CMSI 370-01
INTERACTION DESIGN
Fall 2012

Assignment 1030 Feedback

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1a — Your writing shows an implied understanding of how interaction design relates to mental models, but because you never address this explicitly, this knowledge is not completely apparent. No need to shy away from direct discussion of this concept. (**|**)

2a — You provide a good, well-chosen set of examples in your analysis, along with a good description of positives and negatives. Again, there is an implied understanding of how well (or not) these examples communicate a developer's mental model to the user, but things stop short of being stated outright. (**|**)

2c — You bring in usability metrics and some additional concepts to the discussion and generally factor them in well toward your conclusion. (**+**)

4d — You have a good selection of references and generally cite them OK. I think you could have brought a little more of their content into the paper to make some points clearer or better supported than they currently are though—after all, you already found your sources; cite and use them liberally. (**|**)

4e — Very good staging of work, alongside decent commit messages. (**+**)

4f — Submitted on time. (**+**)