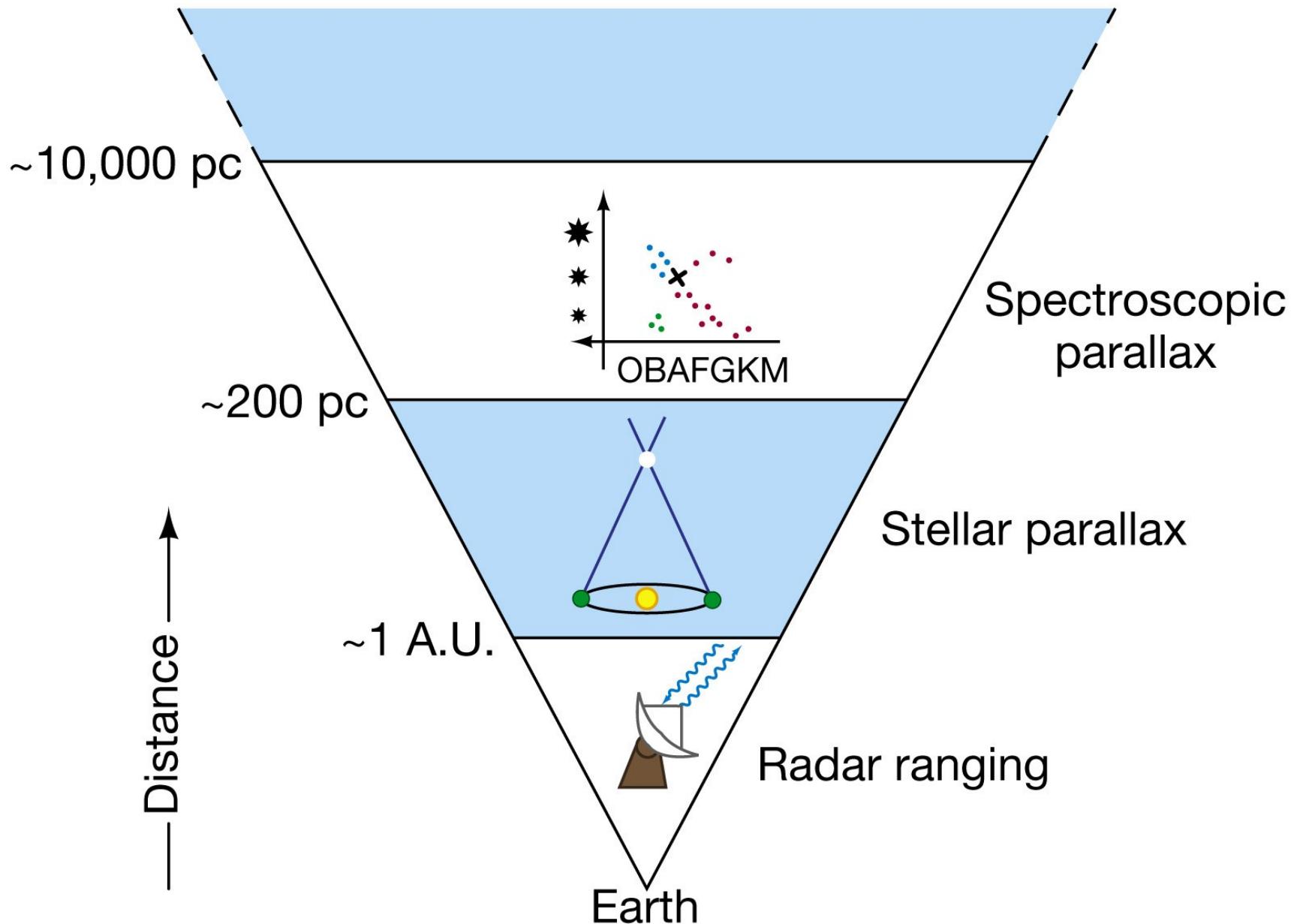
c) How it's measured (cont.)

For a cluster of stars: two-color photometry can be done on a cluster of stars to obtain color index (B-V or B/V) and apparent brightness, m , for each star. A plot of m vs B-V will exhibit a Main Sequence just like a real H-R diagram (a plot of M vs B-V). The vertical offset of the cluster's main sequence from the main sequence on M vs B-V gives us $(m-M)$ and thus a distance for the entire cluster. (This is called main-sequence fitting.)

d) Theory behind interpretation of measurement.

$m-M = 5 \log(D/10\text{pc})$. Where D is the distance in pc.

Figure 17-17
Stellar Distances



H-R Diagram

a) Values for the Sun •

The Sun's position on the H-R Diagram is Spectral Type = G2, L=1L_{sun}. The Spectral Type can be replaced by surface temperature (5800 K), or color index (B/V=0.55, B-V=0.65). The Luminosity, L, can be replaced by absolute magnitude, M=+4.83.

b) Range of values for other stars

(See an H-R diagram.) The surface temperatures range from 3000-30000 K, and the luminosities range from about 0.0001 – 100,000 L_⊙.

c) How it's measured

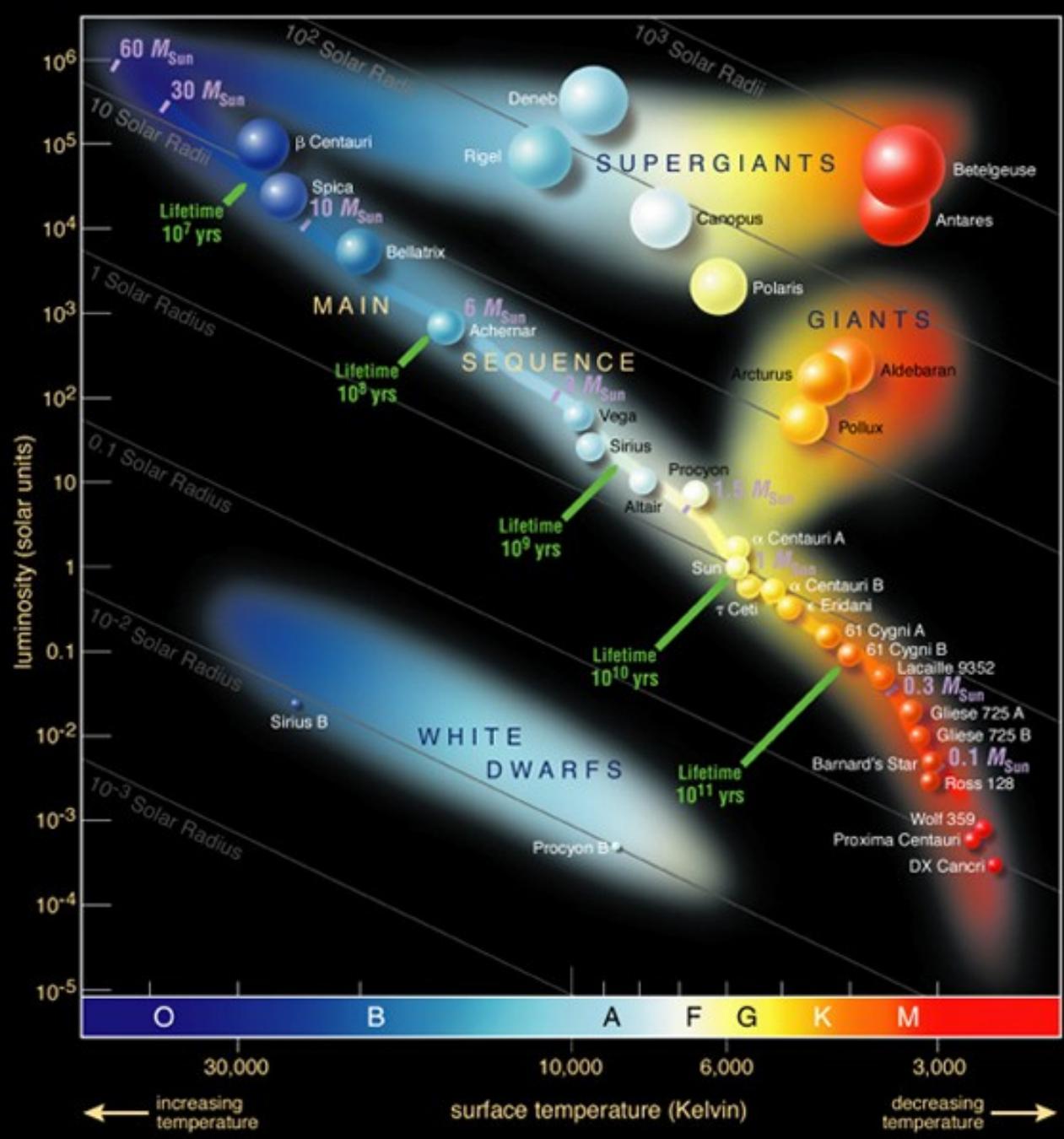
Spectroscopy is used to identify the spectral type, or surface temp. of a star. Two-color photometry can give the color index of the star. The luminosity can be found, for example, by getting a distance and a flux (or apparent magnitude).

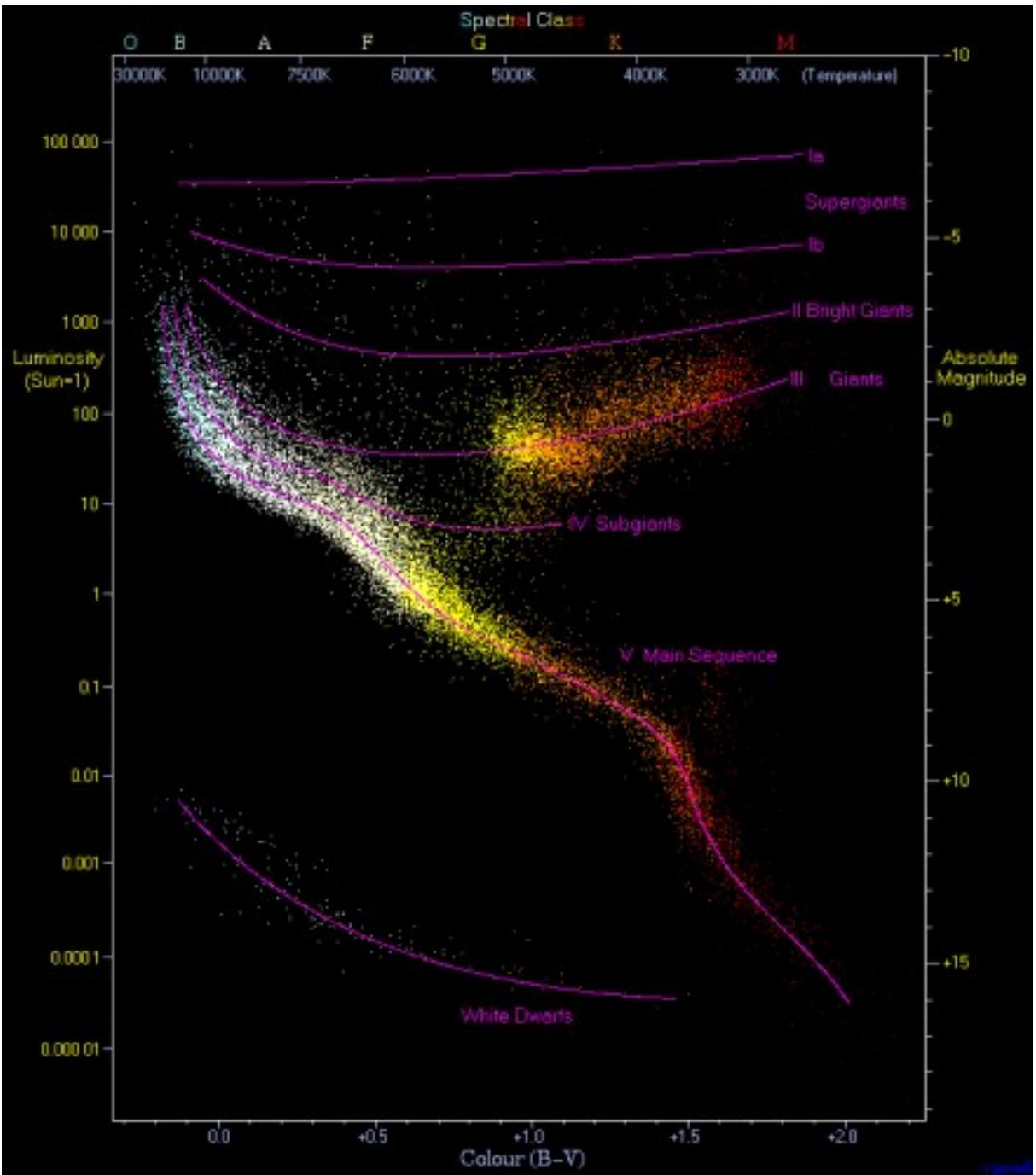
H-R Diagram

d) Theory behind interpretation of measurement.

The placement of a star on the H-R diagram tells us about the stars mass and its stage in evolution. Stars on the Main Sequence (MS) are fusing H to He in their core, and this is the longest stage in their evolution. The MS is really the “mass-luminosity” relation in disguise, with the top left of the MS being high mass stars and the bottom right being low mass stars. The mass-luminosity relationship is $L \sim M^4$

A colorful H–R Diagram





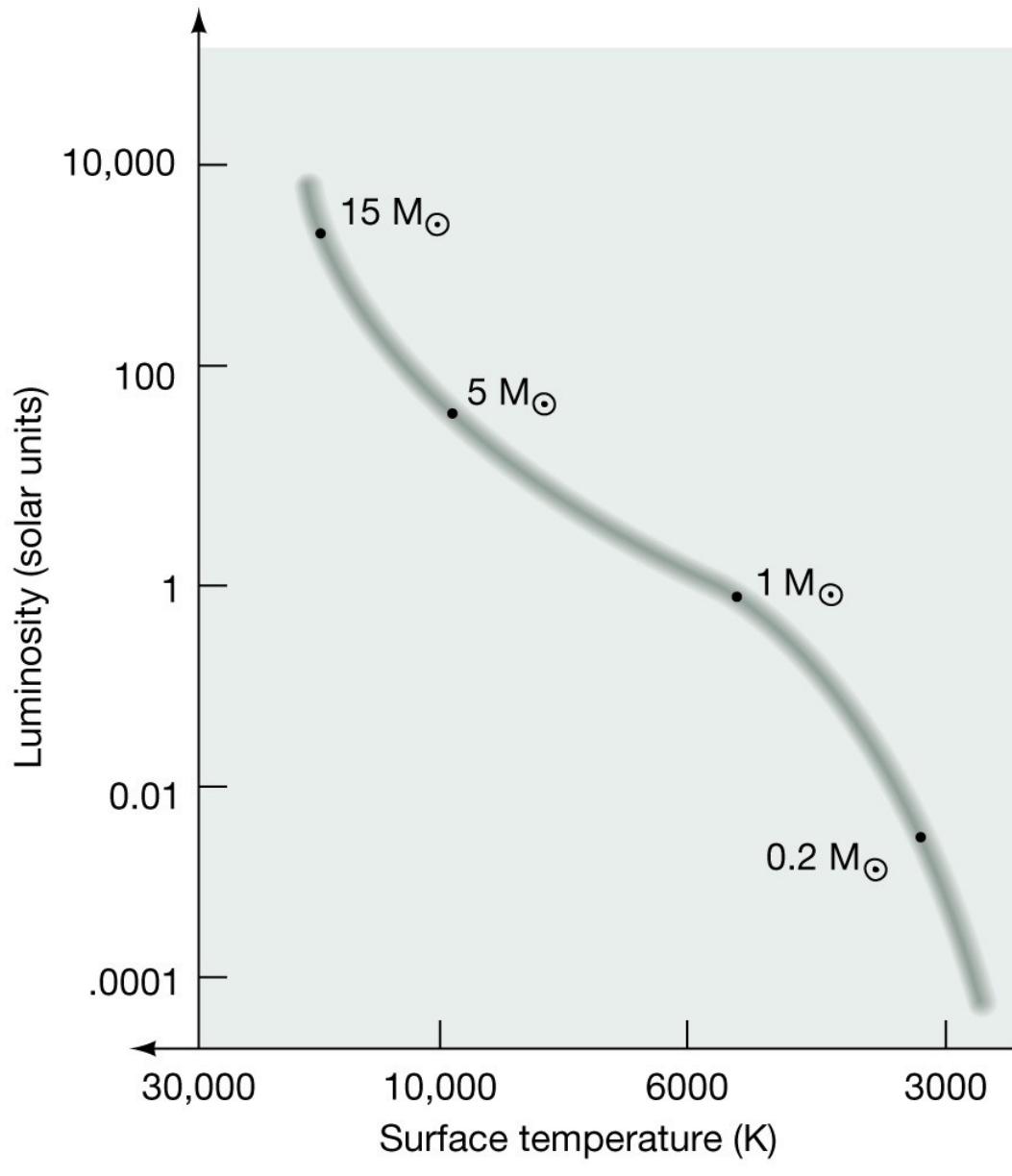
H–R Diagram

Different axes:

$L \rightarrow M$

T,Class \rightarrow B-V

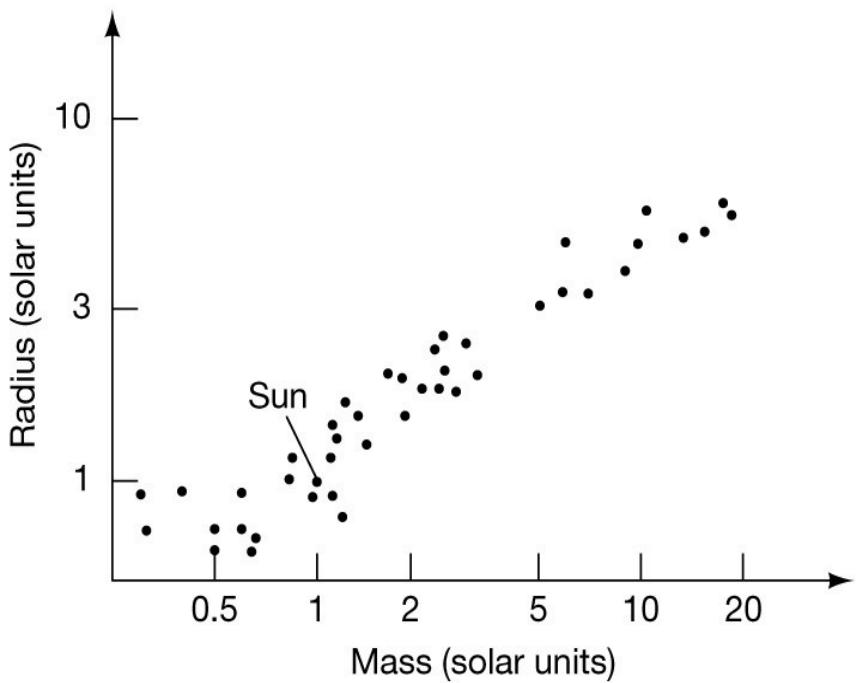
Figure 17-22
Stellar Masses



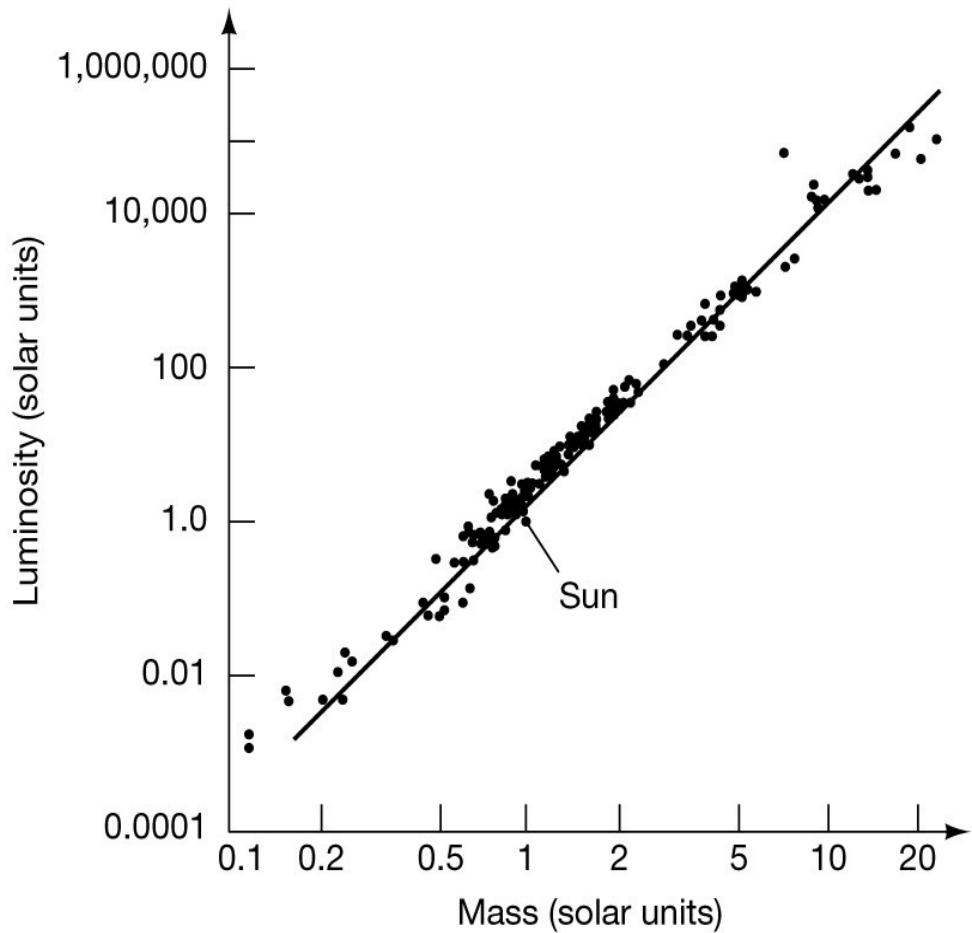
O B A F G K M

Spectral classification

Figure 17-24
Stellar Radii and Luminosities



(a)



(b)

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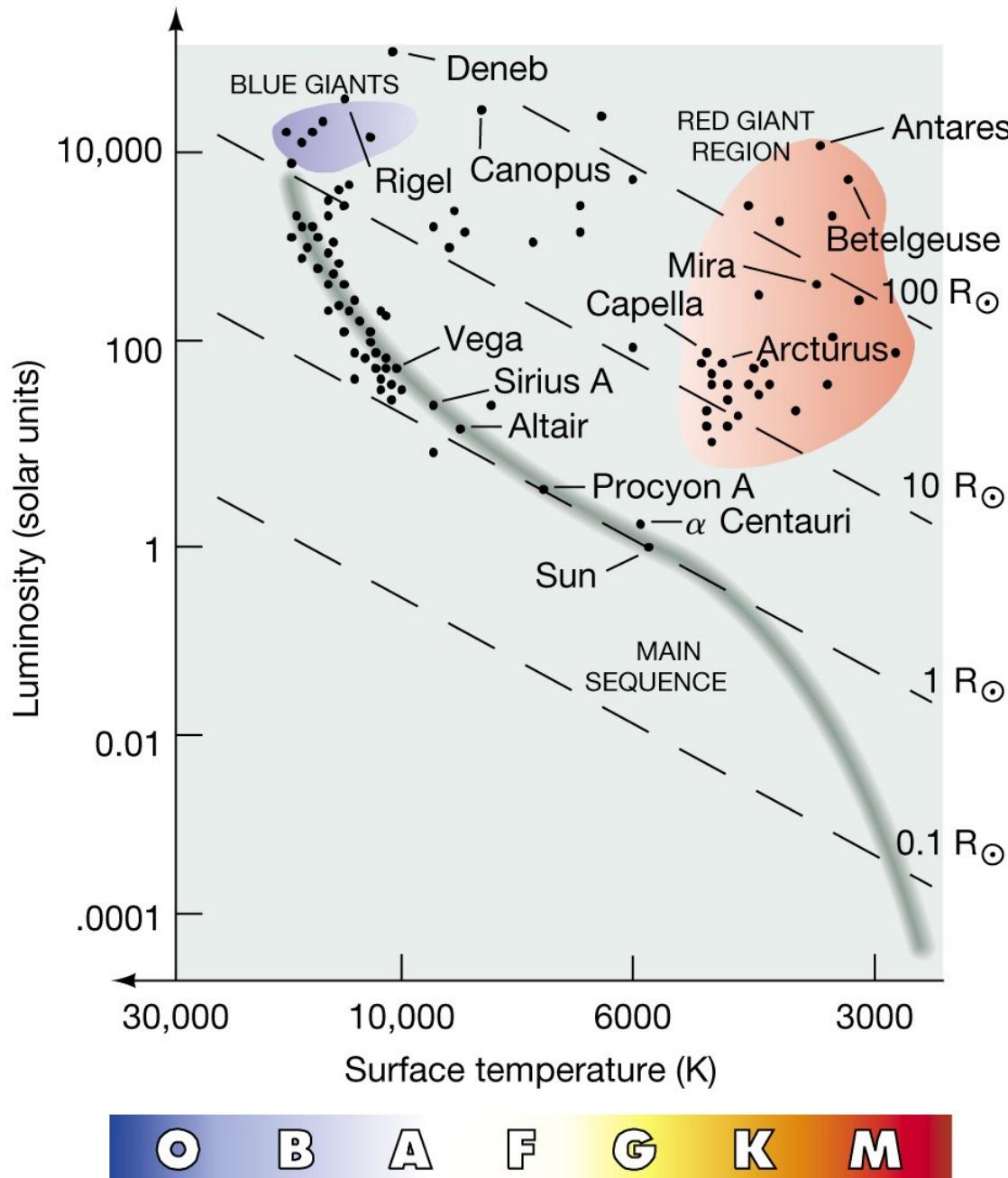
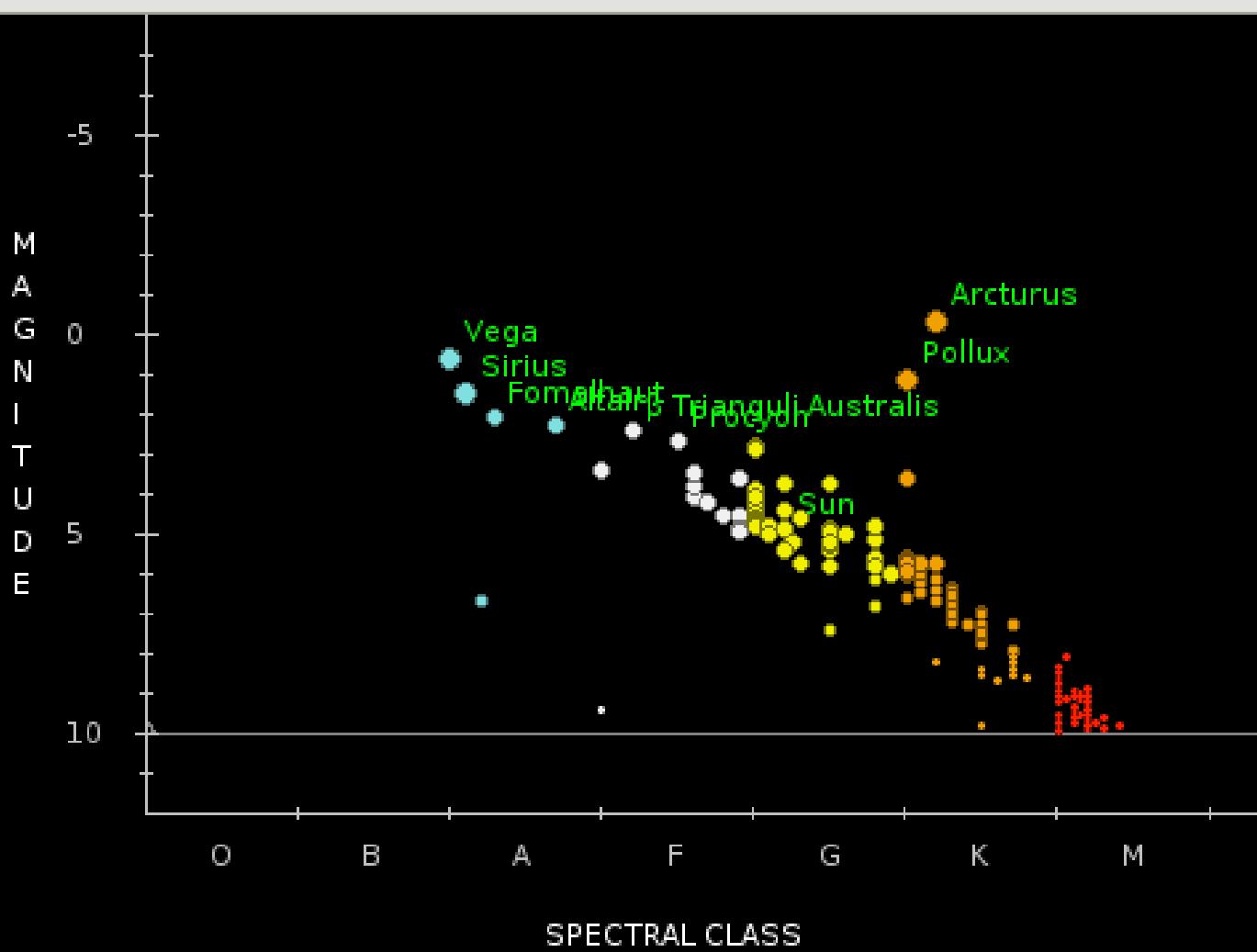


Figure 17-15
H-R Diagram of Stars
that look bright in our
sky.

StarPlot: HR Diagram

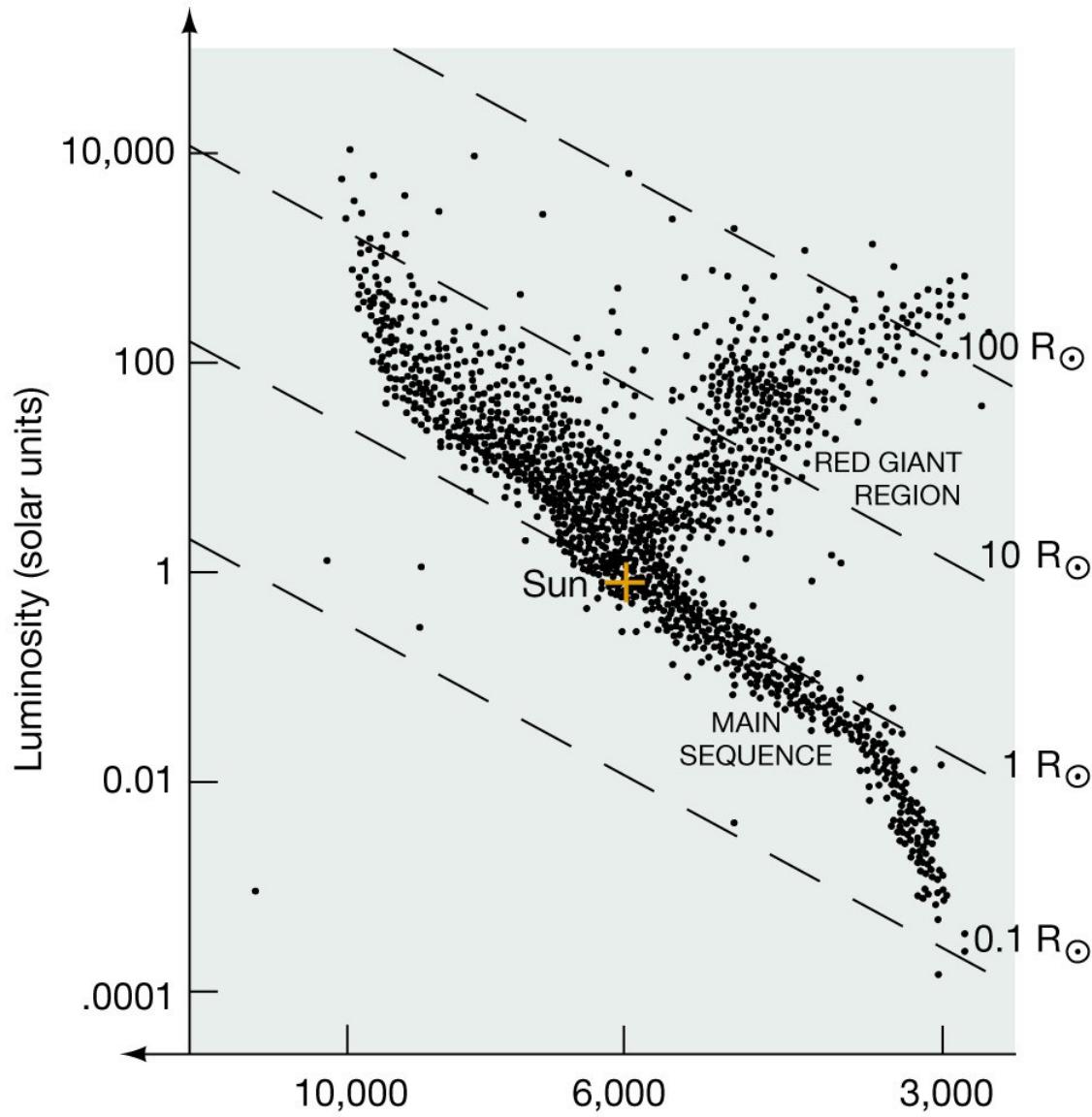
File Options



H-R Diagram of Nearby Stars

- similar for any volume-limited sample

Figure 17-16
Hipparcos H-R Diagram



Spectral classification

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Figure 17-23
Stellar Mass Distribution

